

# Brian Kovo

Software developer

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Buenos Aires, Argentina

Undergrad Computer Science student (Class of '25) with a keen enthusiasm for the technical development of ideas.

Lateral thinker whose key superpower is to dive into new skills as needed in order to build most anything. Can go full on mathematical to downright creative. Has got a solid grasp of algorithms and clean code. Passionately hooked on projects. Seeking internship positions.

Eligible to Work in the EU without sponsorship

# **EDUCATION**

**Program** 

Computer science (BSc)

Institution

University of Buenos Aires

Class of 2025

Relevant courses

Machine Learning (100%)
Deep Learning (80%)

Algorithms and Data Structures III (100%)

Computer Organization (90%)

#### National Math Olympiad (Argentina)

2016-19

Scored in the top 5%, prequalified for the internationals.

## **EXPERIENCE & ACHIEVEMENTS**

#### Agile Solutions – Internship (Remote)

Jun-Sep 2022

Software engineering internship. Team in India, working in Scrum environment (later Kanban), over the development of a migration software for a low-code platform, including a transpiler of SAP HANA'S XSJS into JavaScript microservices running serverless in the cloud.

Successfully implemented and refactored key MVP infrastructure modules, integrated research-based ideas, fixed issues, wrote documentation, explored toolchain alternatives, and presented paths for further development.

#### Technion University – Hackathon (Israel)

Apr 2018

Selected to participate in a software and product development hackathon at the Technion University, in Haifa. Designed, implemented, planned and presented a health tracking device for athletes.

### SKILLS

#### Software development

C, C++, C#, Java, Python, x86 assembly, JavaScript, HTML, CSS, node.js, React, jQuery, Bash, \*nix, Unity, APIs, git, Haskell, R, SQL, AWS, GCP, Firebase, server / client development, OpenWhisk, Docker, Kubernetes, GoogleTest, Jest, scikit-learn, PyTorch, and more

#### Design

Adobe Photoshop, Adobe Illustrator, Adobe After Effects, Adobe Premiere, Adobe Animate, Blender, LaTeX, Figma

#### Project development skills

Notion, JIRA, Microsoft Office Suite, Agile, Scrum, Kanban

#### Languages

Spanish (Native), English (Bilingual), German (Working proeficiency)

### **OTHER INTERESTS**

#### Freelance film-making

Made short films for clients; promotional, celebratory, fiction. Exclusively original ideas in animation and filming.

#### Ski instructor – Vail Resorts (USA)

Ski instructor for children and adults.
Winter seasons of 2021-22 (Vermont) and 2023-24 (California).

#### Personal interests

Parenthetically, I also have many other pastimes and curiosities, including literature, philosophy, art, geography, science, music, or cinema. I enjoy writing, riding my bike and taking walks in nature. I like crosswords, and chocolate!

Video game featuring open-world

Unity, Blender, C#

treasure hunt and story development



Rocket launch simulator