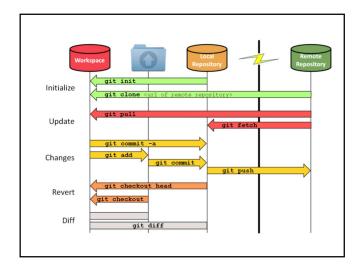
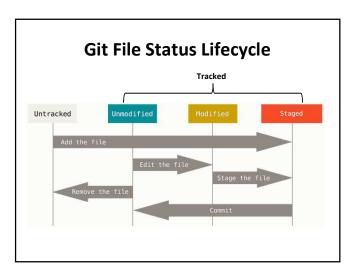
CS35L – 5 Week 9 Lec 1

Terms used

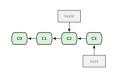
- · Repository
 - Files and folder related to the software code
 - Full History of the software
- · Working copy
 - Copy of software's files in the repository
- · Check-out
 - To create a working copy of the repository
- · Check-in / Commit
 - Write the changes made in the working copy to the repository
 - _ Commits are recorded by the VCS





Terms used

- . Head
- Refers to a commit object
- There can be many heads in a repository
- . HEAD
- Refers to the currently active head
- . Detached HEAD
- If a commit is not pointed to by a branch
- To a committies not pointed to by a branch
 This is okay if you want to just take a look at the code and if you don't commit any new changes
 If the new commits have to be preserved then a new branch has to be created
 , git checkout v3.0 -b BranchVersion3.1
- Branch
- Refers to a head and its entire set of ancestor commits
- . Master
- Default branch



What Is a Branch?

- A pointer to one of the commits in the repo (head) + all ancestor commits
- When you first create a repo, are there any branches?
 - Default branch named 'master'
- · The default master branch
 - points to last commit made
 - moves forward automatically, every time you commit

First Git Repository

- \$ mkdir gitroot
- \$cd gitroot
- \$git init

creates an empty git repo (.git directory with all necessary subdirectories)

- \$ echo "Hello World" > hello.txt
- \$ git add .

 Adds content to the index Must be run prior to a commit
- \$ git commit -m 'Check in number one'

Git Example

- Project
- games: pacman.c, pacman.h, README
- Create repository to track new project
 - \$ git init (creates .git dir w/ all necessary repo files)
- Is the project tracked?
 - No, need to add files and do an initial commit
 - \$ git add pacman.c pacman.h README
 - \$ git commit -m "initial commit of my project"

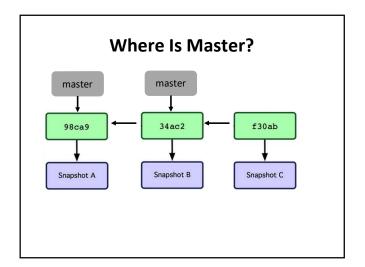
Working With Git

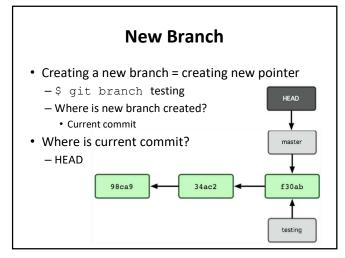
- \$ echo "I love Git" >> hello.txt
- \$ git status Shows list of modified files hello.txt
- \$ git diff Shows changes we made compared to index
- \$ git add hello.txt
- \$ git diff
 No changes shown as diff compares to the index
- \$ git diff HEAD Now we can see changes in working version
- \$ git commit -m "Second commit"

Git commands

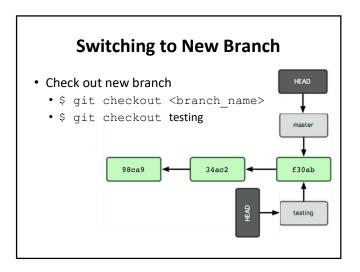
- · Repository creation
 - \$ git init
- \$ git clone
 Branching (Create a copy of an exisiting repository)
- - \$ git checkout <tag/commit> -b <new_branch_name> (creates a new branch)
- Commits
 - \$ git add (Stage modified/new files)
 - \$ git commit (check-in the changes to the repository)
- Getting info
 - \$ git status (Shows modified files, new files, etc) - \$ git diff (compares working copy with staged files)
 - \$ git log (Shows history of commits)

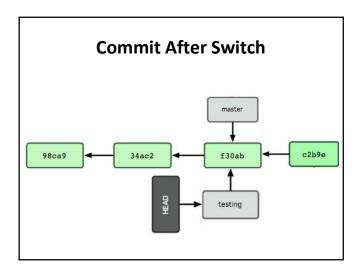
 - \$ git show
 Getting help (Show a certain object in the repository)
- \$ git help





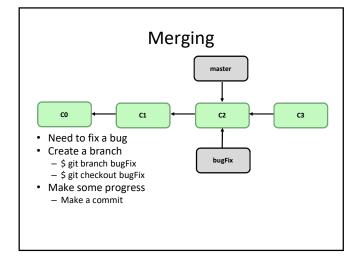
New Commit • What happens if we make another commit? HEAD HEAD Master 130ab 145f5

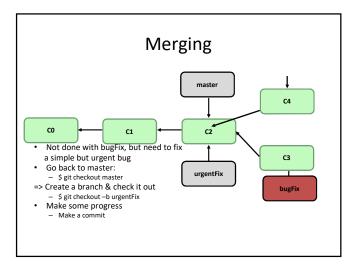


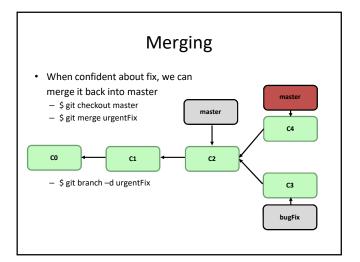


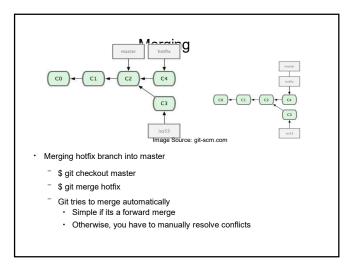
Why Branching?

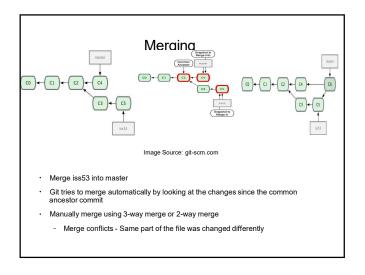
- Experiment with code without affecting main branch
- Separate projects that once had a common code base
- 2 versions of the project

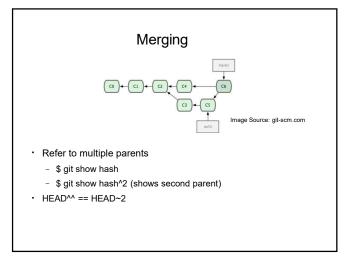


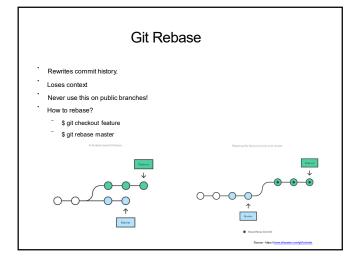












More Git Commands Reverting - \$ git checkout HEAD main.cpp · Gets the HEAD revision for the working copy - \$ git checkout -- main.cpp · Reverts changes in the working directory - \$ git revert · Reverting commits (this creates new commits) Cleaning up untracked files - \$ git clean Tagging - Human readable pointers to specific commits - \$ git tag -a v1.0 -m 'Version 1.0' · This will name the HEAD commit as v1.0

Assignment 9

- Installing Git
 Ubuntu: \$ sudo apt-get install git
 - SEASnet
- Git is installed in /usr/local/cs/bin
 Add it to PATH variable or use whole path
 \$ export PATH=/usr/local/cs/bin:\$PATH
- Make a directory 'gitroot' and get a copy of the Diffutils Git repository
- S mkdir gitroot
 S cd gitroot
 S git clone git://git.savannah.gnu.org/diffutils.git
- Follow steps in lab and use man git to find commands