Bradley Kenneth Hutchings

(707)-302-9750 • bradleyhutchings@mines.edu

linkedin.com/in/bradley-k-hutchings o github.com/breadleaf breadleaf.github.io



EDUCATION

Colorado School of Mines - Golden, CO Bachelor of Science, Computer Science July 2021 - May 2025 CSCI GPA: 3.04



TECHNICAL SKILLS

| Python3, C/C++, Go, Java, JavaScript, Lua, Postgres SQL Languages Developer Tools | Linux, Docker, Git, PlatformIO, Makefile, Pkl



WORK EXPERIENCE

Contractor Work: Tech Lead & Manager - SwingLens LLC

May 2025 - Present

- Managed a team of 7 intern engineers whilst working closely with other advisors.
- Advised on Python, Flask, Hardware configuration, and industry programming practices.
- Developed and open-sourced a Python tool for importing Jupyter Notebooks, streamlining data science workflows.

Research Internship - CSM & National Science Foundation

May 2024 - September 2024

- · Automated data aggregation, filtering, and processing with Python and Pandas.
- Trained SciKitLearn models to identify vulnerable network data.
- · Collaborated closely with graduate student Su Wang and Prof. Dong Chen, providing daily progress reports and weekly updates.

Product Development Internship - Analytical Data Systems

May 2023 - August 2023

- Developed a toolchain to have LLMs to introspect and reprompt for more normalized results based on user-defined qualities.
- Implemented several interfaces to interact with the service from Discord or a custom web client in JavaScript.

</> PROJECTS

Distributed Custom ISA Execution Environment - Author

April 2025 - Present

Designed and am working towards implementing a complete, custom computing ecosystem, including an **Instruction Set Architecture** (ISA), **Assembler, Virtual Machine** (VM), and a TCP machine state transmission networking protocol. The system enables distributed execution of custom machine code across a client-router-server architecture.

- The custom 8-bit ISA is executed by a corresponding VM developed in Go, featuring 256bytes of RAM.
- The custom TCP networking protocol implemented in Go, enables distributed execution by transmitting machine state packets between client, router, and server.
- The assembler translates human-readable assembly into the custom ISA's machine code using a **LL(1) Tabular Parser** dynamically generated applying **Formal Language Theory** algorithms.

Zine App - Author

March 2025 - Present

- · Architecting the backend in Go, featuring microservices for authentication and MinIO/S3 storage integration, alongside Redis with a custom Go wrapper for session management.
- Developing the frontend with TypeScript and React (using Vite), with NGINX for reverse proxying backend services and Docker Compose for containerized deployment.

Robotics Software Engineer - FRC #7667

November 2018 - June 2019

- Competed in the 2019 Houston World Championship.
- Fabricated and implemented a game piece manipulation mechanism using C++ and WPILIB.

Last Updated: September 13, 2025