



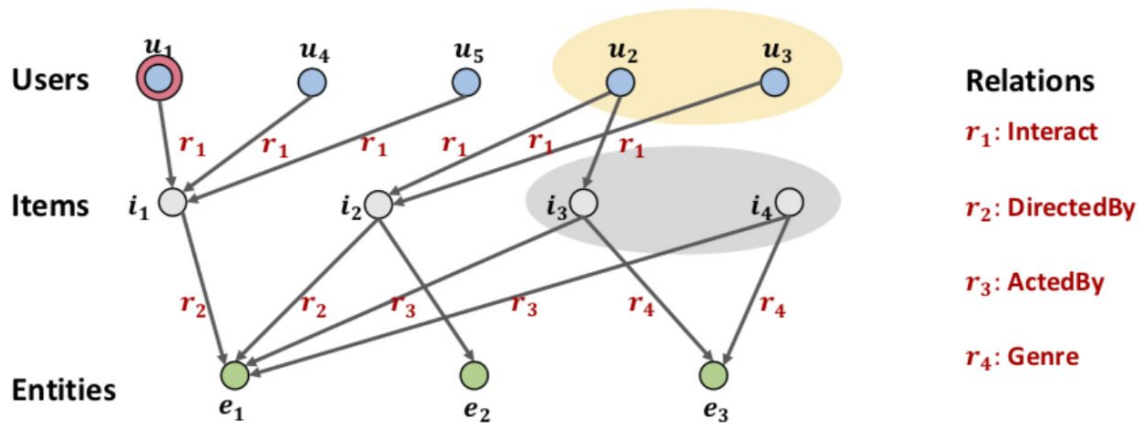
GNN in KG-based Recommender System

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He



Introduction

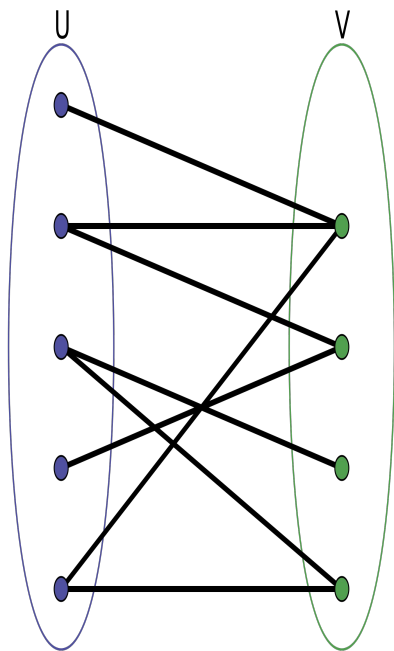
- Traditional Recommender System
 - Collaborative Filtering (CF) based approach
 - Content-based approach - Factorization Machine
- Issue:
 - CF-based: perform poorly in sparse situations
 - Content-based: do not explore “high-order relations”



Introduction

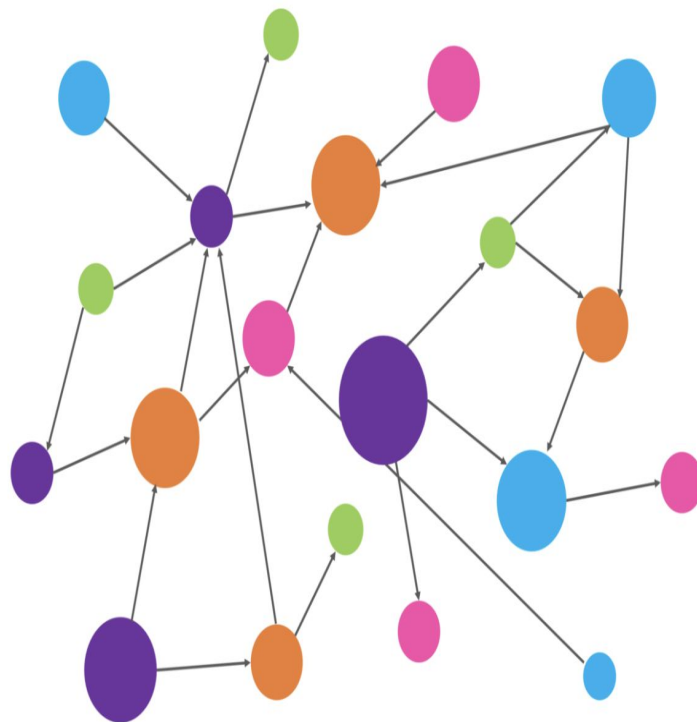
- KG-based Recommender System
 - Goal & challenges: find ways to represent KG information to improve recommendations
 - One recent trend: use GNN to capture information in KG

User/Item Interaction



Assists

Knowledge Graph



Approaches

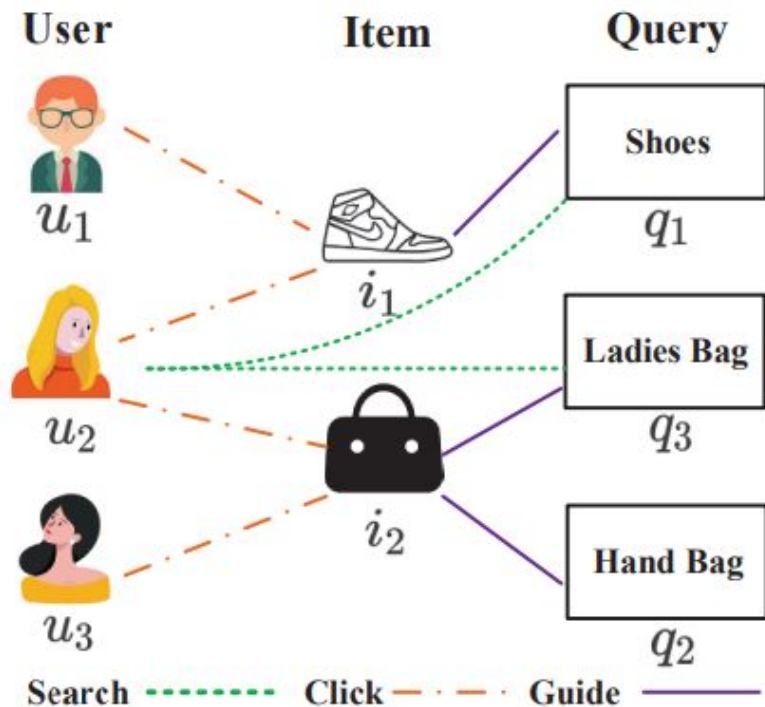
- How to get context embedding and aggregate with node embedding?
 - Relation-unaware
 - Relation-aware
 - Subgraph aggregation
 - Attentive aggregation
 - Explicit relation aggregation

Relation-unaware

Doesn't distinguish between different types of edges

Focus on how to pick and aggregate node embedding

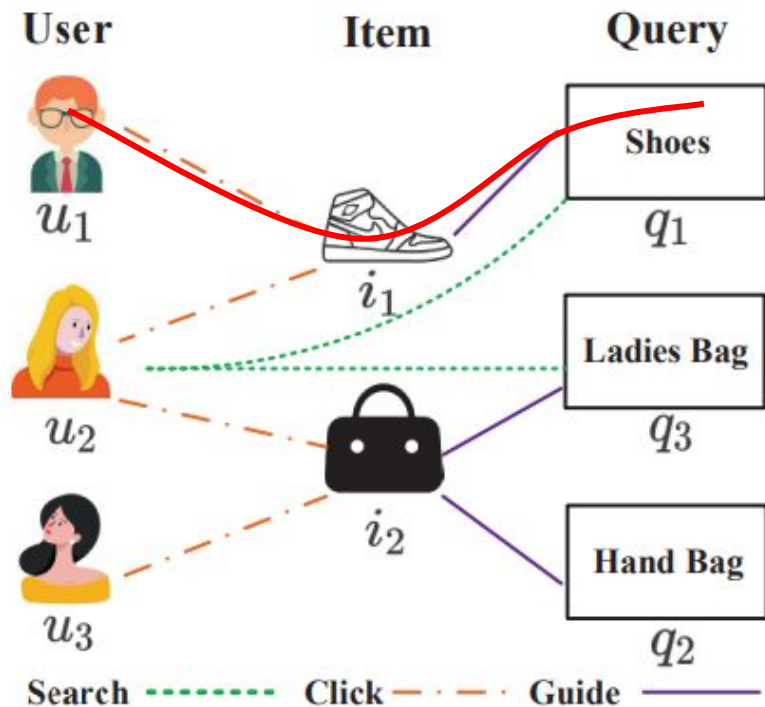
Metapath-guided Embedding method for Intent Recommendation



A GNN of user, item, query interactions

- User search query
- Query guide to items
- User click item

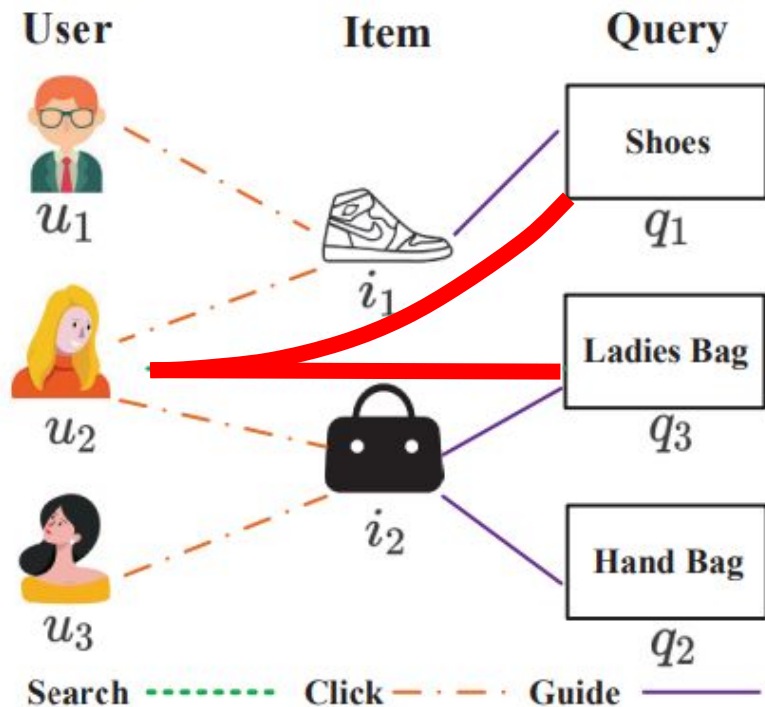
Metapath-guided Embedding method for Intent Recommendation



Metapath

- User-item-query
- Query-user-item

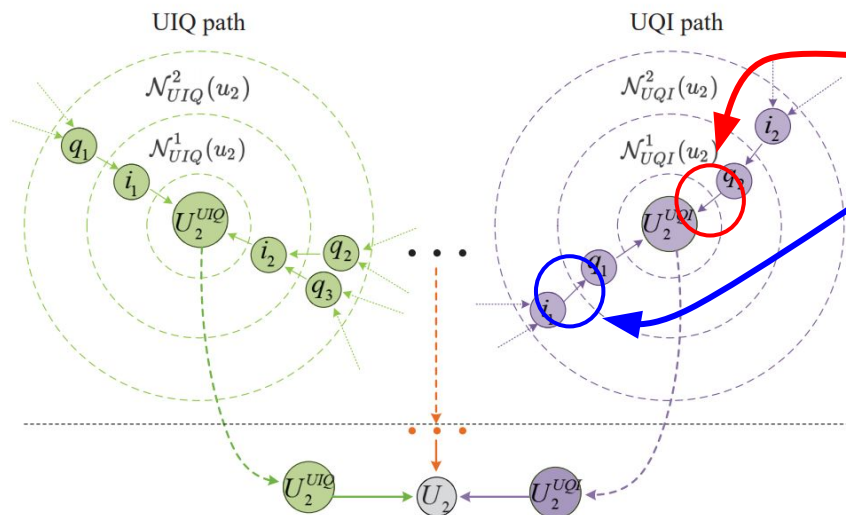
Metapath-guided Embedding method for Intent Recommendation



Metapath

- User-item-query
- Query-user-item

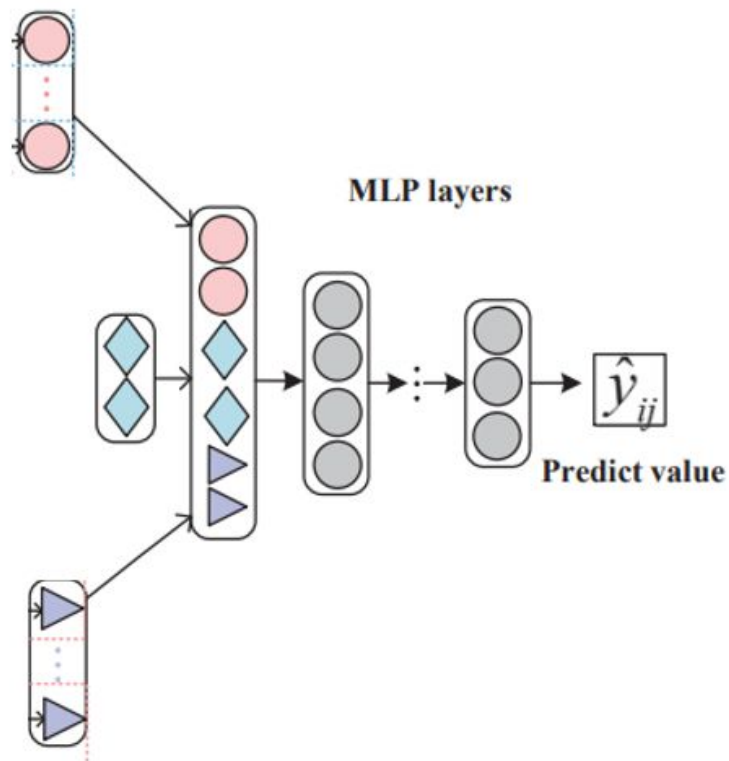
Metapath-guided Embedding method for Intent Recommendation






Aggregate embedding for u_2

- Use LSTM to get embedding for user
- User average function for other

Metapath-guided Embedding method for Intent Recommendation



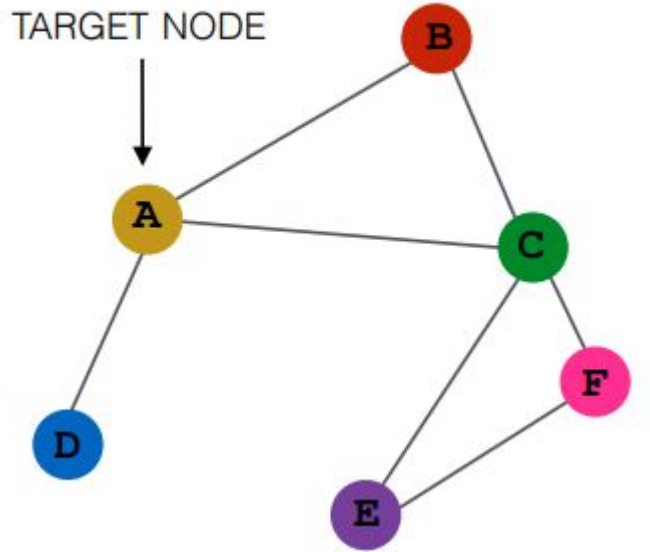
Throw

- user embeddings 
- query embedding 
- statics features 

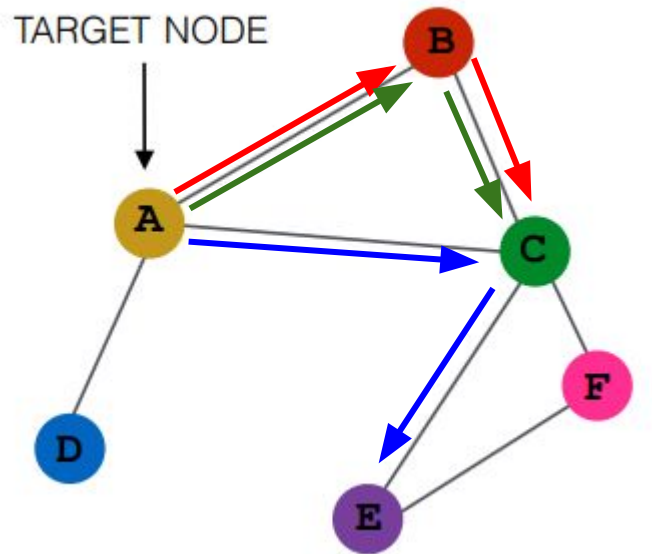
into MLP layer to predict how likely the user will search the query

Graph Convolutional Neural Networks for Web-Scale Recommender Systems

Use random walk algorithm to assign importance score



Graph Convolutional Neural Networks for Web-Scale Recommender Systems



A -> B -> C

B:1, C:1

A -> C -> E

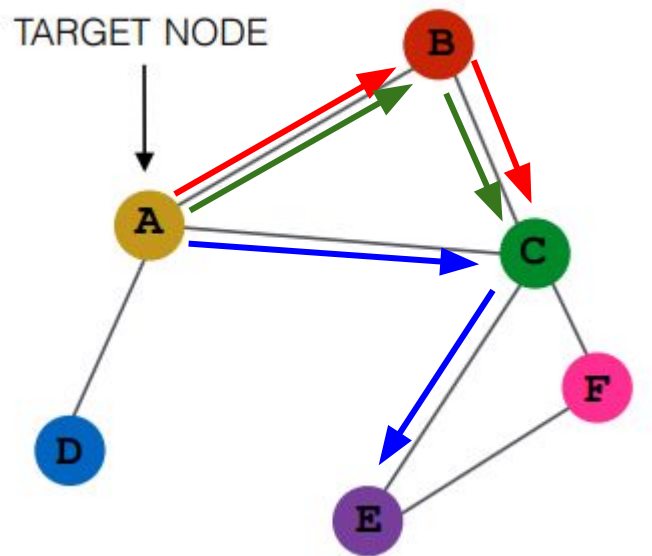
B:1, C:2, E:1

A -> B -> C

B:2, C:3, E:1

...

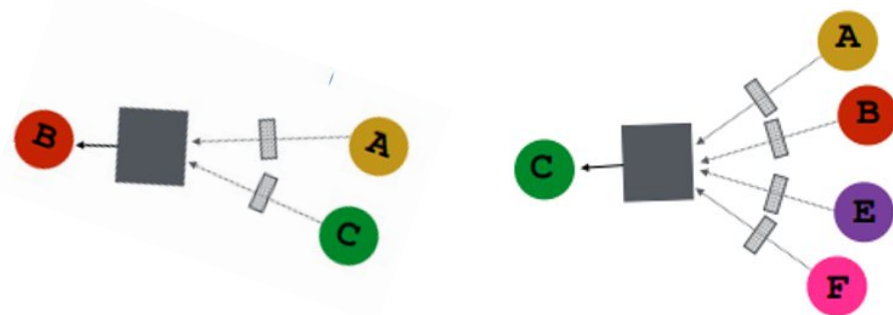
Graph Convolutional Neural Networks for Web-Scale Recommender Systems



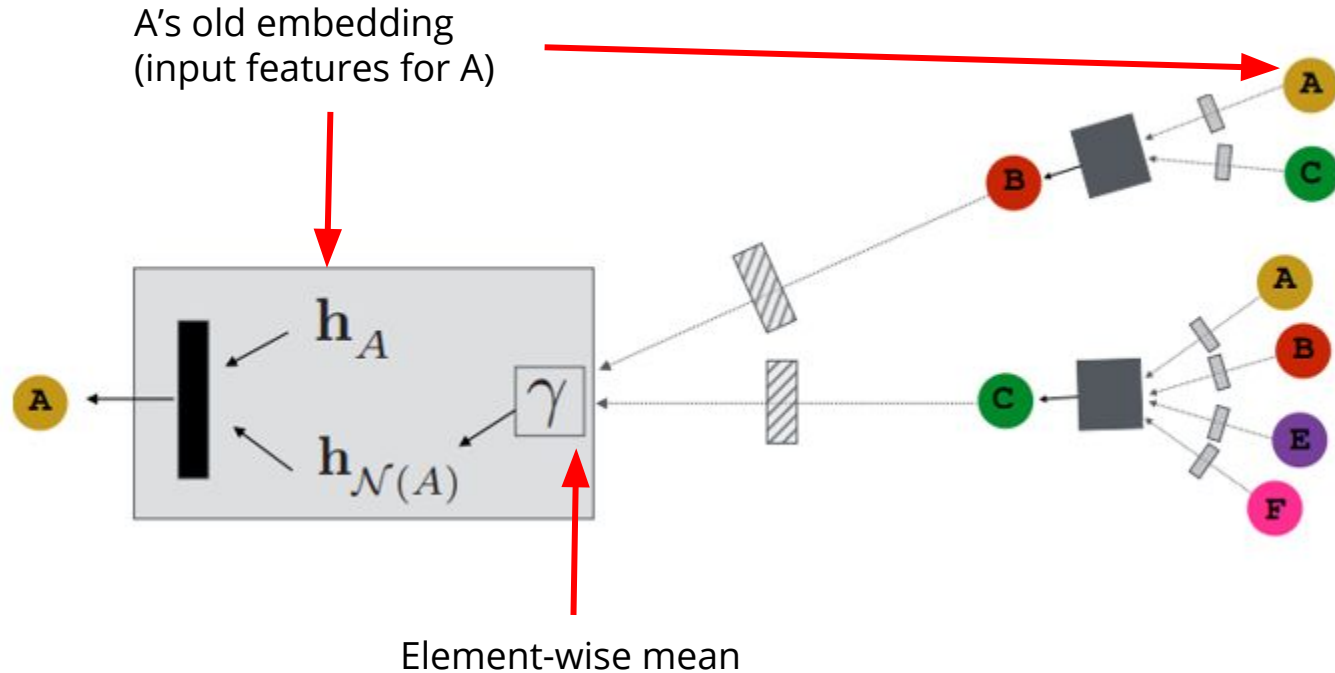
B:2, C:3, E:1

Pick top n important node

For example top 2 : **B, C**



Graph Convolutional Neural Networks for Web-Scale Recommender Systems



Relation-aware

Distinguish between different type of edges

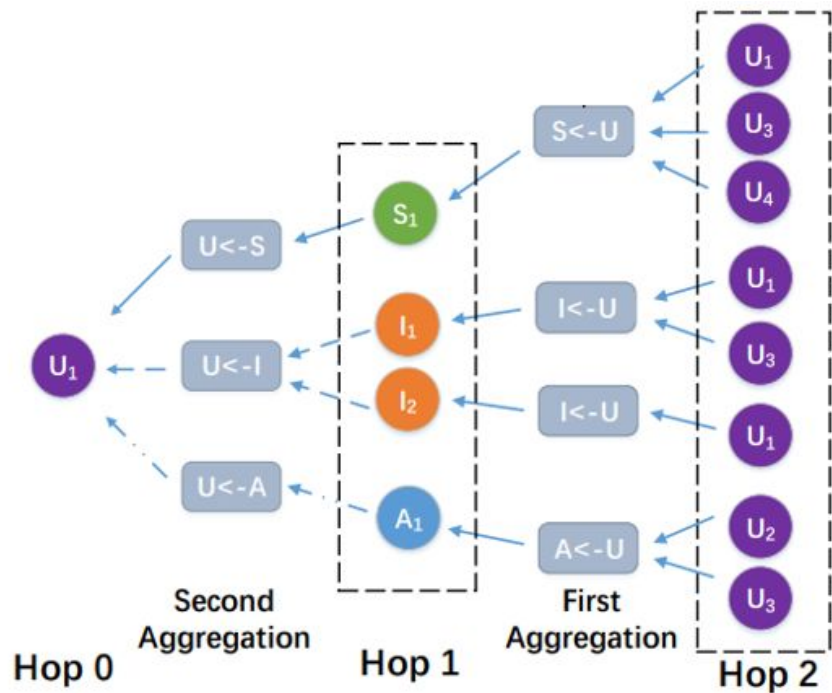
1. Subgraph aggregator:
 - a. split the neighborhood graph into multiple subgraphs
 - b. all edges of a subgraph belong to only one of the relation types in R
 - c. Each subgraph has its own parameters

Relation-Aware Graph Convolutional Networks for Agent-Initiated Social E-Commerce Recommendation

Similarities with previous paper

- Metapath based approach
- When updating target node embedding, concatenate neighbor aggregate result with old target node embedding

Relation-Aware Graph Convolutional Networks for Agent-Initiated Social E-Commerce Recommendation



One aggregator for each type of edge

$U \leftarrow S$ for sell-agent to user edge

$I \leftarrow U$ For user to item edge

$U \leftarrow I$ Item to user edge

...

Relation-Aware Graph Convolutional Networks for Agent-Initiated Social E-Commerce Recommendation

Aggregation result from neighbor are multiplied with a weight score

weight score for node n from neighbor v :

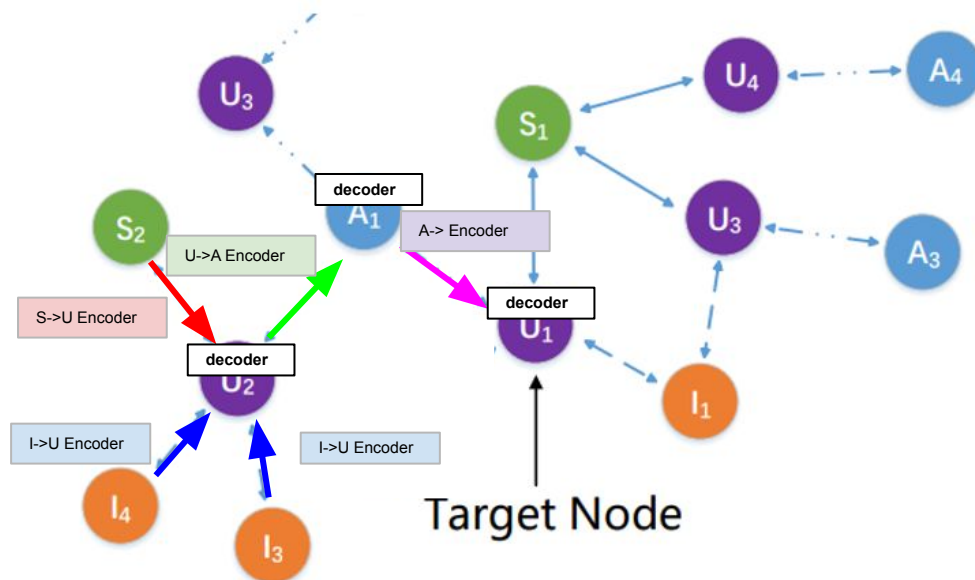
1. feed v 's embedding and n 's embedding into two learnable matrices that output two vectors
2. Dot product these two vectors together
3. Put dot product into activation function

STAR-GCN: Stacked and Reconstructed Graph Convolutional Networks for Recommender Systems

To get the embedding for node n

1. Use learnable matrix (edge type specific) to map n 's neighbor v to lower dimensional representation
2. Multiple neighbor's low dimensional representation are summed together
3. Use two-layer feedforward neural network to upscale the low dimension representation

STAR-GCN: Stacked and Reconstructed Graph Convolutional Networks for Recommender Systems



STAR-GCN: Stacked and Reconstructed Graph Convolutional Networks for Recommender Systems

Tackle cold start problem

1. During training, a portion of the node would be masked, which would have representation of zero vector
2. New node that doesn't have any embedding can be represented as zero vector

IntentGC: a Scalable Graph Convolution Framework Fusing Heterogeneous Information for Recommendation

First order proximity (direct interaction)

User A submit query on shoes => A - shoes have first order

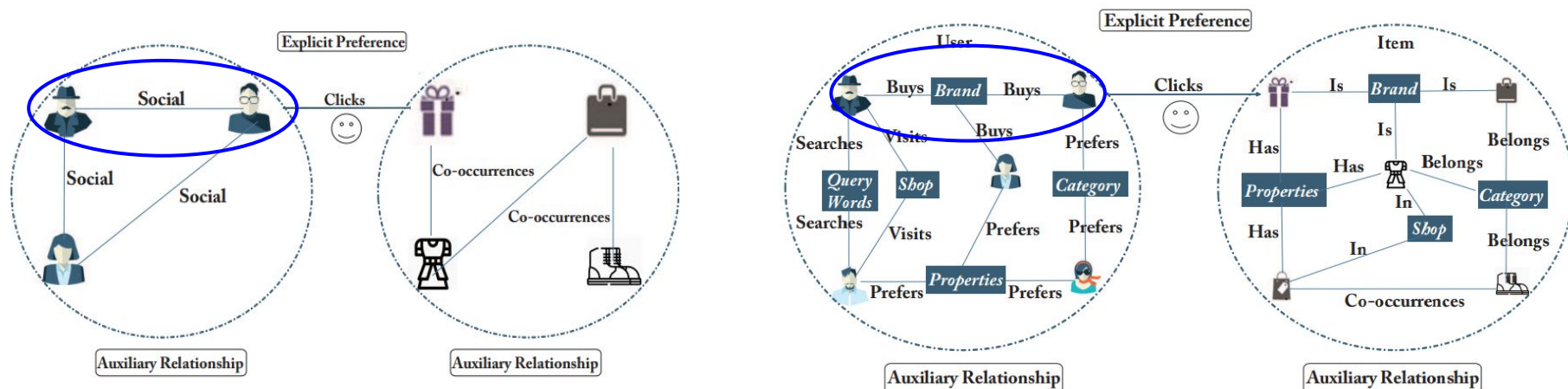
Second order proximity

User B submit query on shoes and bags => B - A have second order

IntentGC: a Scalable Graph Convolution Framework

Fusing Heterogeneous Information for Recommendation

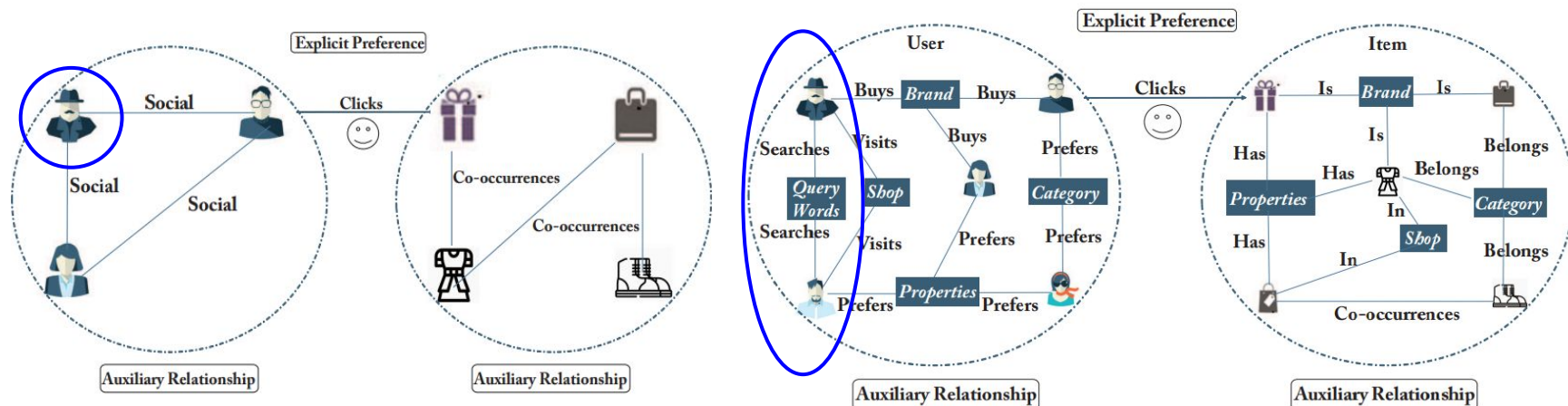
Use auxiliary information to add weighted edge to node who have second order proximity (weight = number of common auxiliary neighbors)



IntentGC: a Scalable Graph Convolution Framework

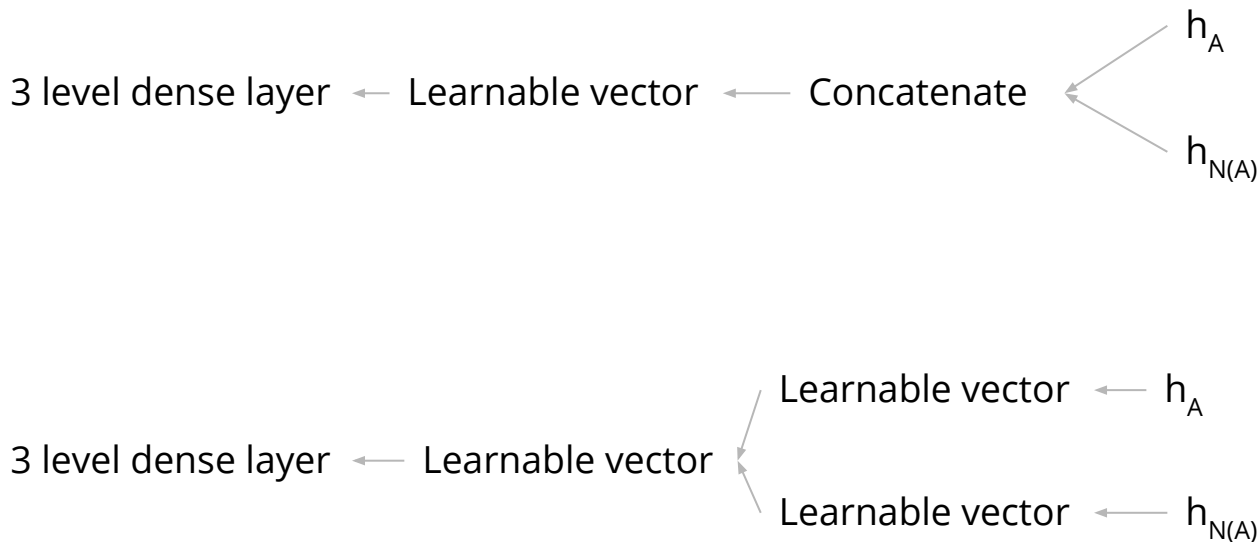
Fusing Heterogeneous Information for Recommendation

Use auxiliary information to add weighted edge to node who have second order proximity (weight = number of common auxiliary neighbors)



IntentGC: a Scalable Graph Convolution Framework Fusing Heterogeneous Information for Recommendation

Vector-wise convolution

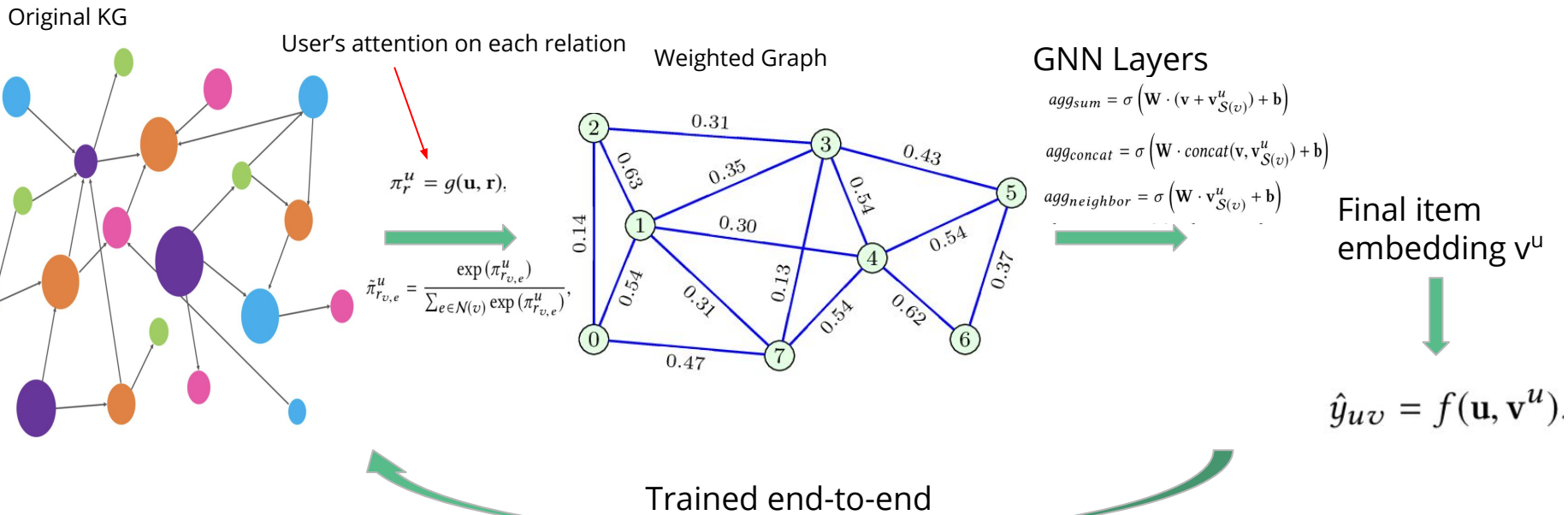


Relation-aware

2. Attentive aggregator:

- Assign each relation with different weights
- Convert into a weighted graph

KGCN/KGNN-LS



$$\mathcal{L} = \sum_{u \in \mathcal{U}} \left(\sum_{v: y_{uv}=1} \mathcal{J}(y_{uv}, \hat{y}_{uv}) - \sum_{i=1}^T \mathbb{E}_{v_i \sim P(v_i)} \mathcal{J}(y_{uv_i}, \hat{y}_{uv_i}) \right) + \lambda \|\mathcal{F}\|_2^2$$

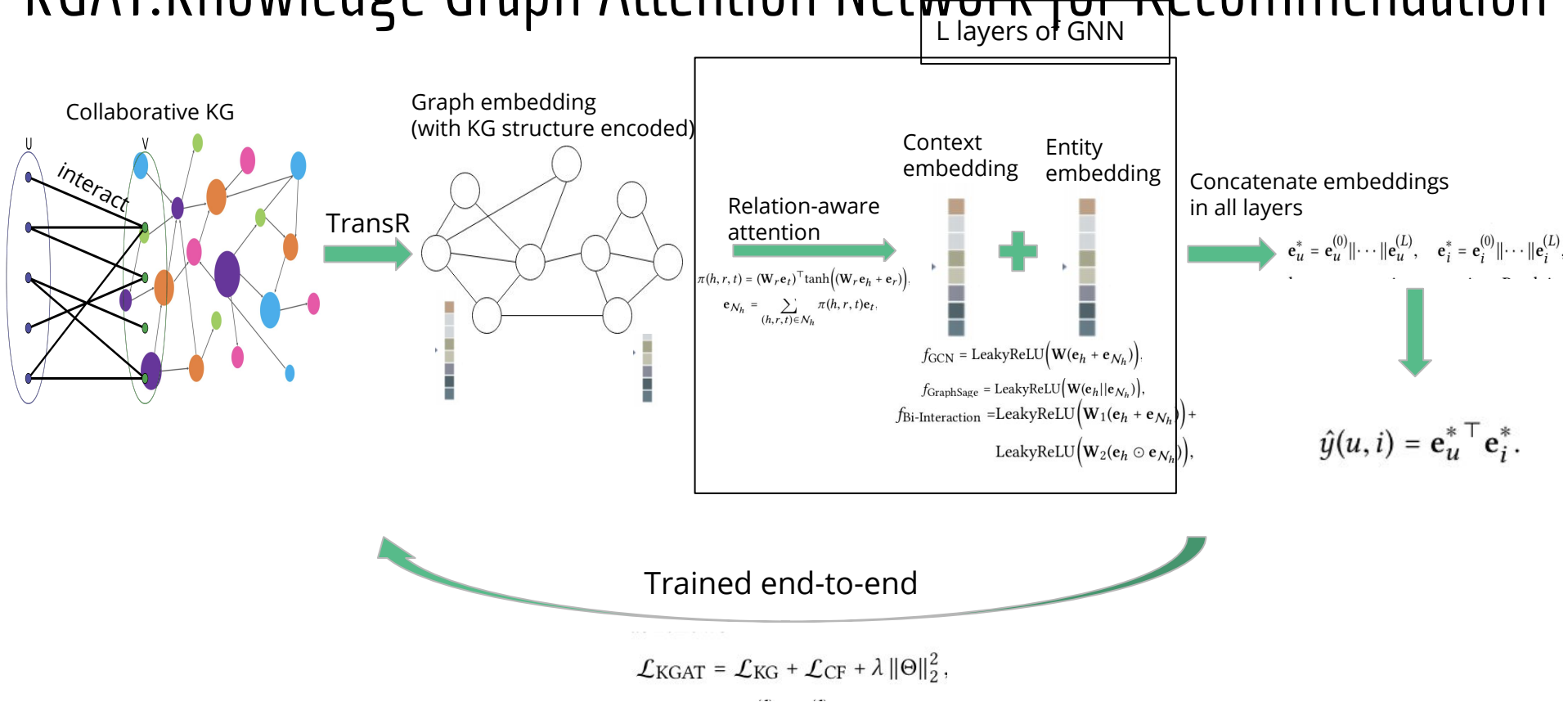
KGCN/KGNN-LS

- Can alleviate cold-start scenarios where user-item interactions are sparse

r	20%	40%	60%	80%	100%
SVD	0.882	0.913	0.938	0.955	0.963
LibFM	0.902	0.923	0.938	0.950	0.959
LibFM+TransE	0.914	0.935	0.949	0.960	0.966
PER	0.802	0.814	0.821	0.828	0.832
CKE	0.898	0.910	0.916	0.921	0.924
RippleNet	0.921	0.937	0.947	0.955	0.960
KGNN-LS	0.961	0.970	0.974	0.977	0.979

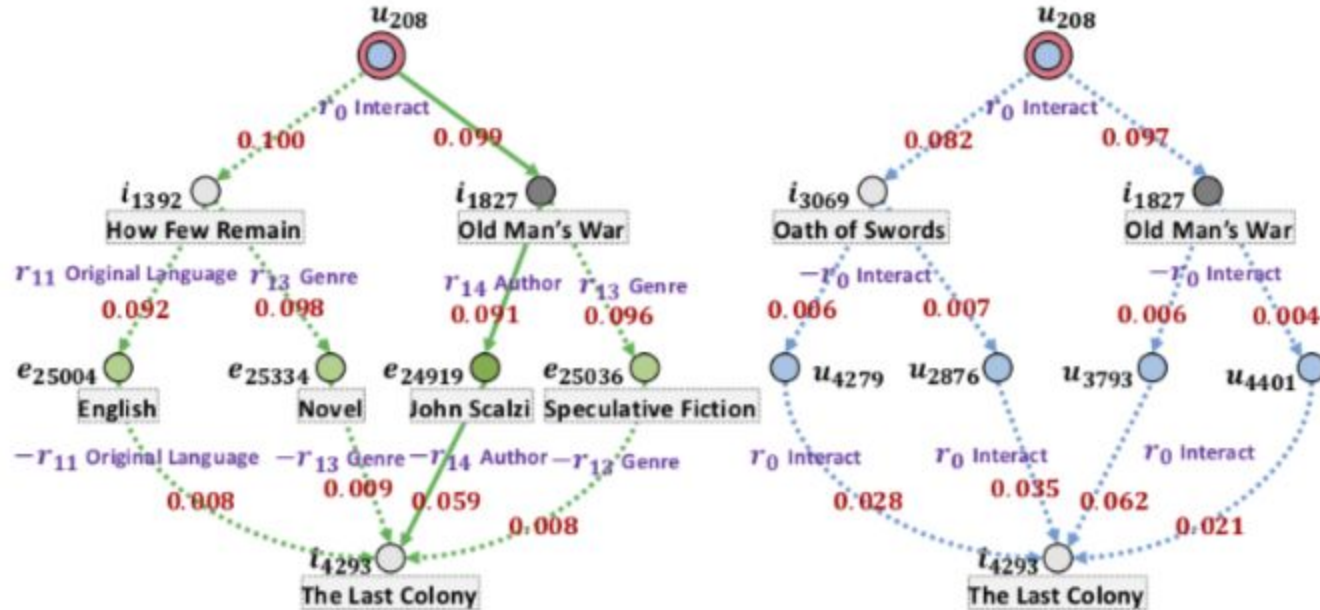
Table 5: *AUC* of all methods w.r.t. the ratio of training set r .

KGAT: Knowledge Graph Attention Network for Recommendation



KGAT

- Can reason on high-order connectivity to infer the user preferences on the target item, offering explanations.

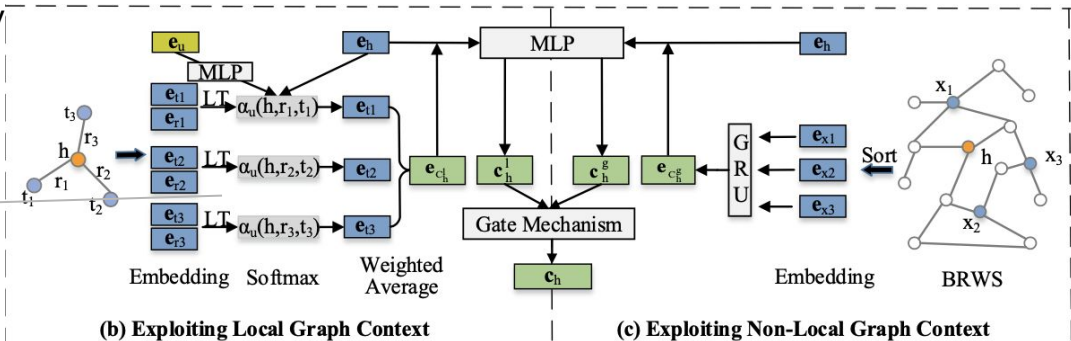


CGAT: Contextualized Graph Attention Network for Recommendation with Item Knowledge Graph

- Used user-specific graph attention mechanism in KG to capture each entity's local graph context in knowledge graph
 - Local graph context: a set of its first order neighbors
- Include a biased random walk based GRU module to capture non-local context in knowledge graph
 - Non-local context: the set of its most related high order neighbors
 - repeated random walk from h to obtain M path with length L
 - Sort entities based on frequency

$$e_{c_h^l} = \sum_{t \in C_h^l} \alpha_u(h, r, t) e_t.$$

$$\alpha_u(h, r, t) = \frac{\exp[\pi_u(h, r, t)]}{\sum_{(h, \tilde{r}, \tilde{t}) \in \mathcal{D}} \exp[\pi_u(h, \tilde{r}, \tilde{t})]}$$



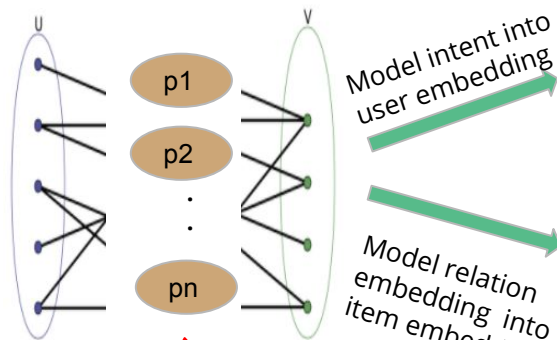
Relation-aware

3. Explicit relation aggregation

- Explicitly incorporate relation embedding in context embedding

KGIN: Knowledge Graph-based Intent Network

Intent Graph



Model intent into user embedding

Model relation embedding into item embedding

$$\mathbf{e}_u^{(1)} = \frac{1}{|\mathcal{N}_u|} \sum_{(p,i) \in \mathcal{N}_u} \beta(u,p) \mathbf{e}_p \odot \mathbf{e}_i^{(0)}$$

$$\beta(u,p) = \frac{\exp(\mathbf{e}_p^\top \mathbf{e}_u^{(0)})}{\sum_{p' \in \mathcal{P}} \exp(\mathbf{e}_{p'}^\top \mathbf{e}_u^{(0)})}$$

L layers

$$\mathbf{e}_u^{(l)} = f_{IG}(\{(\mathbf{e}_u^{(l-1)}, \mathbf{e}_p, \mathbf{e}_i^{(l-1)}) | (p,i) \in \mathcal{N}_u\}) \rightarrow \mathbf{e}_u^* = \mathbf{e}_u^{(0)} + \dots + \mathbf{e}_u^{(L)}$$

$$\mathbf{e}_i^{(1)} = \frac{1}{|\mathcal{N}_i|} \sum_{(r,v) \in \mathcal{N}_i} \mathbf{e}_r \odot \mathbf{e}_v^{(0)}$$

L layers

$$\mathbf{e}_i^{(l)} = f_{KG}(\{(\mathbf{e}_i^{(l-1)}, \mathbf{e}_r, \mathbf{e}_v^{(l-1)}) | (r,v) \in \mathcal{N}_i\}) \rightarrow \mathbf{e}_i^* = \mathbf{e}_i^{(0)} + \dots + \mathbf{e}_i^{(L)}$$

attentive combination of relation embeddings + independence constraint

$$\mathbf{e}_p = \sum_{r \in \mathcal{R}} \alpha(r,p) \mathbf{e}_r,$$

$$\alpha(r,p) = \frac{\exp(w_{rp})}{\sum_{r' \in \mathcal{R}} \exp(w_{r'p})}$$

$$\mathcal{L}_{IND} = \sum_{p,p' \in \mathcal{P}, p \neq p'} dCor(\mathbf{e}_p, \mathbf{e}_{p'})$$

$$\mathbf{e}_i^{(l)} = \sum_{s \in \mathcal{N}_i^l} \frac{\mathbf{e}_{r_1}}{|\mathcal{N}_{s_1}|} \odot \frac{\mathbf{e}_{r_2}}{|\mathcal{N}_{s_2}|} \odot \dots \odot \frac{\mathbf{e}_{r_l}}{|\mathcal{N}_{s_l}|} \odot \mathbf{e}_{s_l}^{(0)}$$

$$\hat{y}_{ui} = \mathbf{e}_u^*{}^\top \mathbf{e}_i^*$$

Trained end-to-end

$$\mathcal{L}_{KGIN} = \mathcal{L}_{BPR} + \lambda_1 \mathcal{L}_{IND} + \lambda_2 \|\Theta\|_2^2,$$

KGIN

- KGIN creates instance-wise explanations for each interaction — the personalization of a single user

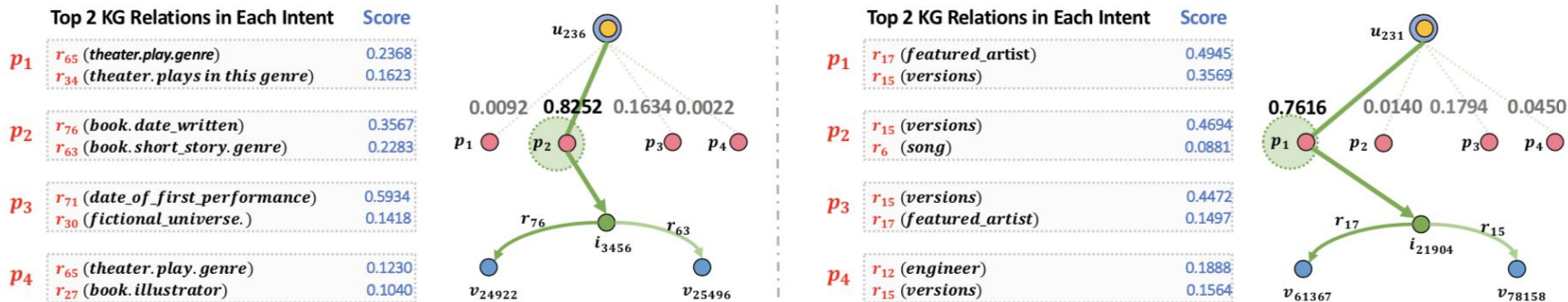
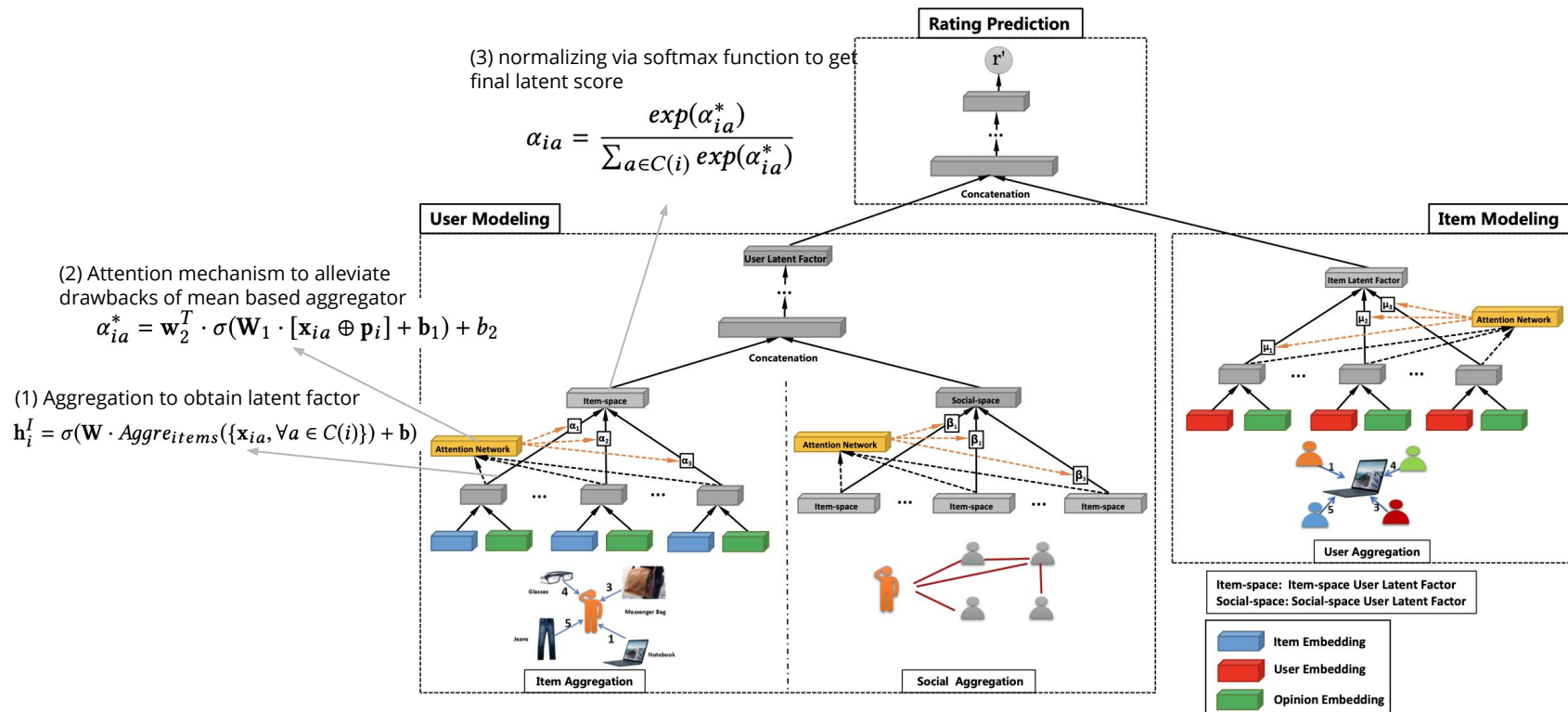


Figure 5: Explanations of user intents and real cases in Amazon-Book (left) and Last-FM (right). Best viewed in color.

Social Network Domain

GraphRec: Graph Neural Network for Social Recommendation



DGRec: Session Based Social Recommendation via Dynamic Graph Attention Networks

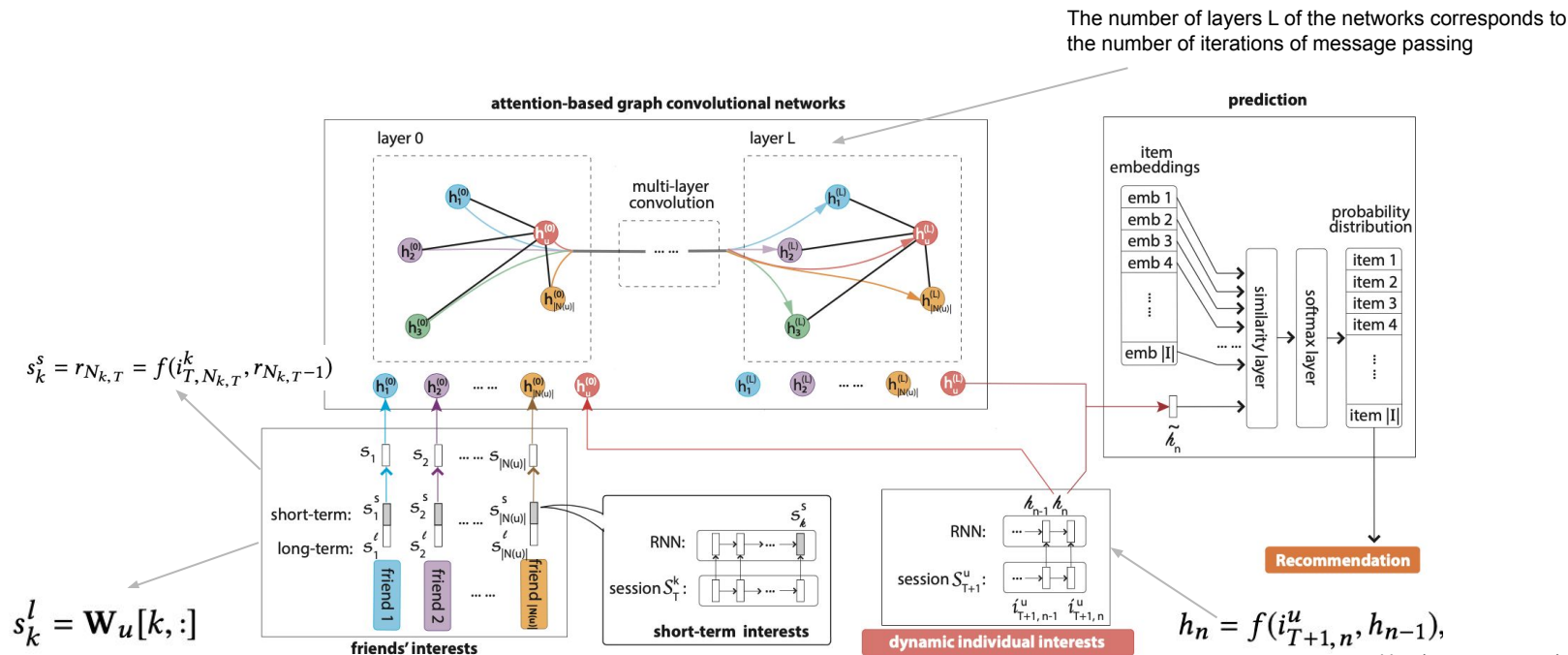
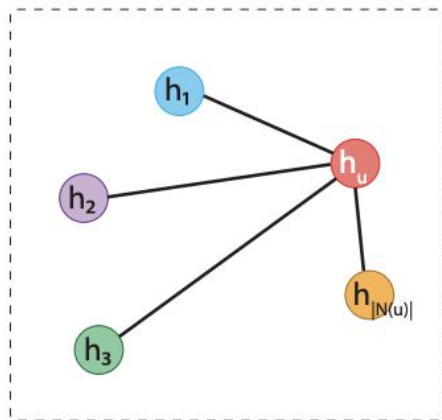


Figure 2: A schematic view of our proposed model for dynamic social recommendation.

DGRec: Session Based Social Recommendation via Dynamic Graph Attention Networks

- (1) similarity between the target user's node representation $h_u^{(l)}$ and all of its neighbors' representations $h_k^{(l)}$

$$\alpha_{uk}^{(l)} = \frac{\exp(f(h_u^{(l)}, h_k^{(l)}))}{\sum_{j \in N(u) \cup \{u\}} \exp(f(h_u^{(l)}, h_j^{(l)}))}$$

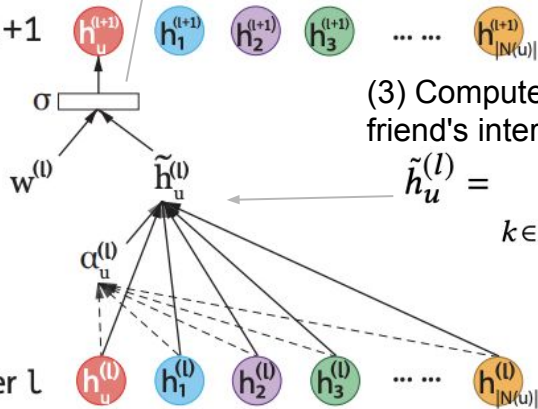


- (4) non-linear transformation

$$h_u^{(l+1)} = \text{ReLU}(\mathbf{W}^{(l)} \tilde{h}_u^{(l)})$$

- (2) include self-connection edge to preserve a user's revealed interests

layer $l+1$



- (3) Compute mixture of user u 's friend's interest at layer K

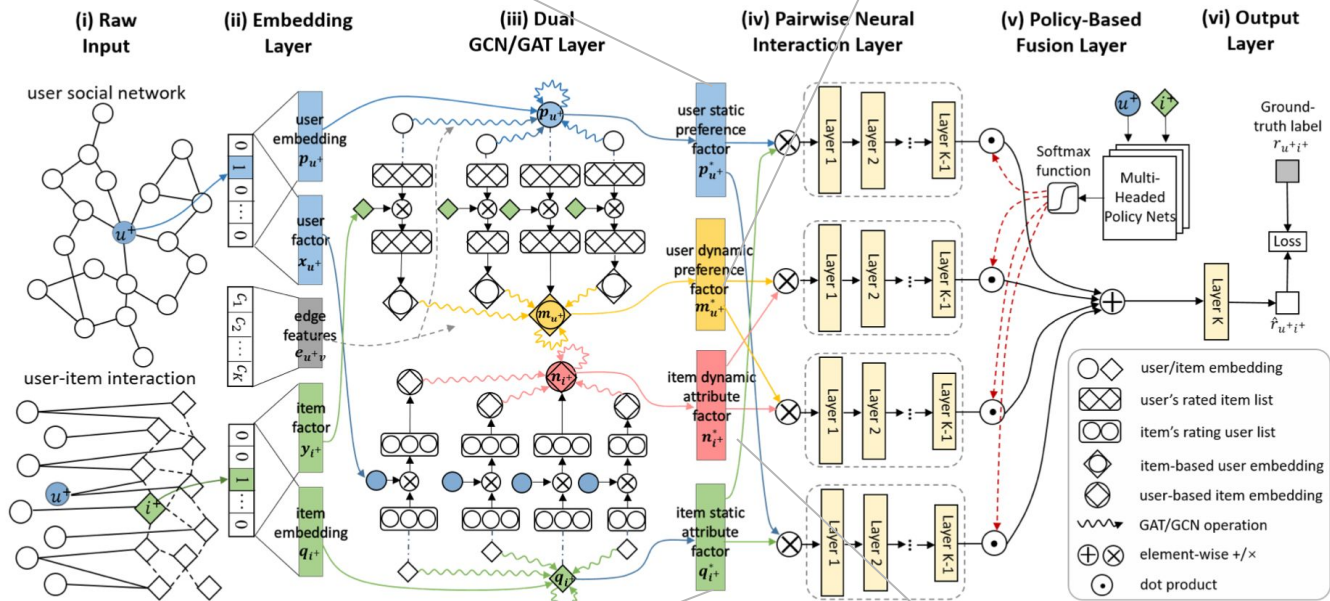
$$\tilde{h}_u^{(l)} = \sum_{k \in N(u) \cup \{u\}} \alpha_{uk}^{(l)} h_k^{(l)}$$

Dual Graph Attention Networks

$$\alpha_{uv}^P = \frac{\text{attn}_U(\mathbf{W}_{PP}p_u, \mathbf{W}_{PP}p_v, \mathbf{W}_{EE}e_{uv})}{\sum_{w \in \Gamma_U(u)} \text{attn}_U(\mathbf{W}_{PP}p_u, \mathbf{W}_{PP}p_w, \mathbf{W}_{EE}e_{uw})}, v \in \Gamma_U(u), \mathbf{M}_{i^+}^* = \sigma(\mathbf{A}_M(G_U)\mathbf{M}\mathbf{W}_M^T + \mathbf{b}_M), \mathbf{A}_M(G_U) = \{\alpha_{uv}^M\}_{M \times M},$$

$$\mathbf{P}^* = \sigma(\mathbf{A}_P(G_U)\mathbf{P}\mathbf{W}_P^T + \mathbf{b}_P),$$

$$\alpha_{uv, i^+}^M = \frac{\text{attn}_U(\mathbf{W}_M \mathbf{m}_u^{i^+}, \mathbf{W}_M \mathbf{m}_v^{i^+}, \mathbf{W}_E e_{uv})}{\sum_{w \in \Gamma_U(u)} \text{attn}_U(\mathbf{W}_M \mathbf{m}_u^{i^+}, \mathbf{W}_M \mathbf{m}_w^{i^+}, \mathbf{W}_E e_{uw})},$$



$$\mathbf{Q}^* = \sigma(\mathbf{A}_Q(G_I)\mathbf{Q}\mathbf{W}_Q^T + \mathbf{b}_Q), \mathbf{A}_Q(G_I) = \{\alpha_{ij}^Q\}_{N \times N},$$

$$\alpha_{ij}^Q = \frac{\text{attn}_I(\mathbf{W}_Q \mathbf{q}_i, \mathbf{W}_Q \mathbf{q}_j)}{\sum_{k \in \Gamma_I(i)} \text{attn}_I(\mathbf{W}_Q \mathbf{q}_i, \mathbf{W}_Q \mathbf{q}_k)}, j \in \Gamma_I(i),$$

$$\mathbf{X}_i^{u^+} = \{\mathbf{x}_{vd} \otimes \mathbf{x}_{u^+} | v \in R_I(i)\},$$

$$n_{id}^{u^+} = \max_{v \in R_U(i)} \{x_{vd} \cdot x_{u^+d}\} \quad \forall d = 1, \dots, D,$$

Common Datasets

Scenario	Dataset	# Entities	# Connections	# Relation Types
Book	Amazon-books	95,594	847,733	39
	Book-crossing	25,787	60,787	18
Movie	Douban	46,423	331,315	5
	Flixter	1,049,000	26,700,000	-
	MovieLens	102,569	499,474	32
Music	Last-FM	9,336	15,518	60
POI	Delicious	5,932	15,328	-
	Yelp	159,426	6,818,026	6
	Dianping	28,115	160,519	7
Social Network	Epinions	175,000	508,000	-

Common Metrics

- Precision@K: (# of recommended items @k that are relevant) / (# of recommended items @k)

- Recall@K: (# of recommended items @k that are relevant) / (total # of relevant items)

- MRR@K (Mean Reciprocal Rank):
$$\text{MRR} = \frac{1}{|Q|} \sum_{i=1}^{|Q|} \frac{1}{\text{rank}_i}.$$

- NDCG@k (Normalized Discounted Cumulative Gain@K):
$$NDCG@k = \frac{DCG@k}{IDCG@k}$$

- AUC

- RMSE

Future Directions

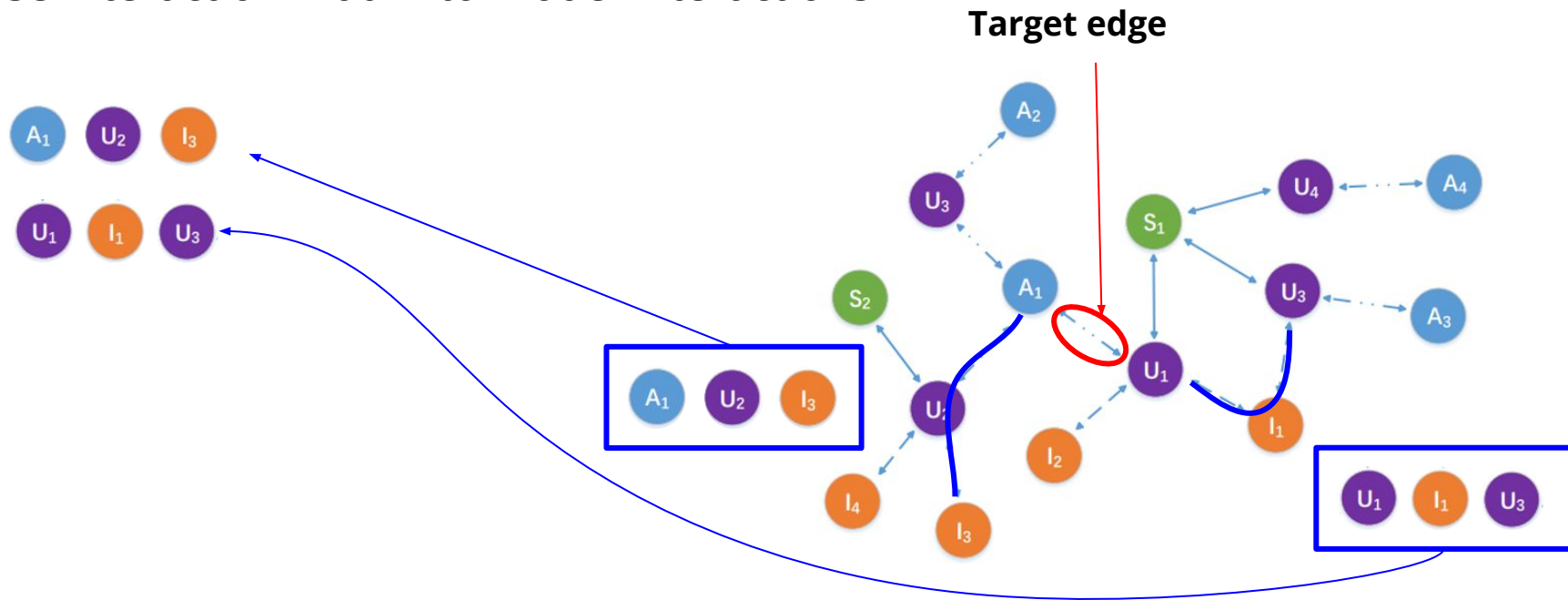
- Dynamic Graphs
 - How to efficiently & incrementally update representations?
- Explainable Recommendation

Thank you!

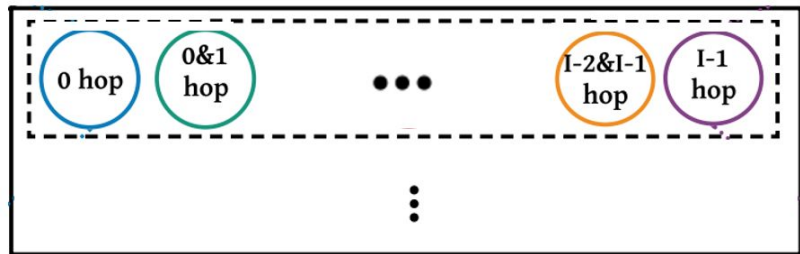
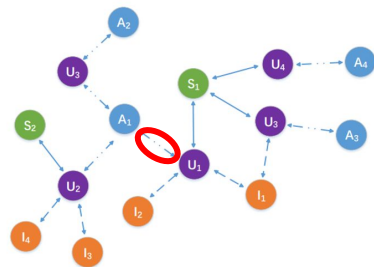
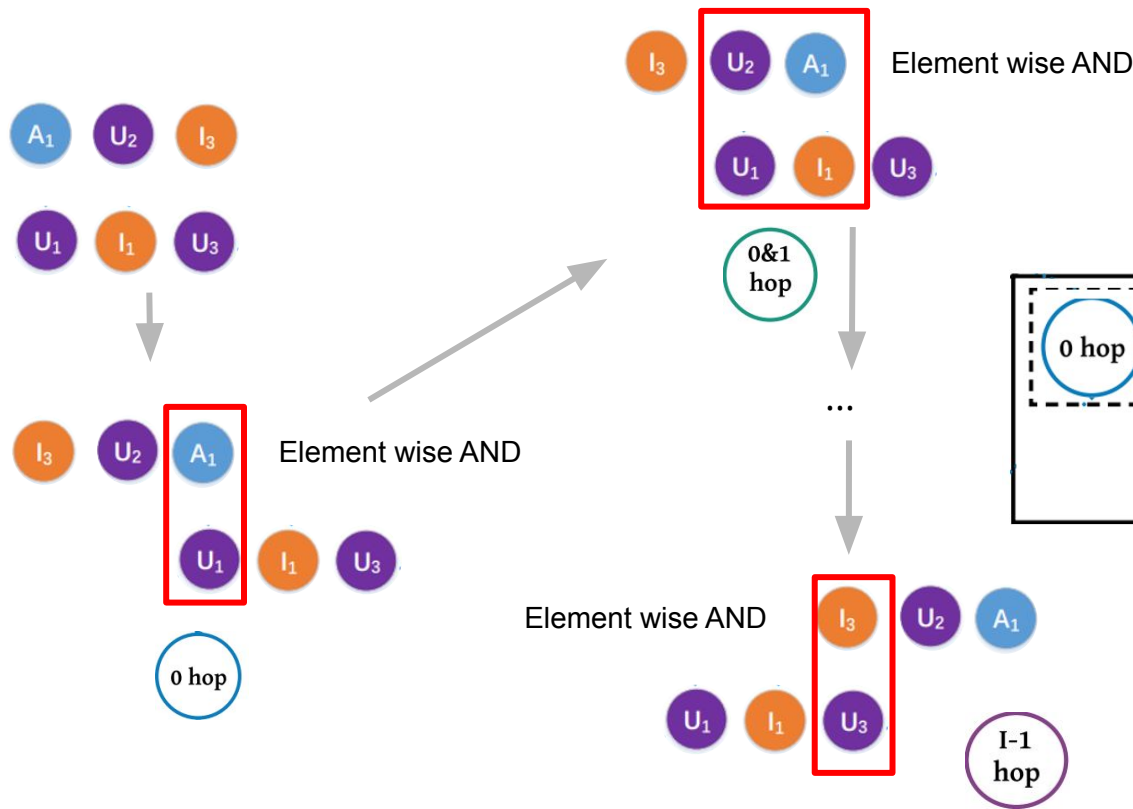
Embed edge instead of node

An Efficient Neighborhood-based Interaction Model for Recommendation on Heterogeneous Graph

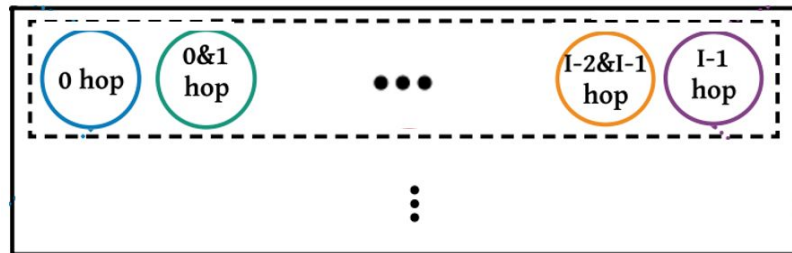
Use interaction matrix to model interactions



An Efficient Neighborhood-based Interaction Model for Recommendation on Heterogeneous Graph



An Efficient Neighborhood-based Interaction Model for Recommendation on Heterogeneous Graph



Measure importance of each sub-interaction trainable matrices

Importance value and sub-interaction embedding used to train matrix that gives the embedding of the overall interaction