

Class Examples

Lecture 5: 9/24



Ex 1: If Statements

- **Files:** Lecture5Examples.java (method: ifStatementExamples)
- **Topic:** Basic if statement for conditional execution.
- **Learning Goals:**
 - Understand the basic structure of an if statement.
 - Use comparison operators (`>=`, `<`, `==`) to create conditions.
 - Write code that only runs when a specific condition is true.



Ex 2: Conditions

- **Files:** Lecture5Examples.java (method: conditionExamples)
- **Topic:** Exploring different types of comparison operators.
- **Learning Goals:**
 - Reinforce the use of various comparison operators (`>=`, `!=`, `==`).
 - Use the `.equals()` method for accurate String comparison.
 - Understand that conditions evaluate to a boolean (true or false) value.



Ex 3: Multiple Ifs

- **Files:** Lecture5Examples.java (method: multipleIfsExample)
- **Topic:** Using sequential, independent if statements.
- **Learning Goals:**
 - Understand that multiple, separate if statements are checked independently.
 - Recognize that more than one if block can execute if their conditions are all met.
 - Differentiate this structure from an if-else if chain.



Ex 4: If-Else-If Chains

- **Files:** Lecture5Examples.java (method: ifElseIfElseExamples)
- **Topic:** Handling multiple, mutually exclusive conditions.
- **Learning Goals:**
 - Create if-else if-else structures to handle a series of distinct cases.
 - Understand that only one block in the entire chain will be executed.
 - Use a final else block to catch any cases not covered by the preceding if or else if conditions.



Ex 5: String Comparison

- **Files:** Lecture5Examples.java (method: stringComparisonExamples)
- **Topic:** Correctly comparing String objects.
- **Learning Goals:**
 - Use `.equals()` for case-sensitive String comparisons.
 - Use `.equalsIgnoreCase()` to compare two Strings while ignoring differences in capitalization.

- Understand why the == operator should not be used to compare String content.

Ex 6: Logical Operators

- **Files:** Lecture5Examples.java (method: logicalOperatorsExamples)
- **Topic:** Combining multiple boolean conditions.
- **Learning Goals:**
 - Use the && (AND) operator to require multiple conditions to be true.
 - Use the || (OR) operator to check if at least one condition is true.
 - Use the ! (NOT) operator to invert the value of a boolean condition.

Ex 7: Switch Statements

- **Files:** Lecture5Examples.java (method: switchStatementExamples)
- **Topic:** Efficiently handling multiple distinct values for a variable.
- **Learning Goals:**
 - Write a switch statement as a cleaner alternative to long if-else if chains.
 - Use the break statement to exit a switch block and prevent "fall-through".
 - Group multiple cases to execute the same code block.

Ex 8: Increment & Decrement

- **Files:** Lecture5Examples.java (method: incrementDecrementExamples)
- **Topic:** Shorthand operators for modifying numeric values.
- **Learning Goals:**
 - Understand the difference between post-increment (x++) and pre-increment (++x).
 - Use compound assignment operators (+=, -=) as a concise way to update variable values.

Ex 9: For Loops

- **Files:** Lecture5Examples.java (method: forLoopExamples)
- **Topic:** Iterating a specific number of times.
- **Learning Goals:**
 - Construct a for loop with its three parts: initialization, condition, and update.
 - Iterate through arrays and Strings by index.
 - Modify array elements within a loop.

Ex 10: Foreach Loops

- **Files:** Lecture5Examples.java (method: foreachLoopExample)
- **Topic:** A simpler syntax for iterating over collections.
- **Learning Goals:**
 - Use the foreach (enhanced for) loop to easily access every element in an array without using an index.
 - Recognize when a foreach loop is more readable than a traditional for loop.

Ex 11: While Loops

- **Files:** Lecture5Examples.java (method: whileLoopExamples)

- **Topic:** Looping as long as a condition remains true.
- **Learning Goals:**
 - Write a while loop that continues until its condition becomes false.
 - Understand the importance of updating the loop control variable inside the loop to avoid infinite loops.

✅ Ex 12: Do-While Loops

- **Files:** Lecture5Examples.java (method: doWhileLoopExample)
- **Topic:** A loop that always executes at least once.
- **Learning Goals:**
 - Understand that a do-while loop checks its condition *after* the loop body executes.
 - Use a do-while loop for scenarios like input validation where an initial action is always required.

🛑 Ex 13: Break Statement

- **Files:** Lecture5Examples.java (method: breakExamples)
- **Topic:** Exiting a loop or switch statement prematurely.
- **Learning Goals:**
 - Use the break keyword to immediately terminate a loop's execution.
 - Apply break to stop iterating once a desired condition has been met.

🌀 Ex 14: Nested Loops

- **Files:** Lecture5Examples.java (method: nestedLoopExample)
- **Topic:** Placing one loop inside another.
- **Learning Goals:**
 - Understand how inner and outer loops interact.
 - Use nested loops to create patterns (like squares or triangles) and iterate over 2D structures.

🔧 Ex 15: Helper Methods

- **Files:** Lecture5Examples.java (method: methodExamples)
- **Topic:** Using methods to organize and reuse code.
- **Learning Goals:**
 - Understand how to call a method and pass arguments to it.
 - Analyze methods that perform specific tasks like iterating through a String or modifying an array.
 - See an example of method chaining (.toLowerCase().equals()).