Hangman Game – Pseudo Code

* Enter a set of themed words into an array.
* Have the computer randomly choose a word
  + Store the chosen word in a var
* Have the computer make a blank line (\_) placeholder for each character in the chosen word.
* Prompt the user to guess a letter in the chosen word.
* Have computer compare each guess to possible matches in the chosen word.
* If a guess is right, show the letter in place of the blank line placeholder.
* If a guess is wrong, decrement guesses remaining.
* If the player guesses all letter before guesses remaining runs out, display a win message
  + Otherwise, display a lose message.