» packet_device

Provides a Packet device datasource.

Note: All arguments including the root_password and user_data will be stored in the raw state as plain-text. Read more about sensitive data in state.

» Example Usage

```
# Fetch a device data by hostname and show it's ID

data "packet_device" "test" {
   project_id = "${local.project_id}"
   hostname = "mydevice"
}`

output "id" {
   value = "${data.packet_device.test.id}"
}

# Fetch a device data by ID and show its public IPv4

data "packet_device" "test" {

output "ipv4" {
   value = "${data.packet_device.test.access_public_ipv4}"
}
```

» Argument Reference

The following arguments are supported:

- hostname The device name
- project_id The id of the project in which the devices exists
- device_id Device ID

User can lookup devices either by device_id or project_id and hostname.

» Attributes Reference

The following attributes are exported:

- access_private_ipv4 The ipv4 private IP assigned to the device
- access_public_ipv4 The ipv4 management IP assigned to the device
- access_public_ipv6 The ipv6 management IP assigned to the device

- billing_cycle The billing cycle of the device (monthly or hourly)
- facility The facility where the device is deployed.
- description Description string for the device
- hardware_reservation_id The id of hardware reservation which this device occupies
- id The ID of the device
- network The device's private and public IP (v4 and v6) network details. When a device is run without any special network configuration, it will have 3 networks:
 - Public IPv4 at packet_device.name.network.0
 - IPv6 at packet device.name.network.1
 - Private IPv4 at packet_device.name.network.2 Elastic addresses then stack by type - an assigned public IPv4 will go after the management public IPv4 (to index 1), and will then shift the indices of the IPv6 and private IPv4. Assigned private IPv4 will go after the management private IPv4 (to the end of the network list). The fields of the network attributes are:
 - address IPv4 or IPv6 address string
 - cidr Bit length of the network mask of the address
 - gateway Address of router
 - public Whether the address is routable from the Internet
 - family IP version "4" or "6"
- network_type L2 network type of the device, one of "layer3", "layer2-bonded", "layer2-individual", "hybrid"
- operating_system The operating system running on the device
- plan The hardware config of the device
- ports Ports assigned to the device
 - name Name of the port (e.g. eth0, or bond0)
 - id ID of the port
 - type Type of the port (e.g. NetworkPort or NetworkBondPort)
 - mac MAC address assigned to the port
 - bonded Whether this port is part of a bond in bonded network setup
- root_password Root password to the server (if still available)
- ssh_key_ids List of IDs of SSH keys deployed in the device, can be both user or project SSH keys
- state The state of the device
- tags Tags attached to the device

» packet_ip_block_ranges

Use this datasource to get CIDR expressions for allocated IP blocks of all the types in a project, optionally filtered by facility.

There are four types of IP blocks in Packet: global IPv4, public IPv4, private IPv4 and IPv6. Both global and public IPv4 are routable from the Internet. Public IPv4 block is allocated in a facility, and addresses from it can only be assigned to devices in that facility. Addresses from Global IPv4 block can be assigned to a device in any facility.

The datasource has 4 list attributes: global_ipv4, public_ipv4, private_ipv4 and ipv6, each listing CIDR notation (<network>/<mask>) of respective blocks from the project.

» Example Usage

```
# List CIDR expressions of all the allocated IP block in you project.
```

```
# Declare your project ID
locals {
   project_id = "<UUID_of_your_project>"
}

data "packet_ip_block_ranges" "test" {
   project_id = local.project_id
}

output "out" {
   value = data.packet_ip_block_ranges.test
}
```

» Argument Reference

- project id (Required) ID of the project from which to list the blocks.
- facility (Optional) Facility code filtering the IP blocks. Global IPv4 blocks will be listed anyway. If you omit this, all the block from the project will be listed.

» Attributes Reference

- global_ipv4 list of CIDR expressions for Global IPv4 blocks in the project
- public_ipv4 list of CIDR expressions for Public IPv4 blocks in the project
- private_ipv4 list of CIDR expressions for Private IPv4 blocks in the project
- ipv6 list of CIDR expressions for IPv6 blocks in the project

» packet_organization

Provides a Packet organization data source.

» Example Usage

```
# Fetch a organization data and show projects which belong to it
data "packet_organization" "test" {
  organization_id = local.org_id
}`
output "projects_in_the_org" {
  value = data.packet_organization.test.project_ids
}
```

» Argument Reference

The following arguments are supported:

- name The organization name
- organization_id The UUID of the organization resource

Exactly one of the name or organization_id must be given.

» Attributes Reference

The following attributes are exported:

- project_ids UUIDs of project resources which belong to this organization
- description Description string
- website Website link
- twitter Twitter handle
- logo Logo URL

» packet_precreated_ip_block

Use this data source to get CIDR expression for precreated IPv6 and IPv4 blocks in Packet. You can then use the cidrsubnet TF builtin function to derive subnets.

» Example Usage

```
# Create device in your project and then assign /64 subnet from precreated block
# to the new device
# Declare your project ID
locals {
 project id = "<UUID of your project>"
resource "packet_device" "web1" {
 hostname = "web1"
                 = "t1.small.x86"
 plan
               = ["ewr1"]
 facilities
 operating_system = "ubuntu_16_04"
 billing_cycle = "hourly"
                  = "${local.project_id}"
 project_id
}
data "packet_precreated_ip_block" "test" {
                = "ewr1"
 facility
                 = "${local.project_id}"
 project_id
 address_family = 6
 public
                  = true
}
# The precreated IPv6 blocks are /56, so to get /64, we specify 8 more bits for network.
# The cirdsubnet interpolation will pick second /64 subnet from the precreated block.
resource "packet_ip_attachment" "from_ipv6_block" {
 device_id = "${packet_device.web1.id}"
 cidr_notation = "${cidrsubnet(data.packet_precreated_ip_block.test.cidr_notation,8,2)}"
}
```

» Argument Reference

- project_id (Required) ID of the project where the searched block should be.
- address_family (Required) 4 or 6, depending on which block you are looking for.
- public (Required) Whether to look for public or private block.
- global (Optional) Whether to look for global block. Default is false for backward compatibility.

• facility - (Optional) Facility of the searched block. (Optional) Only allowed for non-global blocks.

» Attributes Reference

• cidr_notation - CIDR notation of the looked up block.

» packet_operating_system

Use this data source to get Packet Operating System image.

» Example Usage

```
data "packet_operating_system" "example" {
                = "Container Linux"
 name
 distro
                 = "coreos"
                = "alpha"
 version
 provisionable_on = "c1.small.x86"
}
resource "packet_device" "server" {
 hostname = "tf.coreos2"
                 = "c1.small.x86"
 plan
 facilities = ["ewr1"]
 operating_system = "${data.packet_operating_system.example.id}"
 billing_cycle = "hourly"
 project_id
                 = "${local.project_id}"
}
```

» Argument Reference

- distro (Optional) Name of the OS distribution.
- name (Optional) Name or part of the name of the distribution. Case insensitive.
- provisionable on (Optional) Plan name.
- version (Optional) Version of the distribution

» Attributes Reference

- id Operating system slug
- slug Operating system slug (same as id)

» packet_project

Use this datasource to retrieve attributes of the Project API resource.

» Example Usage

» Argument Reference

The following arguments are supported:

- name The name which is used to look up the project
- project_id The UUID by which to look up the project

» Attributes Reference

The following attributes are exported:

- payment method id The UUID of payment method for this project
- organization_id The UUID of this project's parent organization
- backend transfer Whether Backend Transfer is enabled for this project
- created The timestamp for when the project was created
- updated The timestamp for the last time the project was updated
- user_ids List of UUIDs of user accounts which beling to this project
- bgp_config Optional BGP settings. Refer to Packet guide for BGP.

The bgp_config block contains: * asn - Autonomous System Numer for local BGP deployment * md5 - Password for BGP session in plaintext (not a checksum) * deployment_type - private or public, the private is likely to be usable immediately, the public will need to be review by Packet engineers * status - status of BGP configuration in the project * max_prefix - The maximum number of route filters allowed per server

» packet_operating_system

Use this data source to get Packet Spot Market Price.

» Example Usage

```
data "packet_spot_market_price" "example" {
  facility = "ewr1"
  plan = "c1.small.x86"
}
```

» Argument Reference

- facility (Required) Name of the facility.
- plan (Required) Name of the plan.

» Attributes Reference

• price - Current spot market price for given plan in given facility.

» packet_spot_market_request

Provides a Packet spot_market_request datasource. The datasource will contain list of device IDs created by referenced Spot Market Request.

» Example Usage

Create a Spot Market Request, and print public IPv4 of the created devices, if any.

```
resource "packet_spot_market_request" "req" {
  project_id = "${local.project_id}"
  max_bid_price = 0.1
  facilities = ["ewr1"]
  devices_min = 2
  devices_max = 2
  wait_for_devices = true

instance_parameters {
  hostname = "testspot"
  billing_cycle = "hourly"
```

```
operating_system = "ubuntu_16_04"
    plan
                     = "t1.small.x86"
 }
}
data "packet_spot_market_request" "dreq" {
 request_id = packet_spot_market_request.req.id
}
output "ids" {
 value = data.packet_spot_market_request.dreq.device_ids
data "packet device" "devs" {
    count = length(data.packet_spot_market_request.dreq.device_ids)
    device_id = data.packet_spot_market_request.dreq.device_ids[count.index]
}
output "ips" {
    value = [for d in data.packet_device.devs: d.access_public_ipv4]
With the code as main.tf, first create the spot market request:
$ terraform apply -target packet_spot_market_request.req
When the terraform run ends, run a full apply, and the IPv4 addresses will be
printed:
$ terraform apply
[...]
ips = [
  "947.85.199.231",
  "947.85.194.181",
```

The following arguments are supported:

• request_id - (Required) The id of the Spot Market Request

» Attributes Reference

The following attributes are exported:

• device_ids - List of IDs of devices spawned by the referenced Spot Market Request

» packet_volume

Provides a Packet Block Storage Volume datasource to allow you to read existing volumes.

» Example Usage

» Argument Reference

The following arguments are supported:

- volume_id ID of volume for lookup
- name Name of volume for lookup
- project_id The ID the parent Packet project (for lookup by name)

Either volume_id or both project_id and name must be specified.

» Attributes Reference

The following attributes are exported:

- id The unique ID of the volume
- name The name of the volume
- project_id The project id the volume is in
- size The size in GB of the volume
- plan Performance plan the volume is on

- billing_cycle The billing cycle, defaults to hourly
- facility The facility slug the volume resides in
- state The state of the volume
- locked Whether the volume is locked or not
- device_ids UUIDs of devices to which this volume is attached

» packet_bgp_session

Provides a resource to manage BGP sessions in Packet Host. Refer to Packet BGP documentation for more details.

You need to have BGP config enabled in your project.

BGP session must be linked to a device running BIRD or other BGP routing daemon which will control route advertisements via the session to Packet's upstream routers.

» Example Usage

Following HCL illustrates usage of the BGP features in Packet. It will

• spawn a device in a new BGP-enabled project

resource "packet_reserved_ip_block" "addr" {

- reserve a floating IPv4 address in the project in the same location as the device
- configure the floating IPv4 statically in the device
- install and configure BIRD in the device, and make it announce the floating IPv4 locally

```
locals {
   bgp_password = "955dB0b81Ef"
   project_id = "<UUID_of_your_project>"
}

# you need to enable BGP config for the project. If you decide to create new
# project, you can use the bgp_config section to enable BGP.
# resource "packet_project" "test" {
# name = "testpro"
# bgp_config {
# deployment_type = "local"
# md5 = "${local.bgp_password}"
# asn = 65000
# }
# }
```

```
project_id = "${local.project_id}"
 facility = "ewr1"
 quantity = 1
}
resource "packet_device" "test" {
                  = "terraform-test-bgp-sesh"
 hostname
                  = "t1.small.x86"
 plan
 facilities
               = ["ewr1"]
 operating_system = "ubuntu_16_04"
 billing_cycle = "hourly"
                 = "${local.project_id}"
 project_id
resource "packet_bgp_session" "test" {
  device_id = "${packet_device.test.id}"
  address_family = "ipv4"
}
data "template_file" "interface_lo0" {
  template = <<EOF
auto lo:0
iface lo:0 inet static
   address $${floating_ip}
   netmask $${floating_netmask}
EOF
 vars = {
                     = "${packet_reserved_ip_block.addr.address}"
   floating_ip
   floating_netmask = "${packet_reserved_ip_block.addr.netmask}"
 }
}
data "template_file" "bird_conf_template" {
  template = <<EOF</pre>
filter packet_bgp {
    if net = $${floating_ip}/$${floating_cidr} then accept;
}
router id $${private_ipv4};
protocol direct {
    interface "lo";
protocol kernel {
    scan time 10;
```

```
persist;
    import all;
    export all;
}
protocol device {
    scan time 10;
protocol bgp {
    export filter packet_bgp;
    local as 65000;
   neighbor $${gateway_ip} as 65530;
   password "$${bgp_password}";
}
EOF
 vars = {
    floating_ip
                  = "${packet_reserved_ip_block.addr.address}"
   floating_cidr = "${packet_reserved_ip_block.addr.cidr}"
                  = "${packet_device.test.network.2.address}"
    private_ipv4
    gateway_ip
                   = "${packet_device.test.network.2.gateway}"
   bgp_password = "${local.bgp_password}"
}
resource "null_resource" "configure_bird" {
  connection {
   type = "ssh"
   host = "${packet_device.test.access_public_ipv4}"
   private_key = "${file("/home/tomk/keys/tkarasek_key.pem")}"
   agent = false
 provisioner "remote-exec" {
    inline = [
      "apt-get install bird",
      "mv /etc/bird/bird.conf /etc/bird/bird.conf.old",
   ]
 }
  triggers = {
   template = "${data.template_file.bird_conf_template.rendered}"
   template = "${data.template_file.interface_lo0.rendered}"
 provisioner "file" {
```

```
content = "${data.template_file.bird_conf_template.rendered}"
  destination = "/etc/bird/bird.conf"
}

provisioner "file" {
  content = "${data.template_file.interface_lo0.rendered}"
  destination = "/etc/network/interfaces.d/lo0"
}

provisioner "remote-exec" {
  inline = [
    "sysctl net.ipv4.ip_forward=1",
    "grep /etc/network/interfaces.d /etc/network/interfaces || echo 'source /etc/network/:
    "ifup lo:0",
    "service bird restart",
  ]
}
```

The following arguments are supported:

- device_id (Required) ID of device
- address_family (Required) ipv4 or ipv6
- default_route (Optional) Boolean flag to set the default route policy. False by default.

» Attributes Reference

The following attributes are exported:

• status: Status of the session - up or down

» packet_device

Provides a Packet device resource. This can be used to create, modify, and delete devices.

Note: All arguments including the root_password and user_data will be stored in the raw state as plain-text. Read more about sensitive data in state.

» Example Usage

},

```
# Create a device and add it to cool_project
resource "packet_device" "web1" {
 hostname
                  = "tf.coreos2"
                  = "t1.small.x86"
 plan
               = ["ewr1"]
 facilities
  operating_system = "coreos_stable"
                = "hourly"
 billing_cycle
 project_id
                   = "${local.project_id}"
}
# Same as above, but boot via iPXE initially, using the Ignition Provider for provisioning
resource "packet_device" "pxe1" {
 hostname
                 = "tf.coreos2-pxe"
                  = "t1.small.x86"
 plan
  facilities
                  = ["ewr1"]
  operating_system = "custom_ipxe"
                  = "hourly"
 billing_cycle
                  = "${local.project_id}"
 project_id
 ipxe_script_url = "https://rawgit.com/cloudnativelabs/pxe/master/packet/coreos-stable-packet/
                = "false"
  always_pxe
 user_data
                   = "${data.ignition_config.example.rendered}"
}
# Deploy device on next-available reserved hardware and do custom partitioning.
resource "packet_device" "web1" {
                  = "tftest"
 hostname
 plan
                  = "t1.small.x86"
  facilities
                  = ["sjc1"]
  operating_system = "ubuntu_16_04"
 billing_cycle
                 = "hourly"
                  = "${local.project_id}"
 project_id
 hardware_reservation_id = "next-available"
  storage = <<EOS
  "disks": [
      "device": "/dev/sda",
      "wipeTable": true,
      "partitions": [
       {
          "label": "BIOS",
          "number": 1,
          "size": 4096
```

```
"label": "SWAP",
          "number": 2,
          "size": "3993600"
        },
        {
          "label": "ROOT",
          "number": 3,
          "size": 0
        }
      ]
    }
  ],
  "filesystems": [
    {
      "mount": {
        "device": "/dev/sda3",
        "format": "ext4",
        "point": "/",
        "create": {
          "options": [
            "-L",
            "ROOT"
          ]
        }
      }
    },
{
      "mount": {
        "device": "/dev/sda2",
        "format": "swap",
        "point": "none",
        "create": {
          "options": [
            "-L",
            "SWAP"
        }
     }
   }
 ]
}
EOS
}
```

The following arguments are supported:

- hostname (Required) The device name
- project_id (Required) The ID of the project in which to create the device
- operating_system (Required) The operating system slug. To find the slug, or visit Operating Systems API docs, set your API auth token in the top of the page and see JSON from the API response.
- facilities List of facility codes with deployment preferences. Packet API will go through the list and will deploy your device to first facility with free capacity. List items must be facility codes or any (a wildcard). To find the facility code, visit Facilities API docs, set your API auth token in the top of the page and see JSON from the API response.
- plan (Required) The device plan slug. To find the plan slug, visit Device plans API docs, set your auth token in the top of the page and see JSON from the API response.
- billing_cycle (Required) monthly or hourly
- user data (Optional) A string of the desired User Data for the device.
- public_ipv4_subnet_size (Optional) Size of allocated subnet, more information is in the Custom Subnet Size doc.
- ipxe_script_url (Optional) URL pointing to a hosted iPXE script.
 More information is in the Custom iPXE doc.
- always_pxe (Optional) If true, a device with OS custom_ipxe will continue to boot via iPXE on reboots.
- hardware_reservation_id (Optional) The full ID of the hardware reservation where you want this device deployed, or next-available if you want to pick your next available reservation automatically. Please be careful when using hw reservation UUID and next-available together for the same pool of resevations. It might happen that the reservation which Packet API will pick as next-available is the reservation which you refer with UUID in another packet_device resource. If that happens, and the packet_device with the UUID is created later, resource creation will fail because the reservation is already in use (by the resource created with next-available). To workaround this, have the next-available resource explicitly depend_on the resource with hw reservation UUID, so that the latter is created first. For more details, see issue #176.
- storage (Optional) JSON for custom partitioning. Only usable on reserved hardware. More information in the Custom Partitioning and RAID doc.
- tags Tags attached to the device
- description Description string for the device
- project_ssh_key_ids Array of IDs of the project SSH keys which should
 be added to the device. If you omit this, SSH keys of all the members of the
 parent project will be added to the device. If you specify this array, only

- the listed project SSH keys will be added. Project SSH keys can be created with the [packet_project_ssh_key][packet_project_ssh_key.html] resource.
- network_type (Optional) Network type of device, used for Layer 2 networking. Allowed values are layer3, hybrid, layer2-individual and layer2-bonded. If you keep it empty, Terraform will not handle the network type of the device.
- ip_address_types (Optional) A set containing one or more of [private_ipv4, public_ipv4, public_ipv6]. It specifies which IP address types a new device should obtain. If omitted, a created device will obtain all 3 addresses. If you only want private IPv4 address for the new device, pass [private_ipv4].
- wait_for_reservation_deprovision (Optional) Only used for devices in reserved hardware. If set, the deletion of this device will block until the hardware reservation is marked provisionable (about 4 minutes in August 2019).
- force_detach_volumes (Optional) Delete device even if it has volumes attached. Only applies for destroy action.

» Attributes Reference

The following attributes are exported:

- access_private_ipv4 The ipv4 private IP assigned to the device
- access_public_ipv4 The ipv4 maintenance IP assigned to the device
- access_public_ipv6 The ipv6 maintenance IP assigned to the device
- billing_cycle The billing cycle of the device (monthly or hourly)
- created The timestamp for when the device was created
- deployed_facility The facility where the device is deployed.
- description Description string for the device
- hardware_reservation_id The ID of hardware reservation which this device occupies
- hostname- The hostname of the device
- id The ID of the device
- locked Whether the device is locked
- network The device's private and public IP (v4 and v6) network details. When a device is run without any special network configuration, it will have 3 networks:
 - Public IPv4 at packet_device.name.network.0
 - IPv6 at packet_device.name.network.1
 - Private IPv4 at packet_device.name.network.2 Elastic addresses then stack by type an assigned public IPv4 will go after the management public IPv4 (to index 1), and will then shift the indices of the IPv6 and private IPv4. Assigned private IPv4 will go after the management private IPv4 (to the end of the network list). The fields

- of the network attributes are:
- address IPv4 or IPv6 address string
- cidr bit length of the network mask of the address
- gateway address of router
- public whether the address is routable from the Internet
- family IP version "4" or "6"
- operating_system The operating system running on the device
- plan The hardware config of the device
- ports Ports assigned to the device
 - name Name of the port (e.g. eth0, or bond0)
 - id ID of the port
 - type Type of the port (e.g. NetworkPort or NetworkBondPort)
 - mac MAC address assigned to the port
 - bonded Whether this port is part of a bond in bonded network setup
- project_id- The ID of the project the device belongs to
- root_password Root password to the server (disabled after 24 hours)
- ssh_key_ids List of IDs of SSH keys deployed in the device, can be both user and project SSH keys
- state The status of the device
- tags Tags attached to the device
- updated The timestamp for the last time the device was updated

» packet_ip_attachment

Provides a resource to attach elastic IP subnets to devices.

To attach an IP subnet from a reserved block to a provisioned device, you must derive a subnet CIDR belonging to one of your reserved blocks in the same project and facility as the target device.

For example, you have reserved IPv4 address block 147.229.10.152/30, you can choose to assign either the whole block as one subnet to a device; or 2 subnets with CIDRs 147.229.10.152/31' and 147.229.10.154/31; or 4 subnets with mask prefix length 32. More about the elastic IP subnets is here.

Device and reserved block must be in the same facility.

```
# Reserve /30 block of max 2 public IPv4 addresses in Parsippany, NJ (ewr1) for myproject
resource "packet_reserved_ip_block" "myblock" {
  project_id = "${local.project_id}"
  facility = "ewr1"
  quantity = 2
```

```
# Assign /32 subnet (single address) from reserved block to a device
resource "packet_ip_attachment" "first_address_assignment" {
  device_id = "${packet_device.mydevice.id}"
  # following interpolation will result to sth like "147.229.10.152/32"
  cidr_notation = "${cidrhost(packet_reserved_ip_block.myblock.cidr_notation,0)}/32"
}
```

The following arguments are supported:

- device_id (Required) ID of device to which to assign the subnet
- cidr_notation (Required) CIDR notation of subnet from block reserved in the same project and facility as the device

» Attributes Reference

The following attributes are exported:

- id The unique ID of the assignment
- device id ID of device to which subnet is assigned
- cidr_notation Assigned subnet in CIDR notation, e.g. "147.229.15.30/31"
- gateway IP address of gateway for the subnet
- network Subnet network address
- netmask Subnet mask in decimal notation, e.g. "255.255.255.0"
- cidr length of CIDR prefix of the subnet as integer
- address family Address family as integer (4 or 6)
- public boolean flag whether subnet is reachable from the Internet

" packet_organization

Provides a resource to manage organization resource in Packet.

```
# Create a new Project
resource "packet_organization" "tf_organization_1" {
  name = "foobar"
  description = "quux"
}
```

The following arguments are supported:

- name (Required) The name of the Organization.
- description Description string.
- website Website link.
- twitter Twitter handle.
- logo Logo URL.

» Attributes Reference

The following attributes are exported:

- id The unique ID of the organization.
- name The name of the Organization.
- description Description string.
- website Website link.
- twitter Twitter handle.
- logo Logo URL.

» packet_port_vlan_attachment

Provides a resource to attach device ports to VLANs.

Device and VLAN must be in the same facility.

If you need this resource to add the port back to bond on removal, set force_bond = true.

To learn more about Layer 2 networking in Packet, refer to * https://support.packet.com/kb/articles/layer-2-configurations * https://support.packet.com/kb/articles/layer-2-overview

```
# Hybrid network type

resource "packet_vlan" "test" {
  description = "VLAN in New Jersey"
  facility = "ewr1"
  project_id = "${local.project_id}"
}

resource "packet_device" "test" {
```

```
= "test"
 hostname
                  = "m1.xlarge.x86"
 plan
             = ["ewr1"]
 facilities
  operating_system = "ubuntu_16_04"
 billing_cycle = "hourly"
 project_id = "${local.project_id}"
 network_type
                  = "hybrid"
}
resource "packet_port_vlan_attachment" "test" {
 device_id = "${packet_device.test.id}"
 port_name = "eth1"
 vlan_vnid = "${packet_vlan.test.vxlan}"
}
# Layer 2 network
resource "packet_device" "test" {
 hostname
               = "test"
                 = "m1.xlarge.x86"
 plan
 facilities = ["ewr1"]
 operating_system = "ubuntu_16_04"
 billing_cycle = "hourly"
 project_id = "${local.project_id}"
 network_type = "layer2-individual"
}
resource "packet_vlan" "test1" {
 description = "VLAN in New Jersey"
 facility = "ewr1"
 project_id = "${local.project_id}"
}
resource "packet_vlan" "test2" {
  description = "VLAN in New Jersey"
 facility
           = "ewr1"
 project_id = "${local.project_id}"
resource "packet_port_vlan_attachment" "test1" {
 device_id = "${packet_device.test.id}"
 vlan_vnid = "${packet_vlan.test1.vxlan}"
 port_name = "eth1"
}
```

```
resource "packet_port_vlan_attachment" "test2" {
  device_id = "${packet_device.test.id}"
  vlan_vnid = "${packet_vlan.test2.vxlan}"
  port_name = "eth1"
  native = true
  depends_on = ["packet_port_vlan_attachment.test1"]
}
```

The following arguments are supported:

- device_id (Required) ID of device to be assigned to the VLAN
- port_name (Required) Name of network port to be assigned to the VLAN
- force_bond Add port back to the bond when this resource is removed.
 Default is false.
- vlan_vnid VXLAN Network Identifier, integer
- native (Optional) Mark this VLAN a native VLAN on the port. This can be used only if this assignment assigns second or further VLAN to the port. To ensure that this attachment is not first on a port, you can use depends_on pointing to another packet_port_vlan_attachment, just like in the layer2-individual example above.

» Attribute Referece

- id UUID of device port used in the assignment
- vlan_id UUID of VLAN API resource
- port_id UUID of device port

» packet_project

Provides a Packet project resource to allow you manage devices in your projects.

» Example Usage

Example with BGP config

The following arguments are supported:

- name (Required) The name of the project
- organization_id The UUID of organization under which you want to create the project. If you leave it out, the project will be create under your the default organization of your account.
- payment_method_id The UUID of payment method for this project. The payment method and the project need to belong to the same organization (passed with organization_id, or default).
- backend_transfer Enable or disable Backend Transfer, default is false
- bgp_config Optional BGP settings. Refer to Packet guide for BGP.

Once you set the BGP config in a project, it can't be removed (due to a limitation in the Packet API). It can be updated.

The bgp_config block supports:

- asn Autonomous System Numer for local BGP deployment
- md5 (Optional) Password for BGP session in plaintext (not a checksum)
- deployment_type private or public, the private is likely to be usable immediately, the public will need to be review by Packet engineers

» Attributes Reference

The following attributes are exported:

- id The unique ID of the project
- payment_method_id The UUID of payment method for this project.
- organization_id The UUID of this project's parent organization.
- backend_transfer Whether Backend Transfer is enabled for this project.
- created The timestamp for when the project was created
- updated The timestamp for the last time the project was updated

The bgp_config block additionally exports:

- status status of BGP configuration in the project
- max_prefix The maximum number of route filters allowed per server

» packet_project_ssh_key

Provides a Packet project SSH key resource to manage project-specific SSH keys. Project SSH keys will only be populated onto servers that belong to that project, in contrast to User SSH Keys.

» Example Usage

```
locals {
 project_id = "<UUID_of_your_project>"
resource "packet_project_ssh_key" "test" {
            = "test"
 public_key = "ssh-rsa AAAAB3NzaC1yc2EAAAADAQABAAACAQDM/unxJeFqxsTJcu6mhqsMHSaVlpu+Jj/P+44:
 project_id = "${local.project_id}"
resource "packet_device" "test" {
 hostname = "test"
                    = "baremetal 0"
 plan
 facilities = ["ewr1"]
 operating_system = "ubuntu_16_04"
billing_cycle = "hourly"
 project_ssh_key_ids = ["${packet_project_ssh_key.test.id}"]
                   = "${local.project_id}"
 project_id
}
```

» Argument Reference

The following arguments are supported:

- name (Required) The name of the SSH key for identification
- public_key (Required) The public key. If this is a file, it can be read using the file interpolation function
- project_id (Required) The ID of parent project

» Attributes Reference

The following attributes are exported:

- id The unique ID of the key
- name The name of the SSH key
- public key The text of the public key
- project_id The ID of parent project
- owner_id The ID of parent project (same as project_id)
- fingerprint The fingerprint of the SSH key
- created The timestamp for when the SSH key was created
- updated The timestamp for the last time the SSH key was updated

» packet_reserved_ip_block

Provides a resource to create and manage blocks of reserved IP addresses in a project.

When a user provisions first device in a facility, Packet API automatically allocates IPv6/56 and private IPv4/25 blocks. The new device then gets IPv6 and private IPv4 addresses from those block. It also gets a public IPv4/31 address. Every new device in the project and facility will automatically get IPv6 and private IPv4 addresses from these pre-allocated blocks. The IPv6 and private IPv4 blocks can't be created, only imported. With this resource, it's possible to create either public IPv4 blocks or global IPv4 blocks.

Public blocks are allocated in a facility. Addresses from public blocks can only be assigned to devices in the facility. Public blocks can have mask from /24 (256 addresses) to /32 (1 address). If you create public block with this resource, you must fill the facility argmument.

Addresses from global blocks can be assigned in any facility. Global blocks can have mask from /30 (4 addresses), to /32 (1 address). If you create global block with this resource, you must specify type = "global_ipv4" and you must omit the facility argument.

Once IP block is allocated or imported, an address from it can be assigned to device with the packet_ip_attachment resource.

```
# Allocate /30 block of max 2 public IPv4 addresses in Parsippany, NJ (ewr1) for myproject
resource "packet_reserved_ip_block" "two_elastic_addresses" {
   project_id = "${local.project_id}"
   facility = "ewr1"
```

```
quantity = 2
}

# Allocate 1 global floating IP, which can be assigned to device in any facility

resource "packet_reserved_ip_block" "test" {
   project_id = "${local.project_id}"
   type = "global_ipv4"
   quantity = 1
}*
```

The following arguments are supported:

- project_id (Required) The packet project ID where to allocate the address block
- quantity (Required) The number of allocated /32 addresses, a power of 2
- type (Optional) Either "global_ipv4" or "public_ipv4", defaults to "public_ipv4" for backward compatibility
- facility (Optional) Facility where to allocate the public IP address block, makes sense only for type==public_ipv4, must be empty for type==global ipv4
- description (Optional) Arbitrary description

» Attributes Reference

The following attributes are exported:

- facility The facility where the block was allocated, empty for global blocks
- project_id To which project the addresses beling
- quantity Number of /32 addresses in the block
- id The unique ID of the block
- cidr_notation Address and mask in CIDR notation, e.g. "147.229.15.30/31"
- network Network IP address portion of the block specification
- netmask Mask in decimal notation, e.g. "255.255.255.0"
- cidr length of CIDR prefix of the block as integer
- address family Address family as integer (4 or 6)
- public boolean flag whether addresses from a block are public
- global boolean flag whether addresses from a block are global (i.e. can be assigned in any facility)

Idempotent reference to a first /32 address from a reserved block might look like "\${cidrhost(packet_reserved_ip_block.test.cidr_notation,0)}/32".

» packet_ssh_key

Provides a resource to manage User SSH keys on your Packet user account. If you create a new device in a project, all the keys of the project's collaborators will be injected to the device.

The link between User SSH key and device is implicit. If you want to make sure that a key will be copied to a device, you must ensure that the device resource depends_on the key resource.

» Example Usage

```
# Create a new SSH key
resource "packet_ssh_key" "key1" {
            = "terraform-1"
 public_key = "${file("/home/terraform/.ssh/id_rsa.pub")}"
}
# Create new device with "key1" included. The device resource "depends_on" the
# key, in order to make sure the key is created before the device.
resource "packet_device" "test" {
 hostname
                  = "test-device"
 plan
                  = "t1.small.x86"
                  = ["sjc1"]
  facilities
  operating_system = "ubuntu_16_04"
                  = "hourly"
 billing_cycle
 project id
                   = "${local.project id}"
                  = ["packet_ssh_key.key1"]
 depends_on
```

» Argument Reference

The following arguments are supported:

- name (Required) The name of the SSH key for identification
- public_key (Required) The public key. If this is a file, it can be read using the file interpolation function

» Attributes Reference

The following attributes are exported:

- id The unique ID of the key
- name The name of the SSH key
- public_key The text of the public key
- fingerprint The fingerprint of the SSH key
- owner_id The UUID of the Packet API User who owns this key
- created The timestamp for when the SSH key was created
- updated The timestamp for the last time the SSH key was updated

» packet_spot_market_request

Provides a Packet Spot Market Request resource to allow you to manage spot market requests on your account. https://support.packet.com/kb/articles/spot-market

» Example Usage

```
# Create a spot market request
resource "packet_spot_market_request" "req" {
               = "${local.project_id}"
 project_id
 max\_bid\_price = 0.03
                = ["ewr1"]
 facilities
 devices min
                = 1
 devices_max
  instance_parameters {
   hostname
                     = "testspot"
                    = "hourly"
   billing_cycle
    operating_system = "coreos_stable"
                     = "t1.small.x86"
    plan
 }
}
```

» Argument Reference

The following arguments are supported:

- devices_max (Required) Maximum number devices to be created
- devices_min (Required) Miniumum number devices to be created

- max_bid_price (Required) Maximum price user is willing to pay per hour per device
- facilities (Required) Facility IDs where devices should be created
- instance_parameters (Required) Device parameters. See device resource for details
- project_id (Required) Project ID
- wait_for_devices (Optional) On resource creation wait until all desired devices are active, on resource destruction wait until devices are removed

» Timeouts

The timeouts block allows you to specify timeouts for certain actions:

- create (Defaults to 60 mins) Used when creating the Spot Market Request and wait_for_devices == true)
- delete (Defaults to 60 mins) Used when destroying the Spot Market Request and wait for devices == true

» Attributes Reference

The following attributes are exported:

• id - The ID of the Spot Market Request

» packet vlan

Provides a resource to allow users to manage Virtual Networks in their projects.

To learn more about Layer 2 networking in Packet, refer to * https://support.packet.com/kb/articles/layer-2-configurations * https://support.packet.com/kb/articles/layer-2-overview

```
# Create a new VLAN in datacenter "ewr1"
resource "packet_vlan" "vlan1" {
  description = "VLAN in New Jersey"
  facility = "ewr1"
  project_id = "${local.project_id}"
}
```

The following arguments are supported:

- project_id (Required) ID of parent project
- facility (Required) Facility where to create the VLAN
- description Description string

» Attributes Reference

The following attributes are exported:

• vxlan - VXLAN segment ID

» packet_volume

Provides a Packet Block Storage Volume resource to allow you to manage block volumes on your account. Once created by Terraform, they must then be attached and mounted using the api and packet_block_attach and packet_block_detach scripts.

```
# Create a new block volume
resource "packet_volume" "volume1" {
 description = "terraform-volume-1"
               = "ewr1"
 facility
 project_id
               = "${local.project_id}"
               = "storage_1"
 plan
  size
               = 100
 billing_cycle = "hourly"
  snapshot_policies {
    snapshot_frequency = "1day"
    snapshot_count = 7
  snapshot_policies {
    snapshot_frequency = "1month"
    snapshot_count = 6
}
```

The following arguments are supported:

- plan (Required) The service plan slug of the volume
- facility (Required) The facility to create the volume in
- project_id (Required) The packet project ID to deploy the volume in
- size (Required) The size in GB to make the volume
- billing cycle The billing cycle, defaults to "hourly"
- description Optional description for the volume
- snapshot_policies Optional list of snapshot policies
- locked Lock or unlock the volume

» Attributes Reference

The following attributes are exported:

- id The unique ID of the volume
- name The name of the volume
- description The description of the volume
- size The size in GB of the volume
- plan Performance plan the volume is on
- billing cycle The billing cycle, defaults to hourly
- facility The facility slug the volume resides in
- state The state of the volume
- locked Whether the volume is locked or not
- project_id The project id the volume is in
- attachments A list of attachments, each with it's own href attribute
- created The timestamp for when the volume was created
- updated The timestamp for the last time the volume was updated

» packet_volume_attachment

Provides attachment of Packet Block Storage Volume to Devices.

Device and volume must be in the same location (facility).

Once attached by Terraform, they must then be mounted using the packet-block-storage-attach and packet-block-storage-detach scripts, which are presinstalled on most OS images. They can also be found in https://github.com/packethost/packet-block-storage.

» Example Usage

Follwing example will create a device, a volume, and then it will attach the volume to the device over the API.

```
resource "packet_device" "test_device_va" {
 hostname = "terraform-test-device-va"
                  = "t1.small.x86"
 plan
  facilities
                   = ["ewr1"]
  operating_system = "ubuntu_16_04"
  billing_cycle
                 = "hourly"
                   = "${local.project_id}"
 project_id
resource "packet_volume" "test_volume_va" {
  plan = "storage_1"
  billing_cycle = "hourly"
  size = 100
 project_id = "${local.project_id}"
 facility = "ewr1"
  snapshot_policies = { snapshot_frequency = "1day", snapshot_count = 7 }
}
resource "packet_volume_attachment" "test_volume_attachment" {
 device_id = "${packet_device.test_device_va.id}"
  volume_id = "${packet_volume.test_volume_va.id}"
}
After applying above hcl, in order to use the volume in the OS of the device,
you need to run the attach script. You can run packet-block-storage-attach
manually over SSH, or you can extend the hcl with following snippet to attach
it over remote-exec with Terraform.
resource "null_resource" "run_attach_scripts" {
  // re-run the attachment script if any of these resources change
  triggers = {
    device_id = packet_device.test_device_va.id
    volume_id = packet_volume.test_volume_va.id
 }
  connection {
          = "ssh"
    type
            = "root"
   private_key = file("/home/user/.ssh/id.dsa")
             = packet_device.test_device_va.access_public_ipv4
   host
 provisioner "remote-exec" {
    // run the attach script twice for larger chance of success
```

The following arguments are supported:

- volume_id (Required) The ID of the volume to attach
- ${\tt device_id}$ (Required) The ID of the device to which the volume should be attached

» Attributes Reference

The following attributes are exported:

• id - The unique ID of the volume attachment