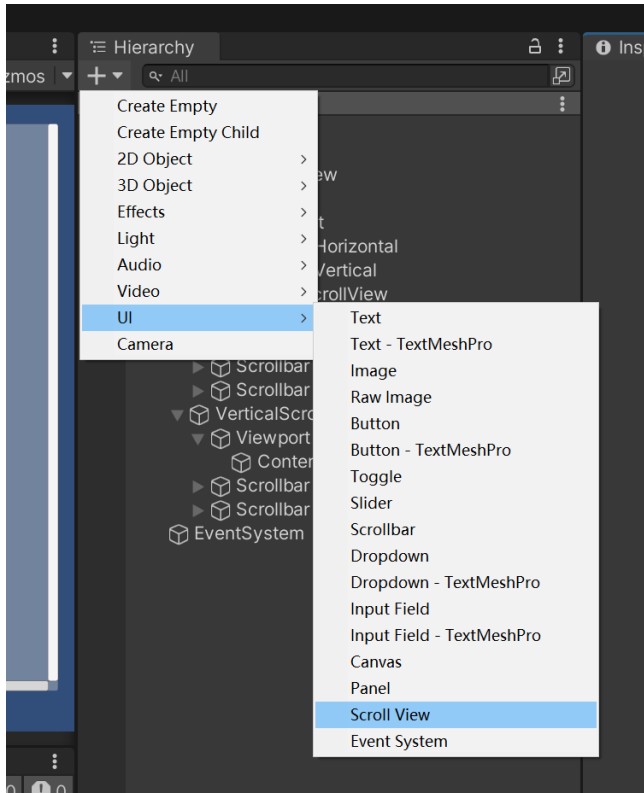


Unlimited Scroll UI

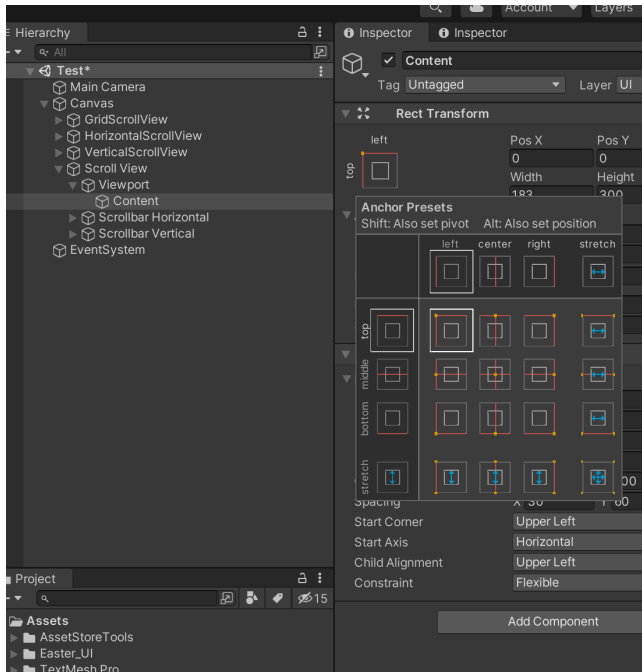
version 1.1.0

Quick Setup

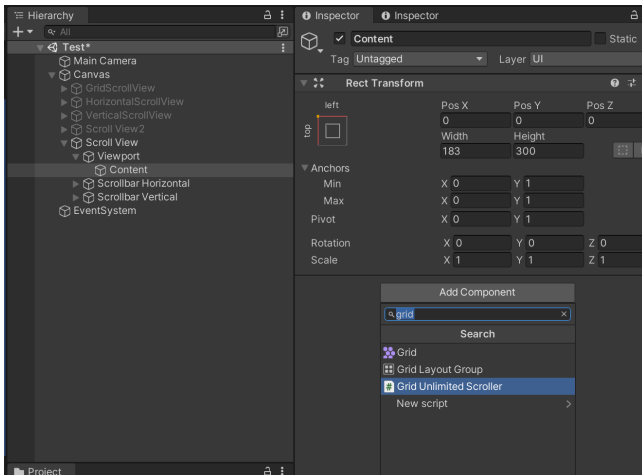
Step 1: Add “UI/Scroll View” from Add GameObject menu.



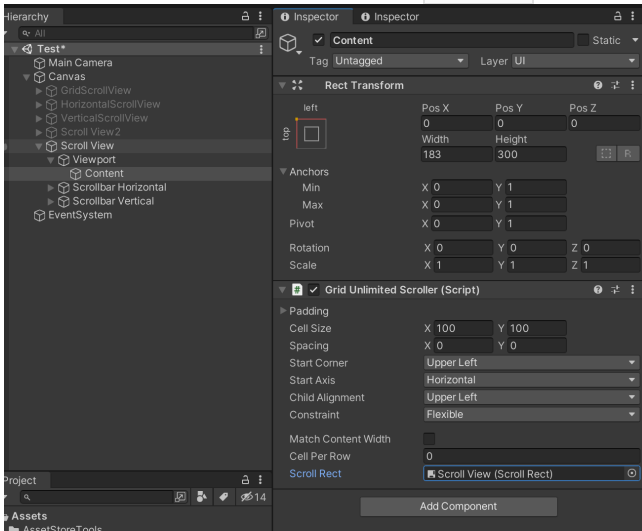
Step 2: Change the anchor of the “Content” object to upper left.



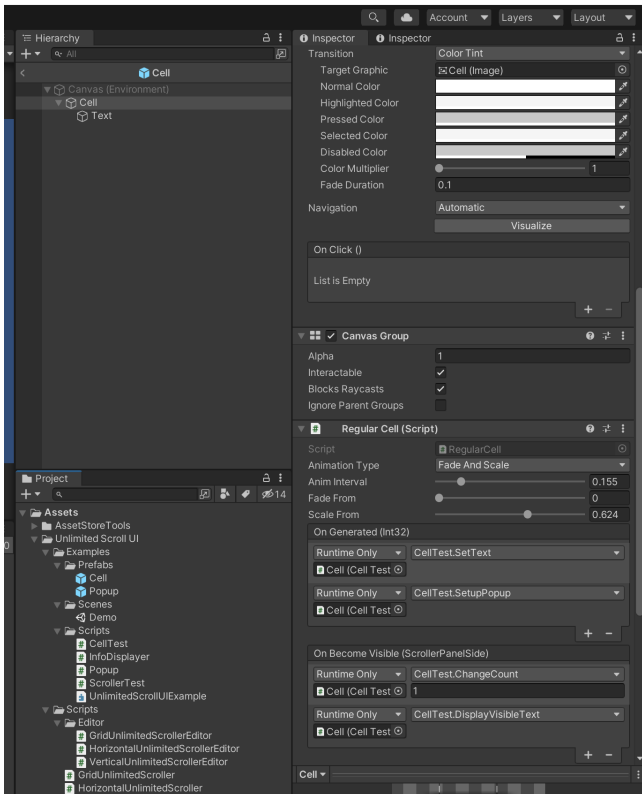
Step 3: Add UnlimitedScroller with your desired auto layout type.



Step 4: Drag and drop the scroll view to **Scroll Rect** field.



Step 5: Prepare a cell prefab that has the **RegularCell** script or your custom script that implements the **ICell** interface.



Step 6: To test it out immediately, add a **ScrollerTest** script below **Unlimited Scroller**, reference to your cell and set total count.

References

Please go to this website for full reference: <https://brian-jiang.github.io/UnlimitedScrollUI/api/UnlimitedScrollUI.html>

Supports

If you have any questions, please post [here](#) or comment [here](#)

Or email me directly at: bjjx1999@live.com

Thank you for your support!