A Non-Invasive Sex Identification of Blood Cockles Tegillarca Granosa (Linnaeus, 1758) Using Machine Learning

4	A Special Problem Proposal
5	Presented to
6	the Faculty of the Division of Physical Sciences and Mathematics
7	College of Arts and Sciences
8	University of the Philippines Visayas
9	Miag-ao, Iloilo
0	In Partial Fulfillment
1	of the Requirements for the Degree of
2	Bachelor of Science in Computer Science by
2	Bachelor of Science in Computer Science by
3	ADRICULA, Briana Jade
4	PAJARILLA, Gliezel Ann
5	VITO, Ma. Christina Kane
6	Francis DIMZON
7	Adviser
8	Victor Marco Emmanuel FERRIOLS
9	Co-Adviser

21 Abstract

From 150 to 200 words of short, direct and complete sentences, the abstract should be informative enough to serve as a substitute for reading the entire SP document itself. It states the rationale and the objectives of the research. In the final Special Problem document (i.e., the document you'll submit for your final defense), the abstract should also contain a description of your research results, findings, and contribution(s).

Suggested keywords based on ACM Computing Classification system can be found at https://dl.acm.org/ccs/ccs_flat.cfm

Keywords: Keyword 1, keyword 2, keyword 3, keyword 4, etc.

31 Contents

32	1	Intr	roduction	1
33		1.1	Overview	1
34		1.2	Problem Statement	3
35		1.3	Research Objectives	3
36			1.3.1 General Objective	3
37			1.3.2 Specific Objectives	4
38		1.4	Scope and Limitations of the Research	4
39		1.5	Significance of the Research	4
40	2	Rev	riew of Related Literature	6
40 41	2	Rev 2.1	Theme 1 Title	6 7
	2			
41	2	2.1	Theme 1 Title	7
41 42	3	2.1 2.2 2.3	Theme 1 Title	7
41 42 43		2.1 2.2 2.3	Theme 1 Title	7 7 7
41 42 43		2.1 2.2 2.3 Res	Theme 1 Title	7 7 7 8

48		3.4	Morphological Characteristics Collection	9
49		3.5	Image Acquisition and Pre-Processing	10
50		3.6	Machine/ Deep Learning Technologies	11
51		3.7	Support Vector Machine for Pre-evaluation	11
52		3.8	Deep Learning for Image-Based Classification	12
53	4	Pre	liminary Results/System Prototype	13
54	4 References		14	
55	A Appendix Title			15
56	В	Res	ource Persons	16

57 List of Figures

;	1.1	This is the figure's caption – Disney stock chart. Captions should	
)		fully describe the figure in a concise manner such that there is not	
)		need to refer to the text when figuring out the graphic	2

61 List of Tables

62 Chapter 1

$_{\scriptscriptstyle 63}$ Introduction

$_{64}$ 1.1 Overview

This section gives the reader an overview of the real world problem that needs to be solved. It describes the exigency of the proposed solution. The consequences to the affected stakeholders that the problem may bring if it not addressed. Discussion must not be too technical or too detailed.

This section ends with a discussion on the problem/s faced by or that still exist in the specific technology or field (e.g., limitations of existing software or algorithms). The problem statement would lead to the research objectives.

It is easy to include a figure in JPG or PNG format as shown in the following example. Make sure that you explain what the figure is all about, and that you refer to your figure. For example, Figure 1.1 shows a graph of the performance of Disney stock from the 1980s to 2012.

Some notes on citing references. When using APA format, the author-date method of citation is followed. This means that the author's last name and the year of publication for the source should appear in the text, and a complete reference should appear in the reference list.

Here are some examples on how to do the referencing (note author's name and years are different from commented examples). For APA citation details, refer to http://www.ctan.org/tex-archive/biblio/bibtex/contrib/apacite/.

• Kartch (2000) compared reaction times...

83

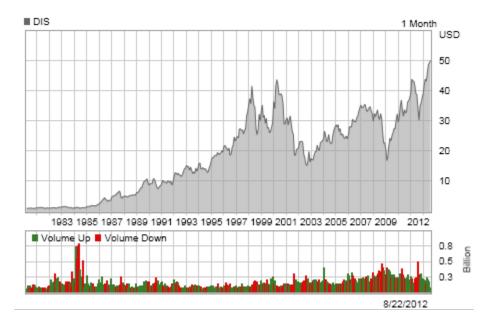


Figure 1.1: This is the figure's caption – Disney stock chart. Captions should fully describe the figure in a concise manner such that there is not need to refer to the text when figuring out the graphic.

- In a recent study of reaction times (Kartch, 2000)...
- In 2000, Kartch compared reaction times...

85

86

88

- Fedkiw et al. (2001) compared reaction times...
- In a recent study of reaction times (Fedkiw et al., 2001)...
 - In 2001, Fedkiw et al., compared reaction times...

The following are references from journal articles (Park, Linsen, Kreylos, Owens, & Hamann, 2006; Pellacini et al., 2005; Sako & Fujimura, 2000). Here's an MS thesis document (Yee, 2000), and this is from PhD dissertation (Kartch, 2000). For a book, reference is given as (Parke & Waters, 1996). Proceedings from a conference samples are (Jobson, Rahman, & Woodell, 1995; Fedkiw et al., 2001; Levoy et al., 2000). The sample bibliography file named **myreferences.bib** is from the SIGGRAPH LATEX template. You can use a text editor to view the contents of the bib file. It is your task to create your own bibliography file. For those who downloaded papers from ACM or IEEE sites, there is a BibTeX link that you can click; thereafter, you just simply need to copy and paste the BibTeX entry into your own bibliography file.

The following shows how to include a program source code (or algorithm).
The verbatim environment, as the name suggests, outputs text (including white spaces) as is...

```
#include <stdio.h>
main()

for printf("Hello world!\n");

for printf("Hello world!\n");

for printf("Hello world!\n");

for printf("Hello world!\n");
```

Alternatively, you can also use the *lstlisting* environment from the **listings** package.

1.2 Problem Statement

DO NOT FORGET to write the statement of the research problem here, i.e., before the Research Objectives.

A problem statement is your research problem written explicitly. The problem statement should do four things:

- 1. Specify and describe the problem (with appropriate citations)
- 2. Provide evidence of the problem's existence
- 3. Explain the consequences of NOT solving the problem
- 4. Identify what is not known about the problem that should be known.
- 5. Subdivide the main problem into several subproblems.

1.3 Research Objectives

21 1.3.1 General Objective

115

116

This subsection states the over—all goal that must be achieved to answer the problem. Address the following: Given your research challenge or opportunity, how do you intend to solve it? What is the output of your research?

$_{\scriptscriptstyle 25}$ 1.3.2 Specific Objectives

135

148

- This subsection is an elaboration of the general objective. It states the specific steps that must be undertaken to accomplish the general objective. These objectives must be Specific, Measurable, Attainable, Realistic, Time-bounded. Also, they are manageable and communicable.
- A specific objective start with "to <verb>" for example: to design/survey/review/analyze.
- Studying a particular programming language or development tool (e.g., to study Windows/Object-Oriented/Graphics/C++ programming) to accomplish the general objective is inherent in all thesis and, therefore, must not be included here.
- 1. To compare and contrast existing algorithms (on what problem?);
 - 2. To develop a new algorithm (for what purpose?)
- 3. To analyze the algorithm (based on what criteria?)

1.4 Scope and Limitations of the Research

This section discusses the boundaries (with respect to the objectives) of the research and the constraints within which the research will be developed.

1.5 Significance of the Research

- This section explains why research must be done in this area. It rationalizes the objective of the research with that of the stated problem. Avoid including sentences such as "This research will be beneficial to the proponent/department/college" as this is already an inherent requirement of all BSCS majors. Focus on the research's contribution to the Computer Science field.
- The following are guide questions that may help your formulate the significance of your research.
 - What is the relevance of your work to the computer science community?

- What will be your technical contributions, in terms of algorithms, or approaches, or new domain?
 - What is your value-added compared to existing systems?
- What will be your contributions to society in general?
 - Who will benefit from your system?

151

153

- Who are your target users and how will this system benefit them?

$_{\scriptscriptstyle{55}}$ Chapter ${f 2}$

163

164

165

166

167

168

169

170

Review of Related Literature

This chapter discusses the features, capabilities, and limitations of existing research, algorithms, or software that are related/similar to the Special Problem.

The reviewed works and software must be arranged either in chronological order, or by area (from general to specific). Observe a consistent format when presenting each of the reviewed works. This must be selected in consultation with the adviser.

DO NOT FORGET to cite your references.

A literature review must do these things:

- be organized around and related directly to the thesis or research question you are developing
- synthesize results into a summary of what is and is not known
- identify areas of controversy in the literature
- formulate questions that need further research

A literature review is a piece of discursive prose, not a list describing or summarizing one piece of literature after another. It's usually a bad sign to see every paragraph beginning with the name of a researcher. Instead, organize the literature review into sections that present themes or identify trends, including relevant theory. You are not trying to list all the materials published, but to synthesize and evaluate them according to the guiding concept of your thesis or research question. You should also state the limits or gaps of their researches wherein you will try to fill these gaps in accordance to your research problem and objectives.

$_{78}$ 2.1 Theme 1 Title

- This chapter contains a review of research papers that:
- Describes work on a research area that is similar or relevant to yours
- Describes work on a domain that is similar or relevant to yours
- Uses an algorithm that may be useful to your work
- Uses a software / tool that may be useful to your work
- 184 It also contains a review of software systems that:
- Belongs to a research area similar to yours
- Addresses a need or domain similar to yours
- Is your predecessor

188 2.2 Theme 2 Title

2.3 Chapter Summary

- Should include a table of related studies comparing them based on several criteria.
- Highlight research gaps and the research problem.

$_{\scriptscriptstyle 2}$ Chapter 3

201

Research Methodology

This chapter discusses the materials and methods to be employed in the study, focusing on the development requirements and the software and languages utilized. This will also entail the overall workflow in conducting the study, Non-Invasive Methods in Determining the Sex of Tegillarca granosa (blood cockles) using machine learning technologies. The different machine/deep learning algorithms will be thoroughly discussed to ensure a comprehensive understanding of the entity of the research endeavor and its processes.

Dr. Victor Emmanuel Ferriols, the director of the Institute of Aquaculture, will oversee the overall workflow and conduct of this experiment. The researchers will also be guided by the research associates, LC Mae Gasit and Allena Esther Artera. Consequently, the whole dataset collection process will be done at the University of the Philippines Visayas hatchery facility.

₆ 3.1 Sample Collection

A total of 1000 adult T. granosa that have already spawned will be used in this experiment wherein their sex was already classified as male or female. The sample sizes are going to range from 34 to 61 mm and will be sourced from the coastal area in the municipality of Zaraga, Iloilo, Philippines, as well as from fish markets in the municipality of Ivisan, Capiz, Philippines. The research and experimentation will be done at the University of the Philippines Visayas hatchery facility in Miagao, Iloilo, Philippines. The samples will be placed in 200 L fiberglass reinforced plastic (FRP) tanks containing filtered seawater with 35 ppt salinity (Ferriols, Miranda, 2023) and will be subjected to spawning to categorize male from female

T. granosa. The samples will undergo a series of temperature fluctuations to induce the spawning of gametes as described in the study of Ferriols and Miranda (2023). This method, induced spawning, is the most natural and least invasive method for bivalves compared to other methods (Aji, 2021). Thus, after the spawning, there would be 500 classified males and 500 classified females.

21 3.2 Ethical Considerations

Ethical approval was not required for this study involving animals, as per local legislation and institutional guidelines, because the experiments were conducted only on species that are commonly used as food and intended for human consumption.

s 3.3 Creating T. granosa Dataset

For the initial preparation of the experiment, the researchers will collect primary observations for 100 samples of T. granosa. For the actual experimentation, the researchers will collect the dataset by batch eventually comprising 1000 samples of T. granosa. The images captured for the dataset will be saved in png format with a file naming convention of the sample's sex, the orientation or view of the shell, and its corresponding number out of the total 1000 samples. Female T. granosa samples will begin with 0 in their file name, while males will begin with 1, followed by the views captured such as (1) dorsal, (2) ventral, (3) anterior, (4) posterior, (5) left lateral, and (6) right lateral, and lastly, a unique sample number. For example, "010001" will be the file name for the first female sample taken from the dorsal view and "110001" for the first male sample also taken from the dorsal view. The dataset will be organized in a CSV file that lists each image's file name along with their shell's width, height, length, rib count, length of the hinge line, and distance between their umbos. This dataset will be essential for machine learning model training and testing.

3.4 Morphological Characteristics Collection

Morphology refers to the biological form and represents one of the most visually recognizable phenotypes across all organisms (Tsutsumi et al., 2023). Morphology is a term that describes structural characteristics by measuring specific components, namely, dimensions such as shapes, sizes, and colors. As stated by the

researchers, quantifying and characterizing the shape is essential to understanding and visualizing the variations in T. granosa's morphology. In this study, the researchers are going to measure the height, width, and length of T. granosa. The dimensions will be recorded using a Vernier caliper to the nearest 0.01 mm. The length of the T. granosa refers to the measurement from the anterior to the posterior of the shell, the width will be measured through the shell's widest point from the left to the right valve and lastly, the height will be measured from the 252 base of the shell to the shell's apex. The height of the gap between the valves near the hinge will also be measured. The authors Reyment and Kennedy (1998), indicated that the use of counts of the shell ribs as supplementary information increases identification accuracy. Thus, the researchers will also take into account the difference in the rib count of the male and female T. granosa and the ratio will be calculated since the sizes of the blood clams may vary. Sex ratio, size frequency distribution, and relative growth rates were used to investigate sexual dimorphism.

3.5 Image Acquisition and Pre-Processing

In this study, there would be three major phases for the image processing to be employed namely (1) color thresholding, (2) segmentation, and (3) image hole filling and dilating. The researchers constructed a controlled environment for capturing the samples utilizing a box-like structure of (?) meters with a green background surface. This setup was designed to maintain uniform captures of the images, and a consistent measurement between the sample and the camera, fixing the camera at 50 cm above the T. granosa. Placing a ring light to the left of the box, and using a camera with flash to ensure the image quality, eliminate shadows and clarity of the sample during the image acquisition process. For color thresholding, the researchers utilized the red, green, blue (RGB), hue saturation value (HSV), luminance, blue chromaticity, red chromaticity (YCbCr), and (Luminance, a, b)** (CIElab) images obtained from the smartphone considering their wide availability across various stages in the bivalve industry using the MATLAB Colour Thresholding Toolbox in determining which among the four-color spectra may generate the cleanest version of the training images with absence of any blobs (Jayasundara et al., 2023). Google Pixel 3 XL will be utilized with the following specifications: 2960 x 1440 for the resolution, 4,032 x 3,024 pixels (12.2 MP) for the dimensions, f/1.8 for the fstop, 28mm (wide), $\frac{1}{2}.55$ ", 1.4 μ m, dual pixel PDAF, OIS. [insert reference] After thresholding, the lazy snapping technique will be implemented by manually drawing the background and the foreground lines that represent the black pixels and the bivalve pixels. The lazy snapping algorithm will be configured using the 20 000 superpixels which can divide the T. granosa's

275

277

images into 20,000 irregularly shaped geometric pixels that will be based on the CIE ab gradients through K-means clustering with K = 3. For the last step, the 285 researchers will perform image hole filling and dilating to ensure that no blobs are remaining that can contribute to noise which can affect the correctness of the 287 extracted feature by taking into consideration the 200-pixel blobs that are discon-288 nected from the largest object in its binary form. This will result in black pixels 289 made by binary filling and dilating to remove the blobs. [reference] Image process-290 ing will be performed on the MATLAB [version]-] installed on the [laptop] with 291 specs. The images will be saved based on how it was stated on the collection of 292 the image dataset. To ensure consistent comparisons for the analysis, the images were captured in different angles including dorsal, ventral, lateral, and anterior 294 and posterior taken in uniform angles to provide visual coverage of the T. granosa sample. 296

3.6 Machine/ Deep Learning Technologies

This section of the paper will discuss the technologies to be used in training, and testing the model as well as associated techniques and algorithms. Since obtaining the induced samples was done per batch, the researchers will conduct an initial run with a support vector machine before delving into more complex methods such as deep learning models.

3.7 Support Vector Machine for Pre-evaluation

The shape of recording structures was first analyzed by collecting measurements of linear distances and applying multivariate statistical methods to these data (traditional linear measurement method) (Rohlf and Marcus, 1993). Geometric morphometric (GM) methods are an alternative way of analyzing and quantifying shape, which in theory retains more detail about the geometry of the structure than could be obtained from linear measurements (Adams et al., 2004). Machine learning techniques such as decision tree classification, support vector machines (SVMs), and artificial neural networks (ANNs) have been applied to the analysis 311 of bivalve shell geometry and morphology to classify shells based on morphological features, including shell shape, size, and texture, among others (Kiel, 2021). 313 The results of these studies have shown that machine learning algorithms can accurately classify bivalve shells and provide insights into the relationships between shell morphology and various environmental factors. Following this, the researchers are going to conduct a pre-evaluation of the linear measurements for sumples of T. granosa using a Support Vector Machine in order to quantify whether the linear measurements can be a determining factor in determining the sex of the samples before proceeding to more complex methods.

321 3.8 Deep Learning for Image-Based Classification

After collecting a sufficient number of images and identifying initial patterns, convolutional neural networks (CNNs) will be used. CNNs, models like VGGNet, ResNet, and Inception have been effectively applied in phenotype classification (Kim et al., 2024). In this study, the deep learning model will be specifically adapted for the sex identification of T. granosa based on shell images. CNNs will analyze the images and learn important details about their shapes that can help identify whether they are male or female. Unlike the approach of using three models taken by Kim et al. (2024), the researchers will focus on just one model that has shown the best performance in their study which is SqueezeNet. SqueezeNet is particularly advantageous because it reduces the number of parameters and amount of memory required to store the model without sacrificing accuracy (Koonce, 2021; Sayed et al., 2021). Its ability to achieve high accuracy in classifying shell images makes it a suitable choice for distinguishing between male and female T. granosa. Python and Keras libraries will be used to train and test the model. The dataset will be divided into training (), validation (), and testing. Performance metrics such as accuracy, precision, recall, and F1-score will be used to evaluate the model's effectiveness.

Chapter 4

Preliminary Results/System Prototype

- This chapter presents the preliminary results or the system prototype of your SP.
- Include screenhots, tables, or graphs and provide the discussion of results.

References

- Fedkiw, R., Stam, J., & Jensen, H. W. (2001). Visual simulation of smoke. In E. Fiume (Ed.), *Proceedings of siggraph 2001* (pp. 15–22). ACM Press / ACM SIGGRAPH.
- Jobson, D. J., Rahman, Z., & Woodell, G. A. (1995). Retinex image processing: Improved fidelity to direct visual observation. In *Proceedings of the is&t* fourth color imaging conference: Color science, systems, and applications (Vol. 4, pp. 124–125).
- Kartch, D. (2000). Efficient rendering and compression for full-parallax computergenerated holographic stereograms (Unpublished doctoral dissertation). Cornell University.
- Levoy, M., Pulli, K., Curless, B., Rusinkiewicz, S., Koller, D., Pereira, L., ...
 Fulk, D. (2000). The digital michelangelo project. In K. Akeley (Ed.),

 Proceedings of siggraph 2000 (pp. 131–144). New York: ACM Press / ACM
 SIGGRAPH.
- Park, S. W., Linsen, L., Kreylos, O., Owens, J. D., & Hamann, B. (2006, March/April). Discrete sibson interpolation. *IEEE Transactions on Visualization and Computer Graphics*, 12(2), 243–253.
- Parke, F. I., & Waters, K. (1996). Computer facial animation. A. K. Peters.
- Pellacini, F., Vidimče, K., Lefohn, A., Mohr, A., Leone, M., & Warren, J. (2005, August). Lpics: a hybrid hardware-accelerated relighting engine for computer cinematography. *ACM Transactions on Graphics*, 24(3), 464–470.
- Sako, Y., & Fujimura, K. (2000). Shape similarity by homotropic deformation.

 The Visual Computer, 16(1), 47–61.
- Yee, Y. L. H. (2000). Spatiotemporal sensistivity and visual attention for efficient rendering of dynamic environments (Unpublished master's thesis). Cornell University.

- $_{\scriptscriptstyle 372}$ Appendix A
- 373 Appendix Title

$_{_{374}}$ Appendix B

Resource Persons

```
Mr. Firstname1 Lastname1
Role1
Role1
Remailaddr1@domain.com

Ms. Firstname2 Lastname2
Role2
Role2
Affiliation2
emailaddr2@domain.net
```