## **Smart Contract Diagram**

```
sh-ballot
address chairperson;
mapping(address ⇒ Shareholder) shareholders;
uint numShareholders;
Proposal[] proposals;
Phase public state;
uint public numChoices;
VoteMode public votingMode;
uint public votingDeadline;
uint public votingDuration;
uint vinner:
uint winner:
bool public winnerSelected;
modifier validPhase(Phase reqPhase)
modifier validVoteMode(VoteMode mode)
modifier shareholderRegistered()
modifier onlyChair()
modifier onlyShareholder()
modifier beforeDeadline()
modifier validProposal(uint num)
modifier canStillVote(address toCheck)
 function registerShareholder(address shareholder, uint numSharesOwned)
   public
onlyChair
validPhase(Phase.Regs)
 function setVotingMode(VoteMode mode)
 function setVoteTimeline(uint8 howLong, uint8 unit)
   onlyChair
validPhase(Phase.Regs)
 function beginVoting()
   public
onlyChair
validPhase(Phase.Regs)
 function endVoting()
   public
onlyChair
validPhase(Phase.Vote)
 function countVotes()
   public
onlyChair
validPhase(Phase.Done)
 function releaseWinner()
   public
onlyChair
validPhase(Phase.Done)
function allocateVotesByNumber(uint8 toProposal, uint numVotes)
   public
beforeDeadline
   shareholderRegistered
validPhase(Phase.Vote)
   validProposal(toProposal)
validVoteMode(VoteMode.OnePerShare)
canStillVote(msg.sender)
 function allocateVotesByPercentage(uint8 toProposal, uint8 percentage)
   public
beforeDeadline
   betoret/eadine
shareholder/Registered
validPhase(Phase.Vote)
validProposal(toProposal)
validVoteMode(VoteMode.OnePerShare)
canStillVote(msg.sender)
function getNumRemainingVotes() public
   view
shareholderRegistered
returns(uint)
 function getWinner()
   public
view
validPhase(Phase.Released)
    returns (uint)
```