## **Android Developer**

Dedicated and hardworking mobile developer with 4 years of experience in Android Development. Self-motivated worker who is able to establish and create strong relationships with clients in a professional manner. Great team player who is able to collaborate with colleagues in different roles in order to deliver high quality services, while meeting clients' needs within their budget.

### **Technical Skills**

Android Development	<ul><li>Material</li><li>Android</li><li>RxJava</li></ul>	<ul><li>Unit Test</li><li>Dagger</li><li>Git</li></ul>	<ul><li>Firebase</li><li>MVC/MVP</li><li>Restful</li></ul>	<ul><li>XML</li><li>JSON</li><li>oAuth</li></ul>	
Languages	Java C++	<ul><li>C#</li><li>JavaScript</li></ul>	■ MySQL ■ PHP	■ BASH ■ Lua	<ul><li>Python</li></ul>
Web Tools & Frameworks	<ul><li>WordPress</li><li>Laravel</li><li>jQuery</li></ul>	<ul><li>AWS</li><li>Gulp</li><li>React</li></ul>	<ul><li>SCSS</li><li>LESS</li><li>VueJS</li></ul>	■ NPM ■ Angular2	

# **Work Experiences**

#### **Mobile Developer**

*Freelance Contractor* – Los Angeles, CA (01/2014 – **Present**)

- Developing a wide range of mobile apps in order to help clients to find the perfect solution for their needs.
- Creating and presenting technical proposals and its proper documentation for clients.
- Working and advising several designers to improve the user experience through clean interfaces for simple and intuitive interactions and experiences.
- Establishing and maintaining strong relationships with clients, analyzing their needs and presenting the best solution within their budget, as well following their feedback to ensure clients' satisfaction.

#### Education

Rio Hondo College - Whittier, CA

2014

Associate of Science in Information Technology

**Udacity** (Partnership with Google Inc.) – *Online* 

In Progress

### Android Developer Nanodegree

#### Relevant coursework:

- Advanced Android Development
- Android Ubiquitous Computing
- Google Services (Analytics,

- Gradle for Android and Java
- Material Design

Connectivity, Location, Maps)

# **Notable Projects**

Poke Scanner 201

An application geared towards users playing PokemonGo. The application helped users crowdsource the location of various Pokémon in their area.

- Acted as Leader Developer within a team of over 40 different contributors.
- App achieved 5 million downloads over the course of 2 months.
- System designed for high volume operations, currently 40~50k concurrent users.
- Translated into 27 differently languages via Crowd Sourcing.

Invoice Manager 201

Invoice Manager is a SaaS dedicated to helping companies manage and bill out Vehicle Repairs. It's specifically geared

towards the Dealership market with many rich features such as a Vin Decoder and Automatic Invoice Generation.

- Website was built using PHP (Laravel Framework).
- Mobile Application was built using Android.
- Currently at 4 different companies using the application.

References available upon request.