San Andreas

Value	Description
1	pickups with cost, unpickable for most
2	item pickup, respawn time 30s, respawn distance 15m
3	item pickup, does not respawn.
4	item picked-up, does not respawn.
5	item pickup, does not respawn.
6	unpickable
7	unpickable
8	item picked-up, does not respawn.
9	proximity bomb?, selfdestruct when player driving in proximity 20m, explodes upon contact with vehs
10	proximity bomb?, selfdestruct when player driving in proximity 20m, explodes upon contact with vehs
11	proximity bomb?, selfdestruct when player driving in proximity 20m, explodes upon contact with vehs
12	proximity bomb?, selfdestruct when player in proximity 40m, explodes upon contact with vehs

13	item photo-op, fake pickup drops slowly down, real visible when photographed.
14	vehicle pickup, drive thru it to make it dissapear, does not respawn.
15	item pickup, respawns after time.
16	unpickable, (originally property)
17	shows cancel popup. (originally property)
18	paycash pickup, pay amount to make it dissapear. (originally property)
19	getcash pickup, get amount to make it dissapear.
20	snapshot pickup, photograph it to make it dissapear, adds 1 snapshot collected.
21	2nd player pickup, press second controller to make it dissapear.
22	invisible
23	unpickable