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%% Determining and removing drawbacks of exponential and running mean
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close all; clear; clc;
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set(0,'defaulttextInterpreter','latex');  
set(groot,'defaultAxesTickLabelInterpreter','latex');  
set(groot,'defaultLegendInterpreter','latex');
```

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%% I Part: Comparison of the traditional 13-month running mean with the forward-  
backward exponential smoothing for approximation of 11-year sunspot cycle
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```
%% Download monthly mean sunspot number
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```
data = load('data_group4.mat');  
years = data.data(:,1); % year  
m = data.data(:,2); % month  
m_sun = data.data(:,3); % monthly sunspot number  
n = length(years);
```

```
%% 2) Make smoothing of monthly mean data by 13-month running mean
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```
m_sun_mean = zeros(length(m_sun),1);  
m_sun_mean(1:6) = 1/6*sum(m_sun(1:6));
```

```
m_sun_mean((length(m_sun_mean) - 5):length(m_sun_mean)) = 1/6 * sum(m_sun(length(m_sun)-5:length(m_sun)));
```

```
for i = 7:(n - 6)  
    m_sun_mean(i) = 1/24*(m_sun(i-6) + m_sun(i+6)) + 1/12*(m_sun(i-5) + m_sun(i-4) +  
m_sun(i-3) + m_sun(i-2) + m_sun(i-1) + ...  
    m_sun(i) + m_sun(i+5) + m_sun(i+4) + m_sun(i+3) + m_sun(i+2) + m_sun(i+1));  
end
```

```
dev_13_step = sum((m_sun-m_sun_mean).^2);
```

```
for i = 1:(n - 2)  
    var_13_step(i) = (m_sun_mean(i + 2) - 2*m_sun_mean(i + 1) + m_sun_mean(i))^2;  
end  
var_13_step = sum(var_13_step);
```

```
%% 3) Make forward-backward exponential smoothing of monthly mean sunspot number.  
% Is there a smoothing constant  $\alpha$  that provides better results compared to  
% 13-month running mean according to deviation and variability indicators?
```

```
alpha = [0.05, 0.1, 0.15, 0.2, 0.25, 0.3];  
x_forw = zeros(length(alpha), n);  
x_forw(:,1) = m_sun(1);
```

```
x_back = zeros(length(alpha), n);  
x_back(:,n) = x_forw(end);
```

```

for j = 1:length(alpha)
    for i = 2:n
        x_forw(j,i) = x_forw(j,i - 1) + alpha(j)*(m_sun(i) - x_forw(j,i - 1));
    end
    for i = (n - 1):-1:1
        x_back(j,i) = x_back(j,i + 1) + alpha(j)*(x_forw(j,i) - x_back(j,i + 1));
    end
end

% Variability indicators for different alpha
var_forw_sum = [];

for j = 1:length(alpha)
    for i = 1:(n - 2)
        var_forw(j,i) = (x_forw(j,i + 2) - 2*x_forw(j,i + 1) + x_forw(j,i))^2;
    end
    var_forw_sum(j) = sum(var_forw(j,:));
end

% Deviation indicators for different alpha
dev_forw = zeros(length(alpha), n);
dev_forw_sum = [];

for j = 1:length(alpha)
    for i = 1:n
        dev_forw(j,i) = (m_sun(i) - x_forw(j,i))^2;
    end
    dev_forw_sum(j) = sum(dev_forw(j,:));
end

figure(1)
plot(m_sun, 'c', 'LineWidth', 1.2)
hold on
plot(m_sun_mean, 'k', 'LineWidth', 1.2)
%plot(x_back(1,:), 'LineWidth', 1.2)
%plot(x_back(2,:), 'LineWidth', 1.2)
%plot(x_back(3,:), 'LineWidth', 1.2)
plot(x_back(4,:), 'm', 'LineWidth', 1.2)
%plot(x_back(5,:), 'LineWidth', 1.2)
%plot(x_back(6,:), 'LineWidth', 1.2)
grid on; grid minor
xlabel('Month cycle number', 'FontSize', 30)
ylabel('Monthly sunspot number', 'FontSize', 30)
legend('Measurements', '13-month Running mean', 'FB exponential with  $\alpha = 0.2$ ', 'FontSize', 30, 'interpreter', 'latex')

%% II Part: 3d surface filtration using forward-backward smoothing
%% 1-2) Download surface data and Plot noisy and true surface for visualization purposes

tr = load('true_surface.mat');
no = load('noisy_surface.mat');

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```
true = tr.true_surface;
noise = no.noisy_surface;
x = [1:1:length(true)];

figure(2)
mesh(x,x,true)
colormap jet
xlabel('Y', 'FontSize', 30)
ylabel('X', 'FontSize', 30)
zlabel('Z', 'FontSize', 30)

figure(3)
mesh(x,x,noise)
colormap jet
xlabel('Y', 'FontSize', 30)
ylabel('X', 'FontSize', 30)
zlabel('Z', 'FontSize', 30)

%% 3) Determine the variance of deviation of noisy surface from the true one.
% Hint: You may reshape the matrix (difference between the noisy and true surface)
% into one array ("reshape command") and then determine the variance of obtained array.

var = sum((reshape((true-noise), ...
    [1,length(true)*length(true)]).^2)/(length(true)*length(true)-1);

% Diff_square_matrix=(noise-true).^2;
% [row, col] = size(Diff_square_matrix);
% Diff_square_list=reshape(Diff_square_matrix,[row*col,1]);
% Deviation_for_noisy = (1/(row*col-1))*sum(Diff_square_list)

%% 4) Apply forward-backward exponential smoothing to filter noisy surface measurements.
% 5) Compare visually the obtained estimation results and true surface.
% 6) Determine the variance of deviation of smoothed surface from the true one.

alpha = 0.335;

[smoothed, var_smoothed] = forward_backward(true, noise, alpha);

figure(4)
mesh(x,x,smoothed)
colormap jet
xlabel('Y', 'FontSize', 30)
ylabel('X', 'FontSize', 30)
zlabel('Z', 'FontSize', 30)

%% 7) Try greater and smaller values of smoothing coefficient  $\alpha$  and explain
% the affect on estimation results

alpha = [0.2:0.05:0.8];
var_s = zeros(1, length(alpha));
```

```

for i=1:length(alpha)
    [~, var_s(i)] = forward_backward(true, noise, alpha(i));
end

figure(5)
plot(alpha, var_s, 'ko-', 'LineWidth', 1.5)
grid on; grid minor
xlabel('Alpha', 'FontSize', 30)
ylabel('Variance', 'FontSize', 30)
xlim([0.2 0.8])

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%
%                               FUNCTION
%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

function [smoothed, var] = forward_backward(true, noise, alpha)

%Step 1. Forward rows

raw_forw = zeros(length(true), length(true));
raw_forw(1, :) = noise(1, :);

for i = 2:length(true)
    raw_forw(i, :) = raw_forw(i - 1, :) + alpha*(noise(i, :) - raw_forw(i - 1, :));
end
%Step 2. Backward rows
raw_back = zeros(length(true), length(true));
raw_back(end, :) = raw_forw(end, :);

for i = (length(true) - 1):-1:1
    raw_back(i, :) = raw_back(i + 1, :) + alpha*(raw_forw(i, :) - raw_back(i + 1, %
:));
end
%Step 3. Forward columns
col_forw = zeros(length(true), length(true));
col_forw(:, 1) = raw_back(:, 1);

for i = 2:length(true)
    col_forw(:, i) = col_forw(:, i - 1) + alpha*(raw_back(:, i) - col_forw(:, i - %
1));
end

%Step 4. Backwards columns

col_back = zeros(length(true), length(true));
col_back(:, end) = col_forw(:, end);

for i = (length(true) - 1):-1:1
    col_back(:, i) = col_back(:, i + 1) + alpha*(col_forw(:, i) - col_back(:, i + %
1));
end

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```
smoothed = col_back;
```

```
var = sum(reshape((true-smoothed), ...  
    [1,length(true)*length(true)]).^2)/(length(true)*length(true)-1);  
end
```