## Tiny Lisp Interpreter

Brent Seidel Phoenix, AZ

 $\mathrm{June}\ 25,\ 2020$ 

This document is @2020 Brent Seidel. All rights reserved.

Note that this is a draft version and not the final version for publication.

# Contents

1	Introduction	1
	1.1 What is This?	1
	1.2 Why is This?	1
	Code Examples	2
	2.1 Lisp Code	2
	2.2 Ada Code	2

iv CONTENTS

### Chapter 1

## Introduction

### 1.1 What is This?

This is a tiny Lisp interpreter written in Ada. It is designed to proved a language that can be embedded into other programs, including running on embedded systems without an operating system. As a result, effort has been made to remove dependencies on Ada packages that may not be available. A primary example is *Ada. Text\_IO*. Another feature that may be missing is dynamic memory allocation.

### 1.2 Why is This?

### Chapter 2

## Code Examples

#### 2.1 Lisp Code

```
Here is some sample Lisp code
```

```
; Read an analog pin and print the value repeatedly.
; Digital pin 10 is tied high to keep looping and tied low to exit the loop.
;
(defun monitor-analog (n)
    (pin-mode 10 0)
    (print "Connect_digital_pin_10_to_high_to_continue_looping_or_to_gnd_to_exit")
    (new-line)
    (print "Connect_analog_pin_" n "_to_the_analog_value_to_monitor")
    (new-line)
    (print "Press_<return>_to_continue")
    (read-line)
    (dowhile (= (read-pin 10) (+ 0 1))
          (print "Analog_value_is_" (read-analog n))
          (new-line))
    (print "Exiting")
    (new-line))
```

#### 2.2 Ada Code

Here is some sample Ada code

2.2. ADA CODE

```
s : cons_index;
begin
   if e.kind = E.NIL then
      car := NIL\_ELEM;
      cdr := NIL\_ELEM;
   elsif e.kind /= E_CONS then
      car := indirect_elem(e);
      cdr := NIL\_ELEM;
   else — The only other option is E_CONS
      s := e.ps;
      first := cons_table(s).car;
      cdr := cons_table(s).cdr;
      if first.kind = E_NIL then
         car := NIL_ELEM;
      elsif first.kind /= E_CONS then
         car := indirect_elem(first);
      else — The first item is a E_CONS
         temp := eval_dispatch(first.ps);
         if temp.kind = E_NIL then
            car := NIL_ELEM;
         elsif temp.kind /= E_CONS then
            car := temp;
         else
            car := cons_table(temp.ps).car;
            cdr := cons_table(temp.ps).cdr;
         end if;
      end if;
   end if;
end;
```