Maxim Bozhik

Software Engineer based in Moscow.

bozzhik.ru bozzhik@yandex.com

Experience

Freelance — Developer and UX/UI designer

11/'21 - Present

Specialized in a wide range of projects, from visually striking landing pages to intricate multi-page websites and interactive web applications. Designed UI/UX for nearly all projects, ensuring a seamless and engaging user experience.

Managed bug fixes, site enhancements, and feature additions. Oversaw application deployments and developed custom Python scripts for tasks like data parsing and Telegram bots. Prioritized time management to consistently meet deadlines and exceed client expectations while working independently from home.

Maraku — Frontend Developer and Designer

04/'22 - Present

As the second frontend developer in a startup, I built and refined user interfaces for custom web applications, collaborating with backend developers to ensure smooth integration and scalable, responsive solutions.

Also handled UI/UX design tasks and minor adjustments in the absence of a dedicated designer, ensuring a cohesive and engaging user experience.

StarNet Solutions — Junior Frontend Developer

05/'20 - 09/'21

Started with an internship focused on page layout, component design, and creating reusable code blocks. Developed strong frontend skills and gained experience in building and maintaining web components.

Promoted to Junior Developer, where I fetched and rendered data from APIs, developed technical interfaces, and optimized website performance. Collaborated with the backend team for seamless integration and crafted user-friendly interfaces, enhancing the overall user experience for the company's web services.

Education

HSE University — B.A., Design and Programming

09/'20 - Present

Specializing in Frontend Development and UX/UI Design. Consistently earning high marks in projects.

Skills

Typescript Python Ruby React NextJS NestJS NodeJS Ruby on Rails SASS Tailwind CSS

Skills

Git Postman Figma Blender Webflow Tilda Readymag Framer

Adobe Creative Suite