

# Introduction to Matlab

Gerasimos Chourdakis

(Slides by Arash Bakhtiari and SCCS)

Scientific Computing in Computer Science  
Technical University of Munich

October 18<sup>th</sup>-19<sup>th</sup>, 2018

# Schedule of the next two days

- **Thursday, October 18:**

09:00 – 11:30 Interactive lecture

11:30 – 12:45 Lunch break

12:45 – 15:00 Interactive lecture

15:00 – 15:15 Break

15:15 – 17:30 Supervised individual work

- **Friday, October 19:**

09:00 – 12:00 Interactive lecture

12:00 – 13:00 Lunch break

13:00 – 15:00 Supervised individual work

15:00 – 15:15 Break

15:15 – 16:30 Supervised individual work

# Why MATLAB? From organizational perspective

- Matlab is needed for at least two lectures:  
Scientific Computing Lab and Numerical Analysis
- For Scientific Computing you will need to build teams of two (or three) and submit programs in Matlab
- anybody intends to use other software?  
(Octave, R, Phyton , ...)

# What is MATLAB® and why do we use it?

- **Matlab** is a technical computing environment for high-performance numerical computations and visualisation.
  - The name **Matlab** stands for *matrix laboratory*.
  - **Matlab** provides a high-level programming language and an interactive technical computing (and debugging) environment.
- 
- Simulation pipeline: Modeling, Discretization, Computation, Visualization
  - Fast prototyping tool for: Algorithm development, Data analysis and visualisation, Numerical computations

# Industries using Matlab

- Aerospace
- Automotive
- Bio-chem, Pharmaceutical, Medical
- Communication
- Financial Industry
- Electronics
- Semiconductors
- ...

# Technical Preparations

Launch matlab (Rechnerhalle):

- Open Terminal and type in `matlab`
- You should have it in your program list (Scientific → Matlab)
- If this does not work, then:  
\$ `/mount/applic/packages/matlab/bin/matlab`

# Technical Preparations

- Open a Linux terminal
- Create directories and download files:  
\$ cd ~ #change to your home directory  
  
\$ mkdir matlab #creates directory for your M-files  
  
\$ mkdir slide #creates directory for the slides  
  
\$ firefox & #Download these slides and the example files from the course web page
- You can also connect to the Rechnerhalle from home:  
\$ ssh <Rechnerhalle\_login>@lxhalle.in.tum.de
- You can get a license for Matlab from TUM (see TUMonline)
- There is also GNU Octave, a compatible free/open-source alternative

# Outline Part I

- 1 Matrices and Arrays
- 2 Loops and Conditional Statements
- 3 Functions
- 4 2D Plots



# Getting help

- Matlab documentation  
<https://de.mathworks.com/help/matlab/index.html>
- Help for functions in Command Window:
  - >> help
  - >> help demo
  - >> help lookfor
  - >> help doc

- command completion:  
TAB key
- previous command in the history:  
UP key
- next command in the history:  
DOWN key

# Outline

- 1 Matrices and Arrays
- 2 Loops and Conditional Statements
- 3 Functions
- 4 2D Plots

# Matrices and Arrays

- Scalar

```
>> n = 8;
```

- Vector

```
>> x = [1 2 3 4 5 6 7 8]
```

- Matrix

```
>> A = [1 2 3; 4 5 6; 7 8 9]
```

```
>> A = [  
    1 2 3  
    4 5 6  
    7 8 9 ];
```

```
>> a = [1 2]
```

```
>> b = [3 4]
```

```
>> B = [a;b]
```

```
>> B(1,1) = 5;
```

```
>> B
```

# Matrices and Arrays

- Colon notation:

```
>> [1:5]
>> [1:3:15]
>> clear x;
>> x = [1:3:15];
>> z = rand(1,10);
>> z2 = z(1:2:10)
>> clear z z2;
```

- Matrix building functions:

```
>> E = eye(3)
>> M = rand(3)
>> Z = zeros(3,2)
```

## Exercise 1

Build a  $6 \times 3$  -Matrix out of A and E !

Build a  $3 \times 6$  -Matrix out of A and E !

# Matrices and Arrays

- load from file

```
>> !echo "1 2 3">C.dat; echo "4 5 6">>C.dat; echo  
"7 8 9" >>C.dat  
>> save BFile B  
>> load('C.dat')  
>> D = load('C.dat')  
>> load BFile
```

# Matrix and Array Operations

```
>> at = a'  
>> B = [1 1 1; 2 2 2; 3 3 3];  
>> A + B  
>> A * B  
>> A .* B  
>> A^2  
>> A.^2  
>> n = 8  
>> n * A  
>> n + A  
  
>> F = [1 2; 3 4]  
>> c = [2; 2]
```

## Exercise 2

Calculate the solution vector  $x$  of the the system  $Fx = c$ . Use the left division operator  $'\backslash'$ . Verify your result.

# Matlab Scripts

- a sequence of commands can be stored in a script file (% comment line)
- files are called 'M-files' (extension of the files is '.m')
- two types of M-files: script files and function files
- store the M-files in the directory ~/matlab.
- The script will be executed if you call it in the Matlab command line.

```
>> edit % start the matlab editor
```

## Exercise 3

Write your solutions of the previous exercises in M-files and execute them!

# Outline

- 1 Matrices and Arrays
- 2 Loops and Conditional Statements**
- 3 Functions
- 4 2D Plots



# Conditional Statements

- If statement

```
d = 3.7; e = rand(1);  
if (e ~= 0.0)  
    f = d/e;  
end  
e ~= 0.0 % 1 -> true, 0 -> false}
```

- If-else statement

```
if (e ~= 0.0)  
    f = d/e;  
else  
    f = 0;  
end
```

# Conditional Statements

- else-if statement

```
if (e < 0.5)
    f = -1;
elseif (e > 0.5)
    f = 1;
else
    f = 0;
end
clear f;
```

# FOR Loops

```
z = [];  
for (k=1:10)  
    z = [z, rand];  
end  
z  
clear z;
```

```
z = [];  
for (k=10:-1:1)  
    z = [z, rand];  
end  
z  
clear z;
```

# WHILE Loops

```
z = 9.7;  
n = 0.0;  
while (n+1 <= z)  
    n = n + 1;  
end  
n  
clear n z;
```

# Breaking Loops

- breaking loops:

```
n = 10;  
z = rand(1,n);  
l = -1;  
for (k=1:n)  
    if (z(k)<0.5)  
        l = k;  
        break;  
    end  
end  
l  
clear n z l;
```

## Exercise 4

Write an M-file that computes the factorial ( $n!$ ) of a given integer number  $n$  !

# Outline

- 1 Matrices and Arrays
- 2 Loops and Conditional Statements
- 3 Functions**
- 4 2D Plots

# Functions

- Matlab functions:

```
pi_4 = atan(1.)  
sin(pi_4)  
exp(1.)
```

- Anonymous functions:

```
f1 = @(x)(x.*x + 3);  
f2 = @(x,y)(2*y - x);  
x = 0:0.1:2;  
y = 2:-0.1:0;  
fr1 = f1(x);  
fr2 = f2(x,y);  
plot(x, fr1);  
figure;  
plot(x, fr2);  
clear all;
```

# Outline

- 1 Matrices and Arrays
- 2 Loops and Conditional Statements
- 3 Functions
- 4 2D Plots**



## 2D Plots

```
f = sin(0:0.1:2*pi);  
plot(f)  
clear f;  
z = 0:0.1:2*pi;  
f = sin(z);  
plot(z, f)  
clear f z;
```

```
plot(sin(0:0.1:2*pi));  
hold on  
plot(cos(0:0.1:2*pi));  
hold off  
z = 0:0.1:2*pi;  
plot(z, sin(z), 'r-', z, cos(z), 'b—')  
clear z;
```

## 2D Plots

```
z = -2*pi:0.1:2*pi;  
plot(z, sin(z), 'r-', z, cos(z), 'b—')  
title('Sine and Cosine');  
xlabel('angle');  
ylabel('value');  
legend('sine', 'cosine');  
grid on  
axis([-pi pi -1.5 1.5]);  
clear z;
```

### Exercise 5

Work through matlab graphics demo 2-D Plots, Line Plotting, and Axes Properties!

# Outline Part II

## 5 Matrices and Vectors

- Vector Functions
- Matrix Functions
- Sub-Matrices and Colon Notation

## 6 Functions

- Main Functions
- Local Functions
- Nested Functions

## 7 3D Plots

## 8 Usefull Matlab info

# Outline

## 5 Matrices and Vectors

- Vector Functions
- Matrix Functions
- Sub-Matrices and Colon Notation

## 6 Functions

- Main Functions
- Local Functions
- Nested Functions

## 7 3D Plots

## 8 Usefull Matlab info

# Vector Functions

```
>> clear all
>> x = [2 8 3 4 -5 -3 7 -1]
>> y = [3 8 2 1 4 11 8 1.2]
>> A = [6 2 3; 1 8 -9]
>> max(x)
>> z = max(x,y)
>> max(A)
>> max(A,[],1)
>> max(A,[],2)
>> [v,ii] = max(x',[],1);
>> v
>> ii
>> x(ii)
>> max(A,4)
```

# Vector Functions

```
>> sum(x)
>> sum(A)
>> sum(A,1)
>> clear z v ii;
```

## Exercise 6

Write an M-file that multiplies the elements in the rows of an  $3 \times 3$ -matrix (each row with a different scalar, the scalars are in a vector) and stores the results in a new  $3 \times 3$ -matrix !

# Matrix Functions

```
>> B = [x; y]
>> size(B)
>> max(size(B))
>> C = zeros(length(B));
>> whos
>> clear B C;

>> B = [x(1:3); y(3:2:length(y))]; A(2,:)
>> eig(B)
>> [V,D] = eig(B);
>> V
>> D
>> det(B)
>> rank([x;y;x])
```

## Exercise 7

Write an M-file that calculates the inverse of a  $3 \times 3$ -matrix! Verify your result! (Verify the result from the  $[V \ D] = \text{eig}(B)$ ;) )

# Sub-Matrices and Colon Notation

```
>> B
>> B(1:2,2:3)
>> B(:,1)
>> B(2,:)
>> A
>> A2 = A(1:2,1:2);
>> A(1:2,1:2) = eye(2)
>> A(1:2,1:2) = A2(1:2,1:2);
>> C = [1 3; 2 4]
>> z = C(:)
>> n = B(3)
>> B(4)
>> clear n A2 z
```



# Outline

## 5 Matrices and Vectors

- Vector Functions
- Matrix Functions
- Sub-Matrices and Colon Notation

## 6 Functions

- Main Functions
- Local Functions
- Nested Functions

## 7 3D Plots

## 8 Usefull Matlab info

# Main Functions

## Main function:

the first function in the file (visible to functions in other files or in command line)

```
function a = square_area(e)
% SQUARE AREA. Area of a square.
% SQUARE AREA(E) is the area of a square.
% E is the lenght of an edge.

a = e*e;

% end of square area
```

```
>> area = square_area(2.0)
>> help square_area
```

# Main Functions

```
function [vol, diag] = cube_info1(e,d)
% CUBE INFO. Volume and length of the diagonal of
% a cube.
%
% [VOLL,DIAG] = CUBE INFO(E,D) produces the volume of
% a cube VOL and % the length of diagonal of the cube.
% Where E is the length of a edge of a D-dimensional cube.

vol = e^d;
diag = e * sqrt(d);

end
```

```
>> [vol, diag] = cube_info(2.0,3)
>> vol = cube_info(2.0,3)
>> [vol, diag] = cube_info(1.5)
```

# Main Functions

```
function [vol, diag] = cube_info2(e,d)
% CUBE INFO. Volume and length of the diagonal of
% a cube.
%
% [VOL,DIAG] = CUBE INFO(E) produces the volume of
% a cube VOL and the length of diagonal of the cube.
% Where E is the length of a edge of the cube.
%
% [VOLL,DIAG] = CUBE INFO(E,D) produces the volume of
% a cube VOL and the length of diagonal of the cube.
% Where E is the length of a edge of a D-dimensional cube.

if (nargin < 2),
    d = 3;
end

vol = e^d;
diag = e * sqrt(d);

end
```

# Main Functions

```
>> [vol, diag] = cube_info2(1.5)
```

```
>> type cube_info2
```

```
>> type tic
```

```
>> type rank
```

# Local Functions

## Local function:

additional functions within the file in any order after the main function  
(only visible to other functions in the same file)

```
function [avg] = mystats1(x)
    n = length(x);
    avg = mymean(x,n);
end

function a = mymean(v,n)
% MYMEAN Example of a local function.

    a = sum(v)/n;
end
```

# Nested Functions

## Nested function:

A nested function is a function that is completely contained within a parent function. Any function in a program file can include a nested function.

```
function [avg] = mystats2(x)
    n = length(x);
    avg = mymean();

    function a = mymean()
        a = sum(x)/n;
    end
end
```

# Outline

## 5 Matrices and Vectors

- Vector Functions
- Matrix Functions
- Sub-Matrices and Colon Notation

## 6 Functions

- Main Functions
- Local Functions
- Nested Functions

## 7 3D Plots

## 8 Usefull Matlab info



## 3D Plots

```
function f = sinsinc (t,x,y)
    r = sqrt(x.^2+y.^2) + eps;
    f = cos(t)*sin(r)./r;
end
```

```
>> close all
>> [X,Y] = meshgrid(-10:.2:10, -10:.2:10);
>> Z = sinsinc(0.0,X,Y);
>> surf(X,Y,Z);
```

### Exercise 8

Print the surface plot into an eps-file!

# Movies

```
n = 15;  
% Initialize the videowriter object  
v = VideoWriter('sinsinc.avi');  
v.FrameRate = 5;  
open(v);  
% simulation time interval (time step)  
inc = 2*pi/(n-1);  
[X,Y] = meshgrid(-10:.2:10, -10:.2:10);  
for k = 1:n,  
    t = inc * k;  
    Z = sinsinc(t,X,Y); % output at k-th time step  
    clf % clear image  
    surf(X,Y,Z);  
    axis([-10 10 -10 10 -1 1])  
    colormap(copper) % set color scheme  
                                % put the frame into movie object  
    frame = getframe;  
    writeVideo(v,frame);  
end  
close(v);
```

## Exercise 9

Print the different figures to 'Portable Network Graphic (PNG)' files instead of creating the movie! Modify the name of the file according to the loop index.

# Outline

## 5 Matrices and Vectors

- Vector Functions
- Matrix Functions
- Sub-Matrices and Colon Notation

## 6 Functions

- Main Functions
- Local Functions
- Nested Functions

## 7 3D Plots

## 8 Usefull Matlab info

# Measuring the Execution Time

```
time = zeros(100,1);  
for i = 1:100,  
    A = rand(i);  
    b = rand(i,1);  
    tic  
    x = A\b;  
    time(i) = toc;  
end  
plot(time)
```

# Debugging

- For prototyping a user friendly debugging is necessary
- Editor debugging features
- Command line debugging features

```
>> dbstop if error  
>> help dbstop
```

Write in a script file and run:

```
a = [1 2 3]; i = 4;  
a(i)
```