# **BRENO PAIVA**

#### SOFTWARE DEVELOPER









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Passionate about programming and technological innovations. Seeking opportunities to work in the front-end development of exciting projects and to collaborate with a dedicated team that values communication and creativity.

## Skills

<b>◊</b>	JavaScript				
<b>◊</b>	Ruby				
<b>◊</b>	Ruby on Rails				
<b>◊</b>	React.js				
$\Diamond$	Flux(Redux)				
<b>◊</b>	JQuery				
<b>◊</b>	CSS3				
<b>◊</b>	HTML5				
<b>◊</b>	SQL				
<b>◊</b>	Git				
<b>◊</b>	RSpec				
<b>◊</b>	Webpack				
<b>◊</b>	AWS				

### **Projects**

#### FlashyCards (JavaScript, Ruby, Rails, React, SQL)

Single-page Flash Card Web Application Inspired By Brainscape

- Designed progress bars that update in real-time by manipulating CSS through JavaScript functions that are triggered when React components update
- Programmed search functionality that sorts through subjects and displays detailed information fetched from minimum SQL queries
- Arranged synchronous AJAX requests in order to simultaneously update, delete, and create cards through a single form
- Built a user home page that displays extensive information and updates seamlessly through the use of React's lifecycle methods

### FunkyDancer (JavaScript)

JS Music Rhythm Game Simulating Dance Moves

- Devised a method to scroll notes on the screen in sync with the current song time by calculating the necessary delay in their render
- Built a responsive user interface by triggering functions that render images and sounds when the user reaches a streak or hits an incorrect note

### FlippyData (Ruby)

ORM That Queries a Database Through Class Associations

 Allow for easy database manipulation through class methods that fetch data and create table associations

# Education

### App Academy

Web Application Development 2017

Full Time program with emphasis on pair programming and an acceptance rate less than 3%

### **Rutgers University**

B.S. Civil and Environmental Engineering 2015

Major GPA: 3.72

# Experience

#### Wexler Associates

New York City Aug. 2015 - Aug. 2016

Project Engineer

- · Solved engineering challenges by using design software and illustrating building methods with the use of autoCAD
- Oversaw the completion of multiple housing projects by coordinating structural plans with architects and clients