

ES6 dès aujourd'hui



#ES6Today #BzhCmp



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meetup.com/RennesJS/



Meetup le dernier jeudi de chaque mois 25/06/2015 à Epitech



EcmaScript

Version standardisée de Javascript Actuellement en version 5.1 (2009)



ES6 c'est quoi?

++productivity && ++expressivity
Finalisé en Juin 2015
Harmony > ES6 > ES2015



Les influences



Langage transpilé en Javascript créé fin 2009 par Jérémy Ashkenas (créateur de Backbone et Underscore).

- Classes
- Arrow Functions
- Rest+Spread



Les influences



Plateforme basée sur le moteur Javascript V8 de Chrome créé en 2009

- Dynamisation de l'écosystème Javascript
- Modules CommonJS



BALC'est quoi?

Un transpileur Javascript

Transforme un code ES6 en code ES5 interprétable sous IE9+, FF19+, CH23+...

Anciennement 6to5, esnext



Sous le capot (1/2)

Parser

Convertit le code Javascript en AST

Transformer

Manipule l'AST

Generator

Convertit l'AST en Javascript

Sous le capot (2/2)

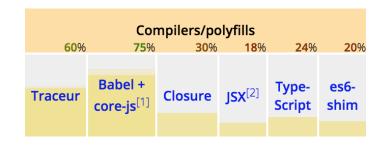
```
type: "Program",
body: [{
   type: "VariableDeclaration",
   kind: "var",
   declarations: [{
      type: "VariableDeclarator",
      id: { type: "Identifier", name: "foo" },
      params: [],
      body: [{
       type: "BlockStatement",
         body: [{
        type: "ReturnStatement",
            argument: { type: "Identifier", name: "bar" }
      }]
      }]
   }]
}
```

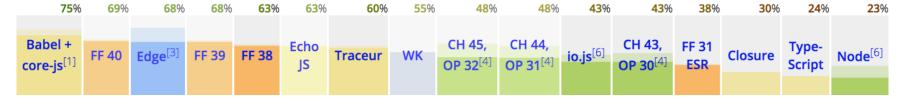
AST: Abstract Synthax Tree



Pourquoi choisir ???

kangax.github.io/compat-table/es6/







Qui utilise ###?

babeljs.io/users/





















BABEL

■ Loose mode

Experimental



1 → class View { constructor(name) { 3 this.name = name; 4 5 render() { return ``; 7 8 } 10 - class HomeView extends View { constructor(name) { 12 super(name); 13 14 render() { 15 return `<section class="View View--Home"></section>`; 16 17 }

Evaluate

```
"use strict";
 2
3 var _get = function get(_x, _x2, _x3) { var _again = true; _
    var _createClass = (function () { function defineProperties()
    function inherits(subClass, superClass) { if (typeof superC)
    function _classCallCheck(instance, Constructor) { if (!(instance, Constructor) } 
10
11 - var View = (function () {
     function View(name) {
12 -
      _classCallCheck(this, View);
13
14
15
      this.name = name;
16
17
18 -
      _createClass(View, [{
        key: "render",
19
        value: function render() {
20 -
      return "";
21
22
      }]);
23
24
25
      return View;
26
    })();
27
```



Démarrer avec

```
# ProTip™ .bashrc
export PATH=$PATH:./node_modules/.bin

# Installation locale
npm install babel -S

# Transpiler vos sources ES6 en ES5
babel src/main.js -o dist/main.js

# Executer vos sources ES6
babel-node src/server.js
```



Débugger avec BABL

```
# Install dependencies
npm i -S browserify babelify watchify

# Browserify + debug
browserify src/main.js -t babelify --debug --outfile dist/bundle.js

# Watching
watchify src/main.js -t babelify --debug --outfile dist/bundle.js
```

Démo



Les nouveautés ES6

Question de timing on ne verra pas tout ...



"Enfin!!! Moi qui avait rien compris aux prototypes ça tombe bien"

Et non ... c'est juste du sucre synthaxique à l'approche prototypal

```
function Talk(date, subject) {
    this.date = date;
    this.subject = subject;
}
Talk.prototype.getDate = function getDate() {
    return this.date;
};
Talk.prototype.getSubject = function getSubject() {
    return this.subject;
};
Talk.isValid = function isValid(talk) {
    return null !== talk.subject;
};
```

```
function JsTalk() {
   Talk.prototype.constructor.call(this, Date.now(), 'JS');
}
JsTalk.prototype = Object.create(Talk.prototype);
```



Utilité: ★★☆☆

Support:

• Babel: 25/30

Browsers: FF 39+, (Chrome, Edge, io.js) w/ flag

Limitations:

- Pas de propriétés static
- Attention à la chaine de résolution des prototypes
- Pas de hoisting





```
// Verbose
var getTitle = (item) => {
  return item.title;
};

// Implicit return
var getTitle = (item) => item.title;

// Optional parenthesis
var getTitle = item => item.title;
```

```
function clicker(node) {
   this.counter = 0;
   node.addEventListener((event) => {
        // Lexical binding sur le context parent
        ++this.counter;
        arguments[0] === event; // false
        arguments[0] === node; // true
   });
}
```



Utilité: ★★★☆

Support:

• Babel: 9/11

Browsers: FF 39+

Limitations:

- Ce ne sont pas des constructeurs (pas de new)
- .call .apply et .bind ne change pas le this



"Plus d'excuses pour pourrir le scope global"

Fortement inspiré de CommonJS

```
// ./controller/home.js

export default class HomeController {
    ...
}

// ./main.js

import HomeController from './controller/home.js';
```

```
// ./utils.js

export function mixin() {
    ...
}

export const API_VERSION = 1;

// ./main.js

import * as utils from './utils';

utils.API_VERSION; // 1
```

```
// ./utils.js

function mixin() {
    ...
}

const API_VERSION = 1;

// Une instruction pour les exporter tous
export { mixin, API_VERSION };
```



Utilité: ★★★★

Support:

• Babel: 5/6*

Browsers: N/A

Limitations:

 Nécessite un encore contexte CommonJS (Node, Browserify, ...) meme avec Babel



"Fini la concaténation de chaines !!"

backtick, un nouveau delimiter pour ne plus avoir à choisir entre simple et double quotes

```
// Template simple
function text(messages) {
  return `you have ${ messages } message${ messages !== 1 ? `s`}

// Template avancé
function html(list) {
  return `${list.map((item) => {
    return `${item.value}};
  })}`;
})
```

```
// Evaluation
var welcome = `Welcome ${user} at Breizhcamp!`;
// user is not defined

// Multi lines
var multilines =
  `Header

Content
Footer`;
Footer`;
```



Et coté performance?

Testing in Chrome 43.0.2357.81 on OS X 10.10.3		
	Test	Ops/sec
Lodash	<pre>lodashTemplate({ name1: 'Joe', name2: 'Richard', name3: 'Larry' });</pre>	636,758 ±1.34% 93% slower
es6 template	es6template('Joe', 'Richard', 'Larry');	9,076,827 ±2.37% fastest



Utilité: ★★★★

Support:

• Babel: 3/3

• Browsers: Chrome 43+, FF 38+, Edge, io.js



Object Literals

"Don't repeat yourself"

Propriétés raccourcies, méthodes, propriétés calculées

Object Literals

```
function todo() {}

var context = {
    // Raccourci
    todo,
    // Propriété calculée
    ['uniq' + Date.now()]: 'test',
    // Méthode
    toString() {
        return 'another value';
    }
};
```



Object Literals

Utilité: ★☆☆☆

Support:

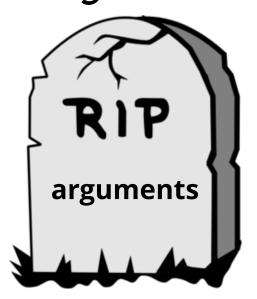
• Babel: 6/6

• Browsers: Chrome 44+, FF 38+, Edge, io.js



Rest, Spread, Default

"Une gestion des arguments aux petits oignons"



Rest

```
function log(level, ...messages) {
  console.log(`${level} ${messages.length} messages`);
}
log('warn');
//> warn 0 messages
log('debug', 'hello', 'breizhcamp', 2015);
//> debug 3 messages
```

Spread

```
var args = [
    'click',
    function (event) { console.log(event); },
    false
];
document.addEventListener.apply(document, args);
```

Default

```
function img(src, height = 100, width = 100) {
    return `<img src="${src}" height="${height}" width="${width}}
}
img('avatar.png');
//> <img src="avatar.png" height="100" width="100" />
img('player.png', 50, 50);
//> <img src="player.png" height="50" width="50" />
```



Rest, Spread, Default

Utilité: ★★★☆

Support:

• Babel: **19/21**

Browsers: FF 38+, Edge

Limitations:

• Rest n'est pas aussi puissant qu'en Coffee



"Prenez une aspirine..."

Extraction des variables d'un objet

```
// Object Destructuring
var node = document.querySelector('input[type=password]');
var { top, right, left, bottom } = getComputedStyle(node);

// Array Destructuring
var pattern = /(\d\d)\/(\d\d)\/(\d\d\d)/;
var value = '07/05/2015';
var [all, day, month, year] = pattern.exec(value);
// ou
var [, day, , year] = pattern.exec(value);
```

```
// Object Destructuring
var node = document.querySelector('input[type=password]');

console.log(node)
//> {
    name: 'mypassword',
    value: '1234',
    style: {
        top: 0,
        ...
    }
    var { name, value: password, style: { top } } = node;
```

```
var name = node.name;
var password = node.value;
var top = node.style.top;
ES5
```

```
// Parameters Destructuring + Default
function open({ src, readonly = true}) {
  console.log(src, readonly);
}
let src = '/tmp/user.json';
open({src, readonly: false});
//> '/tmp/user.json', false
open({src});
//> '/tmp/user.json', true
```



Utilité: ★★★☆

Support:

• Babel: **27/30**

Browsers: Partiel dans FF 38+

Remarques:

• Fortement intégré dans la syntaxe des modules



"Les machines à états, c'est mon dada"

function* () {} // Return Generator

```
function* workflow(initial = 0) {
  var step = initial;
  console.log('step', step);
  yield 'step' + step;

  ++step;
  console.log('step', step);
  yield 'step' + step;
}

var w = workflow(1);

w.next(); // {"done":false, "value":"step1"}
w.next(); // {"done":false, "value":"step2"}
w.next(); // {"done":true}
```

```
var app = require('koa')();
app.use(function *(next){
  var start = new Date;
  yield next;
  var ms = new Date - start;
  this.set('X-Response-Time', ms + 'ms');
});
app.use(function *(next){
  var start = new Date;
  yield next;
  var duration = new Date - start;
  console.log(`${this.method} ${this.url} - ${duration}`);
app.use(function *(){
  this.body = 'Hello World';
});
app.listen(3000);
```



Utilité: ★★★☆

Support:

• Babel: 20/21

Browsers: Partiel (FF 38+, Chrome 43+, Node 0.12)



Block declaration

"let,const is the new var"

Limiter la porter d'une variable Eviter les collisions de nommage

Block declaration

```
if (true) {
  let first = 0;
}
console.log(first, second);
//> first is undefined

if (false) {
  function test() {}
}
console.log(test);
//> test is undefined

const VERSION = 1.1;
VERSION = 2.0;
//> "VERSION" is read-only
```



Block declaration

Utilité: ★★☆☆

Support:

• Babel: 14/18

Browsers: Partiel (FF 38+, Chrome 43+, Node 0.12)

Remarques:



Les autres nouveautés

"Promise, Set, Map, WeakMap, Symbol, Proxy, for...of"

Promise

```
function after(delay = 1000) {
  return new Promise((resolve, reject) => {
    setTimeout(resolve, delay);
  });
}

after(100).then(() => {
  console.log('exectued after 100ms');
});
```

Set, Map, WeakMap

```
// Map fonctionne comme un dictionnaire
var map = new Map();
map.set('key', 'value');

// WeakMap permet d'utiliser un objet comme clé
var map = new WeakMap();
var key = new Date();
map.set(key, 'value');

// Set stock uniquement des valeurs
var set = new Set([1, 2, 3, 2, 3, 4]);
set.values()
//> [1, 2, 3, 4]
```

Symbol

```
var Api = (function() {
   const secret = Symbol('secret');
   const API_SECRET = 'ThisIsSecret';
   return class Api {
      constructor() {
       this[secret] = API_SECRET;
      }
      static isValid(Api) {
       return Api[secret] === API_SECRET;
      }
   }
}());

var api = new Api();
console.log(Api.isValid(api)); // true
console.log(Api.secret); // undefined
```

Proxy

```
// Proxying a normal object
                                                     ES6
var target = {};
var handler = {
  get: (receiver, name) => {
    return `Hello, ${name}!`;
};
var p = new Proxy(target, handler);
p.world === "Hello, world!";
var target = function () { return "I am the target"; };
var handler = {
  apply: (receiver, ...args) => {
    return "I am the proxy";
var p = new Proxy(target, handler);
p() === "I am the proxy";
```



Quelques liens

http://babeljs.io

https://github.com/babel

http://git.io/es6features

https://kangax.github.io/compat-table/es6/

http://www.2ality.com

http://es6-features.org

https://speakerdeck.com/sebmck/javascript-

transformation-jsconf-2015



Questions?





Bonus: Aperçu d'ES7

"Async functions, Object.observe, autobind"