KNIFE PACK – Vol. 1 - Demo Scene README

This demo scene includes **3 sample knives**, one from each color variant:

- **Blue**

- **Green**

- **Orange**

The purpose of this demo is to showcase:

- Shader/material setup

- Emissive glow in URP

- Real-time lighting on optimized meshes

- Prefab structure and organization

Note: This scene is set up for **URP** only.
For HDRP and Built-in Render Pipeline, use the corresponding materials and prefabs located in their respective folders.

Enjoy and feel free to modify the scene to fit your project!
PolyNest

PIPELINES SUPPORTED:

URP (demo scene included)
HDRP (materials included – no demo)
Built-in Render Pipeline (materials included – no demo)

Demo scene is included only for **URP**.
Other pipelines use the same models and materials, just assign your shaders if needed.

Created by Polynest

Thank you for using this asset! ☐ ☐
Questions, feedback, or suggestions – feel free to reach out.