Riak

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What is Riak?

- → Distributed Key-value database
 - bucket
 - key-value
 - key
 - value
- → Can store plain text, JSON, XML, images, videos
- → Fault-tolerant
- → Simple REST API
- Best suitable for Amazon



Features

→ SCALING: Value of key defines on which node key is stored

- → CONSISTENCY: Eventual but how to resolve update conflicts?
 - 2 ways
 - newest write wins, older write loose
 - return both values to client and get it resolved
- → TRANSACTIONS: Uses Quorum concept



Quorums - The Riak Way!

- → n = The number of Replicas (Replication Factor)
 - varies per bucket
- r = The number of Replicas needed for successful read
 - varies per operation
- w = The number of Replicas needed for successful write
 - varies per operation

Quorums - The Riak Way! (Contd...)riak

n-r = read fault tolerance
n-w = write fault tolerance

Example: 6-node Riak cluster, n=4,r=1, w=2

- 4-1 = 3 hosts can be down but Riak will still perform read operation
- 4-2 = 2 hosts can be down but Riak will still perform write operation



Map/Reduce

Map(): Convert list of data into another type of list

Reduce(): convert the new list to one/more scalar values

The Riak Way!

Each object on the server is "mapped" to a common key that groups data together and then all matching keys are "reduced" into a single value.



Erlang Map Phase

- → obj: Riak object retrieved from bucket/key
- → keyData: Static argument specified with the bucket/key
- → Arg: Static argument specified with the job

Built-in Functions:

- riak_mapreduce:map_object_value/3
- riak mapreduce:map object value list/3





Built-in Functions:

- riak_mapreduce:reduce_set_union/2
- riak_mapreduce:reduce_sum/2
- riak_mapreduce:reduce_sort/2
- Riak explores MapReduce using REST API
- → Riak submits job via POST
- Default URL is /mapred



Linking Objects & Link Walking

→ Link Walking - Collect object along the link and return

```
Examples: /riak/demo/test1/_,_,1
    /riak/demo/test1/demo,_,1
    /riak/demo/test1/_,_,0/_,_,1
    /riak/demo/test1/_,child,0/_,_,1
```

When to use

- → Storing Session Information
 - web-sessions with their unique sessionId. Use PUT/GET
- User Profiles, Preferences
- → Shopping Cart Data
 - e-commerce websites

When not to use

- → Relationship among Data
 - correlate data b/w different sets of keys
- → Multiops Transactions
 - multiple keys with failure to save even one key
- → Query by Data
 - search keys based on values
- → Operations on multiple keys



Wrap up!

```
...flexible storage engine...
...with REST API...
...and Map/Reduce capability...
...designed to be fault-tolerant...
...distributed...
```

...operations friendly...