

DESIGN - Assignment 2

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1 Description

This program will contain a library of files with functions that all try to calculate the approximation of either π or e based on various traditional methods in an attempt to replicate `<math.h>`. It also contains a test harness that will be used to compare the accuracy between this math library and the built-in `<math.h>` library.

2 Files

1. bbp.c

- This source file contains the code that calculates the approximation of π using Bailey-Borwein-Plouffe's formula and also returns the value of the number of terms computed.

2. e.c

- This source file contains the code that calculates the approximation of e using Euler's formula and also returns the value of the number of terms computed.

3. euler.c

- This source file contains the code that calculates the approximation of π using Euler's formula and also returns the value of the number of terms computed.

4. madhava.c

- This source file contains the code that calculates the approximation of π using the Madhava series and also returns the value of the number of terms computed.

5. newton.c

- This source file contains the code that calculates the approximation of \sqrt{x} using Newton's method and also returns the value of the number of terms computed.

6. viete.c

- This source file contains the code that calculates the approximation of π using Viete's formula and also returns the value of the number of terms computed.

7. mathlib-test.c

- This source file contains the main() function that runs and tests the functions of the created math library.

8. mathlib.h

- This header file contains the interface of the created math library.

9. Makefile

- This make file contains the code that builds and compiles the math library program to be run. It also cleans all compiler generated files and formats the code to be submitted.

10. README.md

- This markdown file describes the program, how to build it, how to run it, and also lists and explains all the command-line options that the math program accepts. It also documents any false positives given by scan-build.

11. DESIGN.pdf

- This pdf is the manual that explains the program, files included, layout or structure, and pseudo-code of the math library.

12. WRITEUP.pdf

- This pdf is a scientific writeup made up of graphs and explanations by the gnuplot tool which shows the differences in the values between the mathlib and <math.h>.

3 Pseudo-code

3.1 bbp.c

define pi bbp

set static counter variable

set k variable

while loop until reaching epsilon

do $16^{-k} * \frac{(k(120k+151)+47)}{k(k(512k+1024)+712)+194}+15$

```
    increment counter
return value
```

```
define pi bbp terms
    return counter
```

3.2 e.c

```
define e
set static counter variable to 2
set n variable to 1
set k variable
while loop until reaching epsilon
    do  $k = n * 1/n+1$ 
    increment counter variable
    add k to n
return n
```

```
define e terms
    return counter
```

3.3 euler.c

```
define euler
set static counter variable
set total variable
set k variable
while loop until reaching epsilon
    do  $\frac{1}{k^2}$ 
    add to total var
    increment counter variable
    multiply 6 to total
    total = sqrt of total
return total
```

```
define euler terms
    return counter
```

3.4 madhava.c

```
define madhava
set static counter variable
set total variable
set k variable
while loop until reaching epsilon
    do  $\frac{(-3)^{-k}}{2^{k+1}}$ 
    add to total var
    increment counter variable
    do  $\sqrt{12} * \text{total}$ 
return total
```

```
define madhava terms
    return counter
```

3.5 newton.c

Use assignment pdf provided pseudocode
add a counter variable within while function

```
def newton factors
    return counter
```

3.6 viete.c

```
define viete
set static counter variable
set total top variable to  $\sqrt{2}$ 
set total variable
while loop until reaching epsilon
    do total top = total top *  $(+ \sqrt{2})$ 
    set to total top
    total = total top / 2
    increment counter variable
    return total
```

```
define viete factors terms
    return counter
```

4 Credits

1. I used the asgn2.pdf from Professor Long for formulas and explanations.
2. I watched the Lab Section recording from Eugene held on 10/05.