

Welcome to  
Backend programming

# Topics

- Introduction to Backend Programming.
  - Lesson plan on Fronter ...
- The ASP.NET platform
  - The ASP.NET MVC framework
  - Visual Studio
- Exercises
- Introduction to C#
  - Types, variables
  - Type conversions
  - Arrays
- Exercises

# The lesson plan is on Fronter

Presentation

Literature to read, videos to watch

Doing exercises

Week	Lesson	Activity	Subject	Literature/videos: Read/watch before class	Exercises: To do in and after class
36	1	Lecture and exercises	<b>ASP.NET MVC</b> <ul style="list-style-type: none"> <li>• Introduction to Backend Programming</li> <li>• Introduction to the ASP.NET MVC</li> <li>• Introduction to Visual Studio</li> <li>• Introduction to C#                             <ul style="list-style-type: none"> <li>◦ Types, variables</li> <li>◦ Type conversions</li> <li>◦ Arrays</li> </ul> </li> </ul>	Adam Freeman: Pro ASP.NET MVC 5, Chapter 1, 2 (pp. 11- 36), and chapter 14  Supplementary literature <ul style="list-style-type: none"> <li>• C# Razor Syntax Quick Reference</li> <li>• Scott Guthrie: Introducing "Razor" – a new view engine for ASP.NET</li> </ul> Supplementary videos <ul style="list-style-type: none"> <li>• Creating your first aspnet mvc application (kudvenkat), part 3</li> <li>• Controllers in an mvc application (kudvenkat), part 4</li> <li>• Views in an mvc application (kudvenkat), part 5</li> </ul>	Install Visual Studio Express 2013 for Web  Windows 8, installation guide for Mac users  Exercises
37	2	Lecture and exercises	<b>Object Oriented Programming 1:2</b> <ul style="list-style-type: none"> <li>• Using classes and objects (programmed by others)</li> <li>• Write you own classes</li> <li>• Use your the classes and objects in web applications</li> </ul>	Object-oriented programming in C#: A Concise Introduction. pp. 1-28  Videos <ul style="list-style-type: none"> <li>• C# From Scratch: Objects (Pluralsight, Jesse Liberty) This is the essential part, but it's a good idea to go through the lessons that leads up to the "Objects" lesson and absorb any parts you're not yet familiar with.</li> </ul>	Exercises
38	3	Lecture and exercises	<b>Object Oriented Programming 2:2</b> <ul style="list-style-type: none"> <li>• Static and non-static members</li> <li>• Derived classes (inheritance)</li> <li>• Class hierarchy</li> </ul>	Object-oriented programming in C#: A Concise Introduction. pp. 28-62  Videos <ul style="list-style-type: none"> <li>• C# From Scratch: Object Oriented Programming (Pluralsight, Jesse Liberty)</li> <li>• C# From Scratch: Arrays and Collections (Pluralsight, Jesse Liberty)</li> </ul>	Exercises

# Materials on Fronter

- Lesson plan with
  - Subjects and literature for each lesson
  - Presentations
  - Exercises
- Code examples for each lesson
- Recommended solutions for the exercises
- Mandatory assignments 1-2

# Literature

## Primary

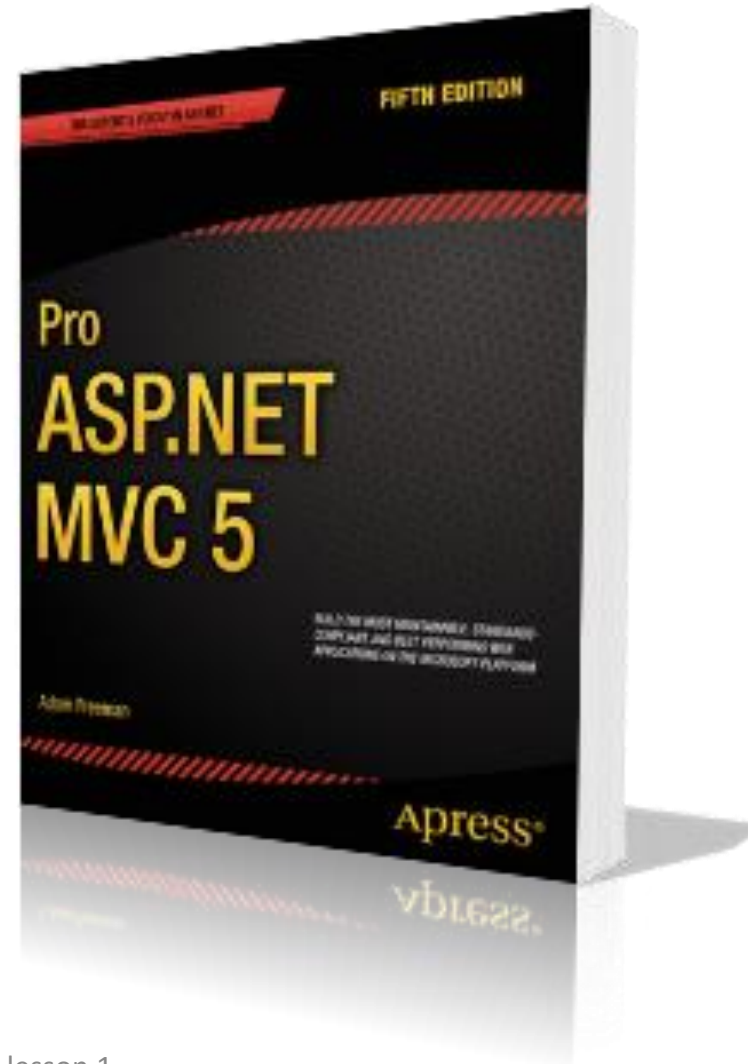
Adam Freeman:  
Pro ASP.NET MVC 5,  
Apress 2014

## Plus

Selected articles

## Plus

Videos

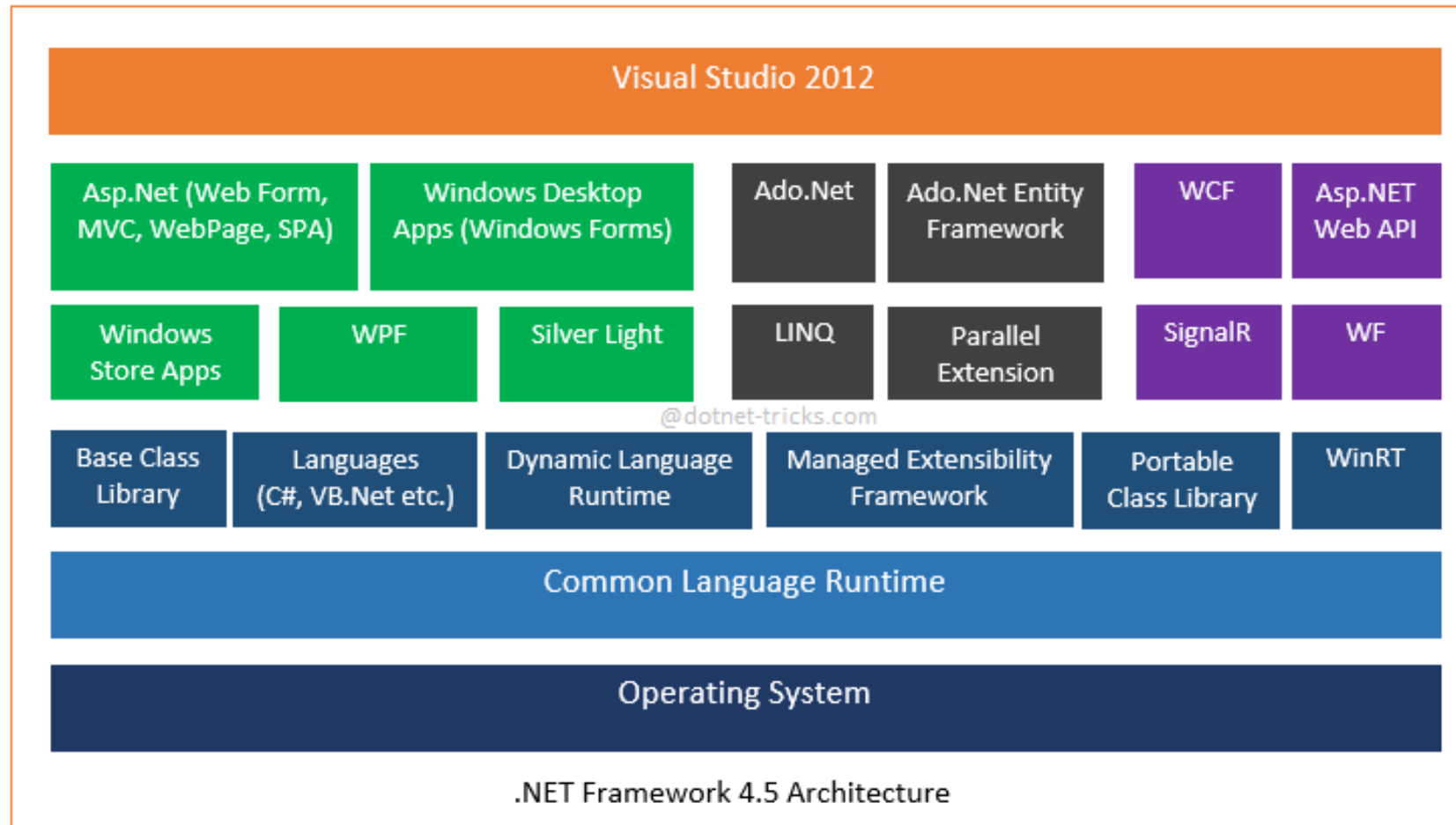


# The ASP.NET Platform

# ASP.NET and C#

- **C#** is the official language of the ASP.NET platform; but you can use other languages as well, e.g. **Visual Basic** and **J#**
- You can mix different languages in the same application
- All languages in .NET are **object oriented**
  - .NET gives you access to a **comprehensive framework** of **predefined classes** (organized in namespaces)

# .NET class library



For a full list see, [.NETFramework Class Library](#) and [ASP.NET MVC 4 .5.1 Reference](#)

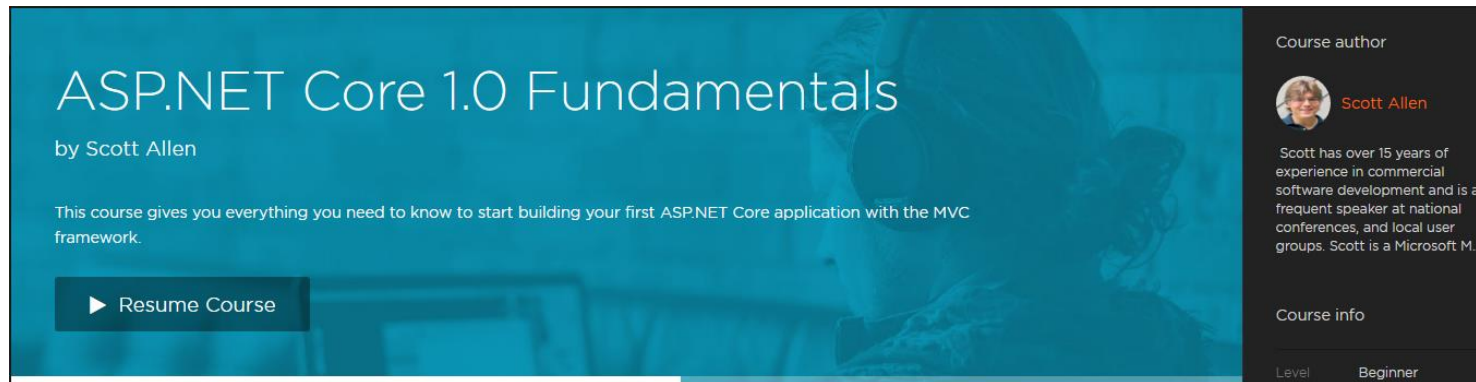


# ASP.NET Core (still in pre-release)

- Install – Microsoft.AspNet.Mvc.Core 6.0.0-rc1-final

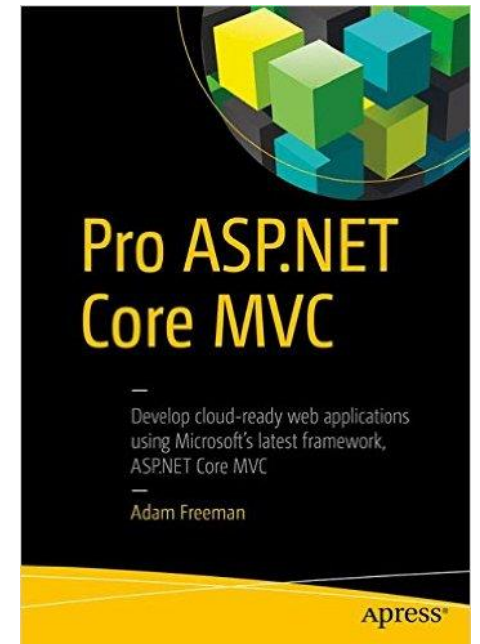
```
PM> Install-Package Microsoft.AspNet.Mvc.Core -Pre
```

- [Introduction to ASP.NET Core](#) (Microsoft ASP.NET)



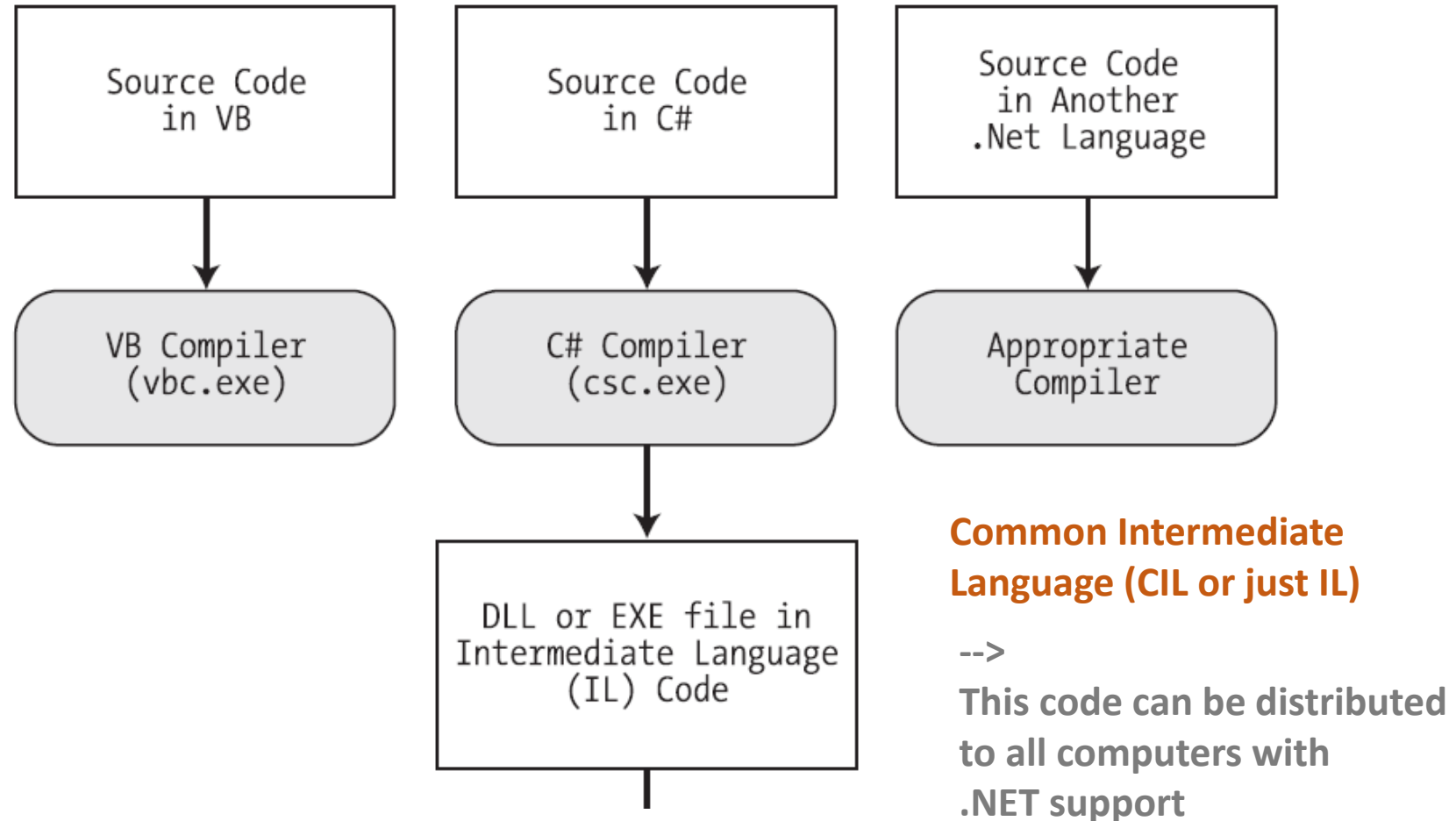
The screenshot shows the course page for "ASP.NET Core 1.0 Fundamentals" by Scott Allen. The page has a blue header with the course title and author. Below the title, it says "This course gives you everything you need to know to start building your first ASP.NET Core application with the MVC framework." There is a "Resume Course" button. On the right side, there is a "Course author" section with a photo of Scott Allen and a bio: "Scott has over 15 years of experience in commercial software development and is a frequent speaker at national conferences, and local user groups. Scott is a Microsoft M...". Below that is a "Course info" section with a "Level" dropdown set to "Beginner".

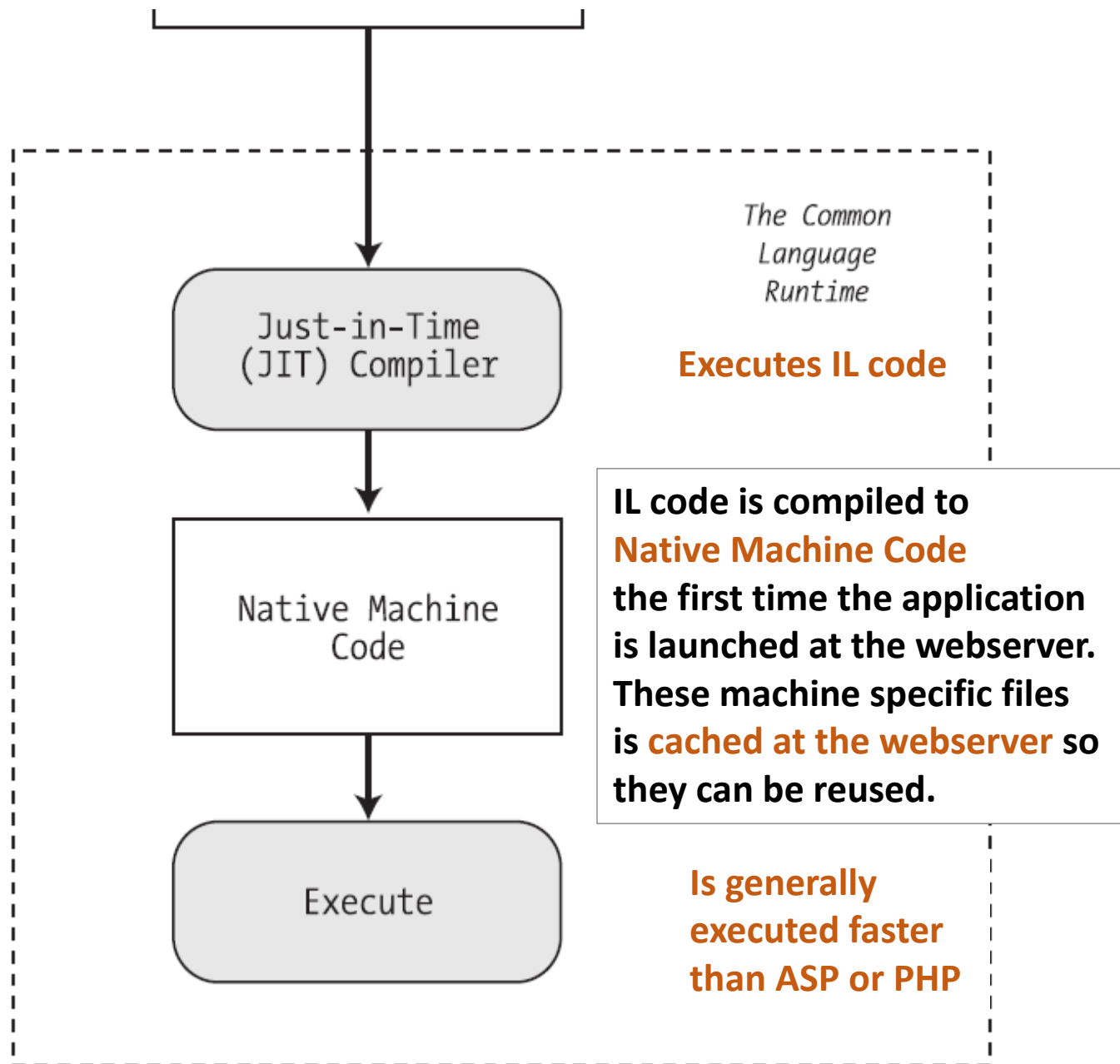
[app.pluralsight.com/library/courses/aspdotnet-core-1-0-fundamentals/table-of-contents](http://app.pluralsight.com/library/courses/aspdotnet-core-1-0-fundamentals/table-of-contents)



October 18, 2016

# C#, VB and .NET languages





# Visual Studio IDE

- IDE stands for "Integrated Development Environment" and is a development tool, with a lot of nice facilities for software developers
- An IDE contains:
  - An editor for programming code with color highlighting, code completion ("IntelliSense"), line numbering, expansion and collapsing of code etc.
  - Tools for code auto generation
  - A compiler
  - A debugger
- We will use Visual Studio Community
- Advanced Professional and Enterprise editions exists – and can be downloaded from Dreamspark ([www.dreamspark.com](http://www.dreamspark.com))

# ASP.NET offers **three frameworks** for creating web applications

	If you have experience in	Development Style	Expertise
Web Pages	Classic ASP, PHP	HTML markup and your code together in the same file	New, Mid-Level
Web Forms	Win Forms, WPF, .NET	Rapid development using a rich library of controls that encapsulate HTML markup	Mid-Level, Advanced RAD
MVC	Ruby on Rails, .NET	Full control over HTML markup, code and markup separated, and easy to write tests. The best choice for <b>mobile</b> and <b>single-page applications (SPA)</b> .	Mid-Level, Advanced

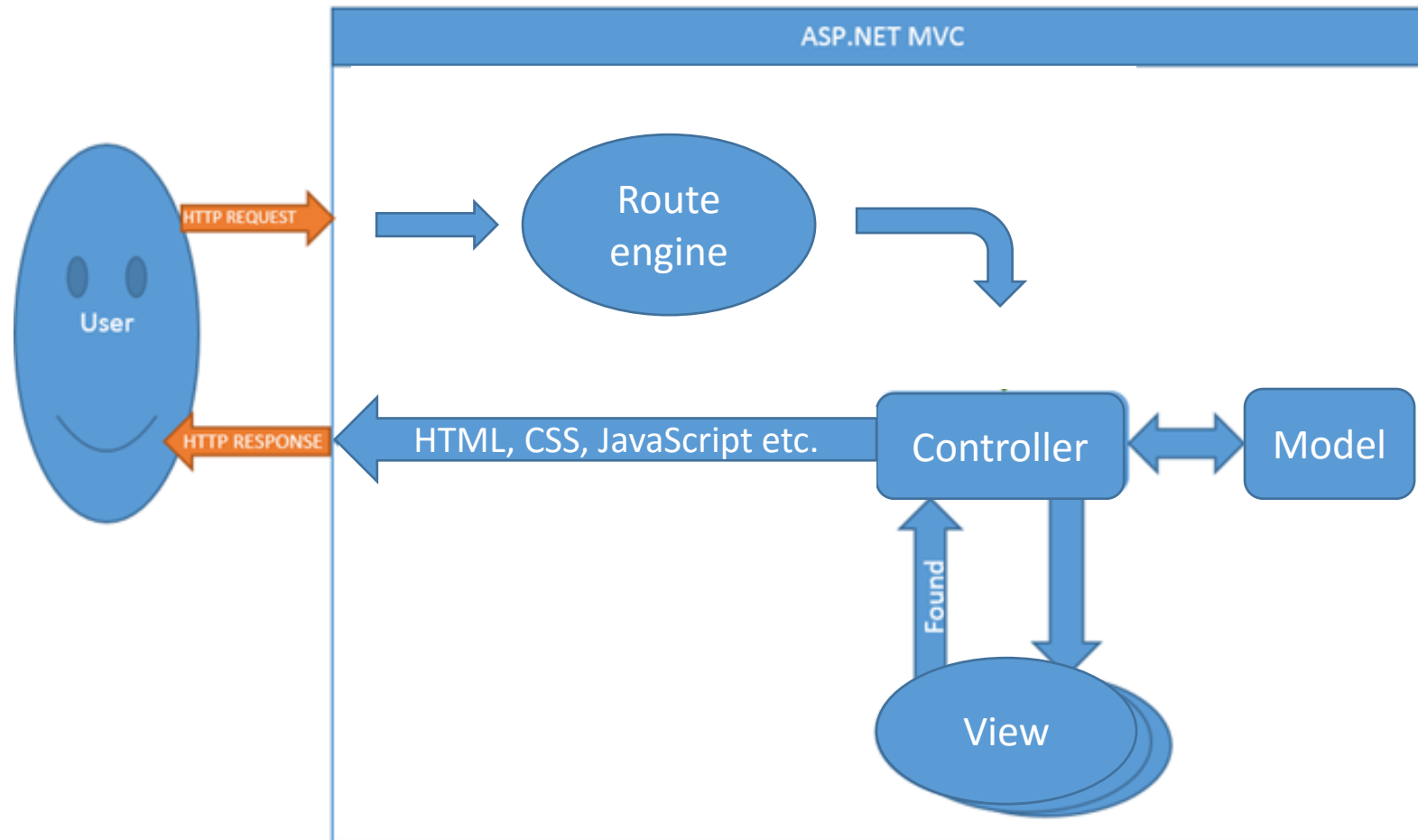
<http://www.asp.net/get-started/websites>

# Why ASP.NET MVC?

- **C#** is a great language. Easy to grasp and flexible
- Full **control over markup**
- Enables a clean **separation of concerns** (Model, View, Controller)
- **MVC** architecture helps you to structure code and write in accordance with the **DRY** principle
- Includes features for fast, **TDD-friendly development** (Test Driven Development)
- Great IDE: **Visual Studio** offers a great programming environment
- **Fast**: Compiled language
- **Job** opportunities

ASP.NET MVC

# MVC architectural pattern





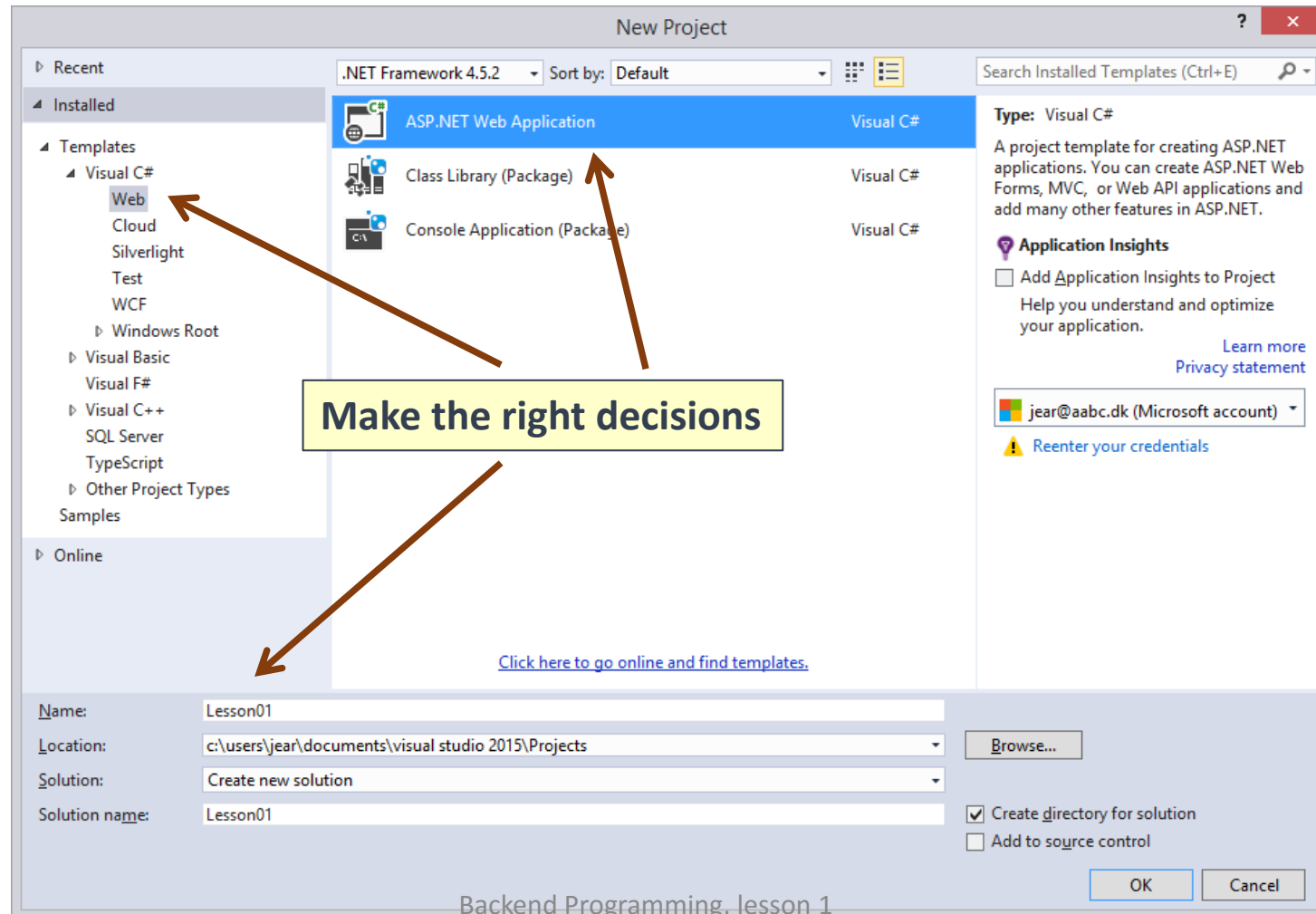
# MVC applied to Web Frameworks

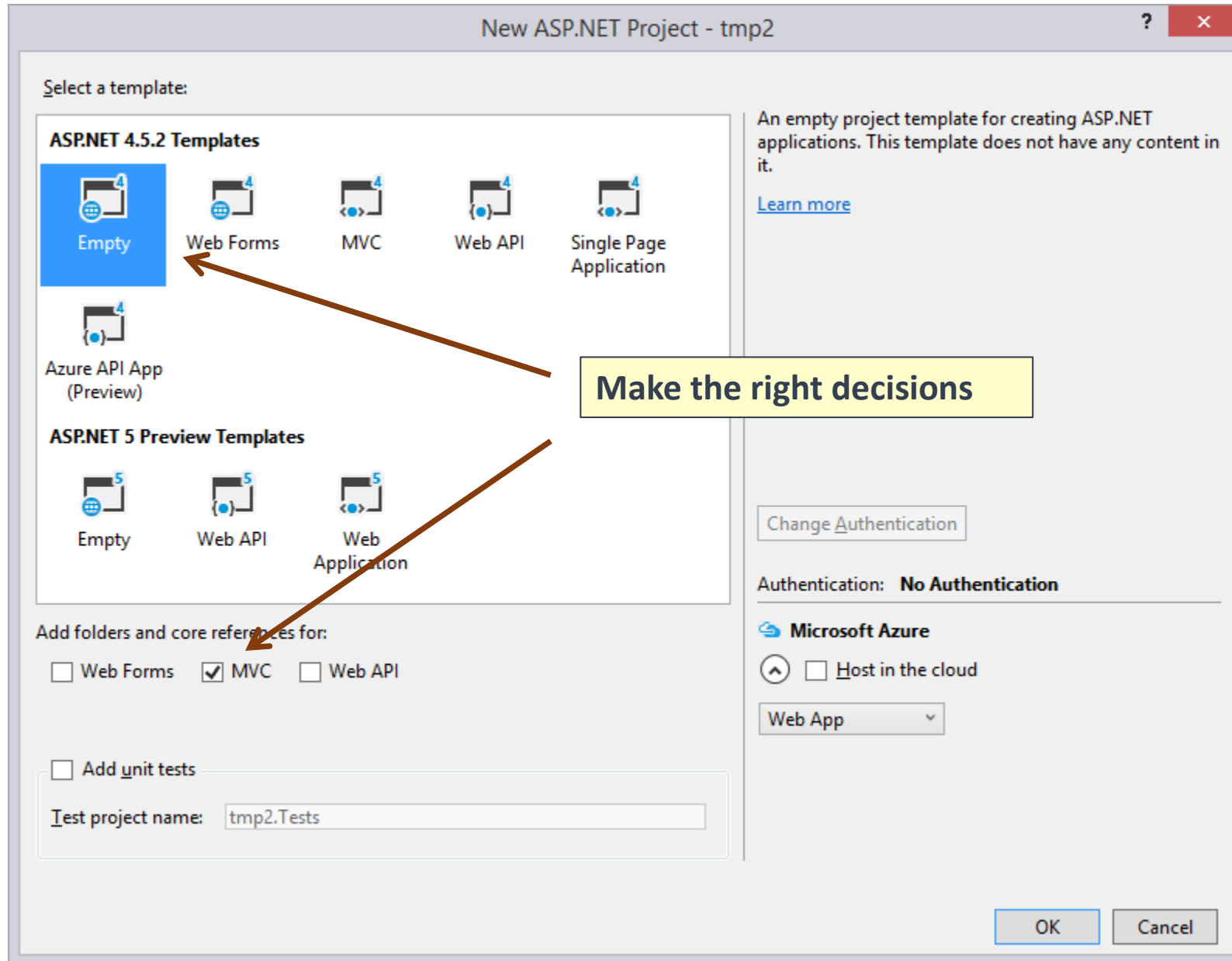
- **The Model:** Data Access Layer. A **set of classes** that describes the data you're working with as well as the business rules for how the data can be changed and manipulated
- **The View:** A template to generate HTML dynamically. Defines how **the application's UI** will be displayed (HTML, CSS, JavaScript, server side code: C#)
- **The Controller:** Manages the **relationship between the View and the Model**. It responds to user input, talks to the Model, and decides which view to render (if any).

Let's do some demos

# My first ASP.NET MVC Project

## File -> New Project (Ctrl+Shift+N)



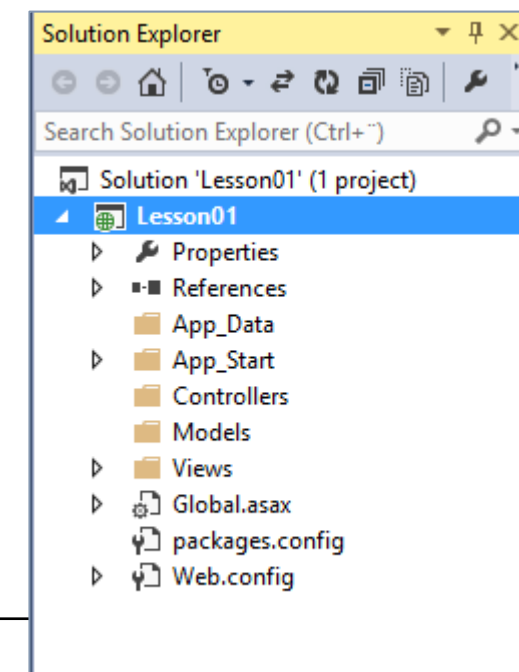


# The MVC

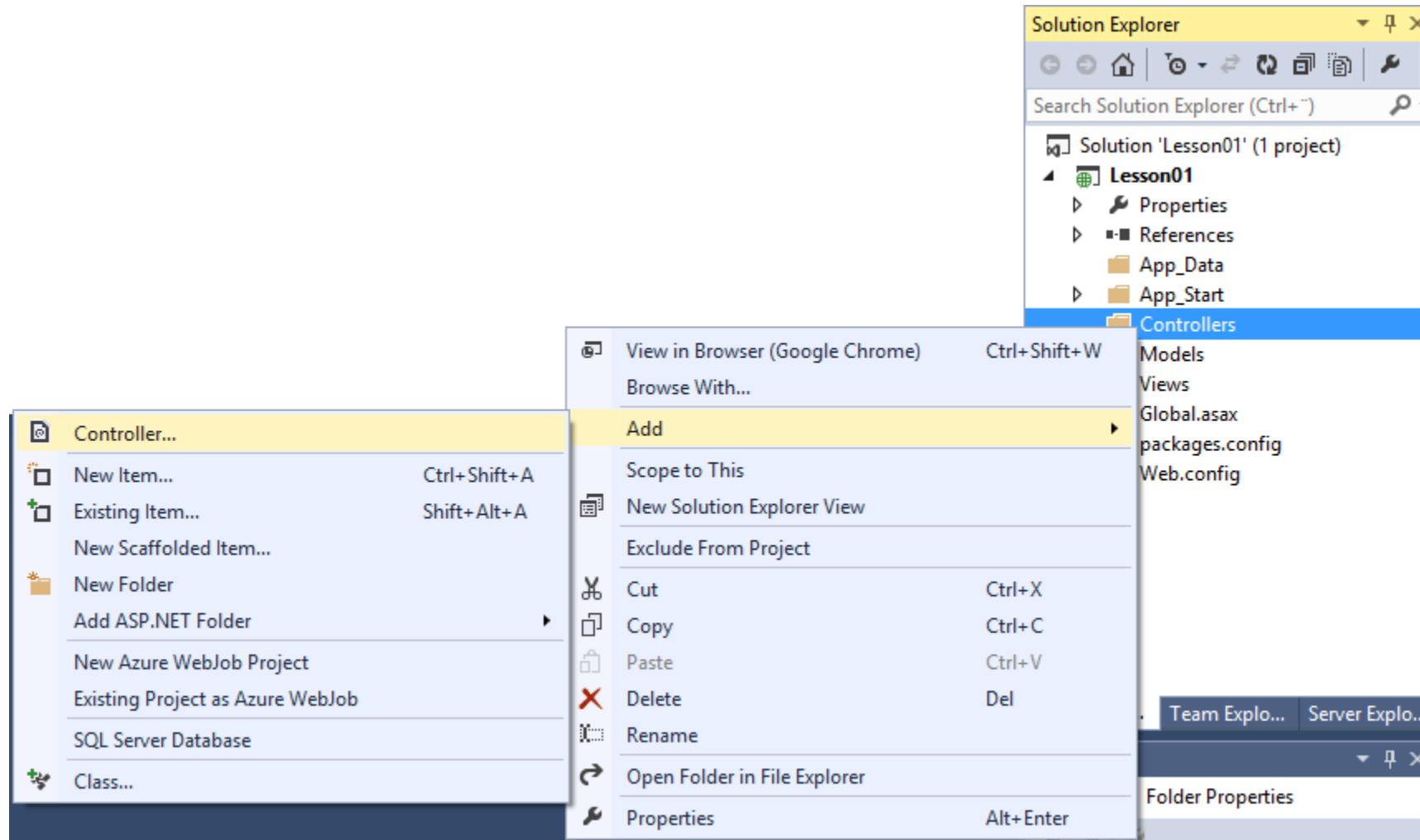
## Application Structure

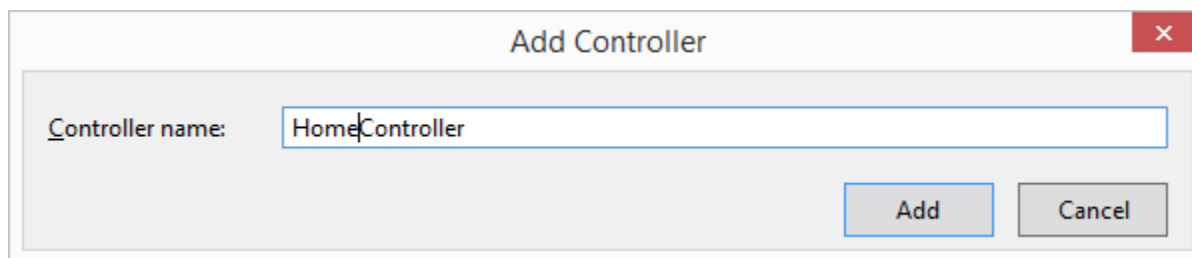
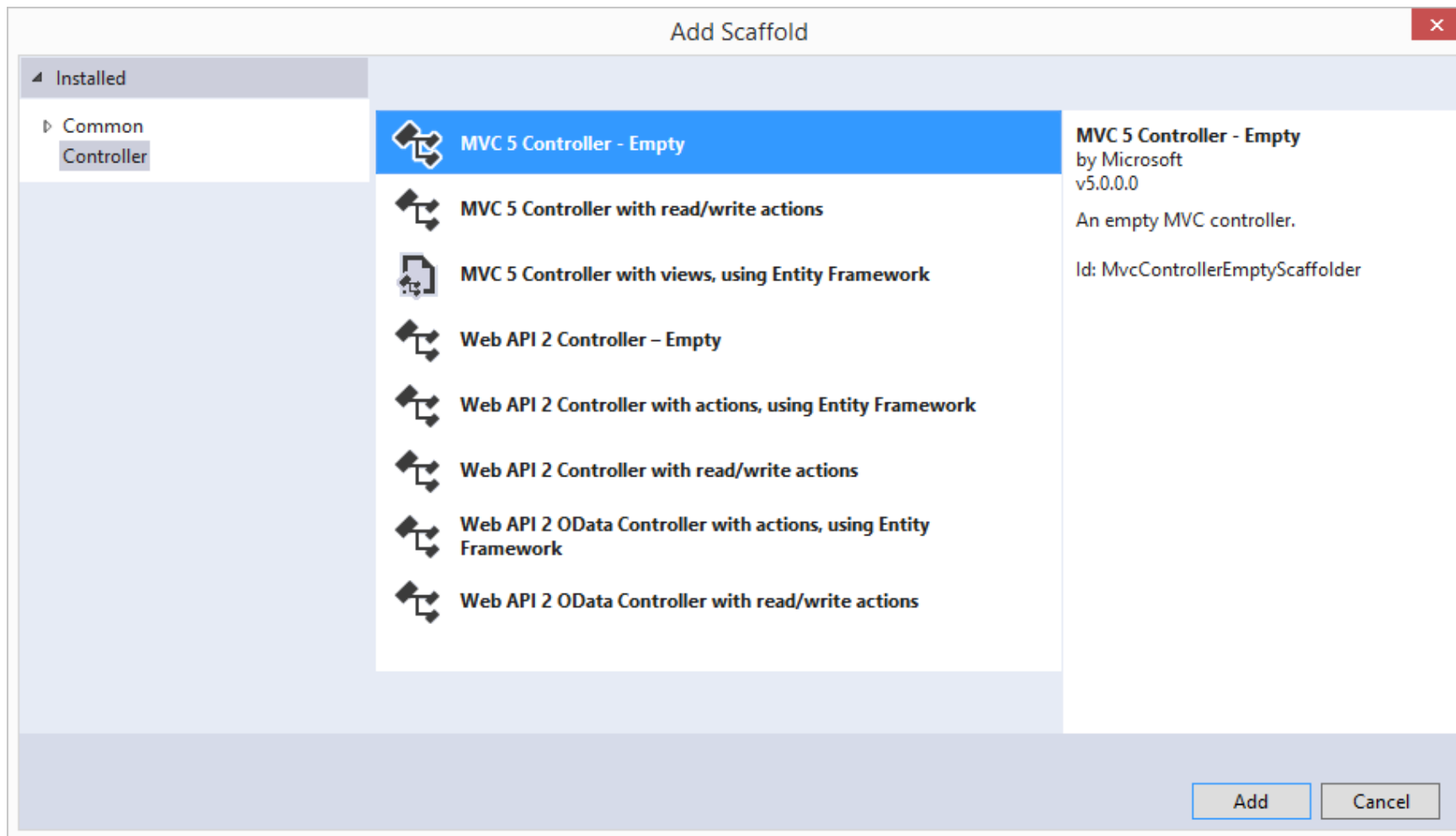
### Top-Level Directories

Directory	Purpose
<b>/Controllers</b>	Where you put Controller classes that handle URL requests
<b>/Models</b>	Where you put classes that represent and manipulate data and business objects
<b>/Views</b>	Where you put UI template files that are responsible for rendering output such as HTML
<b>/App_Data</b>	Where you store data files you want to read/write
<b>/App_Start</b>	Where you put configuration code for features like Routing, bundling, and Web API
<b>/Scripts</b>	Where you put Java Script library files and scripts ( . j s )
<b>/Content</b>	Where you put CSS, images, and other site content , other than scripts



# Add a new Controller





# The new Controller

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Web;
5 using System.Web.Mvc;
6
7 namespace Lesson01.Controllers
8 {
9     public class HomeController : Controller
10    {
11        // GET: Home
12        public ActionResult Index()
13        {
14            return View();
15        }
16    }
17 }
```

Class references

Namespace

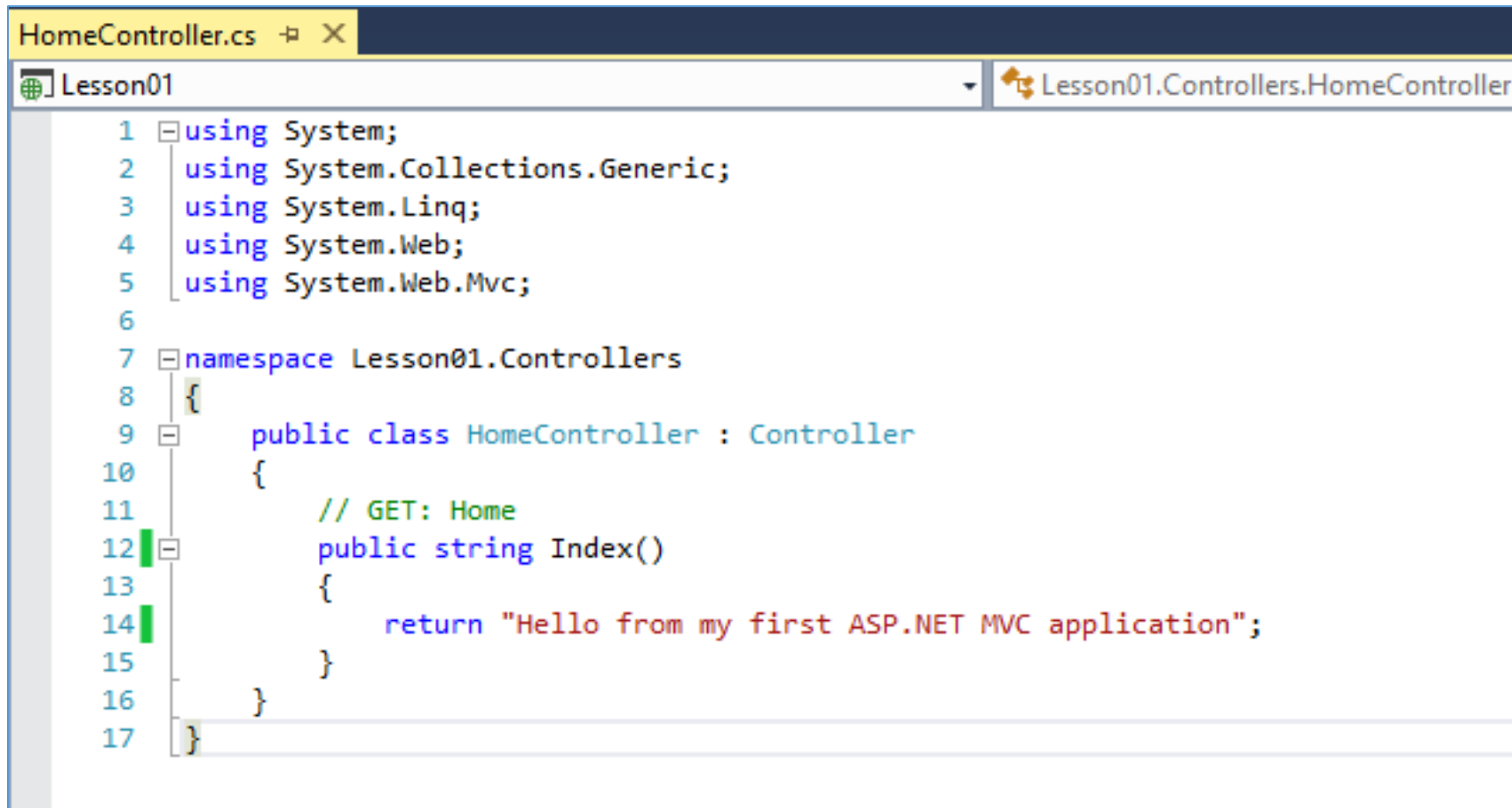
Class name

Action method

Return value



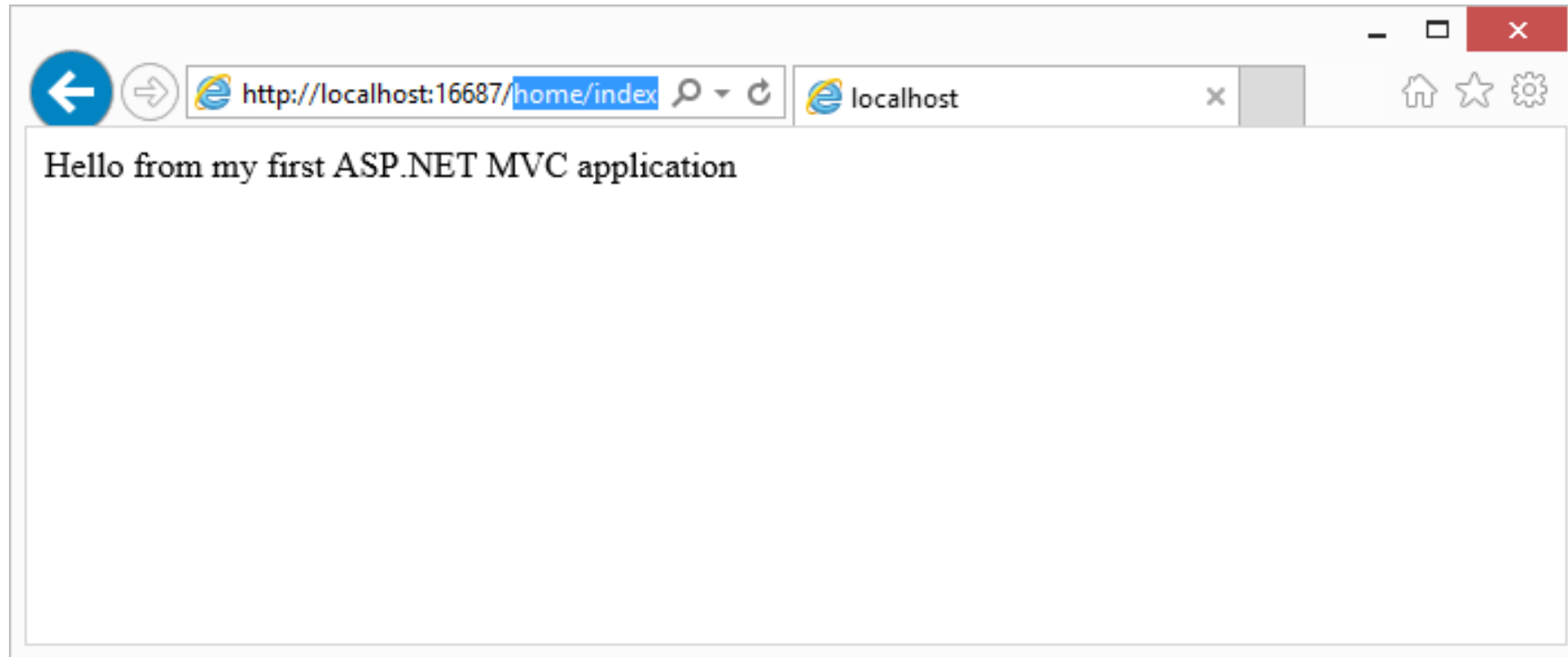
# Modify controller



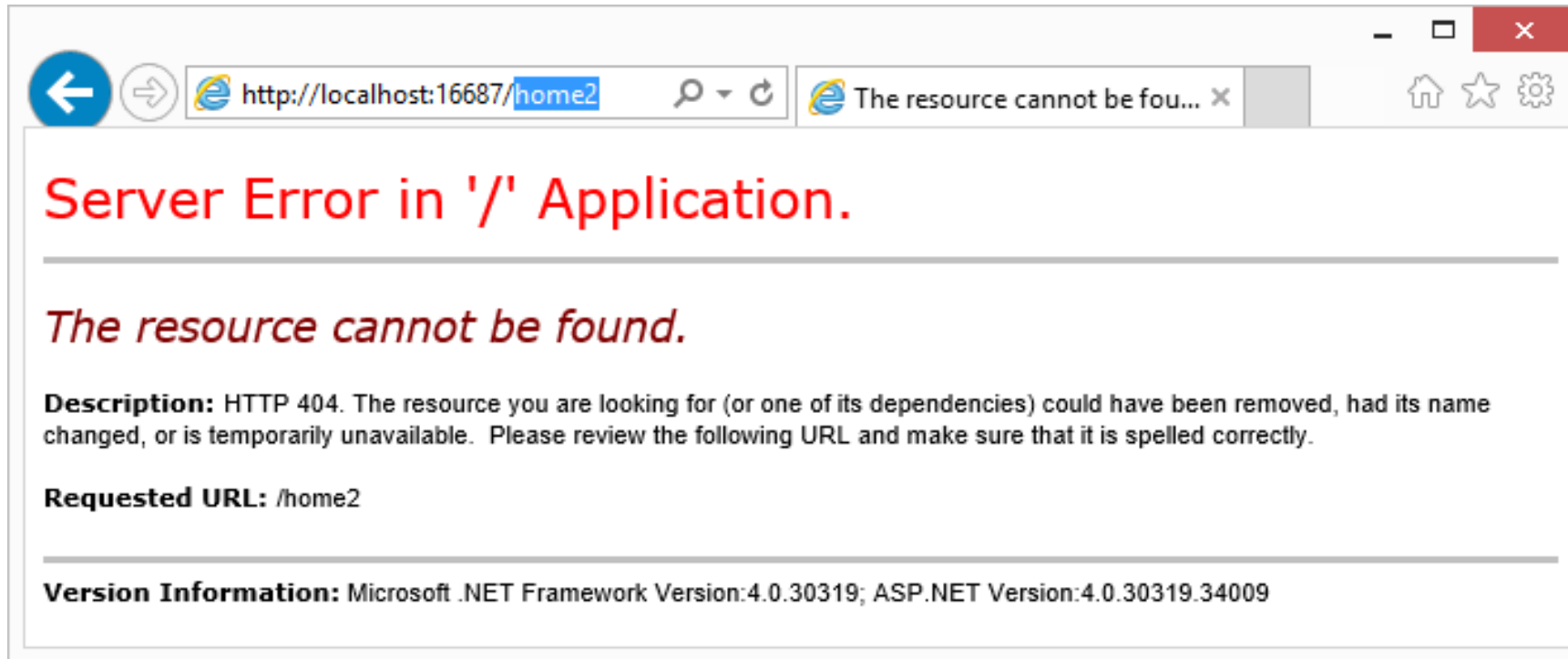
```
HomeController.cs
Lesson01
Lesson01.Controllers.HomeController

1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Web;
5 using System.Web.Mvc;
6
7 namespace Lesson01.Controllers
8 {
9     public class HomeController : Controller
10     {
11         // GET: Home
12         public string Index()
13         {
14             return "Hello from my first ASP.NET MVC application";
15         }
16     }
17 }
```

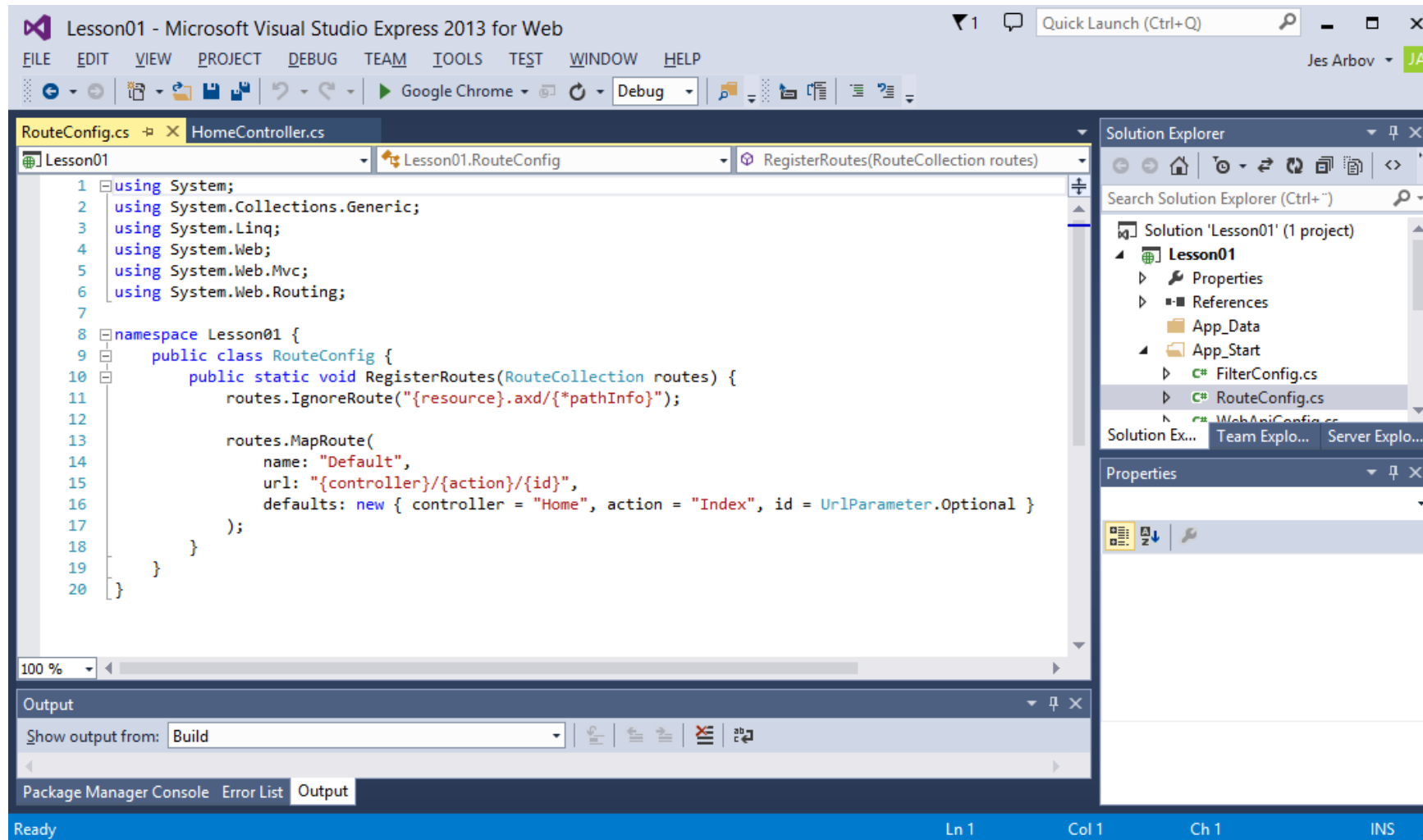
# Run (Ctrl+F5)



# Call non-existent Controller



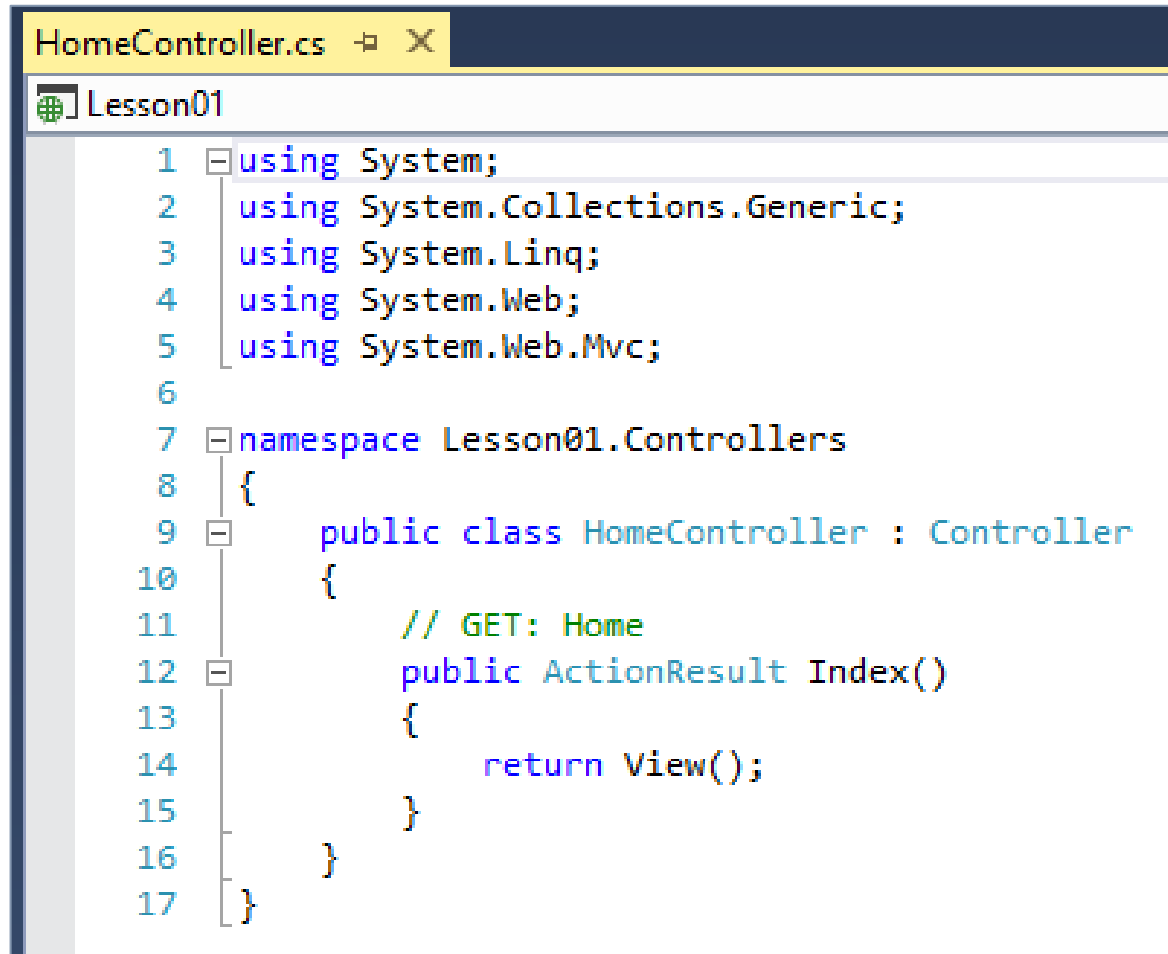
# Routes Setting (RouteConfig.cs)



# The Controller's role

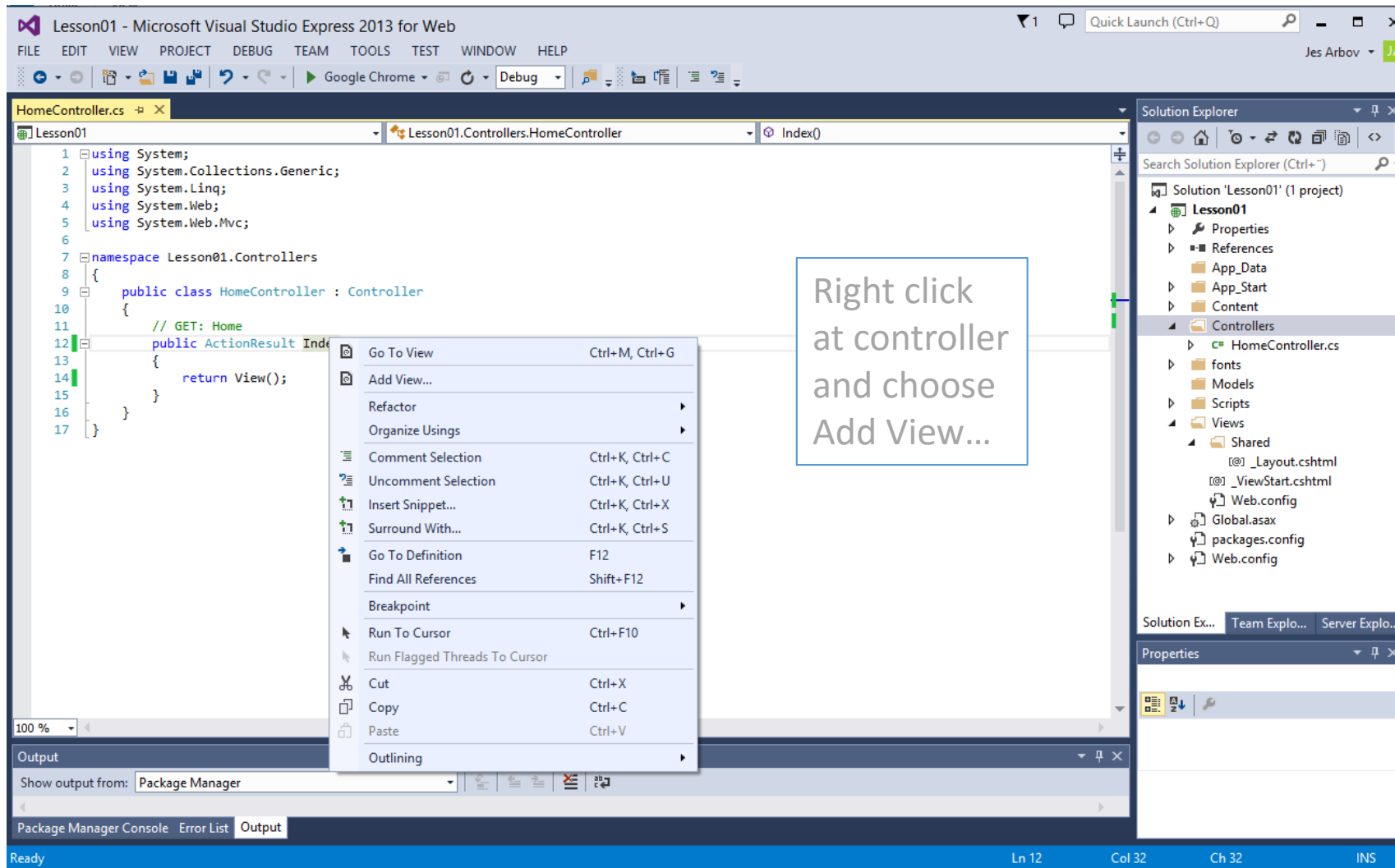
- There is **no direct relationship** between the URL and a file on the web server's hard drive
- The relationship exists between the **URL** and a **method** on a **controller class**.
- A good way to think about how MVC works in a web scenario is that MVC serves up the results of **method calls**, **not** dynamically generated **pages**.

Let's change the return type of the Action Method back ActionResult and return a View ...

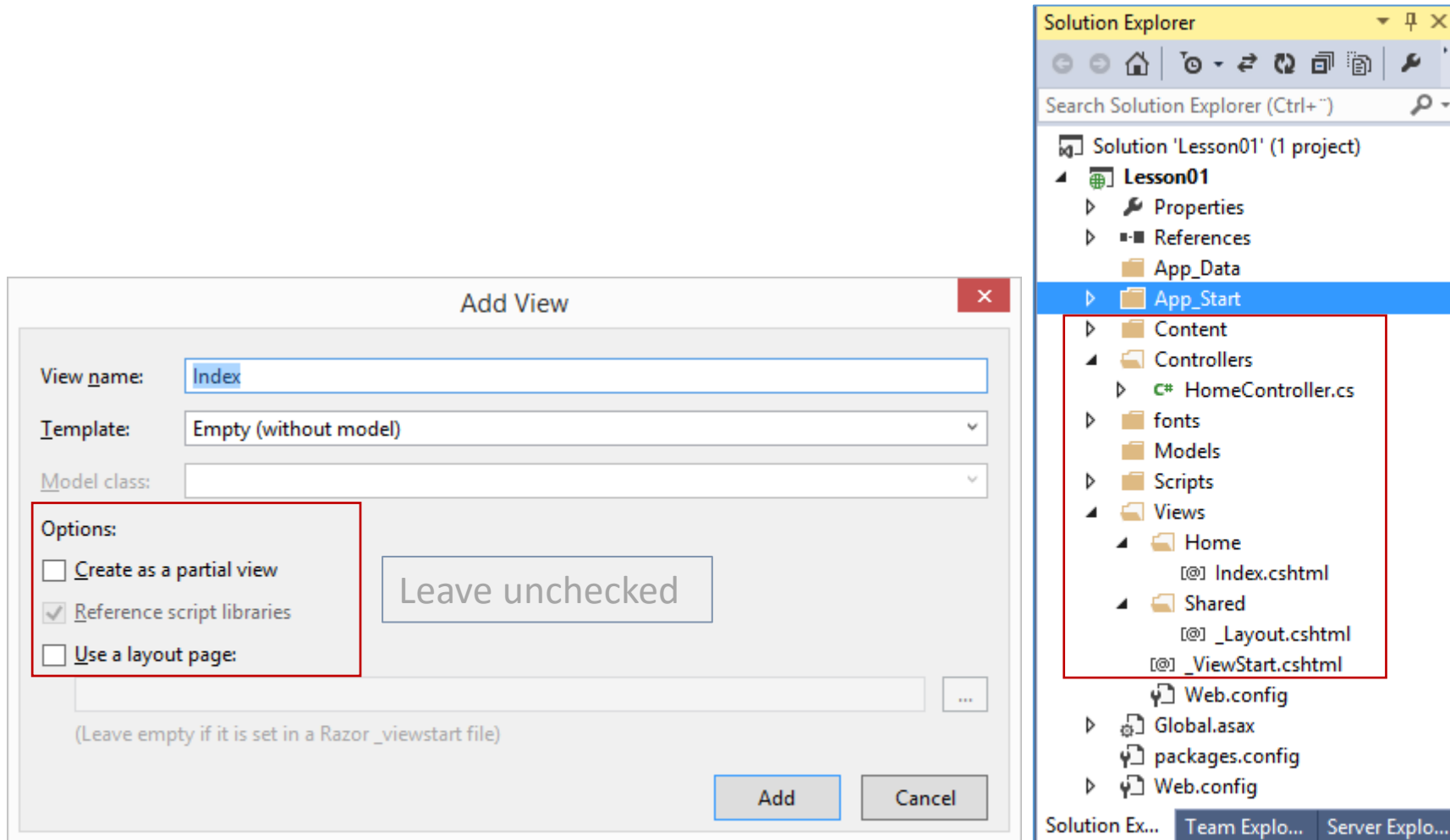


```
HomeController.cs
Lesson01
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Web;
5 using System.Web.Mvc;
6
7 namespace Lesson01.Controllers
8 {
9     public class HomeController : Controller
10    {
11        // GET: Home
12        public ActionResult Index()
13        {
14            return View();
15        }
16    }
17 }
```

# ... and Add a View

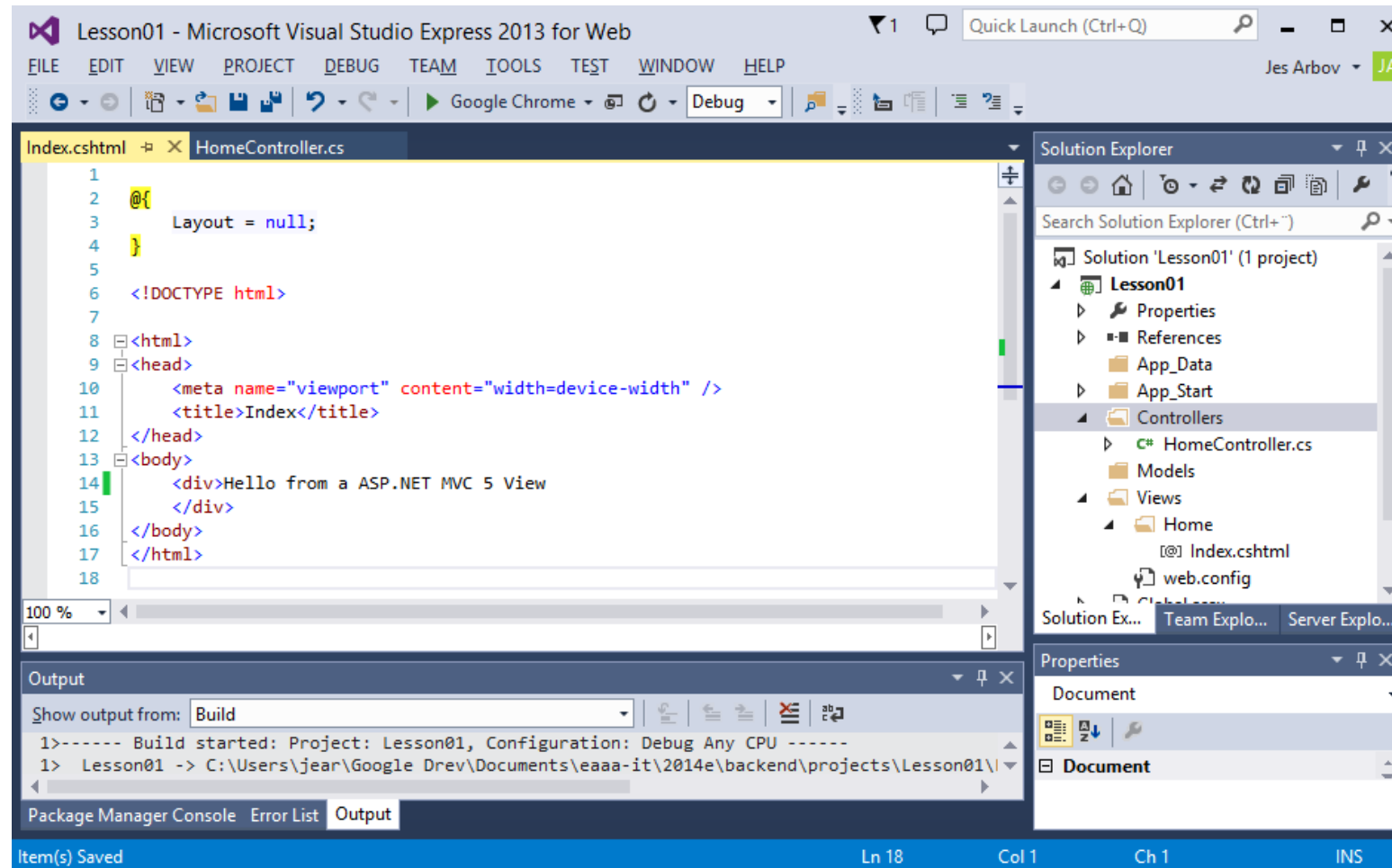


... if you have upgraded to MVC 5 extra Bootstrap files will be added to the project

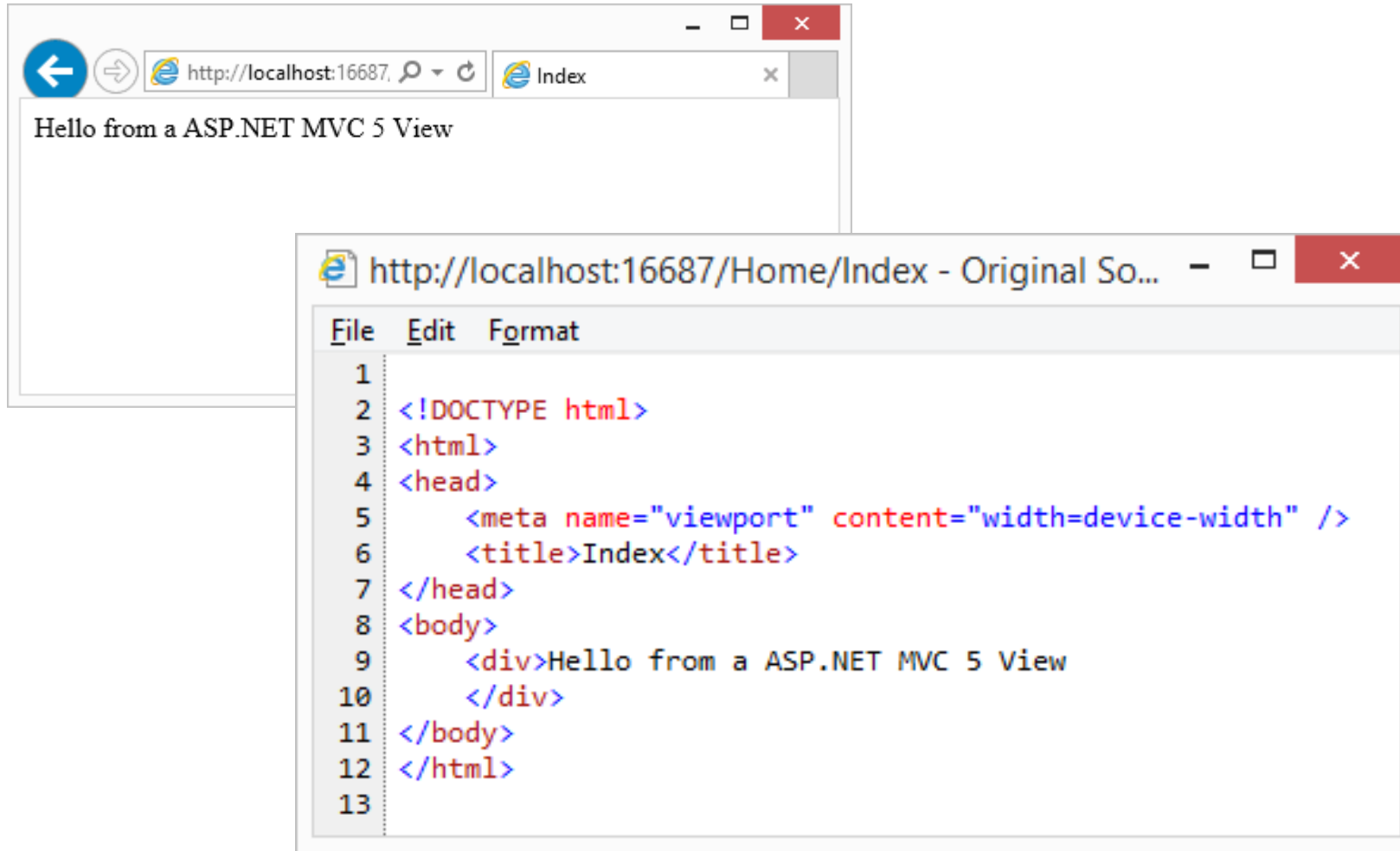




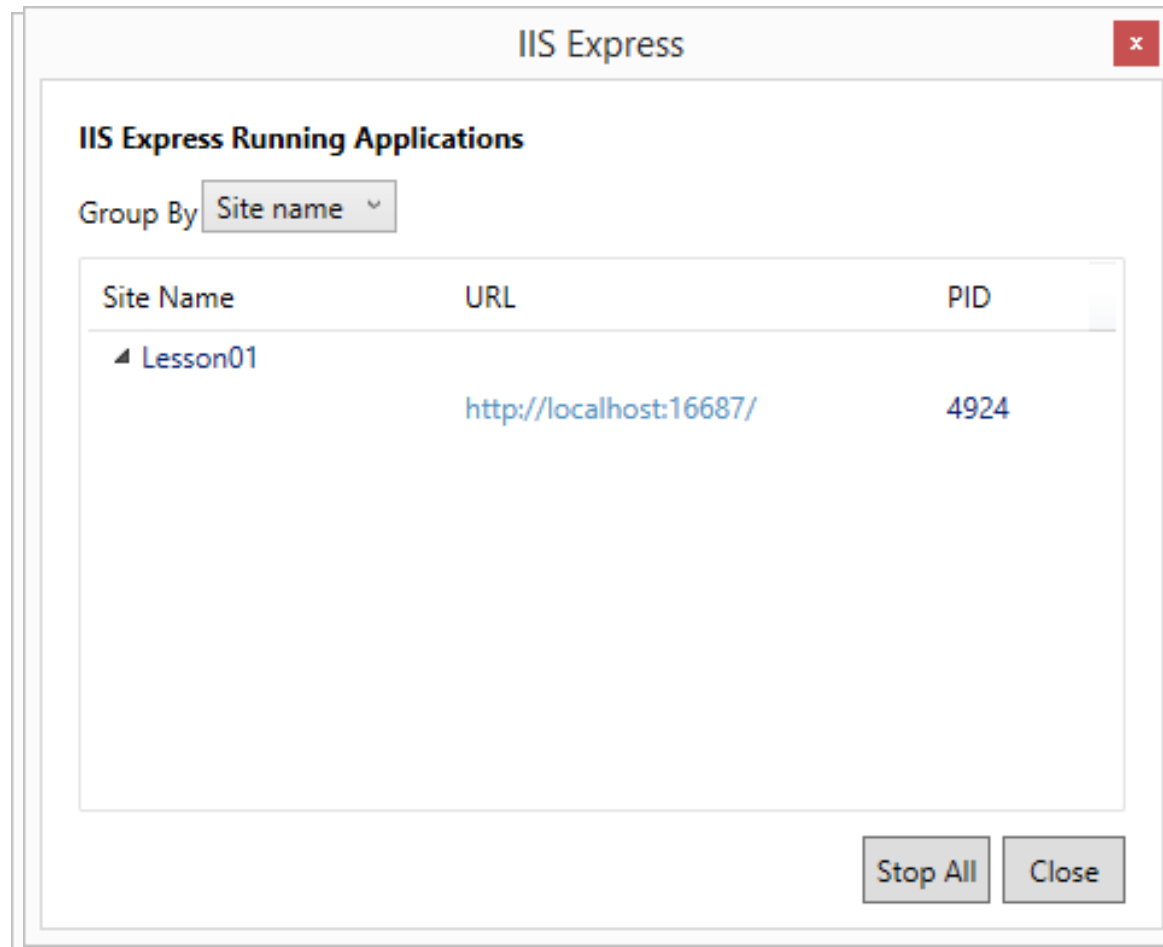
# The View



# Executing the web page (Ctrl+F5)



# An instance of IIS Express runs in the background



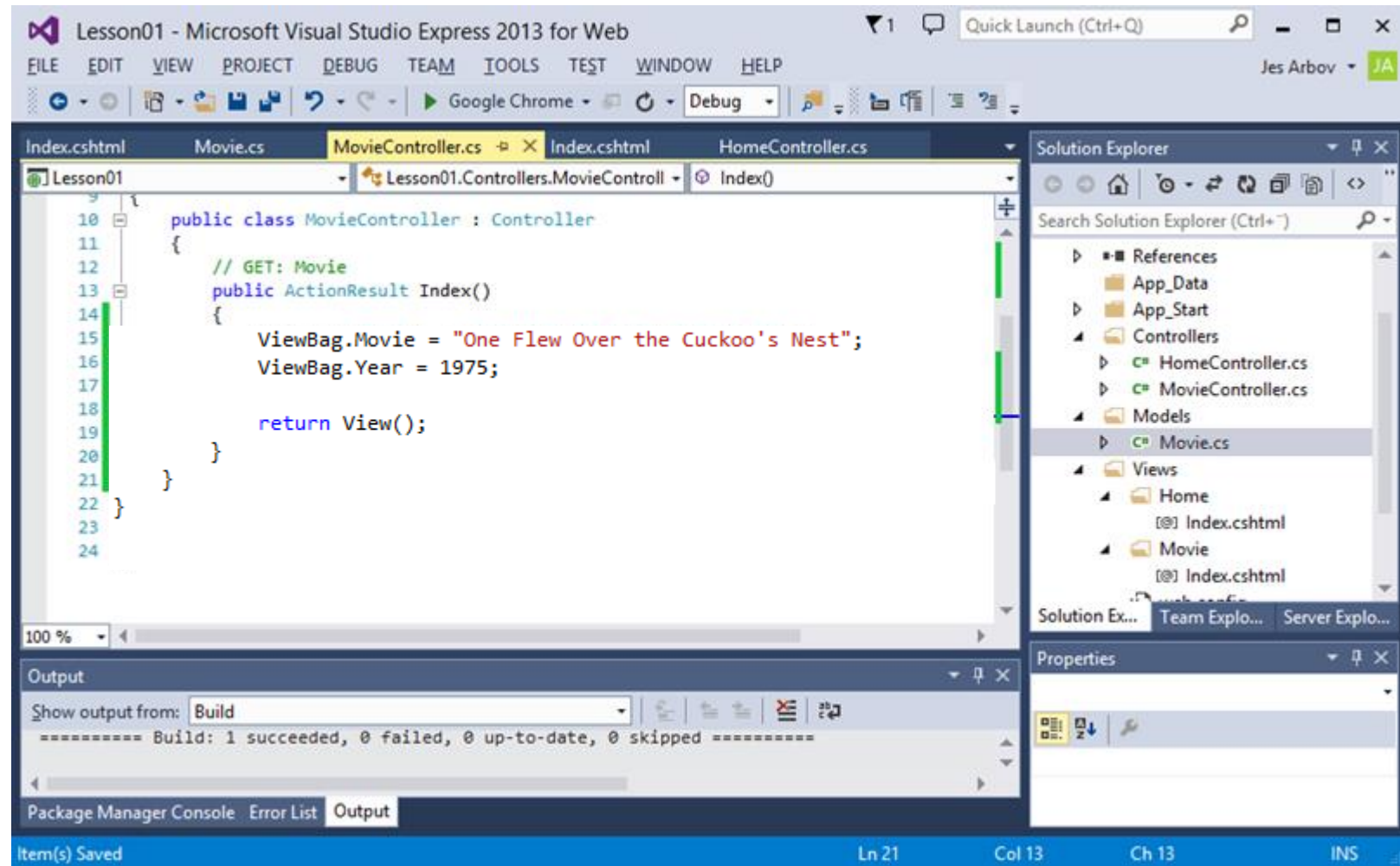
# ASP.NET MVC Views

- Unlike file based frameworks, such as PHP and ASP.NET Web Forms, views are not directly accessible. You can't point your browser to a view and have it render.
- Instead, **a view is always rendered by a controller**, which provides the data the view will render.
- It is the controller that handles incoming and outgoing requests from the client/user
- If a view needs data, that data is sent from the controller

# How to send data from the Controller to the View

- **ViewData** (key/value pairs)
  - `ViewData["movie"] = "One Flew Over the Cuckoo's Nest";`
  - `ViewData["year"] = 1975;`
- **ViewBag** (properties, same underlying object as ViewData)
  - `ViewBag.Movie = "Forrest Gump";`
  - `ViewBag.Year = 1994;`

# Example 1: The Controller



# Example 1: The View

Lesson01 - Microsoft Visual Studio Express 2015 for Web

File Edit View Project Debug Team Tools Test Window Help

Debug Any CPU Google Chrome

Exmample01.cshtml Index.cshtml MovieController.cs HomeController.cs ArrayOfIntController.cs

```
1 @{
2     Layout = null;
3 }
4
5
6 <!DOCTYPE html>
7
8 <html>
9 <head>
10     <meta name="viewport" content="width=device-width" />
11     <title>Index</title>
12 </head>
13 <body>
14     <h2>ViewBag</h2>
15     <ul>
16         <li>@ViewBag.Movie (@ViewBag.Year)</li>
17     </ul>
18 </body>
19 </html>
20
21
```

Solution Explorer

Search Solution Explorer (Ctrl+)

- References
- App\_Data
- App\_Start
- Controllers
  - ArrayOfIntController.cs
  - ArrayOfStringController
  - FormHandlerController
  - FruitController.cs
  - HomeController.cs
  - MovieController.cs
- Models
  - Movie.cs

Solution E... Team Expl... Server Expl...

Properties

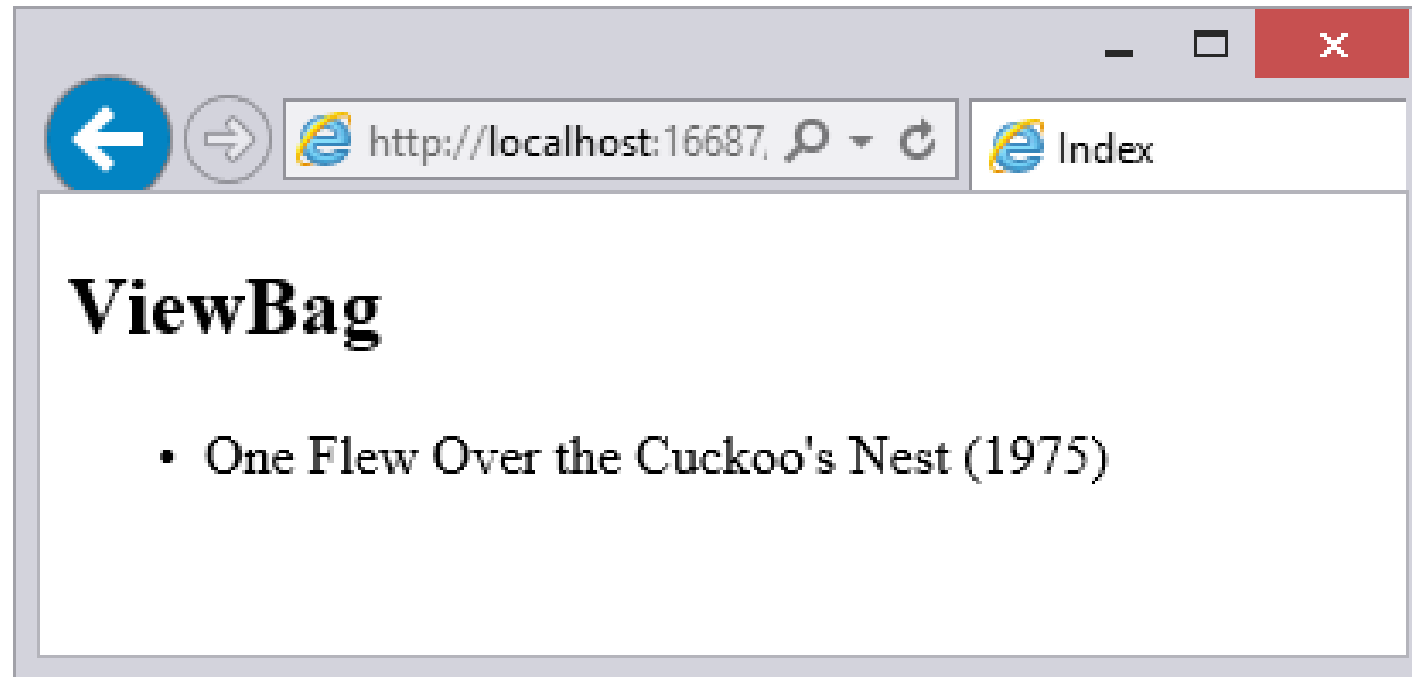
Output

Show output from: Build

Build succeeded

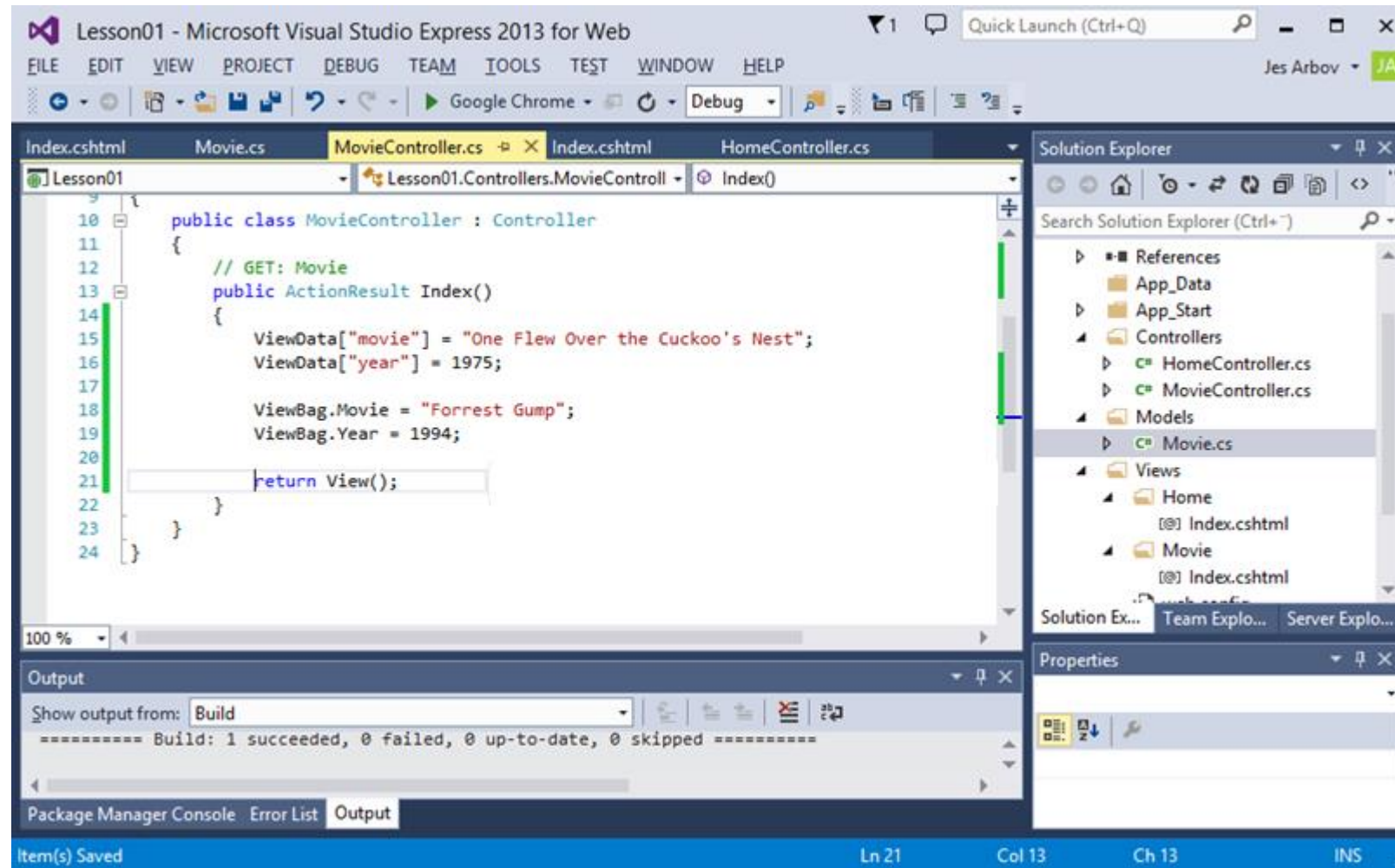
Error List Package Manager Console Output Find Results 1

# Example 1: The output

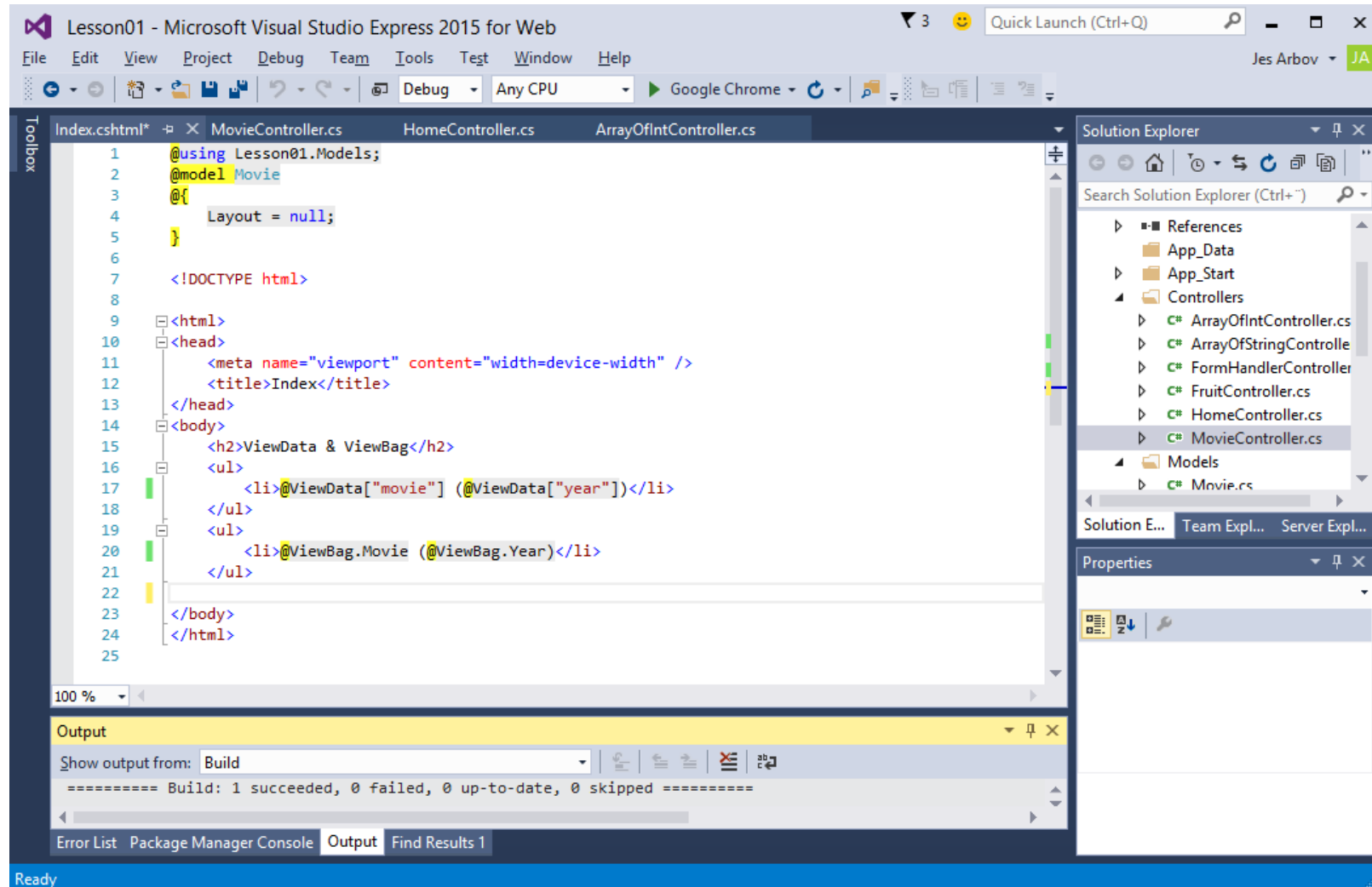




# Example 2: The Controller



# Example 2: The View



The screenshot shows the Microsoft Visual Studio Express 2015 for Web interface. The main editor displays the code for `Index.cshtml`, which is a Razor view. The code includes a layout declaration, a DOCTYPE declaration, and an HTML structure with a head and body. The body contains a heading `ViewData & ViewBag` and two lists of data. The first list uses `@ViewData["movie"]` and `@ViewData["year"]`, and the second list uses `@ViewBag.Movie` and `@ViewBag.Year`. The Solution Explorer on the right shows the project structure, including references, app data, app start, controllers, and models. The Output window at the bottom shows the build output, indicating that the build was successful.

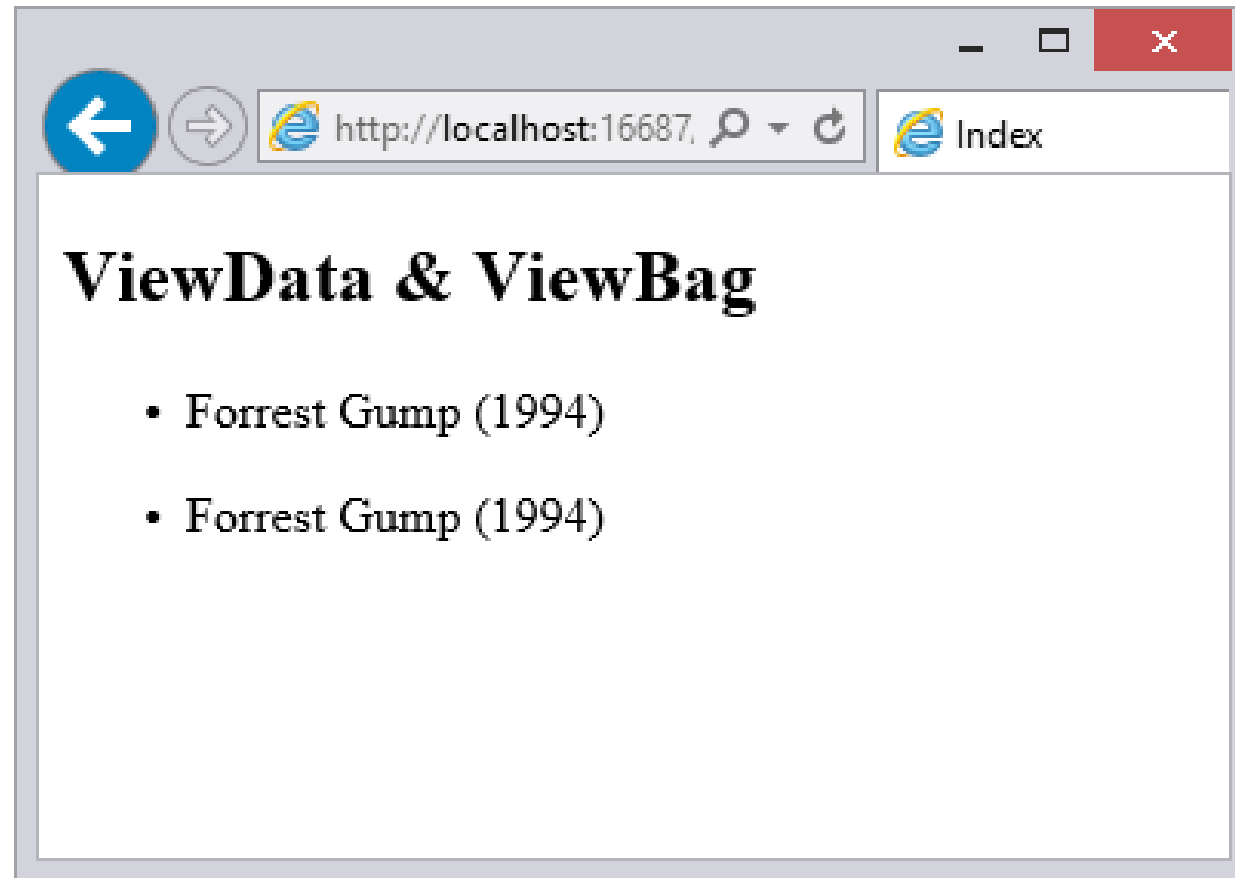
```
1  @using Lesson01.Models;
2  @model Movie
3  @{
4      Layout = null;
5  }
6
7  <!DOCTYPE html>
8
9  <html>
10 <head>
11     <meta name="viewport" content="width=device-width" />
12     <title>Index</title>
13 </head>
14 <body>
15     <h2>ViewData & ViewBag</h2>
16     <ul>
17         <li>@ViewData["movie"] (@ViewData["year"])</li>
18     </ul>
19     <ul>
20         <li>@ViewBag.Movie (@ViewBag.Year)</li>
21     </ul>
22
23 </body>
24 </html>
25
```

Output

Show output from: Build

===== Build: 1 succeeded, 0 failed, 0 up-to-date, 0 skipped =====

## Example 2: The output

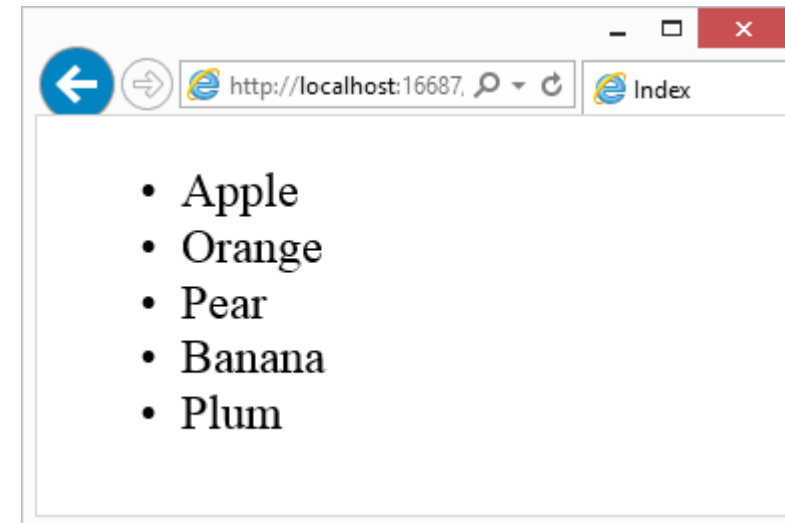


# FruitController

```
7 namespace Lesson01.Controllers
8 {
9     public class FruitController : Controller
10    {
11        // GET: Fruit
12        public ActionResult Index()
13        {
14            string[] fruits = new string[] { "Apple", "Orange", "Pear", "Banana", "Plum" };
15            ViewBag.Fruits = fruits;
16
17            return View();
18        }
19    }
20 }
21
```

# The View

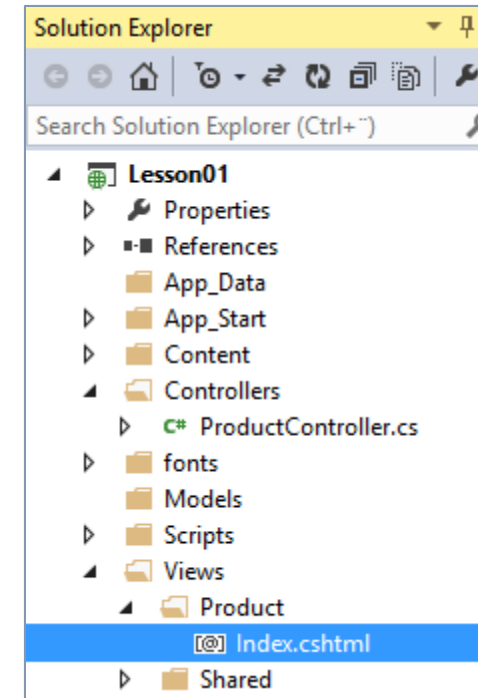
```
11 <body>
12   <ul>
13     @foreach(string fruit in ViewBag.Fruits) {
14       <li>@fruit</li>
15     }
16   </ul>
17 </body>
```



# ASP.NET MVC Conventions

## *Convention over configuration*

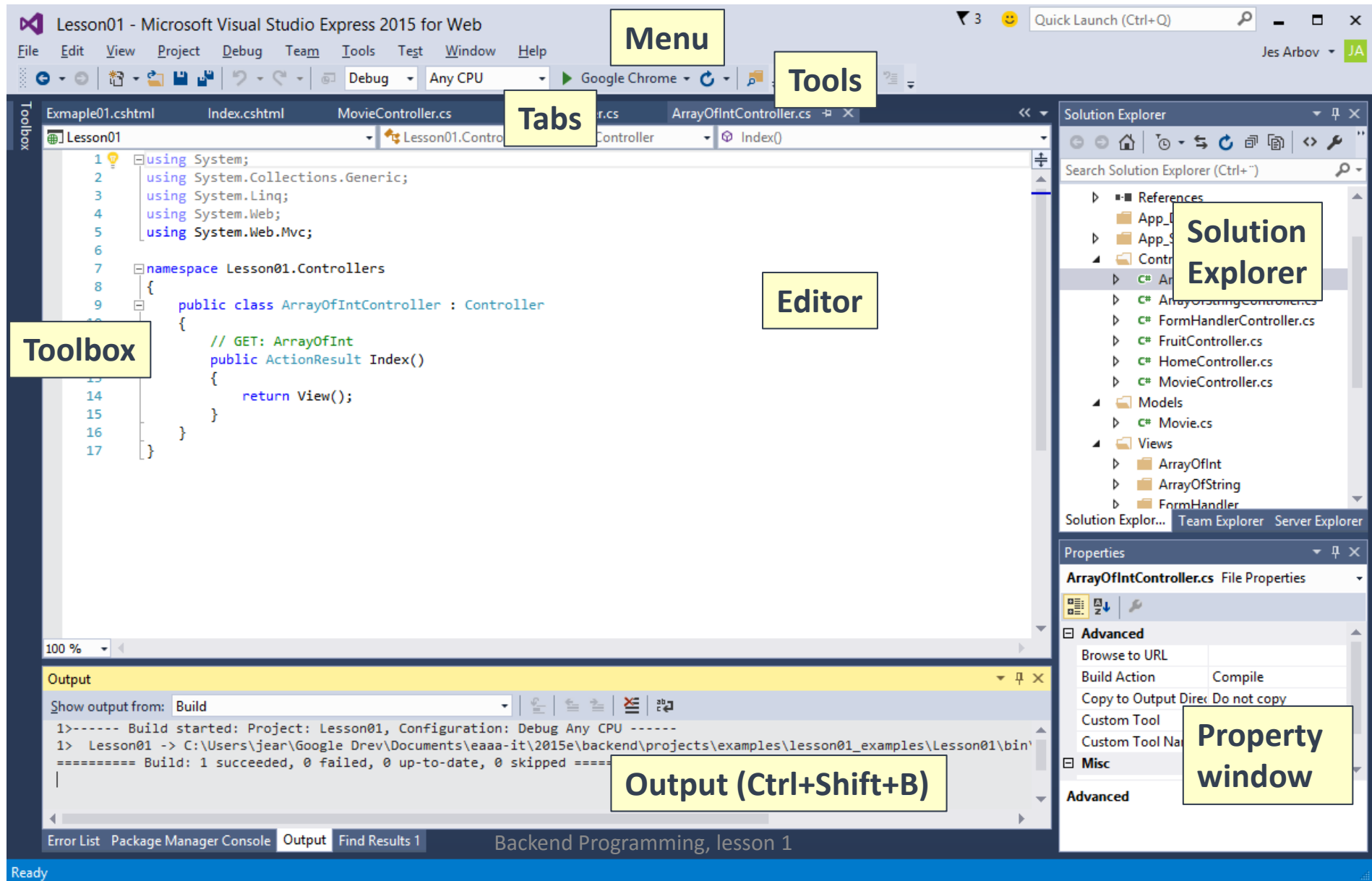
- Directories
  - Controllers
  - Models
  - Views
- Naming conventions for Controllers
  - Each controller's class name ends with *Controller*: `ProductController`
- Naming conventions for Views
  - Views that controllers use is in a **subfolder** named after the controller and **filename** named after the action method. For example:  
`/Views/Product/Index.html`



Controller name

Action Method name

# Visual Studio



# Try it yourself

Example 2, slide 19-47



# Introduction to C#

# Basic C# syntax

- **Syntax like C.** The language looks a lot “like” **JavaScript** and **PHP**
  - Case sensitive
  - All sentences ends with **;**
  - Code blocks in **{ }**, conditions in **( )**
  - Selection (**if, if else**)
  - Loops (**for, while, do ... while**)
  - Operators (assignment **=**; compare **==, !=, <, <=, >=, >**; logical **!, &&** and **||**)

# Selection

```
if (myNumber > 10)
{
    // Do something.
}
else if (myString == "hello")
{
    // Do something.
}
else
{
    // Do something.
}
```

In C# all variables must be **declared** with a **type**

Type  
↓

Name  
↓

```
string name;           // declaration
```

```
name = "Brian Wilson"; // assignment
```

↑  
Value

```
// Initialization:
```

```
// combined declaration and assignment
```

```
string name = "Brian Wilson";
```

↑  
Type

↑  
Name

↑  
Initializer

```
name = 200; // What's the problem here ...?
```

```
// illegal because name is a string and
```

```
// 200 is an int
```

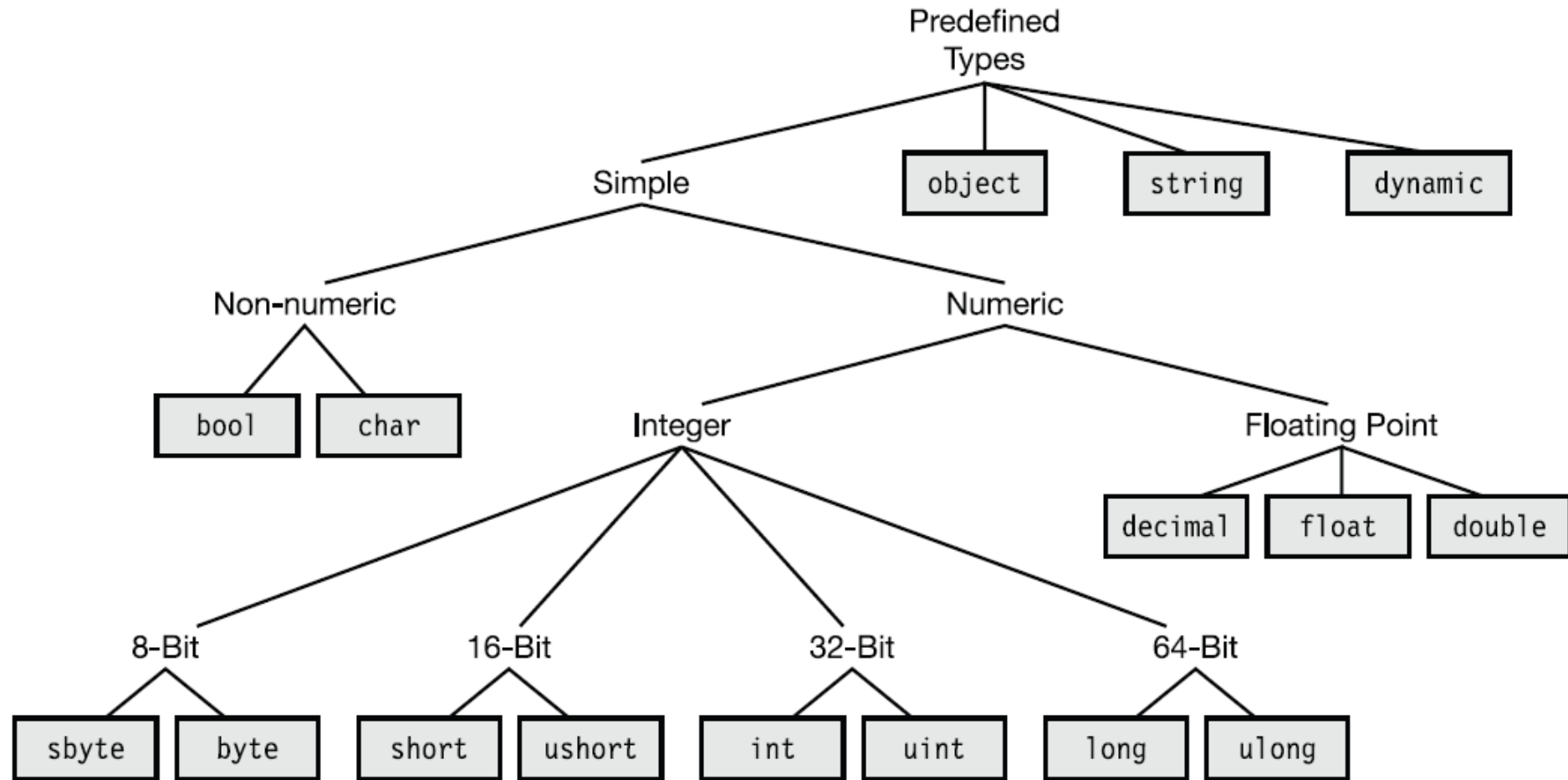
# Types in C#, VB and .NET

C# Name	VB Name	.NET Type Name	Contains
string	String	String	A variable-length series of Unicode characters.
bool	Boolean	Boolean	A true or false value.
*	Date	DateTime	Represents any date and time from 12:00:00 AM, January 1 of the year 1 in the Gregorian calendar, to 11:59:59 PM, December 31 of the year 9999. Time values can resolve values to 100 nano-second increments. Internally, this data type is stored as a 64-bit integer.
*	*	TimeSpan	Represents a period of time, as in ten seconds or three days. The smallest possible interval is 1 <i>tick</i> (100 nanoseconds).
object	Object	Object	The ultimate base class of all .NET types. Can contain any data type or object.

*\* If the language does not provide an alias for a given type, you can just use the .NET type name.*

C# Name	VB Name	.NET Type Name	Contains
byte	Byte	Byte	An integer from 0 to 255.
short	Short	Int16	An integer from -32,768 to 32,767.
int	Integer	Int32	An integer from -2,147,483,648 to 2,147,483,647.
long	Long	Int64	An integer from about -9.2e18 to 9.2e18.
float	Single	Single	A single-precision floating point number from approximately -3.4e38 to 3.4e38 (for big numbers) or -1.5e-45 to 1.5e-45 (for small fractional numbers).
double	Double	Double	A double-precision floating point number from approximately -1.8e308 to 1.8e308 (for big numbers) or -5.0e-324 to 5.0e-324 (for small fractional numbers).
decimal	Decimal	Decimal	A 128-bit fixed-point fractional number that supports up to 28 significant digits.
char	Char	Char	A single Unicode character.

# The predefined types



# Scope of variables

- The scope of the declaration is within the nearest block defined by { and }, starting at the place of declaration (scope of **n** is marked with **\***):

```
if (...)
{
    ...
    int n=7;          *
    while (...)      *
    {                 *
    }                 *
                    *
}
```



# Converting between numbertypes

```
int i = 12;           // 32bit
long l = 4294967296;  // 64bit
decimal d = 1945.763; // 128bit

l=i;           // ok more digits
d=i;           // ok more digits
d=l;           // ok more digits
i=l;           // illegal: possible loss of digits
i=(int)l;       // OK explicit typecasting
i=(int)d;       // OK d is truncated to 1945
                // not rounded to 1946
```

# Converting between strings and numbers

```
string intStr = "24";  
string doubleStr = "80.349";  
  
// convert string to int  
int n = Convert.ToInt32(intStr);  
// convert string to double  
double d = Convert.ToDouble(doubleStr);  
  
// convert int to string, 3 alternatives  
Int m = 562;  
string str = Convert.ToString(m);  
string str = m.ToString(); // shorter  
string str = "" + m; // m is converted to string and  
                      // appended to the empty string
```

# Manipulating strings (string concatenation)

```
string firstname = "Jes";  
string lastname = "Arbov";  
  
// combine to fullname  
string fullname = firstname + " " + lastname;  
string name = lastname + ", " + firstname;  
  
// fullname = "Jes Arbov"  
// names = "Arbov, Jes"
```

# DateTime

- **DateTime** is a type which can contain a **day** and a **time**.
- **DateTime** is not part of the C# language, but a type defined in the framework.

# DateTime examples

```
DateTime dt1 = new DateTime(2016, 9, 30);

string s1 = dt1.ToShortDateString(); // 30-09-2016;
string s2 = dt1.ToLongTimeString(); // 00:00:00
string s4 = dt1.ToLongDateString(); // 30. september 2016
string s3 = dt1.ToString(); // 30-09-2016 00:00:00

DateTime dt2 = new DateTime(2016, 9, 1, 9, 20, 40);

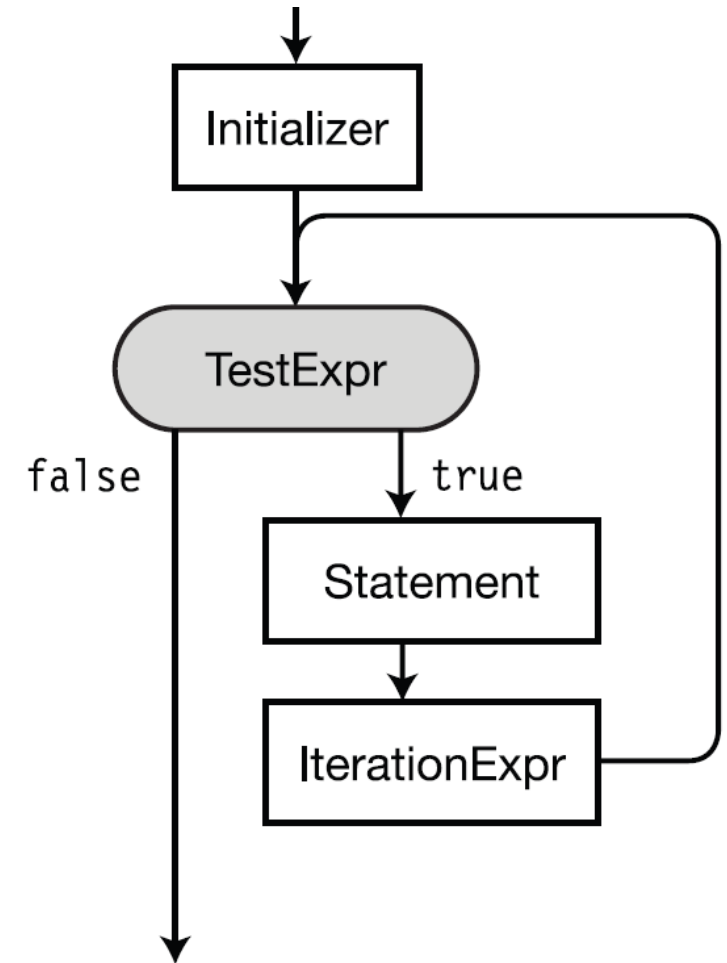
string s4 = dt2.ToString(); // 01-09-2016 09:20:40

DateTime dt3 = DateTime.Today; // current day at 00:00:00
DateTime dt4 = DateTime.Now; // current day and time
```

For documentation, see: <http://msdn.microsoft.com/en-us/library/System.DateTime.aspx>

# Array of int and a for loop

```
@{  
    int[] nums = { 1, 7, 9, 20 };  
    // add numbers in array  
    int sum = 0;  
    for (int i = 0; i < nums.Length; i++)  
    {  
        sum = sum + nums[i];  
    }  
}  
@sum // 37
```



# Arrays of type string

```
<ul>  
  @f  
    string[] colorNames = new string[5];  
    colorNames[0] = "Yellow";  
    colorNames[1] = "Green";  
    colorNames[2] = "Red";  
    colorNames[3] = "Blue";  
    colorNames[4] = "White";  
  
    for (int i = 0; i < colorNames.Length; i++) {  
      <li>@colorNames[i]</li>  
    }  
  }  
  @s  
</ul>
```

# The foreach loop

```
<ul>  
  @  
    string[] colorNames = new string[5];  
    colorNames[0] = "Yellow";  
    colorNames[1] = "Green";  
    colorNames[2] = "Red";  
    colorNames[3] = "Blue";  
    colorNames[4] = "White";  
  
    foreach (string color in colorNames) {  
      <li>@color</li>  
    }  
  }  
</ul>
```



# Exercises 1-2

# Handling form data

A short introduction for exercise 3-4

# Creating Forms in Views

```
<form>
  <p>
    <label for="firstname">Firstname</label><br />
    <input type="text" id="firstname" name="firstname" />
  </p>
  <p>
    <label for="lastname">Lastname</label><br />
    <input type="text" id="lastname" name="lastname" />
  </p>
  <input type="button" value="Register" />
</form>
```

# Creating Forms in Views with **Html Helpers**

```
using (Html.BeginForm()) {  
    <p>  
        @Html.Label("Firstname") <br />  
        @Html.TextBox("Firstname")  
    </p>  
    <p>  
        @Html.Label("Lastname") <br />  
        @Html.TextBox("Lastname")  
    </p>  
    <input type="submit" value="Register" />  
}
```

# The HTML Output

```
<form action="/FormHandler/Index" method="post">
    <p>
        <label for="Firstname">Firstname</label> <br />
        <input id="Firstname" name="Firstname" type="text" value="" />
    </p>
    <p>
        <label for="Lastname">Lastname</label> <br />
        <input id="Lastname" name="Lastname" type="text" value="" />
    </p>
    <input type="submit" value="Register" />
</form>
```

# Handling form data with ActionMethodSelectorAttributes

```
public class FormHandlerController : Controller
{
    // GET: FormHandler
    public ActionResult Index()
    {
        return View();
    }

    // POST: FormHandler
    [HttpPost]
    public ActionResult Index(FormCollection formCollection) {
        ViewBag.Firstname = formCollection["Firstname"];
        ViewBag.Lastname = formCollection["Lastname"];
        return View();
    }
}
```

# The View: An example

```
@if(ViewBag.Firstname == null || ViewBag.Lastname == null) {  
    <h2>Register</h2>  
    using (Html.BeginForm()) {  
        <p>  
            @Html.Label("Firstname") <br />  
            @Html.TextBox("Firstname")  
        </p>  
        <p>  
            @Html.Label("Lastname") <br />  
            @Html.TextBox("Lastname")  
        </p>  
        <input type="submit" value="Register" />  
    }  
}  
else {  
    <p>Your name:</p>  
    <p>@ViewBag.Firstname @ViewBag.Lastname </p>  
}
```

# Exercise 3-4



# Next week: OOP 1:2

- [Object-oriented programming in C#: A Concise Introduction](#), pp. 1-28
- [C# From Scratch: Objects](#) (Pluralsight, Jesse Liberty)  
This is the essential part, but it's a good idea to go through the lessons that leads up to the "Objects" lesson and absorb any parts you're not yet familiar with.