# CS35L-5

Week3 Lec2

# What is Python?

- Object-Oriented language
  - Classes
  - Member functions
- Compiled and interpreted
  - Python code is compiled to bytecode
  - Bytecode interpreted by Python interpreter
- Not as fast as C but easy to learn, read, and use
- Very popular at Google and others!

# **Python List**

- Common data structure in Python
- A python list is like a C array but much more:
- Dynamic (mutable): expands as new items are added
- Heterogeneous: can hold objects of different types
- How to access elements?
  - List\_name[index]

# Example

- >>> t = [123, 3.0, 'hello!']
- >>> print t[0]
  - 123
- >>> print t[1]
  - -3.0
- >>> print t[2]
  - hello!

# **Example – Merging Lists**

- >>> list1 = [1, 2, 3, 4]
- >>> list2 = [5, 6, 7, 8]
- >>> merged\_list = list1 + list2
- >>> print merged\_list
  - Output: [1, 2, 3, 4, 5, 6, 7, 8]

# **Python Dictionary**

- Essentially a hash table
  - Provides key-value (pair) storage capability
- Instantiation:
  - dict =  $\{\}$
  - This creates an EMPTY dictionary
- Keys are unique, values are not!
  - Keys must be immutable (strings, numbers, tuples)

# **Example**

- dict = {}
- dict['hello'] = "world"
- print dict['hello']

   World
- dict['power'] = 9001
- if (dict['power'] > 9000):
- print "Its over ", dict['power']
- Its over 9000
- del dict['hello']
- del dict

# for loops

list = ['Mary', 'had', 'a', 'little', 'lamb']

for i in list: print i	for i in range(len(list)): print i
Result:	Result:
Mary	0
had	1
a	2
little	3
lamb	4

### **Indentation**

- Python has no braces or keywords for code blocks
  - C delimiter: {}
  - bash delimiter:
    - then...else...fi (if statements)
    - do...done (while, for loops)
- Indentation makes all the difference
  - Tabs change code's meaning!!

### Homework 3

- · randline.py script
  - -Input: a file and a number n
  - -Output: *n* random lines from *file*
  - Get familiar with language + understand what code does
  - -Answer some questions about script
- · Implement comm utility in python

## **Optparse Library**

- Powerful library for parsing command-line options
  - Argument:
    - String entered on the command line and passed in to the script
    - Elements of sys.argv[1:] (sys.argv[0] is the name of the program being executed)
  - Option:
    - An argument that supplies extra information to customize the execution of a program
  - Option Argument:
    - An argument that follows an option and is closely associated with it. It is consumed from the argument list when the option is

# Python Walk-Through #!/usr/bin/python import random, sys from optparse import OptionParser class randline: def \_\_init\_\_(self, filename): f = open (filename, 'z') self.lines = f.readlines() f.close() def chooseline(self): return random.choice(self.lines) def main(): version msg = "%prog 2.0" usage\_msg = """sprog [OPTION]... FILE Output randomly selected lines from FILE."" Tels the shell which interpreter to use import Statements, similar to include statements import OptionParser class from optparse module The beginning of the class statement: randline The constructor Creates a file handle Reads the file into a list of strings called lines Close the file The beginning of a function belonging to randline Randomly select a number between 0 and the size of lines and returns the line corresponding to the randomly selected number between 0 and the size of lines and returns the line corresponding to the randomly selected number between 0 and the size of lines and returns the line corresponding to the randomly selected number between 0 and the size of lines and returns the line corresponding to the randomly selected number between 0 and the size of lines and returns the line corresponding to the randomly selected number. The beginning of a function belonging to randline Randomly select a number between 0 and the size of lines and returns the line corresponding to the randomly selected number.

# Python Walk-Through parser = OptionParser (variantemental many, target and potion ("re", "emailizer", larget and larget

# Running randline.py

- Run it
  - ./randline.py –n 3 filename (need execute permission)
- python randline.py –n 3 filename (no execute permission)
- randline.py has 3 command-line arguments:
  - $\,-\,$  n: specifies the number of lines to write
  - option
  - 3: number of lines
    - option argument to n
  - filename: file to choose lines from
    - argument to script
- Output: 3 random lines from the input file

## Comm.py

- Support all options for comm
  - -- 1, -2, -3 and combinations
  - Extra option -u for comparing unsorted files
- Support all type of arguments
  - File names and for stdin
- If you are unsure of how something should be output, run a test using existing comm utility!
  - Create your own test inputs

### **Homework 3 Hints**

- The comm options -123 are Boolean
  - Which action should you use?
- Q4: Python 3 vs. Python 2
  - Look up "automatic tuple unpacking"
- Python 3 is installed in /usr/local/cs/bin
  - export PATH=/usr/local/cs/bin:\$PATH

# **Homework 3 Hints**

- Check the comm utility (link on assignments page) and piazza post.
- Remember to support input from STDIN \$ cat input1.txt | python comm.py input2.txt -
- Use randline.py as a starting point