Brent Doyle

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EDUCATION

University of California, Davis

Bachelor of Science in Computer Science and Engineering | GPA 3.79/4.00

Minor in Electrical Engineering

Davis, CA

Expected Graduation: June 2026

Relevant Coursework: Introduction to Programming, Object-Oriented Programming, Data Structures, Discrete Mathematics for Computer Science, Machine Dependent Programming, Theory of Computation, Circuits 1 & 2, Algorithm Design & Analysis, Probability & Statistical Modeling

SKILLS

• Computer: C, C++, Python, Assembly, Tensorflow, HTML, CSS, Matlab, OrCAD

• Software: Windows, MacOS, UNIX

• Languages: Fluent in English

RELEVANT EXPERIENCE

Google Developer Student Club - Davis, UC Davis

November 2023 - Current

- Tech Associate in the Cybersecurity/AI/ML team. Work within a team environment to create a project focusing on security and machine learning.
- Malware Detection Program. Under the guidance of the Tech Director, create a malware detection program using Tensorflow machine learning and programming in Python. Trained the program to recognize different types of malware and non-malware samples with over 70% accuracy. Showcased in a Flask app.

Volunteer Peer Tutoring, Foothill High School

August 2020 - June 2022

- Volunteered weekly tutoring with Freshman Math class.
- Peer tutor in World History class, helping individual students understand lectures and complete homework assignments/projects.
- Volunteered with a variety of students in need of Math tutoring. Personalized how to help each student learn and understand in a way that was best suited to their learning style.

PROJECTS

Dump2JSON and JSON2Object, Object-Oriented Programming Project

May 2023

- Created two functions called Dump2JSON and JSON2Object. Dump2JSON is used to dump an object with its stored values into JSON objects and store it in a JSON file. JSON2Object converts a JSON file storing JSON objects into C++ objects.
- Both functions work properly due to the use of polymorphism and inheritance.
- Debugged all errors and used test files to ensure the code worked properly.

Floating Point Calculator, Machine Dependent Programming

March 2024

- Create a precise floating point calculator in C++ language with inline assembly embedded in some functions.
- Add and subtract floating point decimals using IEEE 754 floating point format to perform calculations.
- Used carrying and borrowing to make answers as precise as possible.

HONORS AND AWARDS

Dean's Honor List, UC Davis College of Engineering

Cougar Award

Melton Family Heart of the Cougar

2021 Sac River-EAL League Northern Section CIF All-League in Football

Fall Quarter 2022, 2023

December 2019

December 2021