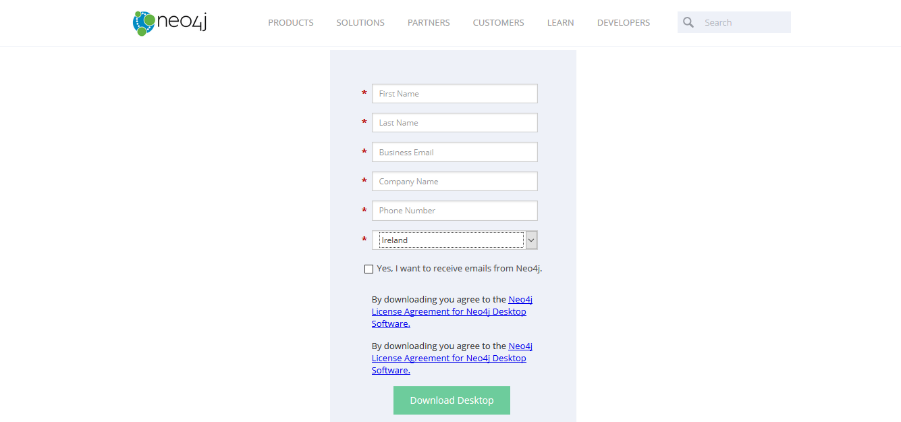
Installation & Configuration Guide

This document will guide you through the installation and set-up required to run the Six Nations Tracker Application.

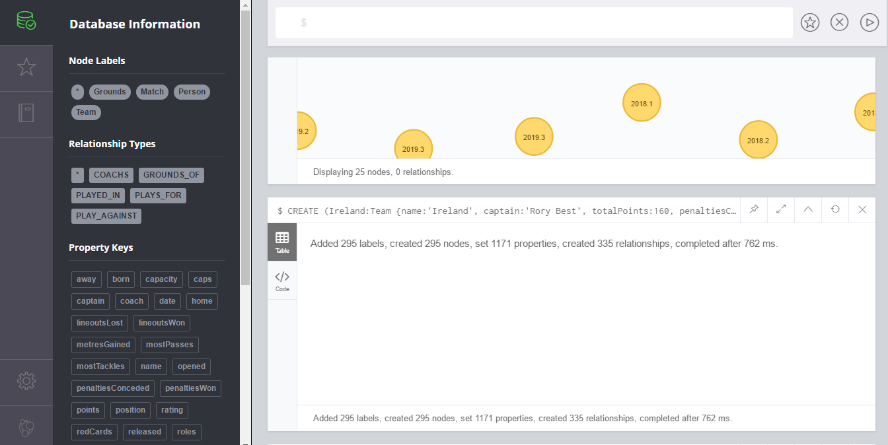


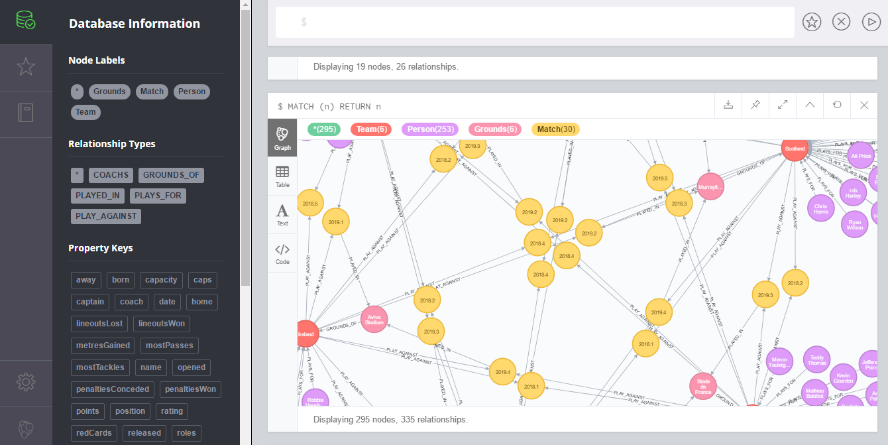
Step 1: Installing Neo4j

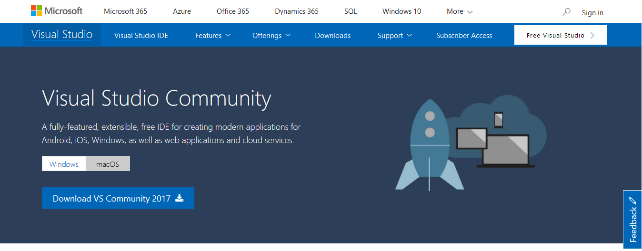
Start by downloading and installing Neo4j by following this link -

<https://neo4j.com/download/>

Fill in the form and begin the download.

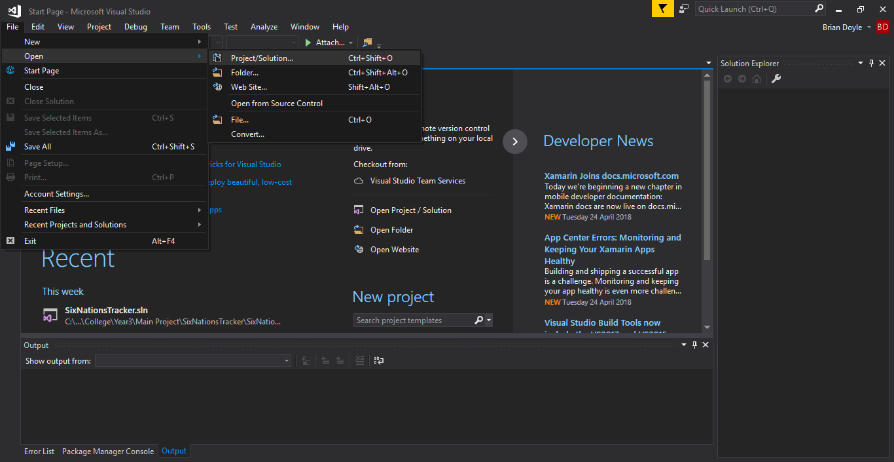
Once installed, create your login details and initialize a server. Access the console through the 'localhost:7474' URL. (Note: If you created the database on a different port you will need to access it through that port instead of the default :7474)

Next, copy all the code from '6NationsNeo4j.txt' and paste it into the command line of the neo4j console. Running this will populate your database. You can view the entire database by typing 'MATCH (n) RETURN n' into the command line.



Next download and install [Visual Studio](https://www.visualstudio.com/vs/community/) from this link –

<https://www.visualstudio.com/vs/community/>

Once installed open the 'SixNationsTracker.sln' project solution.

Before running the program, you will have to change the login details in the code (and change the port if you're database was created on a different one).

This line of code will need to be altered on both the 'TeamPage.xaml.cs' and 'FixturesPage.xaml.cs':

Username: neo4j

Password: Rubydoy14

You will have to change these to your own login details.

Finally run the program on Local Machine.