

350 HW 6

① Design an efficient algorithm to count the number of paths from u to v .

My Algorithm.

- 1. run topological-sort on G .
- 2. Forward Propagate to get number of paths.

② Design an efficient algorithm to count the number of "good" paths from u to v .

My Algorithm

- 1. run topological-sort on G .
- 2. Forward Propagate to update table w/ yellows, greens, total # of paths
- 3. if #yellow > #green, discard path as "bad", else path is "good".

③ γ = regular expression on colors. An ugly path is one that the color sequence on path satisfies γ .

Design an algorithm to count the number of ugly paths from u to v .

My Algorithm

- 1. Enumerate G as an FA (M_1) with initial state u & accepting state v . Enumerate regular expression γ as an FA (M_2).
- 2. Run Cartesian Product on M_1 & M_2 to get one FA, M that shows all G satisfying conditions γ .
- 3. Run Tarjan's algorithm to determine whether G contains any SCC's.
- 4. If G has an SCC, return $+\infty$, else, (go to 5)
- 5. Run topological-sort on G .
- 6. Forward Propagate to get number of paths.

⑥ Design an efficient algorithm to compute the number of binary strings with length n that satisfy the regular expression $((0+11+101)^*(1101))^*$.

My Algorithm

- 1. Enumerate three FA's M_1 and M_2 and M_3 .
 - M_1 : Graph G representing binary.
 - M_2 : binary strings with length n .
 - M_3 : regular expression $((0+11+101)^*(1101))^*$
- 2. Run Cartesian product on $M_1 \times M_2 \times M_3$ to obtain FA, M .
- 3. Run tarjan's algorithm to determine if G has any SCCs.
- 4. If G has an SCC, return ∞ . else (go to 5)
- 5. Run topological sort on G
- 6. Forward propagate to get total # of paths.