Character Name:	
Race:	Country:
Player:	Level:
Saved Skill Points:	Saved XP:
Logistics Approval:	Date:



Character Sheet v7.0 January 2022

Body 1	50	Production Skills							Roleplaying Skills	
•	1	Alchemy	1		1	Pr				48
Body 2	2		chemy 2		2	Production Points	Crafting Points			4
Body 3	3		Alchemy 3		3	ctio	ting			4
Body 4	4		Alchemy 4		4	n Po	Poi			4
Melee Training	2		Alchemy 5		5	oint	nts			4
Melee Proficiency	3	Brew Po	Brew Potion		2	O,				4
Melee Expert	4	Scribe Sc	roll		4					4
Melee Master	5		Crafting Skills			10	10		Scholar 1	4
Two Weapon Fighting	2				54				Scholar 2	4
Two Weapon Expert	3	Orname	nter 1		4				Scholar 3	4
Two Weapon Master	4	Ornan	nenter 2		2				Scholar 4	4
Great Weapon Training	2	Orn	amenter 3		3				Scholar 5	4
Missile Training	2	0	rnamente	r 4	4				0.110	
Missile Proficiency	2		Ornamen	ter 5	5				Special Access Skills	
Missile Expert	2	Tinkerer	1		4				Language: Sylvan	0
Missile Master	2	Tinker	er 2		2				Language: Diabolic	0
Buckler Fighting	1	Tink	erer 3		3				Language: Andaranian	0
Shield Fighting	1	Ti	nkerer 4		4				Language: Canine	0
Thrown Weapon Training	2		Tinkerer 5	;	5				Language: Apian	0
Thrown Weapon Master	3	Weapon	smith 1		4				Language: Draconic	0
General Skills		Weap	onsmith 2		2				Language: Skaven	0
General Skills	14	Wea	ponsmith	3	3				Language: Goblinoid	0
Estimate Value	2	W	eaponsmi'	th 4	4				Language: Thieves' Cant	0
First Aid	1		Weapons	mith 5	5				Language: Black Speech	0
Herbalist	2		Fv	perience Awards					Language: Immortal	0
Identify Magic	2			perience Awards	,				Language: Mad Ramblings	0
Read Magic	2	Date	Amount	Marshal		Reaso	า		Rituals of Aegis (Scholar)	0
Language: Elvish	1								Rituals of Battle (Scholar)	0
Language: Snow Goblin	1								Rituals of Compulsion (Scholar)	0
Language: Terran	1								Rituals of Enchantment (Scholar)	0
Language: Common	1								Rituals of Nature (Scholar)	0
Special									Rituals of Necromancy (Scholar)	0
									Rituals of Restoration (Scholar)	0
	[_		_
	_			Notes					Abandoned RP Skills	
Front Side Total		Notes								
Back Side Total										+
Grand Total										+

Aegis	31		Nature	31
Magic Armor	1		Conjure Stones	1
Toughness	1	3	Mend Armor	1
Anti-Magic Shield	2	Magic Power	Dissipate	2
Spirit Shield	2	Pow	Pin Nature	2
Improved Magic Armor	3	er	Elemental Weapon	3
Sanctuary	3		Stoneskin	3
Anti-Magic Aura	4		Banish	4
Synchronize	4	20	Ruin	4
Aura of Reflection	5		Ley Lines	5
Poison Immunity	5		Primal Form	5
Rituals of Aegis (School Master Only)	1		Rituals of Nature (School Master Only)	1
Battle	31		Necromancy	31
Magic Strike	1		Ghastly Visage	1
Strength	1		Reap Spirit	1
Magic Swarm	2		Creeping Rot	2
Spellburst	2		Pin Undead	2
Transcendence	3		Brackish Boon	3
Slaying Swarm	3		Curse	3
Maelstrom	4		Enfeeble	4
Combat Prowess	4		Wraithsight	4
Battle Mastery	5		Abomination	5
Devastation	5		Dreadlord	5
Rituals of Battle (School Master Only)	1		Rituals of Necromancy (School Master Only)	1
Compulsion	31		Restoration	31
Disengage	1		Diagnosis	1
Weaken	1		Heal Body	1
Weaken Charm	1 2		Heal Body Purify Spirit	1 2
Weaken Charm Silence	1 2 2		Heal Body Purify Spirit Restore Limbs	1 2 2
Weaken Charm Silence Memory Loss	1 2 2 3		Heal Body Purify Spirit Restore Limbs Heal Mortal Wound	1 2 2 3
Weaken Charm Silence Memory Loss Pin	1 2 2 3		Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience	1 2 2 3 3
Weaken Charm Silence Memory Loss Pin Heroism	1 2 2 3 3		Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea	1 2 2 3 3 4
Weaken Charm Silence Memory Loss Pin Heroism Terror	1 2 2 3 3 4 4		Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage	1 2 2 3 3 4 4
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate	1 2 2 3 3 4 4 5		Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive	1 2 2 3 3 4 4 4 5 5
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate Mind Blank	1 2 2 3 3 4 4 5		Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive Second Breath	1 2 2 3 3 4 4 5 5 5
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate Mind Blank Rituals of Compulsion (School Master Only)	1 2 2 3 3 4 4 5 5		Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive Second Breath Rituals of Restoration (School Master Only)	1 2 2 3 3 4 4 4 5 5
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate Mind Blank Rituals of Compulsion (School Master Only) Enchantment	1 2 2 3 3 4 4 5 5		Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive Second Breath Rituals of Restoration (School Master Only) Noteworthy Items	1 2 2 3 3 4 4 5 5 5
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate Mind Blank Rituals of Compulsion (School Master Only) Enchantment Enhance Armor	1 2 2 3 3 4 4 5 5 1 31	Item#	Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive Second Breath Rituals of Restoration (School Master Only)	1 2 2 3 3 4 4 5 5 5
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate Mind Blank Rituals of Compulsion (School Master Only) Enchantment Enhance Armor Magic Lock	1 2 2 3 4 4 5 5 1 31 1	Item#	Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive Second Breath Rituals of Restoration (School Master Only) Noteworthy Items	1 2 2 3 3 4 4 5 5 5
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate Mind Blank Rituals of Compulsion (School Master Only) Enchantment Enhance Armor Magic Lock Enchant Shield	1 2 2 3 3 4 4 5 5 5 1 31 1 1 2	Item#	Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive Second Breath Rituals of Restoration (School Master Only) Noteworthy Items	1 2 2 3 3 4 4 5 5 5
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate Mind Blank Rituals of Compulsion (School Master Only) Enchantment Enhance Armor Magic Lock Enchant Shield Silvershine	1 2 2 3 3 4 4 5 5 1 31 1 1 2	Item#	Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive Second Breath Rituals of Restoration (School Master Only) Noteworthy Items	1 2 2 3 3 4 4 5 5 5
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate Mind Blank Rituals of Compulsion (School Master Only) Enchantment Enhance Armor Magic Lock Enchant Shield Silvershine Enchant Weapon	1 2 2 3 3 4 4 5 5 5 1 31 1 1 2 2 2 3	Item#	Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive Second Breath Rituals of Restoration (School Master Only) Noteworthy Items	1 2 2 3 3 4 4 5 5 5
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate Mind Blank Rituals of Compulsion (School Master Only) Enchantment Enhance Armor Magic Lock Enchant Shield Silvershine Enchant Weapon Spellstore	1 2 2 3 4 4 5 5 1 1 1 1 2 2 3 3 3	Item#	Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive Second Breath Rituals of Restoration (School Master Only) Noteworthy Items	1 2 2 3 3 4 4 5 5 5
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate Mind Blank Rituals of Compulsion (School Master Only) Enchantment Enhance Armor Magic Lock Enchant Shield Silvershine Enchant Weapon Spellstore Ablative Armor	1 2 2 3 4 4 5 5 1 1 1 1 2 2 2 3 3 3 4 4	Item#	Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive Second Breath Rituals of Restoration (School Master Only) Noteworthy Items	1 2 2 3 3 4 4 5 5 5
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate Mind Blank Rituals of Compulsion (School Master Only) Enchantment Enhance Armor Magic Lock Enchant Shield Silvershine Enchant Weapon Spellstore Ablative Armor Dispel Magic	1 2 2 3 4 4 5 5 1 1 2 2 3 3 4 4 4	Item#	Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive Second Breath Rituals of Restoration (School Master Only) Noteworthy Items	1 2 2 3 3 4 4 5 5 5
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate Mind Blank Rituals of Compulsion (School Master Only) Enchantment Enhance Armor Magic Lock Enchant Shield Silvershine Enchant Weapon Spellstore Ablative Armor Dispel Magic Shadowskin	1 2 2 3 4 4 5 5 1 1 2 2 3 3 3 4 4 5 5	Item#	Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive Second Breath Rituals of Restoration (School Master Only) Noteworthy Items	1 2 2 3 3 4 4 5 5 5
Weaken Charm Silence Memory Loss Pin Heroism Terror Dominate Mind Blank Rituals of Compulsion (School Master Only) Enchantment Enhance Armor Magic Lock Enchant Shield Silvershine Enchant Weapon Spellstore Ablative Armor Dispel Magic	1 2 2 3 4 4 5 5 1 1 2 2 3 3 4 4 4	Item#	Heal Body Purify Spirit Restore Limbs Heal Mortal Wound Resilience Panacea Triage Revive Second Breath Rituals of Restoration (School Master Only) Noteworthy Items	1 2 2 3 3 4 4 5 5 5