Computer Engineering - ELC 363

Lab 4 Report: ARM ALU

Nick Smith and Brian Dawson



Due: 11/07/2019

Introduction and Problem Description:

In this lab, students created a simple arithmetic logic unit (ALU) using Xilinx Vivado software. The ALU was a 64 bit ARM and the design approach for the lab was bottoms up. The ALU also did not support overflow detection and was based on the following function table.

ALU control	Function
0000	AND
0001	OR
0010	add
0110	subtract
0111	Pass input b
1100	NOR

Another additional requirement for the ALU was that it had to have an active high output if the result of the ALU was zero.

Results:

a. Verilog Design Code

```
`timescale 1ns / 1ps

module alu(
    input wire [63:0] a,b,
    input wire [3:0] control,
    output reg [63:0] c_out,
    output reg z
    );

always @(control) begin
```

```
case( control )
       4'b0000: // AND
              c_out = a & b;
       4'b0001: // OR
               c_out = a | b;
       4'b0010: // add
              c out = a + b;
       4'b0110: //subtract
              c_out = a - b;
       4'b0111: // Pass input b
              c out = b;
       4'b1100: // NOR
           c_{out} = \sim (a \mid b);
       endcase
       if( c_out == 0)
       begin
       z = 1'b1;
       end
       else
       begin
       z = 1'b0;
       end
       end
{\tt endmodule}
```

b. Verilog Test Code

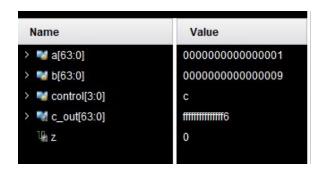
```
`timescale 1ns / 1ps
module testbench;
//Input
      reg [63:0] a;
       reg [63:0] b;
      reg [3:0] control;
//Output
      wire[63:0] c_out;
       wire z;
       alu uut(.a(a), .b(b), .control(control), .c_out(c_out), .z(z));
       initial begin
  control = 4'b0000;
  a = 0;
  b = 0;
  #10
  control = 4'b0001;
  a = 1;
  b = 8;
  #10
  control = 4'b0010;
  a = 4;
  b = 8;
  #10
  control = 4'b0110;
  a = 5;
```

```
b = 10;
#10
control = 4'b0111;
a = 0;
b = 6;
#10
control = 4'b1100;
a = 50;
b = 70;
end
    initial #50 $finish;
endmodule
```

c. Waveforms for all functions

Test Case 1:

Operation	Input A (decimal)	Input B (decimal)
AND	6	3
OR	2	4
add	5	1
subtract	8	4
Pass input b	1	6
NOR	1	9



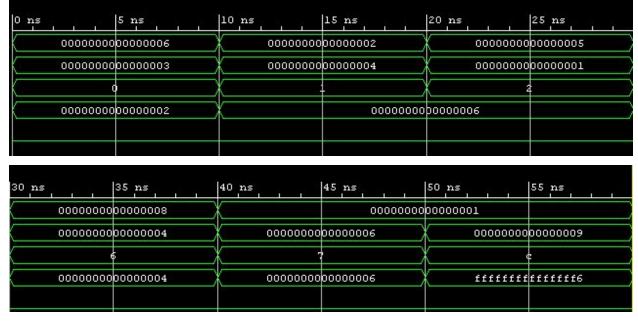


Figure 1: Trial 1 Waveform generation

Test Case 2:

Operation	Input A (decimal)	Input B (decimal)
AND	20	14
OR	16	19
add	30	13
subtract	32	41
Pass input b	11	26
NOR	18	29



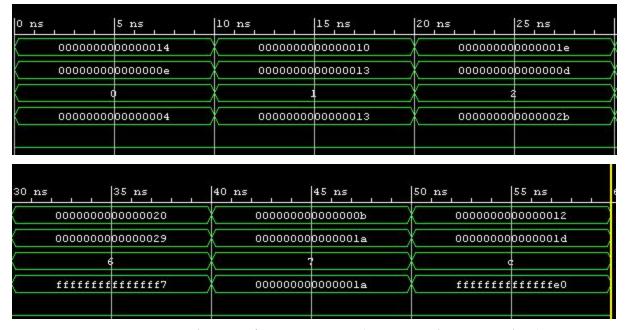
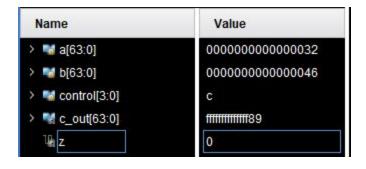


Figure 2: Trial 2 Waveform generation (more complex input values)

Test Case 3:

Operation	Input A (decimal)	Input B (decimal)
AND	0	0
OR	1	8
add	4	8
subtract	5	10
Pass input b	0	6
NOR	50	70



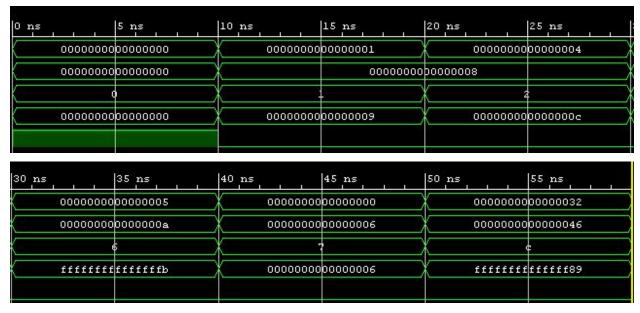


Figure 3: Trial 3 Waveform generation (active high when result is zero)

Discussion:

Using experience from the previous labs, students implemented the ALU design. The primary module for the ALU system consisted of test cases depending on the opcode that resulted in various different arithmetic and logical operations conducted on two input values. There were two main outputs, the normal output used for all of the operations and the zero output which was only ever activated if the normal output was equal to zero. The testbench then provides initial values for each test case and went through each instruction with different inputs and a delay to allow for viewing of individual instructions.

Conclusion:

The lab worked as expected. The ALU produced the correct outputs in all of the cases.

This lab also helped develop skills in using the Xilinx Verilog software and also provided a vital piece of a later lab in this course, the full ARM processor.