## Adaptive and Cooperative Adaptive Cruise Control

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## Background

### **Basic Cruise Control, CC**

Basic cruise control is meant to keep a vehicles longitudinal speed constant. The solution, relative to the following cruise control types, is simple.

### **Adaptive Cruise Control, ACC**

Adaptive Cruise Control, ACC, has the purpose of creating a time gap between two vehicles travelling one in front of the other. Time gap is the amount of time the lagging vehicle would travel before colliding with a suddenly stopping lead vehicle. From historical research, a time gap of 0.6 seconds to 1.1 seconds is achievable.

### Cooperative Adaptive Cruise Control CACC

CACC has the purpose of considering a group, or platoon, of more than two vehicles, and maintaining smaller time gaps between each pair in comparison to ACC time gaps.

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### **String Stability**

# Evaluation of CACC Systems – String Stability

- String stability is an important evaluation criterion for ACC and CACC systems.
- The string stability of a string of vehicles refers to the property in which spacing errors are guaranteed to attenuate as they propagate towards the tail of the string [13, 18, 19]. It can be defined as follows:

$$\|SS_i(s)\|_{\infty} \le 1 \iff \left|\frac{X_i(j\omega)}{X_{i-1}(j\omega)}\right| \le 1, \ \forall \alpha$$

 The string stability transfer functions for ACC and CACC systems can be written as follows:

$$SS_{ACC,i}(s) = \frac{C_{fb,i}(s)G_i(s)}{1 + C_{fb,i}(s)G_i(s)H_i(s)}$$

$$SS_{CACC,i}(s) = \frac{\left(C_{fb,i}(s) + s^2 e^{-\beta s} C_{ff,i}(s)\right) G_i(s)}{1 + C_{fb,i}(s) G_i(s) H_i(s)}$$

## Start of Script

Variable Clearing

### **Vehicle Transfer Functions: Position, Speed, Acceleration**

- The time constant is assumed 0.3<T<0.7 from historical experimentation

$$s = tf('s'); K = 1; T = 0.3;$$

```
%The Vehicle Position Transfer function
Gp = K / (s^2 * (T*s + 1)); %Position transfer function
%Vehicle Speed Transfer Function
Gv = K/(s*(T*s+1));
%Vehicle Acceleration Transfer Function
Ga = K/(T*s+1);
```

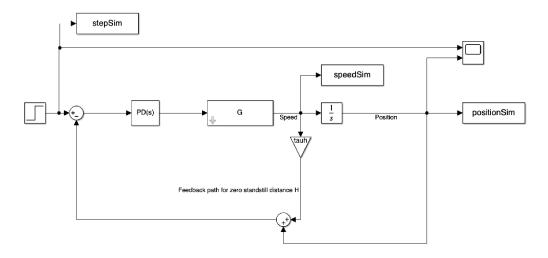
#### H, the feedback path function

- Insures constant vehicle spacing with <u>zero standstill distance</u>, standstill distance can be changed by modifying the input signal
- the gap time, tauh or Thd is a measure of seconds a lag car would travel before hitting a suddenly stopping lead car. It can be different for each vehicle in CACC
- the vehicle lengths will be taken as zero for a simplification

```
s = tf('s'); tauh = 0.6;
H = 1+ tauh*s;
```

This feedback path cannot be implemented directly because it is impropper. So it must instead be implemented in the following way

### The ACC Block Diagram Adapted, using the vehicle velocity plant, no standstill distance

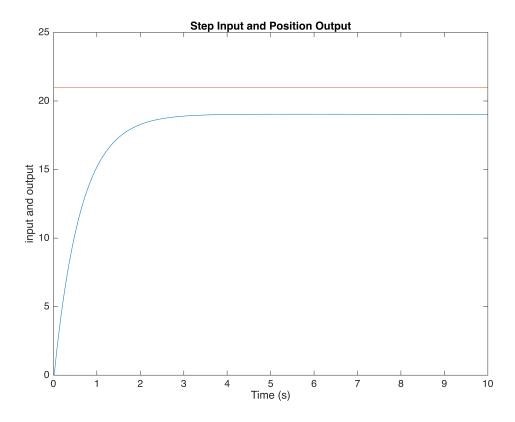


## **Controller Tuning**

Adaptive Cruise Control, ACC, Step Response

SIMULINK CALL

```
Kp1 = 3; Ki1 = 0; Kd1 = 30; N1=100;
C1 = pid(Kp1,Ki1,Kd1);
sim('ACC.slx');
figure(1), plot(timeSim,positionSim), hold on, plot(timeSim,stepSim)
```



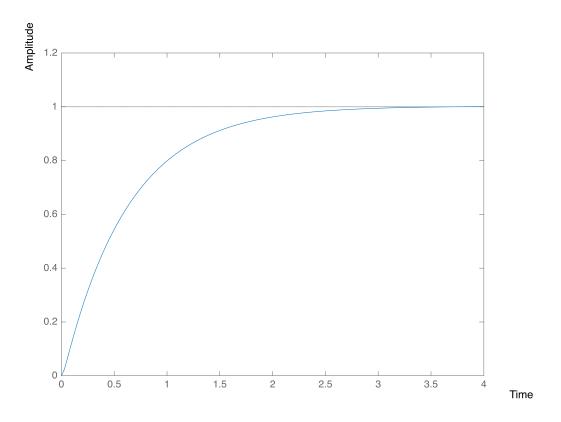
The input step represents the lead vehicle position increasing suddenly.

The output signal is the lag vehicle position. Here, a standstill distance is implemented and the controller is tuned. This controller will be used for subsequent simulations. It was first tuned in simulink and then adjusted here in matlab.

#### Adaptive Cruise Control, ACC, Step Response

#### Matlab

```
feedback(Gp*C1,H);
figure(2), hold off, step(feedback(Gp*C1,H)) %reminder that Cp is just a gain in this
```



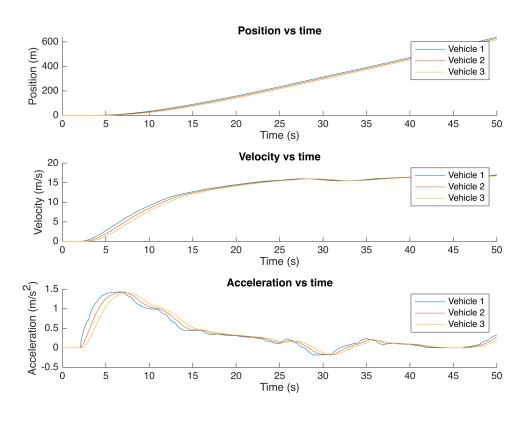
This response is slightly different than the previous simulink. This could be investigated further, but is speculated to be differences in simulation stepping times.

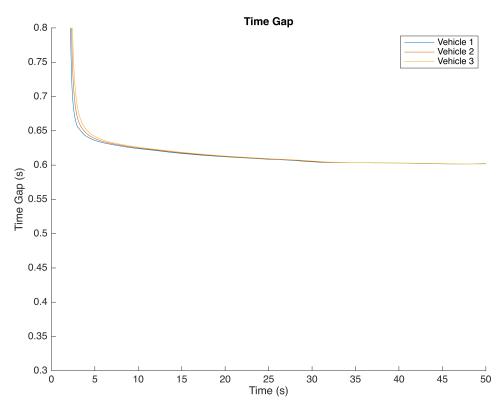
# Adaptive Cruise Control, ACC

## **Simulate Homogeneous ACC Platooning**

By using a Drive Cycle velocity profile on the ACC system tuned above

```
%Making the Plant Time Constants'
T1 = 0.45; T2 = T1; T3 = T1; T = [T1 T2 T3];
file = 'ACC_3_Vehicle_Sim.slx';
[v1_acc_homo v2_acc_homo v3_acc_homo] = simAndPlot(file);
```





The ACC time gaps are stable and consistent around 1 second for this simulation

It can be seen that when the vehicles are moving very slow around t=0 seconds, the time gap is very large. It may be useful to ignore this section, add a time delay, or zoom in on the area of interest. Additionally, the time surrounding when the vehicles move slow around 40 seconds, the time gap is also very sensitive - this area has been cut out of the graph.

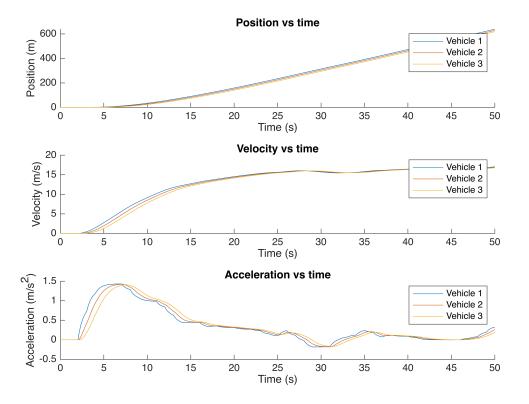
### String Stability

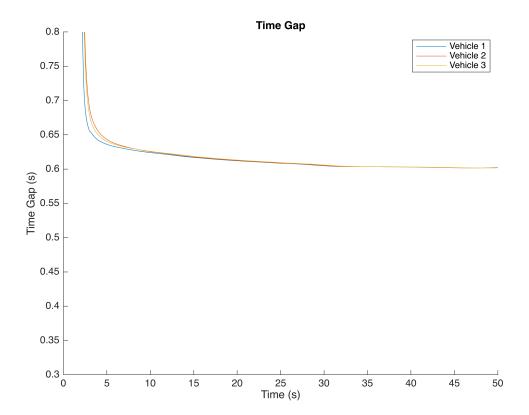
```
infNorm_SSacc_homo = SSacc(T,C1,H) %Assuming all C's are the same
infNorm_SSacc_homo = 1×3
    0.9555    0.9555    0.9555
```

## Simulate Heteregeneous ACC Platooning

```
%Making the Plant Time Constants'
T1 = 0.45; T2 = 0.7; T3 = 0.4; T = [T1 T2 T3];

file = 'ACC_3_Vehicle_Sim.slx';
[v1_acc_het v2_acc_het v3_acc_het] = simAndPlot(file);
```





```
infNorm_SSacc_het = SSacc(T,C1,H) %Assuming all C's are the same
infNorm_SSacc_het = 1×3
0.9555 0.9483 0.9570
```

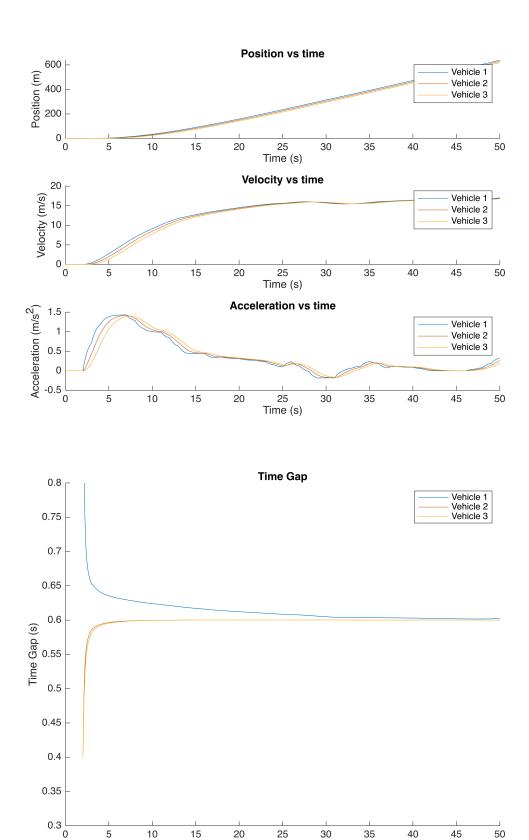
## **CACC Feedback Controller Design**

# Cooperative Adaptive Cruise Control, CACC

- with the goal of safely reducing time gap, in comparison to ACC

## Homogeneous Vehicle Plants, CACC Platooning (vn)

```
%Vehicle Plant Time Constant
T1 = 0.4; T2 = 0.4; T3 = 0.4;
file = 'CACC_3_Vehicle_Sim.slx';
[v1_cacc_homo v2_cacc_homo v3_cacc_homo] = simAndPlot(file);
```



Note that the controllers for the CACC acceleration signal have a unity gain, which performed better than the PD controller created earlier

Time (s)

```
B = 0; %Time delay measure
infNorm_SScacc_homo = SScacc(T,C1,1,0,H)

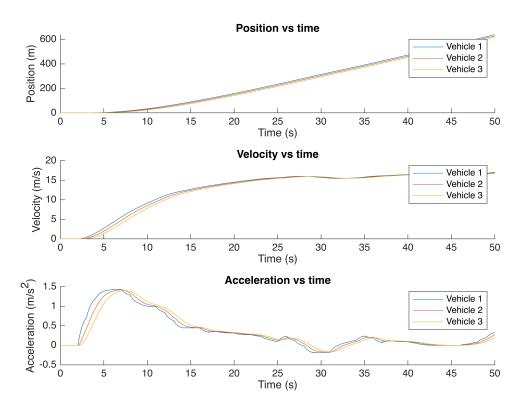
infNorm_SScacc_homo = 1×3
    0.9526   0.9454   0.9541

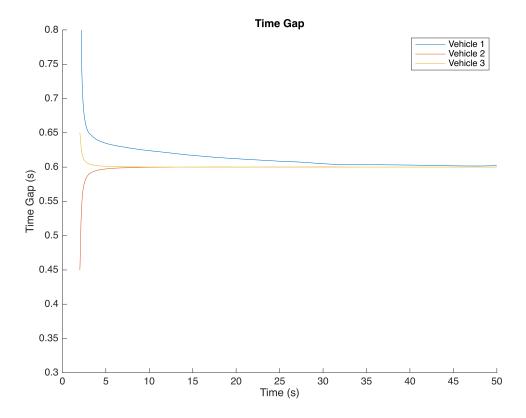
infNorm_SScacc_homo_time_delay = SScacc(T,C1,1,0.5,H)

infNorm_SScacc_homo_time_delay = 1×3
    0.9547   0.9475   0.9562
```

## Heterogeneous vehicle plants, CACC Platooning Sim (vncacc)

```
%Time Constants Used
T1= 0.35; T2=0.45; T3=0.65; T = [T1 T2 T3];
file = 'CACC_3_Vehicle_Sim.slx';
[v1_cacc_het v2_cacc_het v3_cacc_het] = simAndPlot(file);
```





Vehicle 1 is ACC while the consecutive vehicles are CACC, its clear that CACC is much better at keeping the desired time gap

```
B = 0; %Time delay measure
infNorm_SScacc_het = SScacc(T,C1,1,0,H)

infNorm_SScacc_het = 1×3
    0.9555    0.9526    0.9468

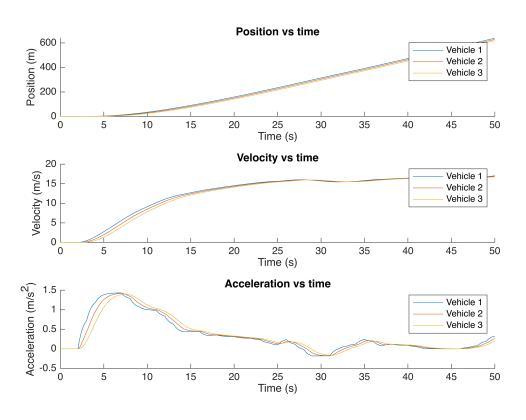
infNorm_SScacc_het_time_delay = SScacc(T,C1,1,0.5,H)

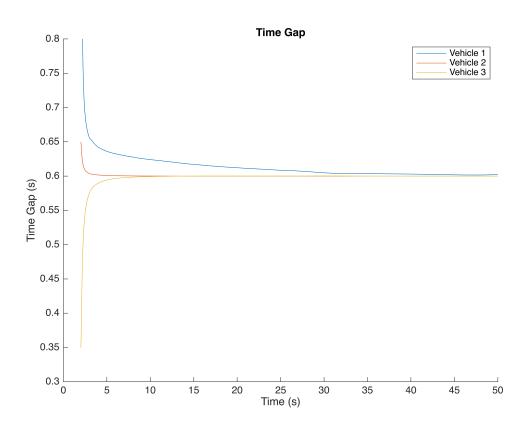
infNorm_SScacc_het_time_delay = 1×3
    0.9577    0.9547    0.9489
```

## <u>Heterogeneous 2</u> Vehicle Plants, CACC Platooning Sim

Switching the order of time constants to 0.45 0.65 0.35

```
T1= 0.45; T2=0.65; T3=0.35; T = [T1 T2 T3];
file = 'CACC_3_Vehicle_Sim.slx';
[v1_cacc_het2 v2_cacc_het2 v3_cacc_het2] = simAndPlot(file);
```





# B = 0; %Time delay measure

```
infNorm_SScacc_het2 = SScacc(T,C1,1,B,H)

infNorm_SScacc_het2 = 1×3
    0.9526    0.9468    0.9555

infNorm_SScacc_het2_time_delay = SScacc(T,C1,1,0.5,H)

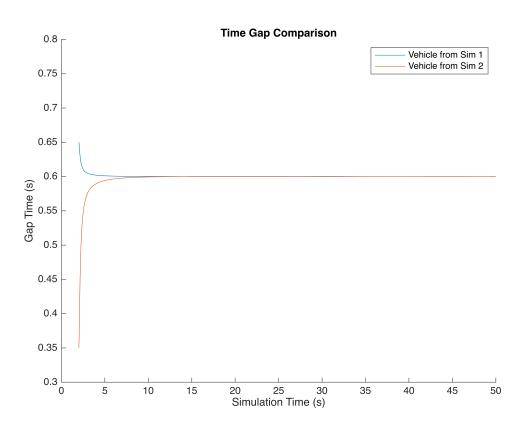
infNorm_SScacc_het2_time_delay = 1×3
    0.9547    0.9489    0.9577
```

# Simulation Comparisons

## CACC Heterogeneous Sim 1 & 2 Vehicle 3 comparison

Errors propigate to the last vehicle

compareTimeGaps(v3\_cacc\_het, v3\_cacc\_het2)

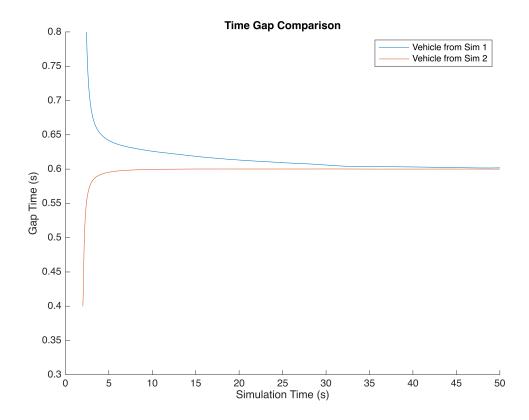


The performance in time gap management among the two hetergeneous CACC simualtions does not appear to be significant. Larger platoons or higher differences between vehicle time constants could be investigated.

## ACC to CACC Comparison

Among the ACC and the first CACC vehicles from each sim

compareTimeGaps(v3\_acc\_homo, v3\_cacc\_homo)



## **Functions**

```
function [v1 v2 v3] = simAndPlot(file)
sim(file);
%Converting Sim Data
[v1 v2 v3] = saveSimData(timeSim, Vehicle_1_pos, Vehicle_2_pos, Vehicle_3_pos, Vehicle_1_v
%position, velocity, acceleration plots, and time gap plots
plotVs(v1,v2,v3)
end
function accelerationTF = aPlant(T);
    %Where T is the plants Time Constant
    s = tf('s');
    K = 1;
    accelerationTF = K/(T*s+1);
end
function plotVs(v1,v2,v3)
    %where v# is formatted specifically by column:
        % time position velocity acceleration time_gap
    %Movement Plots
    figure()
```

```
i=2; subplot(311), ploti(i,v1,v2,v3)
    title('Position vs time'), xlabel('Time (s)'), ylabel('Position (m)'), legend('Veh
    i=3; subplot(312), ploti(i,v1,v2,v3)
    title('Velocity vs time'), xlabel('Time (s)'), ylabel('Velocity (m/s)'), legend('V
    i=4; subplot(313), ploti(i,v1,v2,v3)
    title('Acceleration vs time'), xlabel('Time (s)'), ylabel('Acceleration (m/s^2)'),
    %Time Gap Plot
    i=5; figure(), ploti(i,v1,v2,v3)
    title('Time Gap'), xlabel('Time (s)'), ylabel('Time Gap (s)'), legend('Vehicle 1',
    limits = [0 50 0.3 0.8];, axis(limits);
end
    function ploti(i,v1,v2,v3)
        hold on, plot(v1(:,1),v1(:,i)), plot(v2(:,1),v2(:,i)), plot(v3(:,1),v3(:,i)),
    end
function [G1 G2 G3] = setEqual(G1in,G2in,G3in)
    G1=G1in; G2=G2in; G3=G3in;
end
function [v1 v2 v3] = saveSimData(timeSim, Vehicle_1_pos, ...
    Vehicle_2_pos, Vehicle_3_pos, Vehicle_1_vel, Vehicle_2_vel, ...
    Vehicle_3_vel, Vehicle_1_acc, Vehicle_2_acc, Vehicle_3_acc, ...
    timeGap1,timeGap2,timeGap3)
%Rearranging the Simulink Data
i=1; v1(:,i) = timeSim; v2(:,i) = timeSim; v3(:,i) = timeSim;
i=2; v1(:,i) = Vehicle_1_pos; v2(:,i) = Vehicle_2_pos; v3(:,i) = Vehicle_3_pos;
i=3; v1(:,i) = Vehicle_1_vel; v2(:,i) = Vehicle_2_vel; v3(:,i) = Vehicle_3_vel;
i=4; v1(:,i) = Vehicle_1_acc; v2(:,i) = Vehicle_2_acc; v3(:,i) = Vehicle_3_acc;
i=5; v1(:,i) = timeGap1; v2(:,i) = timeGap2; v3(:,i) = timeGap3;
end
function compareTimeGaps(v1,v2)
    timeGap1 = v1(:,5); timeGap2 = v2(:,5);
    time1 = v1(:,1); time2 = v2(:,1);
    figure(), hold on, plot(time1,timeGap1), plot(time2,timeGap2), hold off
    title('Time Gap Comparison'), xlabel('Simulation Time (s)'), ylabel('Gap Time (s)'
    legend('Vehicle from Sim 1','Vehicle from Sim 2')
    limits = [0 50 0.3 0.8];, axis(limits);
end
function infNormSSacc = SSacc(T,Cfb,H)
    for i = 1:3
        G(i) = aPlant(T(i));
        den = 1 + Cfb*G(i)*H;
        SSacc(i) = Cfb*G(i)/den;
        infNormSSacc(i) = norm(SSacc(i), 'inf');
    end
    infNormSSacc;
end
function infNormSScacc = SScacc(T,Cfb,Cff,B,H)
```

```
s = tf('s'); K = 1;
for i = 1:3
    G(i) = aPlant(T(i));
    num = (Cfb + s^2 * exp(-B*s) * Cff)* G(i);
    den = 1+ Cfb*G(i)*H;
    SScacc(i) = num/den;
    if B ==0
        infNormSScacc(i) = norm(SScacc(i),'inf');
    else
        infNormSScacc(i) = norm(pade(SScacc(i),2),'inf');
    end
end
infNormSScacc;
end
```