

# SOFE 3950U / CSCI 3020U: Operating Systems

# **TUTORIAL #5: POSIX Threads**

## **Objectives**

- Learn the fundamentals of multithreading
- Gain experience using POSIX threads

## **Important Notes**

- Work in groups of **four** students
- All reports must be submitted as a PDF on blackboard, if source code is included submit everything as an archive (e.g. zip, tar.gz)
- Save the file as <tutorial\_number>\_<first student's id>.pdf (e.g. tutorial5\_100123456.pdf)
- If you cannot submit the document on Blackboard then please contact the TA
   (Jonathan Gillett) with your submission on slack at <a href="http://sofe3950u.slack.com">http://sofe3950u.slack.com</a>
   or send him an email via <a href="jonathan.gillett@uoit.net">jonathan.gillett@uoit.net</a>.

### **Notice**

It is recommended for this lab activity and others that you save/bookmark the following resources as they are very useful for C programming.

- http://en.cppreference.com/w/c
- http://www.cplusplus.com/reference/clibrary/
- <a href="http://users.ece.utexas.edu/~adnan/c-refcard.pdf">http://users.ece.utexas.edu/~adnan/c-refcard.pdf</a>
- http://gribblelab.org/CBootcamp

The following resources are helpful as you will need to use pthreads in order to make your program multithreaded.

- https://computing.llnl.gov/tutorials/pthreads/
- http://randu.org/tutorials/threads/
- <a href="http://pages.cs.wisc.edu/~travitch/pthreads">http://pages.cs.wisc.edu/~travitch/pthreads</a> primer.html

# **Conceptual Questions**

- 1. Read the pthread documentation and explain the following three functions: pthread\_create, pthread\_join, pthread\_exit.
- 2. Explain how the memory of threads work in comparison to processes, do threads share the same memory, can threads access the memory of other threads?
- 3. Name the differences between **multithreading** and **multiprocessing** (multiple processes). What are the advantages and disadvantages of each?
- 4. Provide an explanation of **mutual exclusion**, what is a **critical section?**
- 5. Research the functions used to perform **mutual exclusion** with pthreads and explain the purpose of each function.

## **Application Questions**

All of your programs for this activity can be completed using the template provided, where you fill in the remaining content. A makefile is not necessary, to compile your programs use the following command in the terminal. If you do not have clang then replace clang with gcc, if you use gcc you must use -pthread instead of -lpthread. If you are still having issues please use -std=gnu99 instead of c99.

#### Example:

```
clang -Wall -Wextra -std=c99 -lpthread question1.c -o question1
```

You can then execute and test your program by running it with the following command.

```
./rogram name>
```

#### **Example:**

./question1

#### **Template**

```
#define _XOPEN_SOURCE 600 // required for barriers to work
#include <stdlib.h>
#include <stdio.h>
#include <pthread.h>
int main(void)
{
}
```

- 1. Create a program that does the following, make sure you can complete this before moving to further questions, when compiling add the **-lpthread** argument, if you are using **gcc** use the **-pthread** argument.
  - Creates two threads, the first uses a function **hello\_world()** which prints *hello world*, the second uses a function **goodbye()** which prints *goodbye*.
  - Each function has a random sleep duration before printing the output
  - After running your program a few times you should notice that the order of hello world and goodbye being printed to the screen is not consistent, as each thread is executing independently.
- 2. Create a program the does the following.
  - Prompts the professor for **five** student's grades.
  - Creates 5 threads, one for each student.
  - Each thread uses a function called **bellcurve(grade)** which takes as an argument the grade and bellcurves it by multiplying the grade by **1.50** and then **printing** the bellcurved grade to the terminal.
  - The program **must** create the 5 threads and initialize them only after receiving all 5 grades.
- 3. Create a program that does the following.
  - Prompts the professor for **five** student's names, student\_id, and grade.
  - Creates **five** threads, one for each student.
  - Create a struct named student containing three members, name student\_id, and grade.
  - Create a function **belicurve(student)** which takes a student (the struct type) as an argument and belicurves the grades by multiplying it by **1.50** and prints the student name, id, and belicurved grade to the terminal.
  - The program **must** create the 5 threads and initialize them only after receiving all 5 grades.
- 4. Create a program that does the following.
  - Prompts the professor for **ten** student's grades,
  - Creates **ten** threads, one for each student.
  - Create a function class\_total(grade) which adds the grade to a global variable total\_grade using the operator += to increment total\_grade
  - You **MUST** use mutual exclusion when incrementing total grade
  - Print the results of total grade, it should be the correct sum of all ten grades.

- 5. Create a program that does the following.
  - Reads in 10 grades from the file grades.txt using one thread with the function called read\_grades()
  - You must use a **barrier** to wait for grades to be read by the program
  - Create 10 threads, each uses the function save\_bellcurve(grade) which
    - Adds the grade to a global variable total\_grade using the operator += to increment total\_grade
    - Bellcurves the grades by multiplying it by **1.50** and adds the grade to a **global variable total\_bellcurve**
    - Saves (appends) the bellcurved grade to the file bellcurve.txt
  - After saving all the bellcurved grades to the file, the main program then prints to the terminal the total grade and the class average **before and after the bellcurve**.
  - You will need to use a combination of barriers, mutual exclusion, and thread joining to complete this question.
  - NOTE: For barriers to work you may need to add the following line to the top of your source file and/or compile it with -std=gnu99

#define \_XOPEN\_SOURCE 600