

Probe hardware and software updates

Brian Frost

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1 Introduction

A spectral domain optical coherence tomography probe (hereafter “the probe”) was designed by Nathan Lin, and is presented in his PhD thesis. While his preliminary work validated the functionality of this probe, a significant amount of work has been done since his departure to improve the probe’s functionality.

In particular, I have worked at improving the probe’s accessibility, allowing for better interfacing with the ThorImage software, and for real-time B-Scanning at higher quality than what ThorImage produces. I have also produced acquisition software that allows us to process probe-acquired data using the exact same pipeline as standard bulk-optics-acquired data.

In this document, I will discuss these advancements at a high level, giving significant detail for new features and leaving older features to previous documentation found on [my GitHub page](#). In particular, for information on the probe, see the [Probe Driver Report](#). For excruciating detail on the theory of OCT background subtraction and the acquisition/processing functions for the probe, see the [Fixed-Background Processing Report](#).

I will first give a bit of intuition regarding the background used in OCT processing ([Sec. 2](#)), specifically as it pertains to use of the ThorImage software. I avoid repetition from my previous report and look only emphasize and explain some phenomena we have recently observed using the probe alongside ThorImage.

I will continue with an overview of the circuit’s functionality ([Sec. 3](#)). I emphasize key changes since the last report was written, and signal qualities that need to be kept in mind when changing between probes.

I will then discuss updates to the control programs used for acquiring and observing data from the probe ([Sec. 4](#)). I will also discuss the means by which ThorImage can be used with the probe, and how the data displayed in ThorImage ought to be interpreted ([Sec. 5](#)).

Finally, I will show some important data taken from the probe which ought to influence how we interpret all future probe-acquired scans. First, we show that the SNR in water is significantly worse than that in air ([Sec. 6.1](#)), which is important for *in vivo* experiments where data is taken in the fluid of the cochlea. Lastly, we show an interesting phenomenon wherein despite low SNR, we can achieve informative B-Scans formed of low-quality A-Scans ([Sec. 6.2](#)). We discuss how this fact can be used to extract location information from the time-averaged M-Scan magnitude.

2 The background in OCT processing

- 2.1 Why do we need a background?
- 2.2 How does ThorImage capture the background?
- 2.3 How do our programs handle the background?

3 Probe control signals and circuitry

- 3.1 Telesto output signal
- 3.2 Circuit function and capacitance values

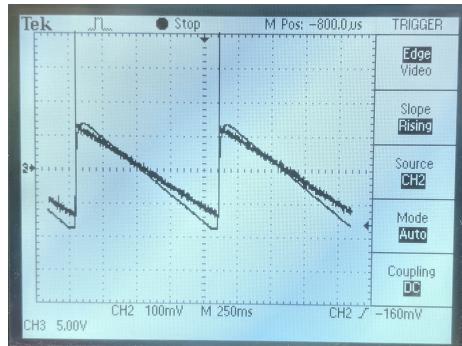


Figure 1: Response at 10 kHz.

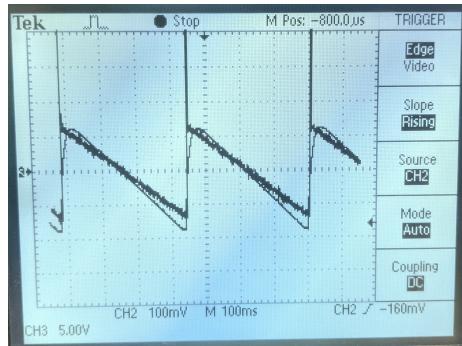


Figure 2: Response at 28 kHz.

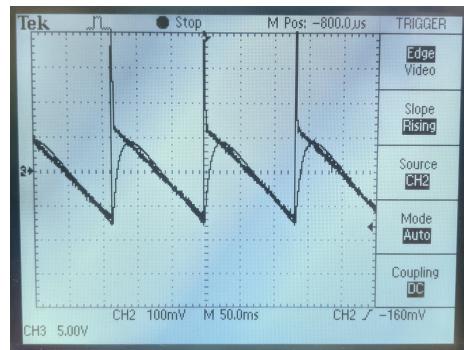


Figure 3: Response at 76 kHz.



Figure 4: Response at 76 kHz.

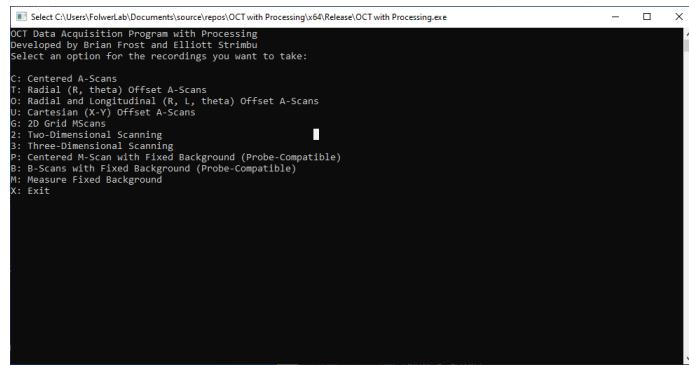


Figure 5: .

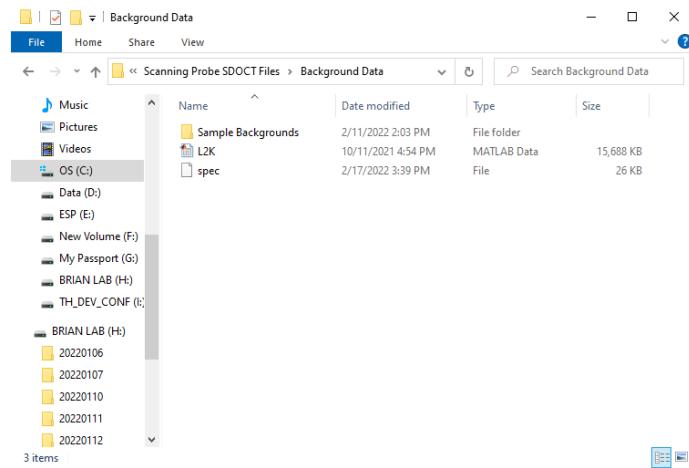


Figure 6: .

3.3 Adjusting resistances for each probe

4 Control programs for fixed background

4.1 Option M: Measure Background

4.2 Taking and observing B-Scans with fixed background

4.3 Option P: M-Scans with fixed background

5 Using ThorImage with the probe

5.1 The ThorImage “fake background” trick

6 Signal quality

6.1 SNR in air vs. water

4

6.2 B-Scan quality

```

Using probe or bulk optics? (p/b)
>K
>K
one shot size: 100
Select FOV in millimeters: .36
0000
You are using a probe, so we will B-Scan with 0.04um pixel size at 28kHz sampling rate.
tid: 3
tid: 1
tid: 4
tid: 5
tid: 6tid: 0
tid: 2

Providing FFT...
Coloring data of size 9216000.
Press 'x' to stop, anything else to continue.

```

Figure 7: .

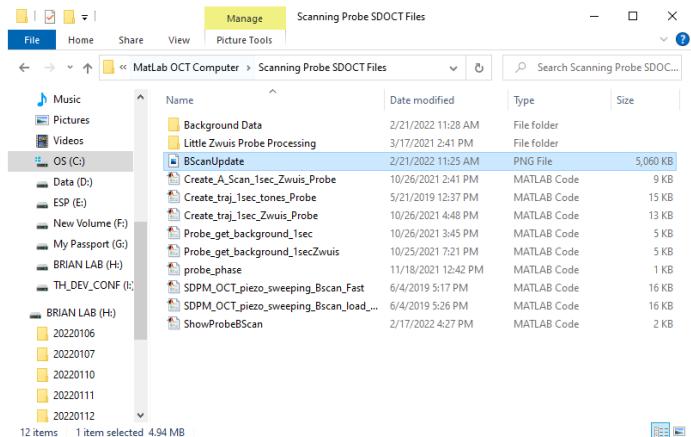


Figure 8: .

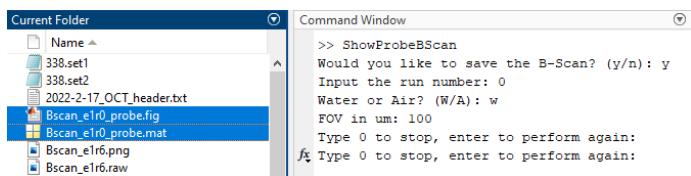


Figure 9: .

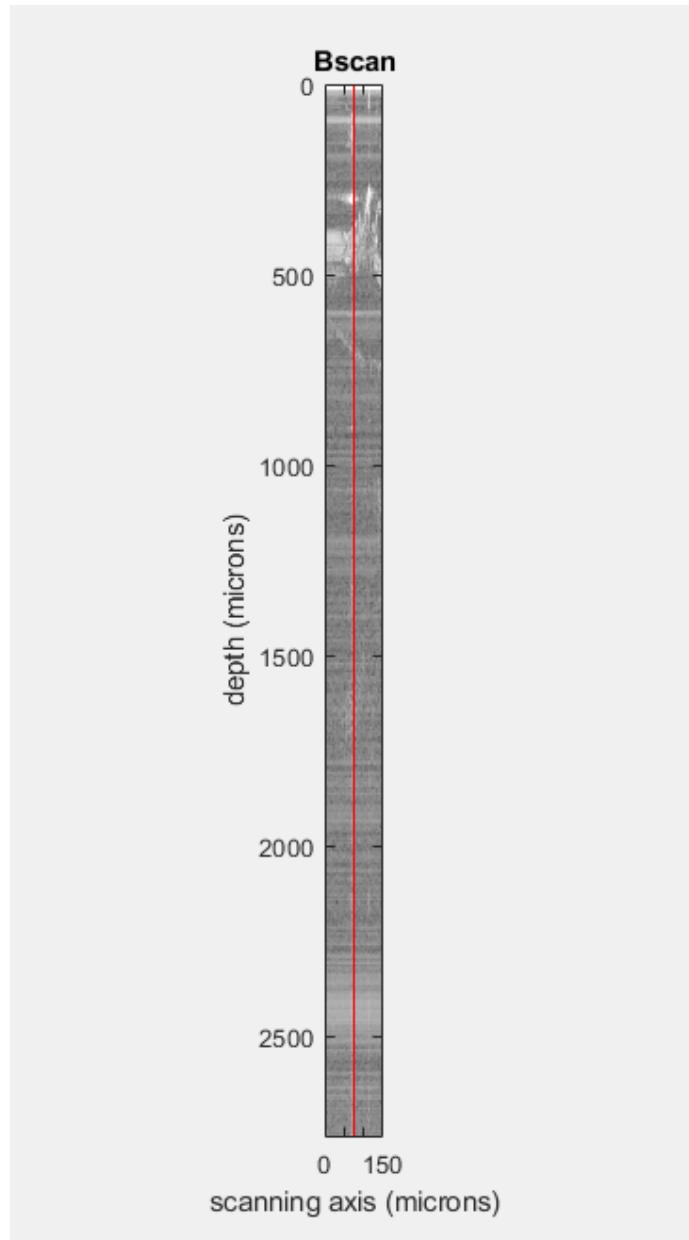


Figure 10: .

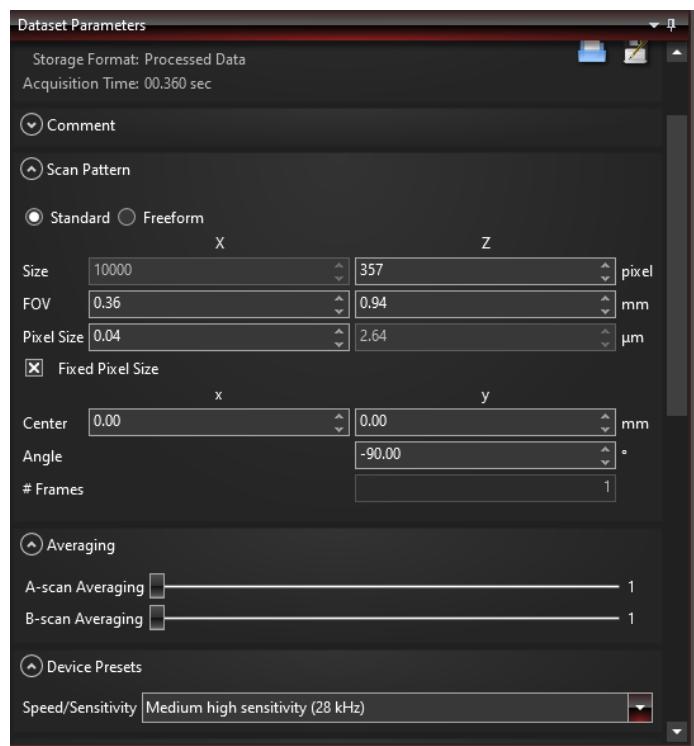


Figure 11: .

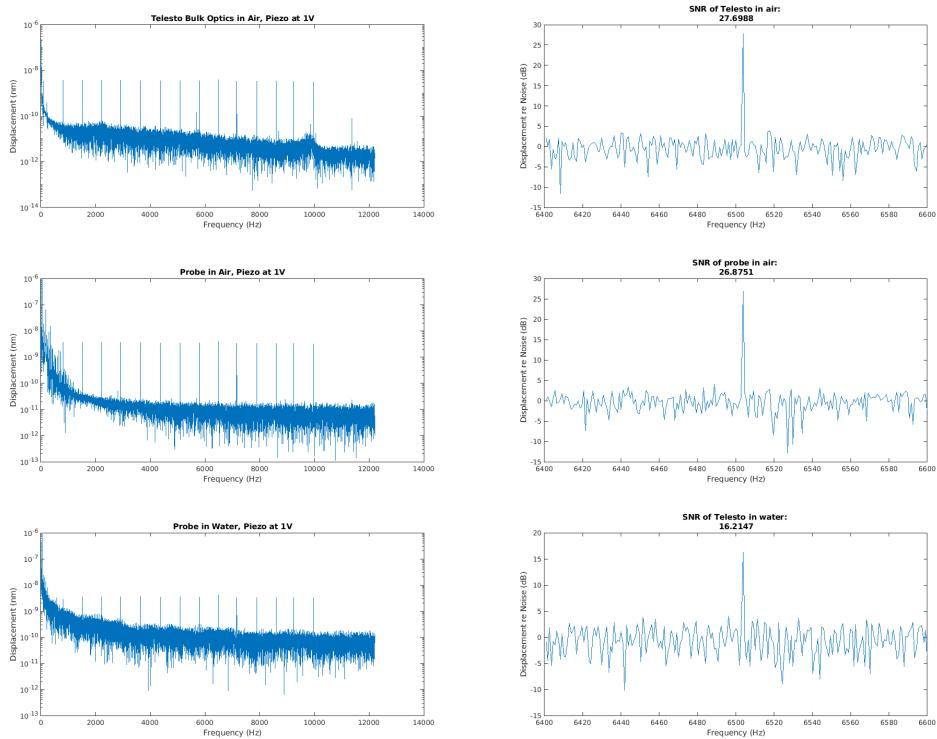


Figure 12: .

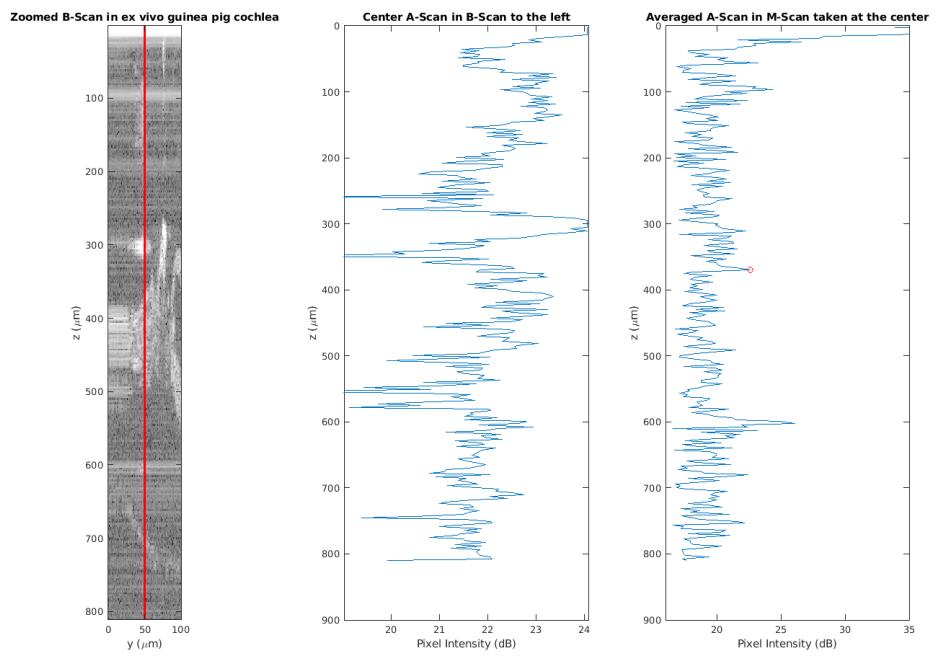


Figure 13: .