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Introduction

Unlimited Scroll UI

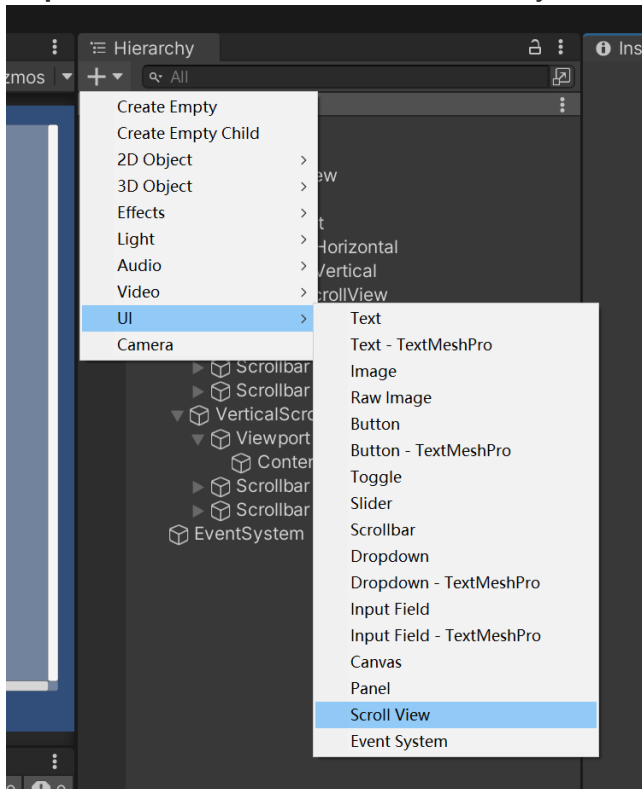
version 1.3.0

Summary

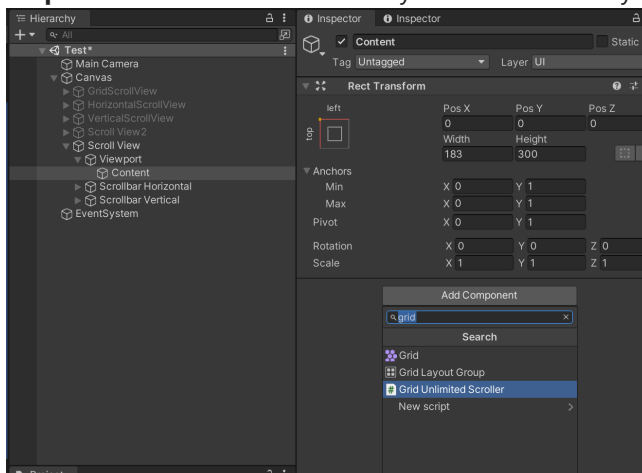
A plugin in Unity that let you easily create scroll views with unlimited items. See in [asset store](#).

Quick Setup

Step 1: Add "UI/Scroll View" from Add GameObject menu.

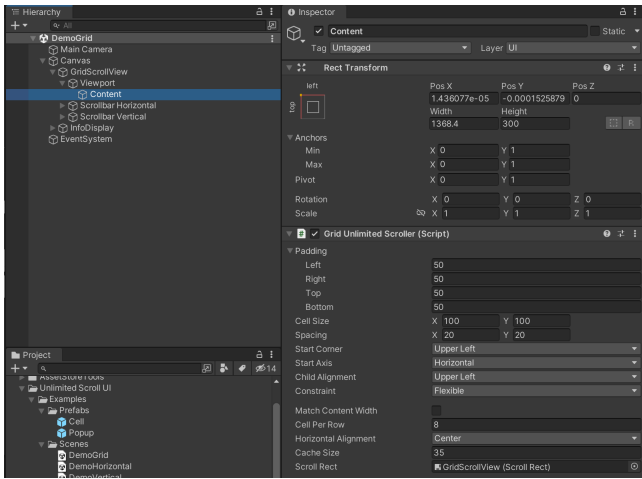


Step 2: Add UnlimitedScroller with your desired auto layout type.

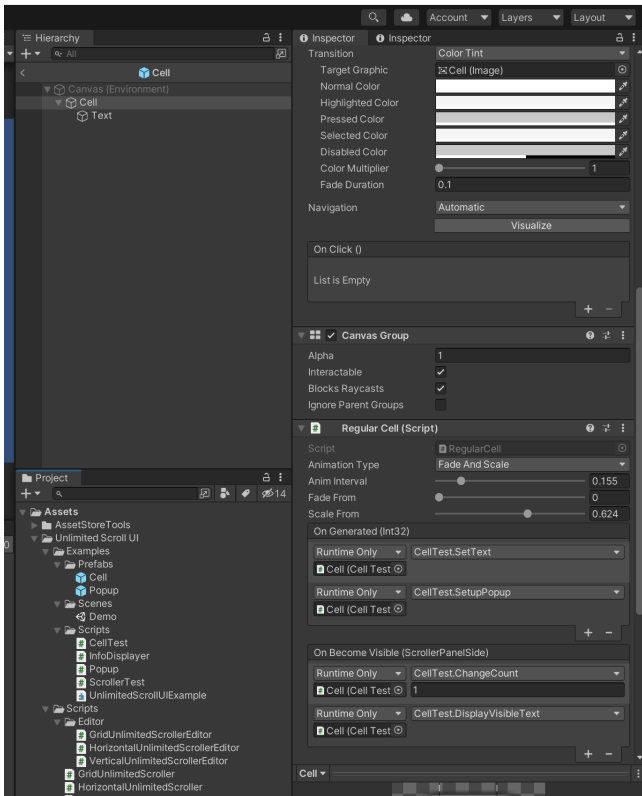


Step 3: Drag and drop the scroll view to `Scroll Rect` field. Set initial cell cache count.

If you use grid scroller, you can also change its alignment.



Step 4: Prepare a cell prefab that has the `RegularCell` script or your custom script that implements the `ICell` interface.



Step 5: To test it out immediately, add a `ScrollerTest` script below `Unlimited Scroller`, reference to your cell and set total count.

References

Please go to this website for full reference: <https://brian-jiang.github.io/UnlimitedScrollUI/api/UnlimitedScrollUI.html>

Supports

If you have any questions, please post [here](#) or comment [here](#)
 Or email me directly at: bjjx1999@live.com
 Thank you for your support!