» packet_precreated_ip_block

Use this data source to get CIDR expression for precreated IPv6 and IPv4 blocks in Packet. You can then use the cidrsubnet TF builtin function to derive subnets.

```
# Create device in your project and then assign /64 subnet from precreated block
# to the new device
# Declare your project ID
locals {
 project_id = "<UUID_of_your_project>"
resource "packet_device" "web1" {
 hostname = "web1"
                 = "t1.small.x86"
 plan
               = "ewr1"
 facility
 operating_system = "ubuntu_16_04"
 billing_cycle = "hourly"
                 = "${local.project_id}"
 project_id
}
data "packet_precreated_ip_block" "test" {
                 = "ewr1"
 facility
                 = "${local.project_id}"
 project_id
 address_family = 6
                 = true
 public
}
# The precreated IPv6 blocks are /56, so to get /64, we specify 8 more bits for network.
# The cirdsubnet interpolation will pick second /64 subnet from the precreated block.
resource "packet_ip_attachment" "from_ipv6_block" {
 device_id = "${packet_device.web1.id}"
 cidr_notation = "${cidrsubnet(data.packet_precreated_ip_block.test.cidr_notation,8,2)}"
}
```

- project_id (Required) ID of the project where the searched block should be
- address_family (Required) 4 or 6, depending on which block you are looking for.
- public (Required) Whether to look for public or private block.
- global (Optional) Whether to look for global block. Default is false for backward compatibility.
- facility (Optional) Facility of the searched block. (Optional) Only allowed for non-global blocks.

» Attributes Reference

• cidr_notation - CIDR notation of the looked up block.

» packet_operating_system

Use this data source to get Packet Operating System image.

» Example Usage

```
data "packet_operating_system" "example" {
                = "Container Linux"
 name
                = "coreos"
 distro
           = "alpha"
 version
 provisionable_on = "c1.small.x86"
}
resource "packet_device" "server" {
 hostname = "tf.coreos2"
                = "c1.small.x86"
 plan
 facility = "ewr1"
 operating_system = "${data.packet_operating_system.example.id}"
 billing_cycle = "hourly"
                 = "${local.project_id}"
 project_id
```

» Argument Reference

• distro - (Optional) Name of the OS distribution.

- name (Optional) Name or part of the name of the distribution. Case insensitive.
- provisionable_on (Optional) Plan name.
- version (Optional) Version of the distribution

- id Operating system slug
- slug Operating system slug (same as id)

» packet_operating_system

Use this data source to get Packet Spot Market Price.

» Example Usage

```
data "packet_spot_market_price" "example" {
  facility = "ewr1"
  plan = "c1.small.x86"
}
```

» Argument Reference

- facility (Required) Name of the facility.
- plan (Required) Name of the plan.

» Attributes Reference

• price - Current spot market price for given plan in given facility.

» packet_device

Provides a Packet device resource. This can be used to create, modify, and delete devices.

Note: All arguments including the root_password and user_data will be stored in the raw state as plain-text. Read more about sensitive data in state.

```
# Create a device and add it to cool_project
resource "packet_device" "web1" {
 hostname
                  = "tf.coreos2"
                  = "t1.small.x86"
 plan
                 = "ewr1"
 facility
  operating_system = "coreos_stable"
                = "hourly"
 billing_cycle
                   = "${local.project_id}"
 project_id
}
# Same as above, but boot via iPXE initially, using the Ignition Provider for provisioning
resource "packet_device" "pxe1" {
                 = "tf.coreos2-pxe"
 hostname
                  = "t1.small.x86"
 plan
                  = "ewr1"
  facility
  operating_system = "custom_ipxe"
 billing_cycle
                 = "hourly"
                  = "${local.project_id}"
 project_id
 ipxe_script_url = "https://rawgit.com/cloudnativelabs/pxe/master/packet/coreos-stable-packet/
               = "false"
  always_pxe
 user_data
                  = "${data.ignition_config.example.rendered}"
# Deploy device on next-available reserved hardware and do custom partitioning.
resource "packet_device" "web1" {
                  = "tftest"
 hostname
 plan
                  = "t1.small.x86"
                  = "sjc1"
  facility
  operating_system = "ubuntu_16_04"
 billing_cycle
                = "hourly"
                  = "${local.project_id}"
 project_id
 hardware_reservation_id = "next-available"
  storage = <<EOS
  "disks": [
      "device": "/dev/sda",
      "wipeTable": true,
      "partitions": [
       {
          "label": "BIOS",
          "number": 1,
          "size": 4096
       },
```

```
"label": "SWAP",
          "number": 2,
          "size": "3993600"
        },
        {
          "label": "ROOT",
          "number": 3,
          "size": 0
        }
      ]
    }
  ],
  "filesystems": [
    {
      "mount": {
        "device": "/dev/sda3",
        "format": "ext4",
        "point": "/",
        "create": {
          "options": [
            "-L",
            "ROOT"
          ]
        }
      }
    },
{
      "mount": {
        "device": "/dev/sda2",
        "format": "swap",
        "point": "none",
        "create": {
          "options": [
            "-L",
            "SWAP"
        }
     }
    }
 ]
}
  EOS
}
```

The following arguments are supported:

- hostname (Required) The device name
- project_id (Required) The id of the project in which to create the device
- operating_system (Required) The operating system slug. To find the slug, or visit Operating Systems API docs, set your API auth token in the top of the page and see JSON from the API response.
- facility (Deprecated) The facility in which to create the device.
- facilities List of facility codes with deployment preferences. Packet API will go through the list and will deploy your device to first facility with free capacity. List items must be facility codes or any (a wildcard). To find the facility code, visit Facilities API docs, set your API auth token in the top of the page and see JSON from the API response.
- plan (Required) The device plan slug. To find the plan slug, visit Device plans API docs, set your auth token in the top of the page and see JSON from the API response.
- billing cycle (Required) monthly or hourly
- user_data (Optional) A string of the desired User Data for the device.
- public_ipv4_subnet_size (Optional) Size of allocated subnet, more information is in the Custom Subnet Size doc.
- ipxe_script_url (Optional) URL pointing to a hosted iPXE script. More information is in the Custom iPXE doc.
- always_pxe (Optional) If true, a device with OS custom_ipxe will continue to boot via iPXE on reboots.
- hardware_reservation_id (Optional) The id of hardware reservation
 where you want this device deployed, or next-available if you want to
 pick your next available reservation automatically.
- storage (Optional) JSON for custom partitioning. Only usable on reserved hardware. More information in the Custom Partitioning and RAID doc.
- tags Tags attached to the device
- description Description string for the device
- project_ssh_key_ids Array of IDs of the project SSH keys which should be added to the device. If you omit this, SSH keys of all the members of the parent project will be added to the device. If you specify this array, only the listed project SSH keys will be added. Project SSH keys can be created with the [packet_project_ssh_key][packet_project_ssh_key.html]
- network_type Network type of device, used for Layer 2 networking. Allowed values are layer3, hybrid, layer2-individual and layer2-bonded. Default is layer3.

The following attributes are exported:

- id The ID of the device
- hostname- The hostname of the device
- project_id- The ID of the project the device belongs to
- facility The facility where the device is deployed.
- plan The hardware config of the device
- network The device's private and public IP (v4 and v6) network details. When a device is run without any special network configuration, it will have 3 networks:
 - Public IPv4 at packet_device.name.network.0
 - $-\ \mathrm{IPv6}\ \mathrm{at}\ \mathtt{packet_device.name.network.1}$
 - Private IPv4 at packet_device.name.network.2 Elastic addresses then stack by type - an assigned public IPv4 will go after the management public IPv4 (to index 1), and will then shift the indices of the IPv6 and private IPv4. Assigned private IPv4 will go after the management private IPv4 (to the end of the network list). The fields of the network attributes are:
 - address IPv4 or IPv6 address string
 - cidr bit length of the network mask of the address
 - gateway address of router
 - public whether the address is routable from the Internet
 - family IP version "4" or "6"
- access_public_ipv6 The ipv6 maintenance IP assigned to the device
- access_public_ipv4 The ipv4 maintenance IP assigned to the device
- access_private_ipv4 The ipv4 private IP assigned to the device
- locked Whether the device is locked
- billing_cycle The billing cycle of the device (monthly or hourly)
- operating_system The operating system running on the device
- state The status of the device
- created The timestamp for when the device was created
- $\bullet\,$ updated The timestamp for the last time the device was updated
- tags Tags attached to the device
- description Description string for the device

- hardware_reservation_id The id of hardware reservation which this device occupies
- root_password Root password to the server (disabled after 24 hours)
- ssh_key_ids List of IDs of SSH keys deployed in the device, can be both user and project SSH keys

» packet_project

Provides a Packet project resource to allow you manage devices in your projects.

» Example Usage

» Argument Reference

The following arguments are supported:

- name (Required) The name of the project
- organization_id The UUID of organization under which you want to create the project. If you leave it out, the project will be create under your the default organization of your account.
- payment_method_id The UUID of payment method for this project. The payment method and the project need to belong to the same organization (passed with organization_id, or default).
- backend_transfer Enable or disable Backend Transfer, default is false
- bgp_config Optional BGP settings. Refer to Packet guide for BGP.

Once you set the BGP config in a project, it can't be removed (due to a limitation in the Packet API). It can be updated.

The bgp_config block supports:

- asn Autonomous System Numer for local BGP deployment
- md5 (Optional) Password for BGP session in plaintext (not a checksum)
- deployment_type private or public, the private is likely to be usable immediately, the public will need to be review by Packet engineers

» Attributes Reference

The following attributes are exported:

- id The unique ID of the project
- payment_method_id The UUID of payment method for this project.
- organization_id The UUID of this project's parent organization.
- backend_transfer Whether Backend Transfer is enabled for this project.
- created The timestamp for when the project was created
- updated The timestamp for the last time the project was updated

The bgp_config block additionally exports:

- status status of BGP configuration in the project
- max_prefix The maximum number of route filters allowed per server

» packet_organization

Provides a resource to manage organization resource in Packet.

» Example Usage

```
# Create a new Project
resource "packet_organization" "tf_organization_1" {
  name = "foobar"
  description = "quux"
}
```

» Argument Reference

The following arguments are supported:

• name - (Required) The name of the Organization.

- description Description string.
- website Website link.
- twitter Twitter handle.
- logo Logo URL.

The following attributes are exported:

- id The unique ID of the organization.
- name The name of the Organization.
- description Description string.
- website Website link.
- twitter Twitter handle.
- logo Logo URL.

» packet_ssh_key

Provides a resource to manage User SSH keys on your Packet user account. If you create a new device in a project, all the keys of the project's collaborators will be injected to the device.

The link between User SSH key and device is implicit. If you want to make sure that a key will be copied to a device, you must ensure that the device resource depends_on the key resource.

```
# Create a new SSH key
resource "packet_ssh_key" "key1" {
            = "terraform-1"
 public_key = "${file("/home/terraform/.ssh/id_rsa.pub")}"
}
# Create new device with "key1" included. The device resource "depends_on" the
# key, in order to make sure the key is created before the device.
resource "packet_device" "test" {
 hostname
                  = "test-device"
                  = "t1.small.x86"
 plan
 facility
                  = "sjc1"
  operating_system = "ubuntu_16_04"
                = "hourly"
 billing_cycle
 project_id
                  = "${local.project_id}"
```

```
depends_on = ["packet_ssh_key.key1"]
}
```

The following arguments are supported:

- name (Required) The name of the SSH key for identification
- public_key (Required) The public key. If this is a file, it can be read using the file interpolation function

» Attributes Reference

The following attributes are exported:

- id The unique ID of the key
- name The name of the SSH key
- public_key The text of the public key
- fingerprint The fingerprint of the SSH key
- created The timestamp for when the SSH key was created
- updated The timestamp for the last time the SSH key was updated

» packet_project_ssh_key

Provides a Packet project SSH key resource to manage project-specific SSH keys. On contrary to user SSH keys, project SSH keys are used to exclusively populate authorized_keys in new devices.

If you supply a list of project SSH keys when creating a new device, only the listed keys are used; user SSH keys are ignored.

```
locals {
   project_id = "<UUID_of_your_project>"
}

resource "packet_project_ssh_key" "test" {
   name = "test"
   public_key = "ssh-rsa AAAAB3NzaC1yc2EAAAADAQABAAACAQDM/unxJeFqxsTJcu6mhqsMHSaVlpu+Jj/P+44:
   project_id = "${local.project_id}"
```

The following arguments are supported:

- name (Required) The name of the SSH key for identification
- public_key (Required) The public key. If this is a file, it can be read using the file interpolation function
- project_id (Required) The ID of parent project

» Attributes Reference

The following attributes are exported:

- id The unique ID of the key
- name The name of the SSH key
- public_key The text of the public key
- project_id The ID of parent project
- fingerprint The fingerprint of the SSH key
- created The timestamp for when the SSH key was created
- updated The timestamp for the last time the SSH key was updated

» packet_spot_market_request

Provides a Packet Spot Market Request resource to allow you to manage spot market requests on your account. https://support.packet.com/kb/articles/spot-market

```
# Create a spot market request
resource "packet_spot_market_request" "req" {
  project_id = "${local.project_id}}"
```

```
max_bid_price = 0.03
facilities = ["ewr1"]
devices_min = 1
devices_max = 1

instance_parameters {
  hostname = "testspot"
  billing_cycle = "hourly"
  operating_system = "coreos_stable"
  plan = "t1.small.x86"
}
```

The following arguments are supported:

- devices_max (Required) Maximum number devices to be created
- devices_min (Required) Miniumum number devices to be created
- max_bid_price (Required) Maximum price user is willing to pay per hour per device
- facilities (Required) Facility IDs where devices should be created
- instance_parameters (Required) Device parameters. See device resource for details
- project_id (Required) Project ID
- wait_for_devices (Optional) On resource creation wait until all desired devices are active, on resource destruction wait until devices are removed

» Timeouts

The timeouts block allows you to specify timeouts for certain actions:

- create (Defaults to 60 mins) Used when creating the Spot Market Request and wait_for_devices == true)
- delete (Defaults to 60 mins) Used when destroying the Spot Market Request and wait for devices == true

» Attributes Reference

The following attributes are exported:

• id - The ID of the Spot Market Request

» packet_volume

Provides a Packet Block Storage Volume resource to allow you to manage block volumes on your account. Once created by Terraform, they must then be attached and mounted using the api and packet_block_attach and packet_block_detach scripts.

» Example Usage

```
# Create a new block volume
resource "packet_volume" "volume1" {
 description = "terraform-volume-1"
               = "ewr1"
 facility
               = "${local.project_id}"
 project_id
               = "storage_1"
 plan
               = 100
 size
 billing_cycle = "hourly"
  snapshot_policies = {
    snapshot_frequency = "1day"
    snapshot_count = 7
  snapshot_policies = {
    snapshot_frequency = "1month"
    snapshot_count = 6
}
```

» Argument Reference

The following arguments are supported:

- plan (Required) The service plan slug of the volume
- facility (Required) The facility to create the volume in
- project_id (Required) The packet project ID to deploy the volume in
- size (Required) The size in GB to make the volume
- billing_cycle The billing cycle, defaults to "hourly"
- description Optional description for the volume
- snapshot_policies Optional list of snapshot policies
- locked Lock or unlock the volume

The following attributes are exported:

- id The unique ID of the volume
- name The name of the volume
- description The description of the volume
- size The size in GB of the volume
- plan Performance plan the volume is on
- billing cycle The billing cycle, defaults to hourly
- facility The facility slug the volume resides in
- state The state of the volume
- locked Whether the volume is locked or not
- project_id The project id the volume is in
- attachments A list of attachments, each with it's own href attribute
- created The timestamp for when the volume was created
- updated The timestamp for the last time the volume was updated

» packet_volume_attachment

Provides attachment of Packet Block Storage Volume to Devices.

Device and volume must be in the same location (facility).

Once attached by Terraform, they must then be mounted using the packet_block_attach and packet_block_detach scripts.

```
resource "packet device" "test device va" {
 hostname
             = "terraform-test-device-va"
                  = "t1.small.x86"
 plan
                 = "ewr1"
 facility
 operating_system = "ubuntu_16_04"
 billing_cycle = "hourly"
 project_id
                  = "${local.project_id}"
}
resource "packet_volume" "test_volume_va" {
 plan = "storage 1"
 billing_cycle = "hourly"
 size = 100
 project_id = "${local.project_id}"
 facility = "ewr1"
 snapshot_policies = { snapshot_frequency = "1day", snapshot_count = 7 }
```

```
}
resource "packet_volume_attachment" "test_volume_attachment" {
  device_id = "${packet_device.test_device_va.id}"
  volume_id = "${packet_volume.test_volume_va.id}"
}
```

The following arguments are supported:

- volume_id (Required) The ID of the volume to attach
- device_id (Required) The ID of the device to which the volume should be attached

» Attributes Reference

The following attributes are exported:

 $\bullet\,$ id - The unique ID of the volume attachment