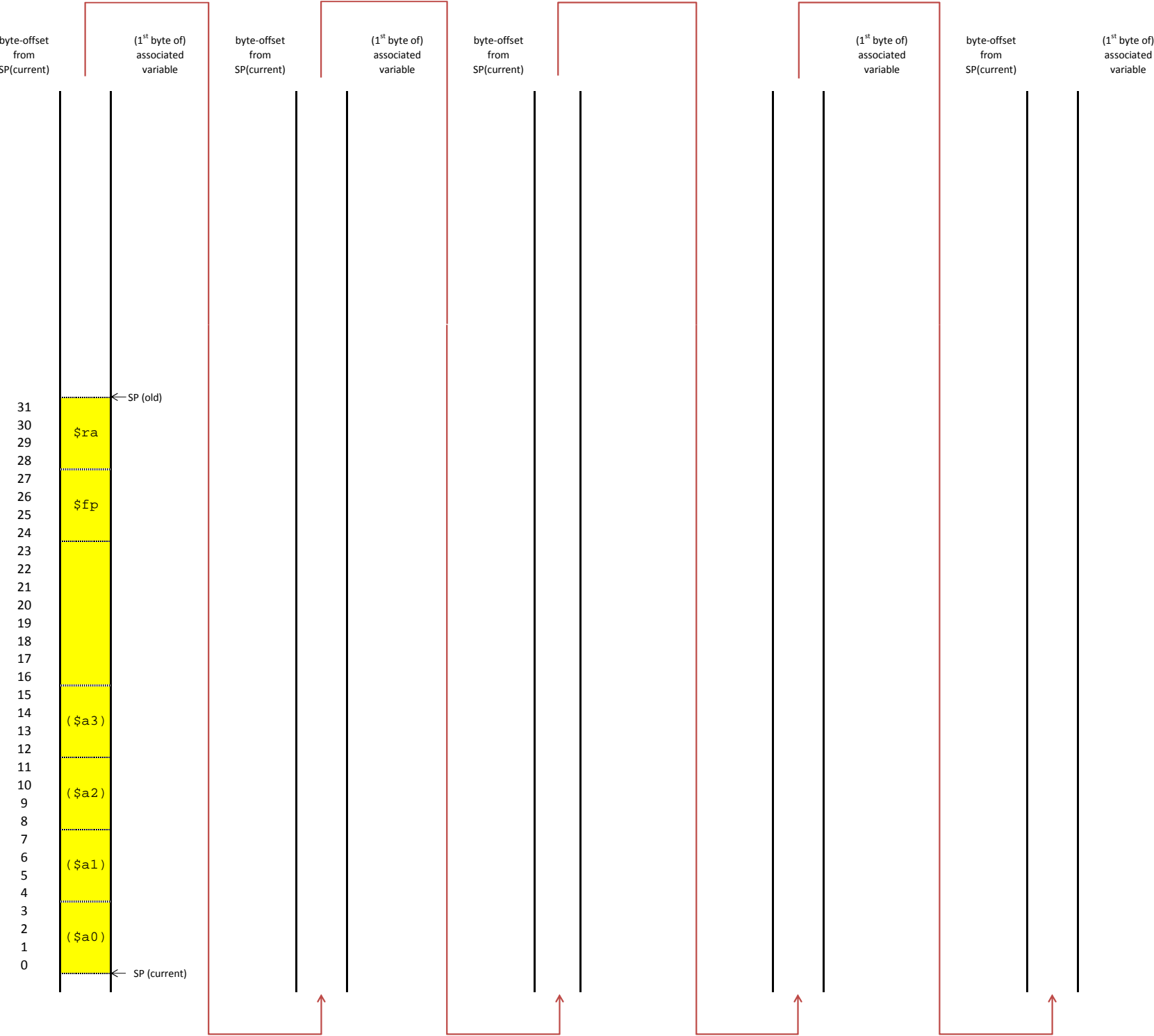


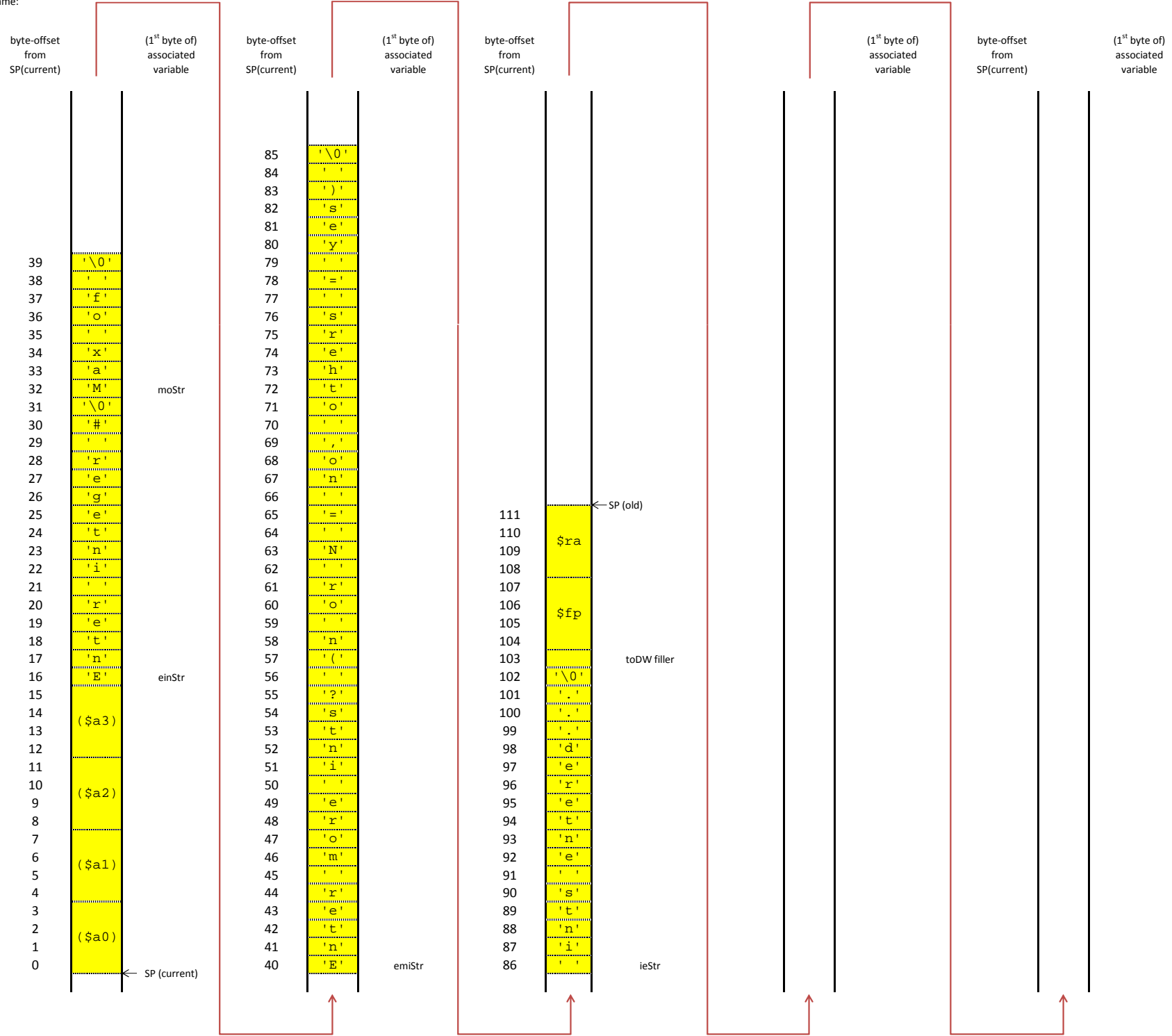
**main's stack frame:**

[illegible]

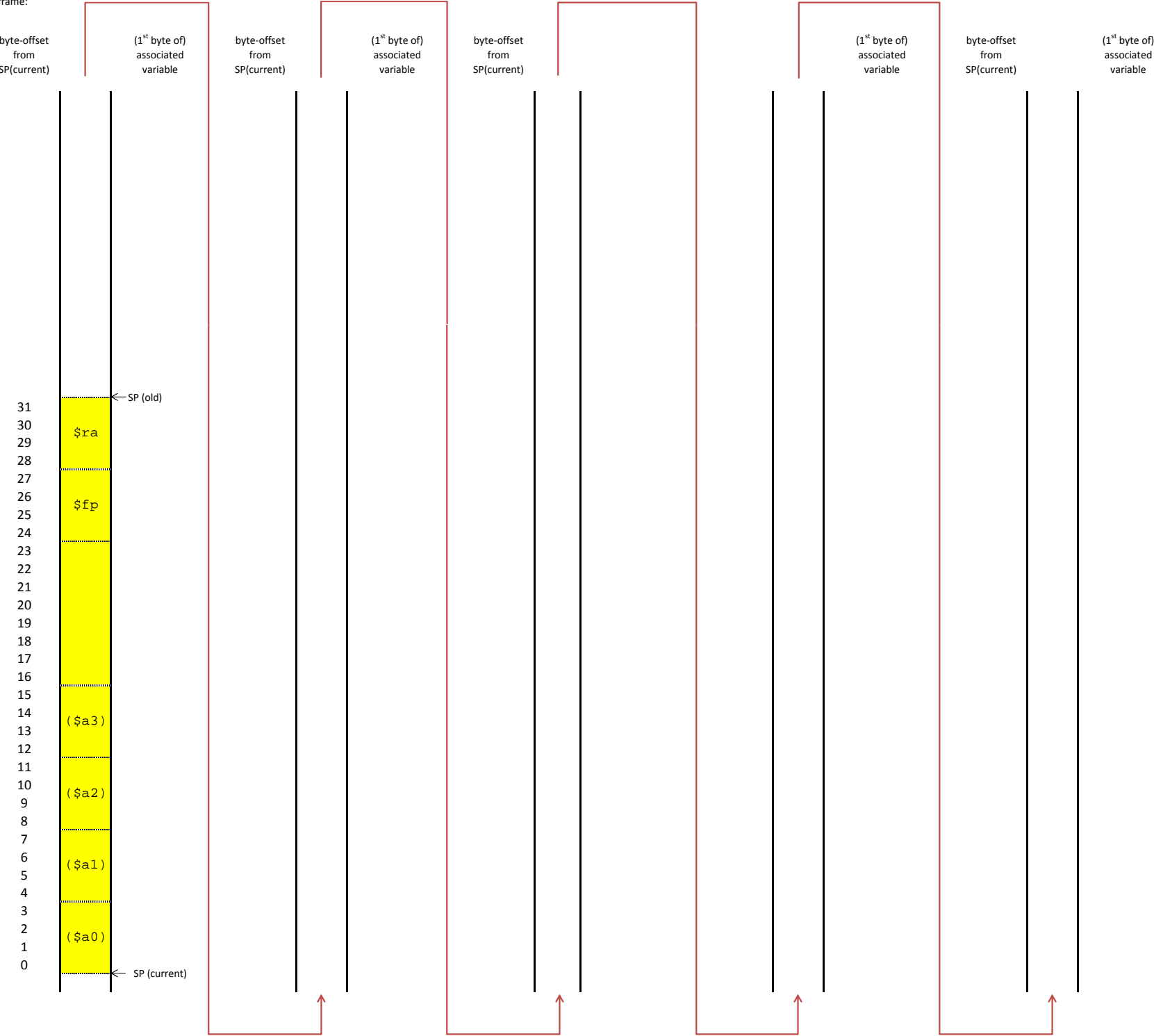
CoutCstrNL's stack frame:



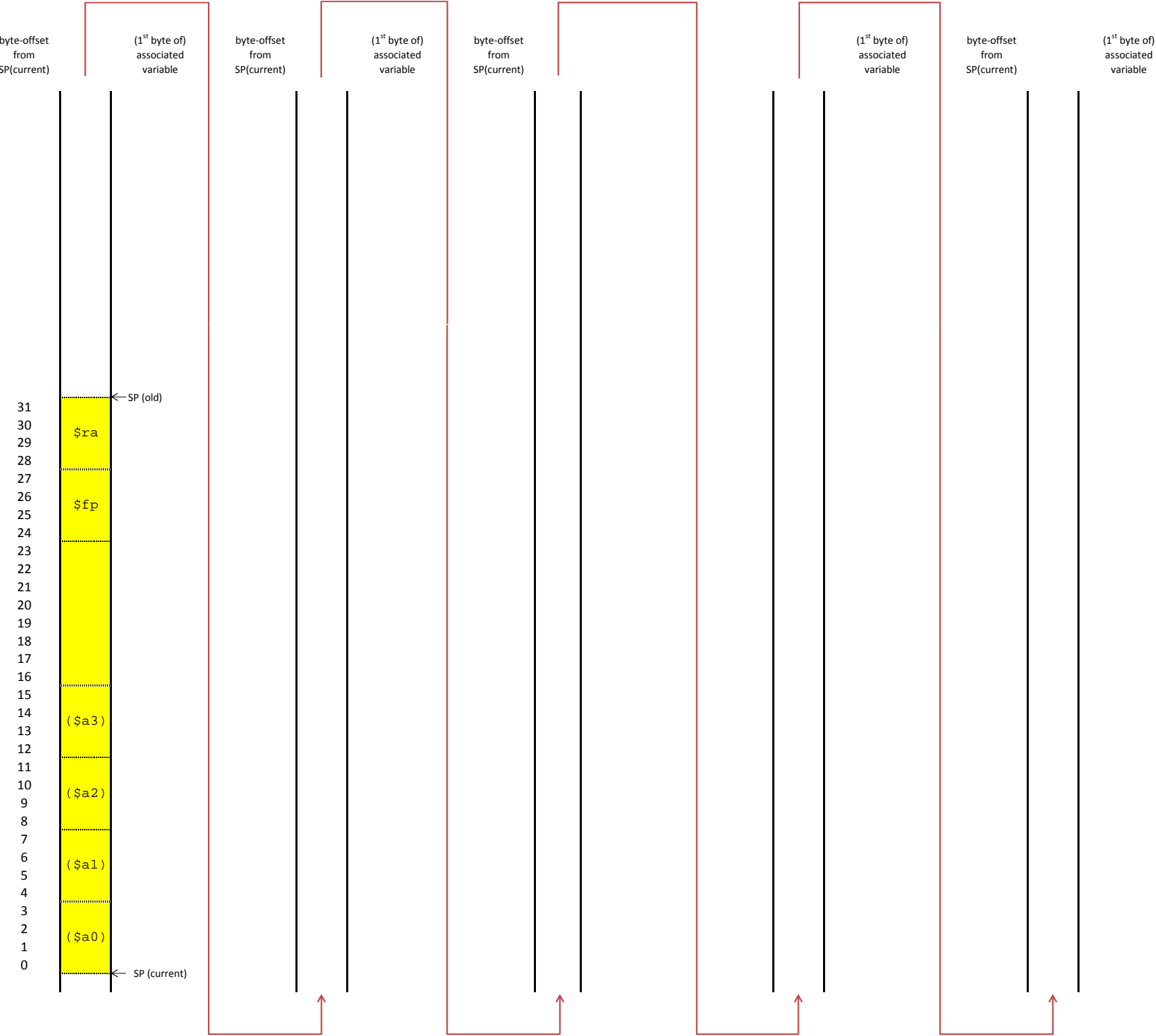
PopulateArray's stack frame:



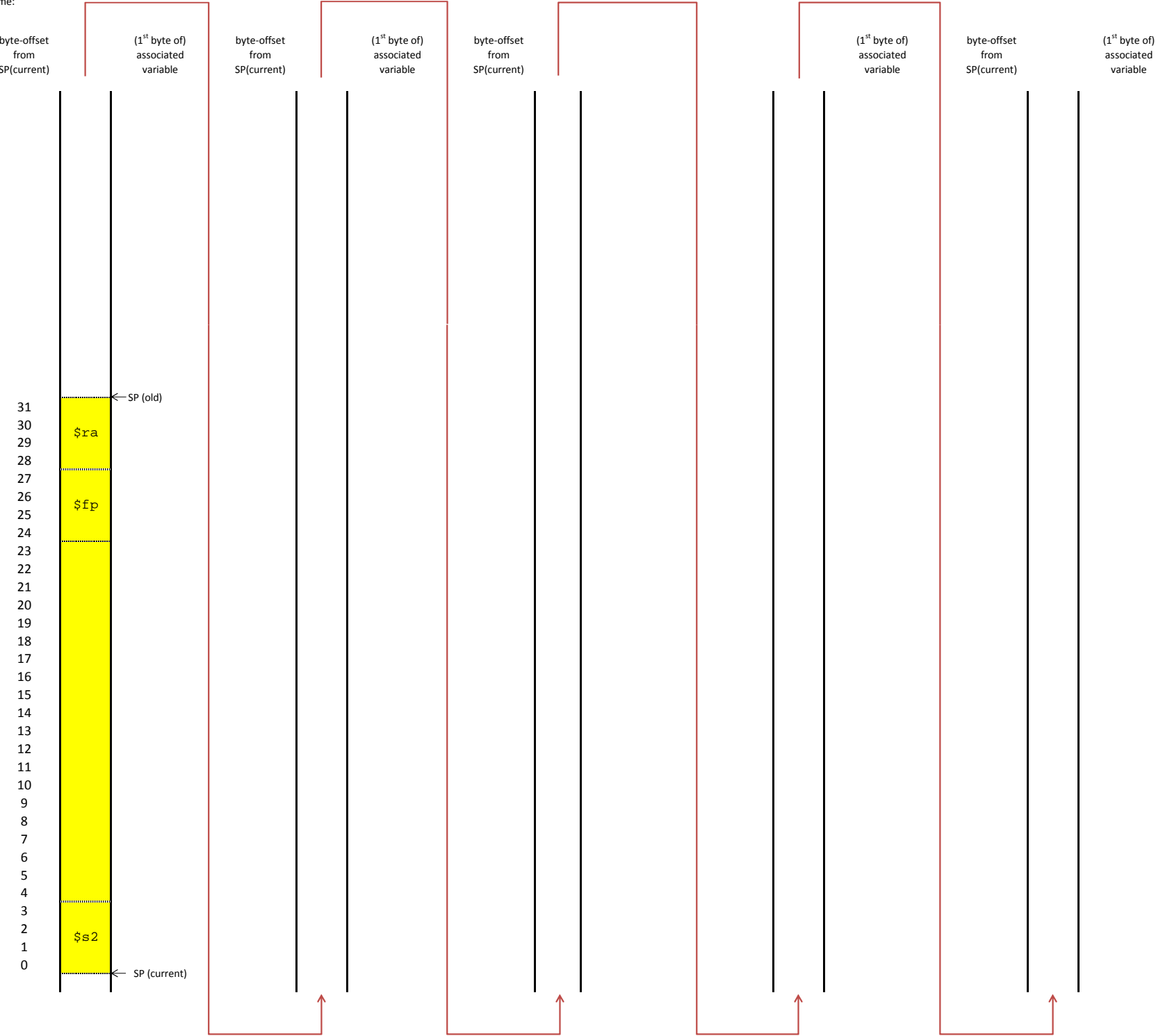
ShowArrayLabeled's stack frame:



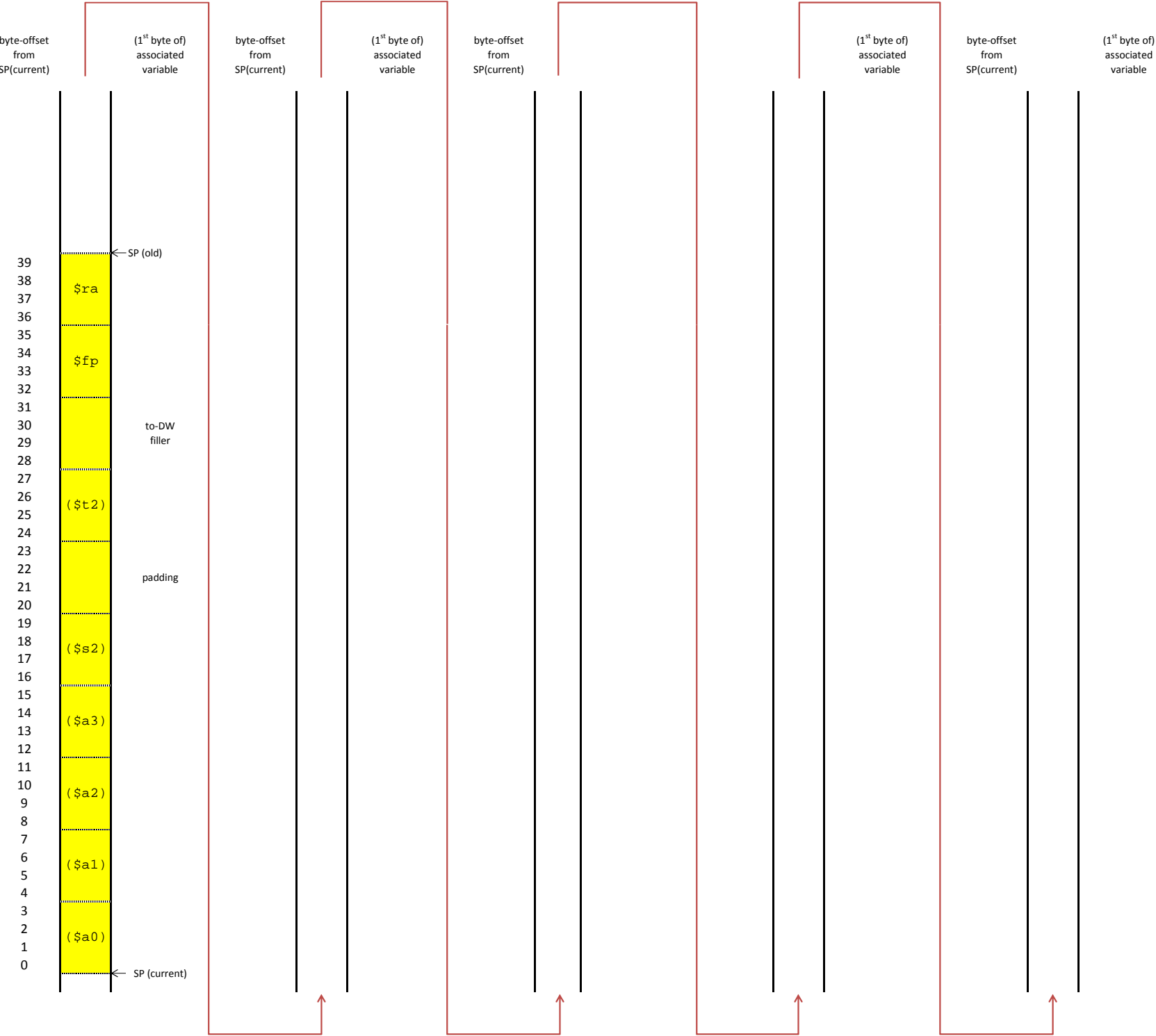
ProcArrays' stack frame:



ProcArrayL\_Aux's stack frame:



ProcArrayL's stack frame:



ProcArrayM's stack frame:

