BRAYAN FLOREZ

System engineer and software developer



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BrianFs04



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PERSONAL PROFILE

I have been obsessed with the idea of using software to solve practical problems, to me, this is like magic where the only limit is my own imagination and ingenuity. I enjoy working in a team environment, in my past projects experiences I learned team members can contribute different perspectives to solve any problem, this synergy can produce creative and productive results making everything easier to go.

PROJECTS

FEB 2021

SMILING SCHOOL

MAR 2021

Basic implementation of a webpage using HTML, CSS, Bootstrap, JS and, jQuery. It was an interesting project since it was made starting from a mockup in Figma.

- Github link: SmilingSchool
- Preview link: here

MAY 2020

PETSPOT

JUN 2020

Web page where pets had a chance to get adopt. It was made using MERN stack (MongoDB, Express, React, and Node)

• Github link: PetSpot

FEB 2020

AIRBNB CLONE (THE CONSOLE)

MAR 2020

First part to create a clone of the functionality of AirBnB using Python and its unittest module. It intended to create a basic console with some commands that allows the user to create, destroy, serialize/deserialize objects in JSON)

• Github link: AirBnB (The console)

EDUCATION

SEP 2019 - SEP 2021

HOLBERTON SCHOOL

Software developer

FEB 2013 - MAY 2019

CORPORACION UNIFICADA NACIONAL DE EDUCACION SUPERIOR (CUN)

Systems engineer bachelor's degree

TECHNOLOGIES

HTML JS react-native

CSS React Bootstrap

LANGUAGES

- Spanish (native)
- English (proficient)
- French (beginner)