

Musketeers Expansion Pack

The politics of the high courts are elegant, shadowy, and subtle. Not so in the outlying duchies. Rival dukes contend for unclaimed lands far from the king's reach, and possession is the law in these lands. Use your forces to adapt to your opponent's strategies, capturing enemy troops, before you lose your opportunity to seize these lands for your good.

In *The Duke*, players move their troops (tiles) around the board and flip them over after each move. Each tile's side shows a different movement pattern. If you end your movement in a square occupied by an opponent's tile, you capture that tile. Capture your opponent's Duke to win!

MUSKETEERS EXPANSION PACK RULES

The four musketeer tiles (D'Aragnon, Athos, Porthos and Aramis) replace the light stained Duke, Duchess, Assassin and Wizard Tiles.

Richlieu, de Winter and Rochforte replace the dark stained Duke, Duchess and Wizard Tiles.

The musketeer player starts with any three of the musketeers on the board; the player chooses which three, but they must still be placed using the standard set-up rules (i.e. one in either center square at the edge of the board, the other two fully adjacent).

The other player keeps the starting set-up of two Footman, but the Richlieu tile takes the place of the Duke.

To win the musketeer player must capture Richlieu. For the Richlieu player, as soon as all musketeers currently on the board are captured, he wins (this could be three if the fourth tile has not yet been drawn from the bag, or four if it has been drawn and placed).

Place A New Troop Tile: When ever the musketeer player places a new tile, it is always placed in one of the two starting squares where a Duke is normally placed. If both tiles are occupied by friendly tiles, then a new Troop Tile cannot be drawn and placed; if either square is occupied by an enemy tile, then a new Troop Tile can be placed in that square, capturing said tile.

PRINT AND PLAY

As with the *The Duke Print & Play*, simply print out the page, cut out the tiles, fold them and paste/tape the front and back together.

THE DUKE

The complete, full rules of the game are available in a free PDF found at www.catalystgamelabs.com/casual-games/the-duke/







