Homework 2

Course: CO20-320202

Oct 11th 2018

	Global Lock	Iterative Lock	Coin Lock
P=100	84.979 ms	910.957ms	7528.29ms
N=10000	04.979 IIIS	910.9371118	7326.291118
P=200	182.203ms	1883.923ms	14234.256ms
N=10000	102.2031118	1003.9231118	14234.2301118
P=100	782.011ms	9604.915ms	78482.832ms
N=100000	702.0111115	7004.7131118	70402.0321118
P=200	15.076ms	14.51ms	49.678
N=50	13.0701118	14.511115	42.070

Upon running the program several times. Each time with different parameters. It can be seen that runtimes increase for every strategy with the increase of the number of threads (P) and flips(N). The table shows that the Coin lock has the lowest runtime. While the Global lock has the fastest runtime. This is due to the fact that the Global lock has the largest amount of code in critical section and the overhead of locking and unlocking it is less then the coin lock method. However, upon having an amount of flips tht is lower then the amount of threads; it appears that

However, upon having an amount of flips tht is lower then the amount of threads; it appears that the Iterative lock takes the lead in becoming the fastest to complete the assigned amount of flips.