

Character Name:	
Race:	Country:
Player:	Level:
Saved Skill Points:	Saved XP:
Logistics Approval:	Date:

Kingdoms Of Novitas

Character Sheet v7.0 January 2022

Combat Skills			Production Skills					Roleplaying Skills	
50			21					48	
Body 1	1		Alchemy 1	1					4
Body 2	2		Alchemy 2	2					4
Body 3	3		Alchemy 3	3					4
Body 4	4		Alchemy 4	4					4
Melee Training	2		Alchemy 5	5					4
Melee Proficiency	3		Brew Potion	2					4
Melee Expert	4		Scribe Scroll	4					4
Melee Master	5				10	10	Scholar 1		4
Two Weapon Fighting	2						Scholar 2		4
Two Weapon Expert	3		Ornament 1	4			Scholar 3		4
Two Weapon Master	4		Ornament 2	2			Scholar 4		4
Great Weapon Training	2		Ornament 3	3			Scholar 5		4
Missile Training	2		Ornament 4	4			Special Access Skills		
Missile Proficiency	2		Ornament 5	5			Language: Sylvan		0
Missile Expert	2		Tinkerer 1	4			Language: Diabolic		0
Missile Master	2		Tinkerer 2	2			Language: Andaranian		0
Buckler Fighting	1		Tinkerer 3	3			Language: Canine		0
Shield Fighting	1		Tinkerer 4	4			Language: Apian		0
Thrown Weapon Training	2		Tinkerer 5	5			Language: Draconic		0
Thrown Weapon Master	3		Weaponsmith 1	4			Language: Skaven		0
General Skills			Weaponsmith 2	2			Language: Goblinoid		0
14			Weaponsmith 3	3			Language: Thieves' Cant		0
Estimate Value	2		Weaponsmith 4	4			Language: Black Speech		0
First Aid	1		Weaponsmith 5	5			Language: Immortal		0
Herbalist	2		Experience Awards				Language: Mad Ramblings		0
Identify Magic	2		Date	Amount	Marshal	Reason	Rituals of Aegis (Scholar)		0
Read Magic	2						Rituals of Battle (Scholar)		0
Language: Elvish	1						Rituals of Compulsion (Scholar)		0
Language: Snow Goblin	1						Rituals of Enchantment (Scholar)		0
Language: Terran	1						Rituals of Nature (Scholar)		0
Language: Common	1						Rituals of Necromancy (Scholar)		0
Special							Rituals of Restoration (Scholar)		0
			Notes				Abandoned RP Skills		
Front Side Total									
Back Side Total									
Grand Total									

Skill Points = (Level x 2) + 10

Craft Points and Production Points are 2 points per Skill Point

	Aegis	27		Nature	27
	Magic Armor	1	Magic Power 20	Conjure Stones	1
	Toughness	1		Mend Armor	1
	Anti-Magic Shield	2		Dissipate	2
	Spirit Shield	2		Pin Nature	2
	Improved Magic Armor	2		Elemental Weapon	2
	Sanctuary	3		Stoneskin	3
	Anti-Magic Aura	3		Banish	3
	Synchronize	4		Ruin	4
	Aura of Reflection	5		Ley Lines	5
	Poison Immunity	5		Primal Form	5
	Rituals of Aegis (School Master Only)	1		Rituals of Nature (School Master Only)	1
	Battle	27		Necromancy	27
	Magic Strike	1		Ghastly Visage	1
	Strength	1		Reap Spirit	1
	Magic Swarm	2		Creeping Rot	2
	Spellburst	2		Pin Undead	2
	Transcendence	2		Brackish Boon	2
	Slaying Swarm	3		Curse	3
	Maelstrom	3		Enfeeble	3
	Combat Prowess	4		Wraithsight	4
	Battle Mastery	5		Abomination	5
	Devastation	5		Dreadlord	5
	Rituals of Battle (School Master Only)	1		Rituals of Necromancy (School Master Only)	1
	Compulsion	27		Restoration	27
	Disengage	1		Diagnosis	1
	Weaken	1		Heal Body	1
	Charm	2		Purify Spirit	2
	Silence	2		Restore Limbs	2
	Memory Loss	2		Heal Mortal Wound	2
	Pin	3		Resilience	3
	Heroism	3		Panacea	3
	Terror	4		Triage	4
	Dominate	5		Revive	5
	Mind Blank	5		Second Breath	5
	Rituals of Compulsion (School Master Only)	1		Rituals of Restoration (School Master Only)	1
	Enchantment	27		Noteworthy Items	
	Enhance Armor	1	Item #	Item Name & Abilities	
	Magic Lock	1			
	Enchant Shield	2			
	Silvershine	2			
	Enchant Weapon	2			
	Spellstore	3			
	Ablative Armor	3			
	Dispel Magic	4			
	Shadowskin	5			
	Wraithbane	5			
	Rituals of Enchantment (School Master Only)	1			
				Back of Sheet Total	

Magic Power Points are 1 per Skillpoint