Brief for Lecture #1
Title: The Evolution of Interface Design

Literature:

[Cooper]: Allan Cooper, About Face, 4th edition, 2014. Read *Introduction to the fourth edition* and pages 3 – 24 in *Chapter 1* (31 pages in total. Ca. 2.5 hours of reading).
[Dank]: Nick Dank: Web Design is NOT Dead, You're Just Talking About it Wrong, 2015:
https://uxmag.com/articles/web-design-is-not-dead-youre-just-talking-about-it-wrong (Ca. 30 min reading)
[Nouvel]: Sergio Nouvel, Why Web Design is Dead, 2015:
https://uxmag.com/articles/why-web-design-is-dead (Ca. 30 min reading)

Further reading:
The rest of Allan Coopers, About Face, chapter 1.

Purpose of the day:
To be "updated" on the state and direction of web development. Introduction to the fact that web development is not about making pretty websites, but acquiring knowledge about development process and design situations. (Based on text: Nouvel vs. Dank discussion + Exercise throughout the day).

To gain knowledge about the field of Interaction design, including interface design and the Goal Directed Design process. (Based on Text: Coopers introduction to AboutFace.)

To learn about the past and possible future of HCI and get to know some of the many different directions with in the design research and design field, including; GUI, NUI, MUI and CUI.

We will discuss different definitions of *Interface* and perhaps come to realise that *Interface* can best be understood as a fuzzy phenomenon. (Based on two Exercises)

Control questions – (before coming to class, be able to answer the following):

- Question for the Alan Coopers text:
    - What is the difference between Interface Deign and Interaction Design?
    - What is Goal Directed Design Process?

- Question for the Nick Dank and Sergio Nouvel articles:
    - Why does Nouvel believe Web design is dead?
    - What does Dank mean by "*Web design is not dead, you are just talking about it wrong*"?
    - On what crucial point does Dank and Nouvel agree?

Wrap up – (Will be updated after class with corrections or added points):