Bradley Kenneth Hutchings

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EDUCATION

Colorado School of Mines - Golden, CO B.S. Computer Science with Computer Engineering Focus May 2025 CSCI GPA: 2.97

Working towards a M.S in Computer Science

SKILLS

Languages | Python3, C/C++, GoLang, Java, JavaScript, Lua, PSQL, Languages | Docker, GNU-MAKEFILE, PlatformIO, LLMs + Prompt Engineering

EXPERIENCE

Analytical Data Systems: Product Development Internship August 2023 → June 2023 Summer field session through Colorado School of Mines working on LLMs and LangChain.

Computer Engineering Group: Data Engineering Internship March 2020 → June 2020 System Admin for short term user data storage server for a mobile technology repair shop.

FRC #7667: Robotics Software Engineer

November 2018 \rightarrow June 2019

- Competed in the 2019 Huston World Championship.
- Robot drive train and game piece manipulation mechanism programming using C++/WPILIB.

PROJECTS

Plummet Language

January 2023 → Current

An ACM project I lead, currently working on a compiled statically-typed programming language.

Plummet Language Package Manager

January 2023 → Current

A package manager for the Plummet Language, using remote git repositories for package hosting.

Keyboard OS

May 2023 → Current

An ACM project I lead, aimed at teaching students embedded programming and package management.

simple_cpp_unit_tests

June 2023 → Current

A C++ unit test framework focused on being lightweight and easy to use.

Leaf-Lang

August 2022 → Current

An interpreted/transpiled procedural dynamically-typed stack-based programming language.

Cpp-Py

June 2022 → Current

A C++ header file aimed at teaching students C++ in a familiar syntax.

Bread Software Repository

December 2021 → Current

My Gitlab hosted software repository for Arch Linux (compatible with pacman package manager).