

Coding rules

The most important rule in my opinion: Always test your code as soon as possible (Or: as soon as part of your code should run, test i

f it runs properly) **##** Extention of the first rule: Be extra careful with iterations and always check if they work properly right after writing them. **##** Use 'counter++' instead of '++counter'

Rule for writing better tests

Write tests that also check some linked transformations (i.e first and add, then an addAll, then remove etc.)

Rules for writing more maintainable and more readable code

Use nouns for classes so that Objects are of a type that indicates the reader what it is.

- Example: 'public I item' does not tell me, of what kind this 'I' Object is. **##** Describe your methods: Why not add a simple comment to your methods to tell the reader what your methods do?