

# Write - CP.C

int Write\_file (char \*pathname)

First, I ask for an fd and text string to be written. I calculate number of bytes of the user given text string and return mywrite (fd, txt, nbytes).

int mywrite (int fd, char \*buf, int nbytes)

First, I allocate an openFiletable entry and point it at the running  $\rightarrow fd[fd]$  and check it's open for a valid writing mode. I point a MINODE at the  $offp \rightarrow mptr$  and record total number of bytes to be read as (nb). Then, I run a while loop, (while nbytes > 0) to write until nothing is left to be written. Inside, I calculate logical block (lbn) and starting byte. Then I use mainmans algorithm to convert lbn into a physical block number. (I also check to see if I need to allocate data blocks for direct, indirect, and double indirect data blocks). I get the physical block contents into a buffer (wbuf) and set a pointer to the startbyte of wbuf (Also calculate remaining # of bytes in block). I calculate the max number of bytes to be written in one operation (the minimum of remaining and nbytes). Next, I call memcpy to copy max number of bytes from wbuf into the buffer (char \*buf parameter). I decrement remaining number of bytes and nbytes number both by the number of bytes written (max). I increment the offset by max, and if necessary increase the size of the file by max as well. I write the wbuf back to the disk and loop back out until all bytes are written (nbytes == 0). Finally, I mark the MINODE as dirty and ~~return~~ return (nb) total number of bytes read.



int

CP (char \*src, char \*dest)

First, I ~~call~~ <sup>call</sup> open\_file for read mode to open the src file to be read from and I call open\_file for write mode to open the dest file to be written to. I run a loop while reading from src into a buf, I write to dest from that buf the number of bytes read.

int

MV (char \*src, char \*dest)

I begin by calling getino to get src inode number and make sure the file exists. Then I load the file into a MINODE and check to make sure the src file is on the current device. If ~~src~~ <sup>src</sup> is on the current dev, I call link(src, dest) to hard link the dest to the src file (same INODE number), then unlink(src) to remove src name from the parent directory & dec. ~~link~~ <sup>link</sup> count.

If src is not on the current device, I call CP(src, dest) to copy the contents of src into the dest file. Then I call unlink(src) to remove src from parent DIR and decrease links count by 1.