

What is a Services Architecture?

Presenter Name



Agenda

Our scenario

Asynchronous programming

Portable class libraries

Inversion of control

Model-View-ViewModel (MVVM)

WCF & Web API

OData

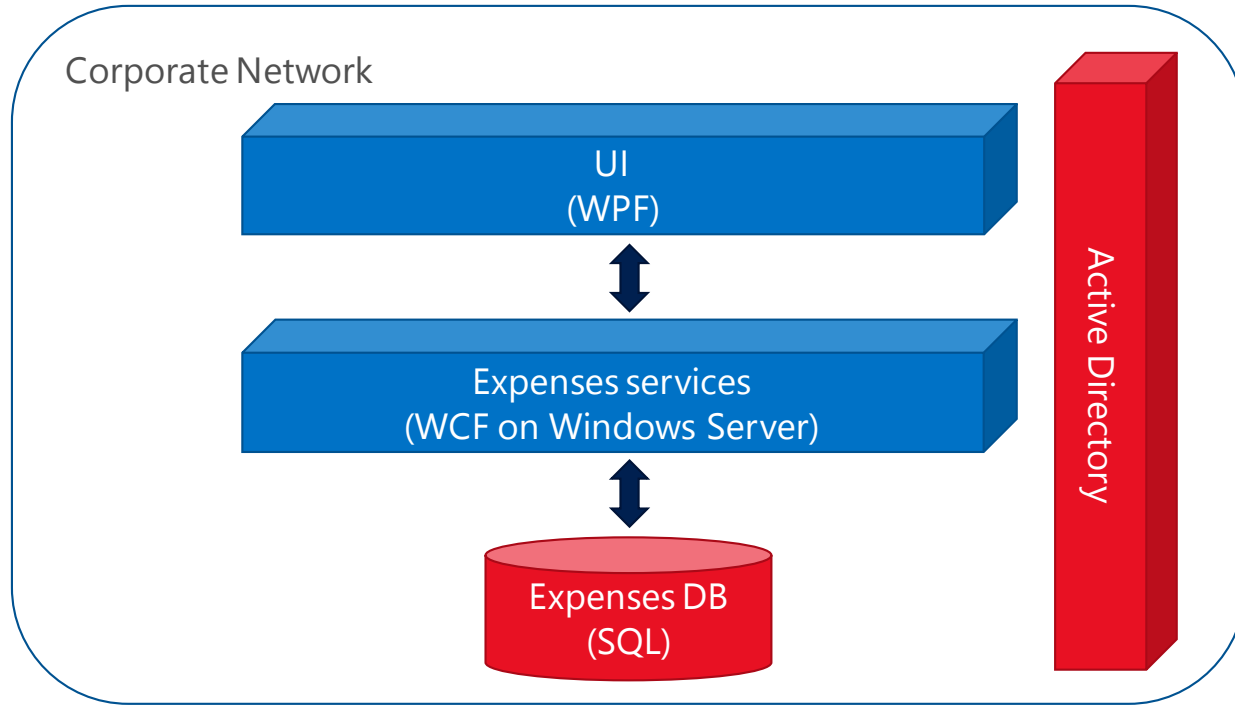
We're only touching on each of these—there is a lot more out there!

Our scenario: Expense Reporting

- Typical line-of-business application
- Create & submit reports
- View past reports
- Approve reports (if manager)



Application Topography



Feature Backlog

- Improve architecture, maintainability, and quality
 - Adopt a services architecture
- Improve accessibility, scalability, and operations
 - Move to the cloud
- Update the user experience
 - Build a more modern-looking user experience
- Expand device support
 - Companion apps for Windows Store and Windows Phone

Async, PCLs, IoC



Asynchronous Programming

- Critical for responsive UI, scale, & user satisfaction
- Traditionally a challenge due to manual requirements
- APIs often inconsistent
 - Polling
 - Callbacks
 - Events
 - Begin/End
- Progress and cancellation often not supported
- Error reporting unpredictable

Introducing Async & Await

- **async** makes your method asynchronous
 - Expects “await” in body
 - Only top-level methods (main, event handlers, etc) should be “async void”
- **await** makes the rest of your method a callback
- Paradigm being applied across all Microsoft platforms
 - Microsoft internal guidelines recommend Async for any API that could take longer than 50ms to complete
- Enables consistent progress, cancellation, and error infrastructure
 - Note that API support for progress and/or cancellation itself varies

Using async APIs with await

```
FileOpenPicker picker = new FileOpenPicker();  
picker.FileTypeFilter.Add(".jpg");  
StorageFile file =  
    await picker.PickSingleFileAsync();  
IRandomAccessStream stream =  
    await file.OpenAsync(...);  
BitmapDecoder decoder =  
    await BitmapDecoder.CreateAsync(stream);  
decoder. ...
```

Exposing an async API

- Return a Task or Task<T>
- “async” is not necessary, unless you are using “await” within the method

Building an async API examples

```
public Task<string> RequestDataAsync(Uri uri)
{
    WebClient webClient = new WebClient();
    return webClient.DownloadStringTaskAsync(uri);
} // Rely on underlying Tasks whenever possible.
```

```
public Task<string> RequestDataAsync(Uri uri)
{
    return Task.Run<string>(
        () =>
        {
            WebClient webClient = new WebClient();
            return webClient.DownloadString(uri);
        });
} // Create Tasks when you have no other choice.
```

```
public async void Method(string[] args)
{
    MyClass instance = new MyClass();
    string result = await instance.RequestDataAsync(new
    Uri("..."));
}
```

```
public Task<string> RequestDataAsync(Uri uri)
{
    var tcs = new
        TaskCompletionSource<string>();

    WebClient webClient = new WebClient();
    webClient.DownloadStringCompleted +=
        (_, args) =>
        {
            tcs.SetResult(args.Result);
        };
    webClient.DownloadStringAsync(uri);

    return tcs.Task;
} // Example of wrapping Async/Completed.
```

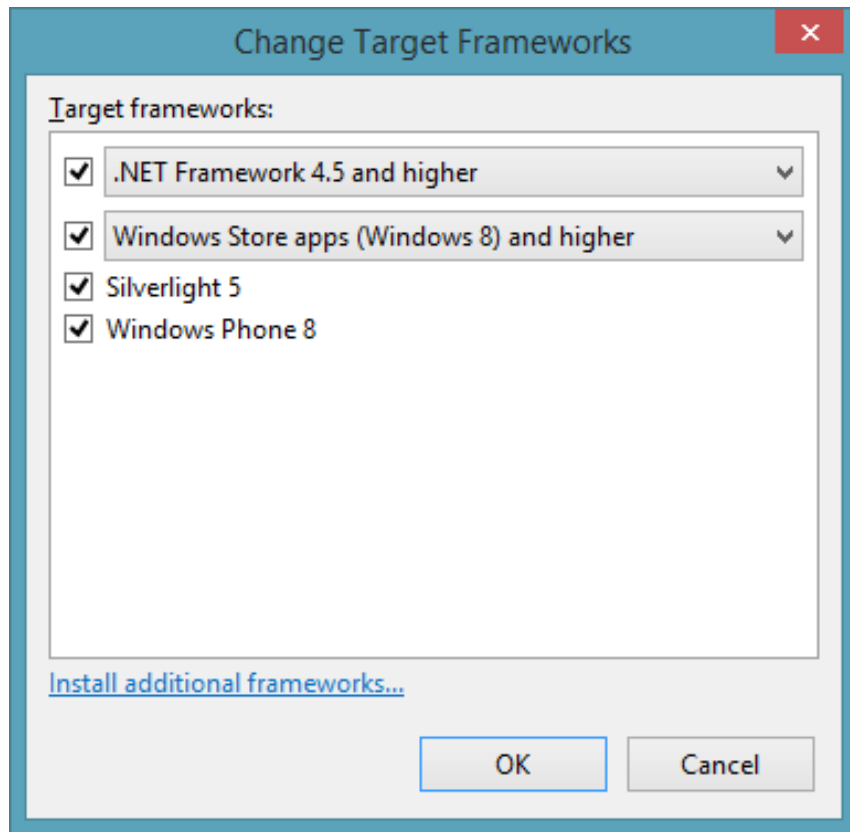
Additional async resources

- Async'ing Your Way to a Successful App with .NET
 - <http://channel9.msdn.com/Events/Build/2013/3-301>
- Creating Async Libraries That Are Modular, Reusable and Fast, in Microsoft Visual C# and Visual Basic
 - <http://channel9.msdn.com/Events/TechEd/Europe/2013/DEV-B318>

Portable class libraries (PCLs)

- One source
- One project
- One binary

- Multiple platforms!



What can I use and where?

Feature	.NET Framework	Windows Store	Silverlight	Windows Phone
Core	√	√	√	√
LINQ	√	√	√	√
IQueryable	√	√	√	7.5 and higher
Dynamic keyword	4.5 and higher	√	√	
Managed Extensibility Framework (MEF)	√	√	√	
Network Class Library (NCL)	√	√	√	√
Serialization	√	√	√	√
Windows Communication Foundation (WCF)	√	√	√	√
Model-View-View Model (MVVM)	4.5 and higher	√	√	√
Data annotations	4.0.3 and 4.5+	√	√	
XLINQ	4.0.3 and 4.5+	√	√	√
System.Numerics	√	√	√	

PCL tips

- Consider the platform tradeoffs from pulling in new libraries
 - Also check out NuGet for similar/updated packages supporting more platforms
- The more you do in PCLs, the broader that functionality can be leveraged

PCL tips

- Be careful about building PCLs too directly for a single consumer if others are planned, such as:
 - Assuming one auth model (like Basic) when other scenarios (AD, OAuth, etc) could be well supported with a little more planning
 - User selection of a file on desktops is significantly different from devices
- Abstract platform services as interfaces, and require those dependencies to be provided by the consumer
 - File access, UI, system services, etc.

Inversion of control (IoC)

- The Hollywood Principle
 - "Don't call us, we'll call you"



Inversion of Control

- Objects rely on their dependencies from the outside
 - Data connections
 - Algorithms
 - Platform-specific services
- Dependencies are usually provided as abstractions
 - `IExpenseRepository`
 - `INavigationService`
 - `IPlatformService`
- Enables thorough automated testing

IoC patterns

- Factory
- Dependency injection
 - Constructor
 - Parameter
 - Setter
- Service locator is considered an anti-pattern in many circles, but is sometimes the most cost-effective options
 - Framework requires parameterless constructors
 - No support from MVVM libraries

MVVM



MVVM refresher

- Design/development separation
- Code reuse
- Multiple views on the same logic
- View-logic testability



View (XAML)

The diagram consists of three horizontal bars stacked vertically. The top bar is orange and contains the text 'View (XAML)'. The middle bar is green and contains the text 'View Model'. The bottom bar is blue and contains the text 'Model'.

View Model

Model

MVVM overview

- View

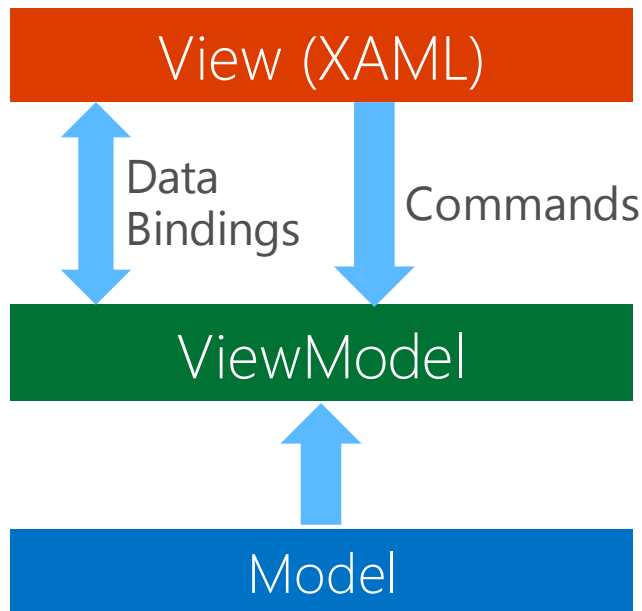
- User interface
- Navigate to views
- Interaction layer

- ViewModel

- Application logic
- Service calls
- Data management

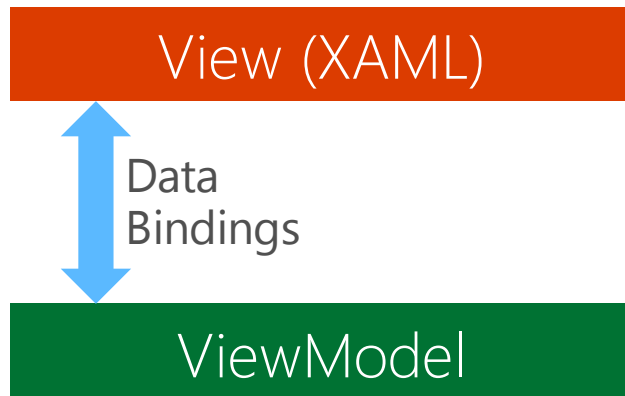
- Model

- Simple representation of data
- No logic or functionality



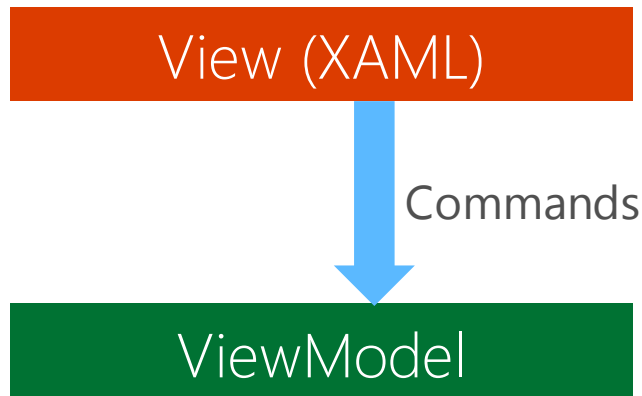
Data binding

- View - XAML
 - Text="{Binding MyProperty}"
- ViewModel - C#
 - INotifyPropertyChanged

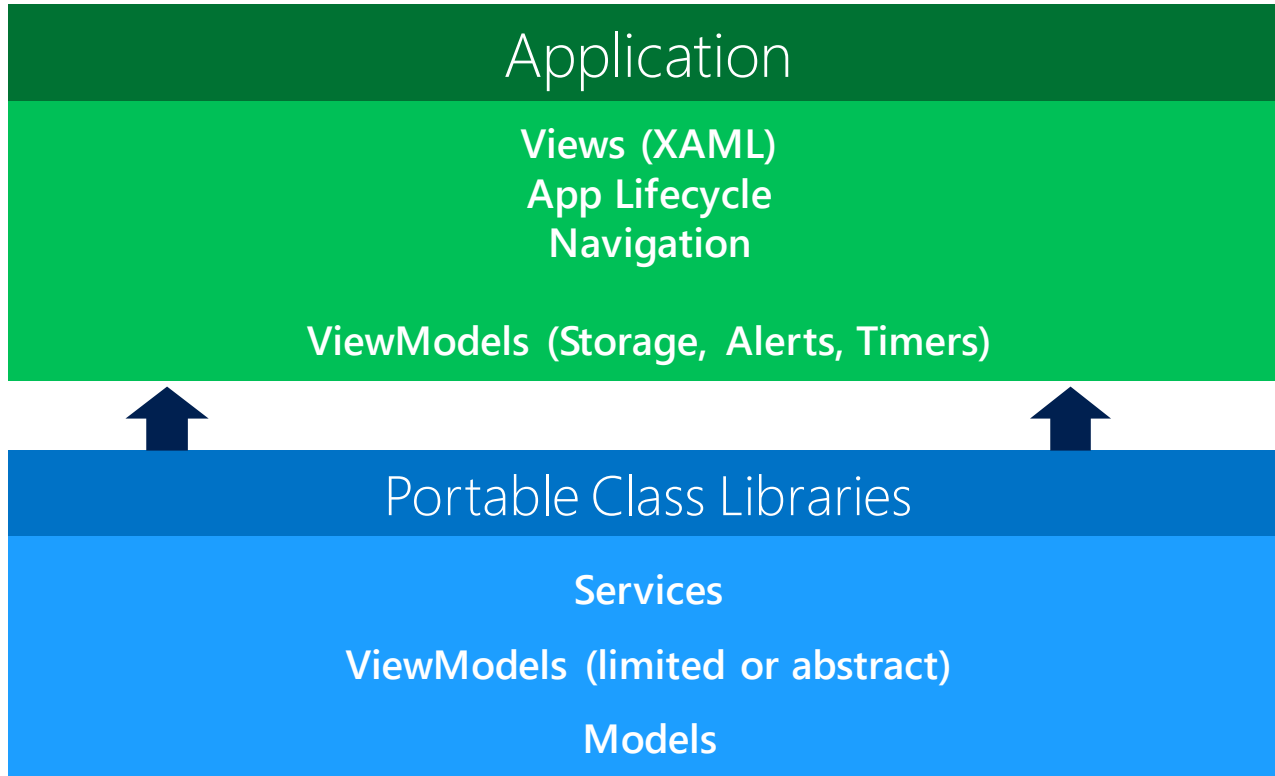


Commands

- View XAML
 - Command="{Binding MyCommand}"
- ViewModel - C#
 - ICommand
 - DelegateCommand
 - RelayCommand



Portable MVVM structure



MVVM tips

- No philosophy is perfect, especially not MVVM
- Understand the benefits of MVVM frameworks
 - PRISM
 - MVVM Light
 - Many others...
- Rely on tested patterns
 - Commanding
 - Dependency Injection
 - Inversion of Control
 - Observer
 - Repository
 - Service Locator
 - Many others...

Data Services



External services

- Always a good idea to abstract
- Protect DB calls
 - Even a simple service layer is worth it
- When in doubt, use a standard
 - SOAP, REST over HTTP, etc
- Use a service bus to traverse network boundaries
 - Internet client relying on an intranet service, for example

Windows Communication Foundation vs. Web API

- WCF
 - Multiple transport protocols
 - Multiple encodings
 - WS-* standards
 - Supports Request-Reply, One Way, and Duplex message exchange patterns
- Web API (preferred for new projects)
 - HTTP only
 - Supports a wide variety of media types (XML, JSON, etc)
 - Uses basic protocol and formats including HTTP, WebSockets, SSL
 - Is request/response due to nature of HTTP, but more patterns available via SignalR and WebSockets integration

OData, the Open Data Protocol

- A standardized protocol built on HTTP
- Uses the REST methodology
- Designed for formats like XML, ATOM, and JSON
- Provides a uniform way to represent metadata
- Client data context-friendly
- Great ecosystem of tools and developers
- Available via WCF Data Services and Web API

Summary

- Asynchronous programming
- Portable class libraries
- Inversion of control
- Model-View-ViewModel (MVVM)
- WCF & Web API
- OData

Resources

- Asynchronous Programming in the Microsoft .NET Framework 4.5
 - <http://channel9.msdn.com/Events/TechEd/NorthAmerica/2013/DEV-H302#fbid=kt1W5OJuY58>
- Modernizing WPF Line-of-Business Applications
 - <http://channel9.msdn.com/Events/TechEd/NorthAmerica/2013/DEV-B325#fbid=kt1W5OJuY58>
- Understanding Dependency Injection and Those Pesky Containers
 - <http://channel9.msdn.com/Events/TechEd/NorthAmerica/2013/DEV-B207#fbid=kt1W5OJuY58>

Resources

- Using Portable Class Libraries
 - <http://channel9.msdn.com/Events/TechEd/NorthAmerica/2013/DEV-H323#fbid=kt1W5OJuY58>
- Getting Started with MVVM
 - <http://channel9.msdn.com/Shows/Visual-Studio-Toolbox/Getting-Started-with-MVVM>



Q&A



Hands On Lab

Lab 1 - Adopt a services architecture
45 minutes

