

Source code:

```
#include <stdlib.h>

#include <stdio.h>

void getIndexOf(int A[], int n);
void countOf(int A[] , int n );
void changeElement(int A[],int n);
void printArray(int A[], int n);

int main (){
    int A[] = {10 ,20 ,24, 12, 32, 45, 40, 20 ,40 ,40};
    int length = 10;
    int running = 1;
    int choice = 0;
    while (running){
        do {
            printf("Choose Option:\n0. Get Index of Value\n1.Count Occurrences of
Value\n2.Change Element at Index\n3.View Array\n");
            scanf("%d", &choice);
        }while( !( choice >=0 && choice <=3));
        switch(choice){
            case 0 :
                getIndexOf(A, length);
                break;
            case 1 :
                countOf(A, length);
                break;
```

```

        case 2 :
            changeElement(A, length);
            break;
        case 3 :
            printArray(A, length);
            break;

    }

    do{
        printf("Would you like to use the handler again? 1 for Yes 0 for no \n");
        scanf("%d", &running);
    }while( running != 1 && running !=0 );

}

}

void getIndexOf(int A[], int n){
    int key= -1;
    int index = -1;
    printf("Enter key to locate:\n");
    scanf("%d", &key);
    for ( int i = 0 ; i < n; i ++){
        if( A[i] == key ){
            index = i;
            break;
        }
    }

    printf("Value is at index %d\n" , index);
}

```

```

void countOf(int A[] , int n ){

```

```
int key = 0;

int count = 0;

printf("Enter key to count\n");

scanf("%d", &key);


for ( int i = 0 ; i < n; i ++){

    if(A[i] == key)

        ++count;

}

printf("Key occurs %d times\n", count);

}
```

```
void changeElement(int A[],int n){

    int value=0;

    int index = 0;

    printf("Enter index to change\n");

    scanf("%d", &index);

    printf("Enter value to change to\n");

    scanf("%d", &value);


    for ( int i = 0; i < n; i ++){

        if(i == index){

            A[i] = value;

            printf("Updated\n");

            break;

        }

    }

}
```

```

void printArray(int A[], int n){
    printf("{");
    for ( int i = 0 ; i < n; i ++){
        printf(" %d, ", A[i]);
    }
    printf("}\n");
}

```

Print out of console with tests :

Brian@Brians-Surfacebook /c/Users/brian/Documents/GitHub/C-Class

\$./project2

Choose Option:

0. Get Index of Value

1.Count Occurences of Value

2.Change Element at Index

3.View Array

3

{ 10, 20, 24, 12, 32, 45, 40, 20, 40, 40, }

Would you like to use the handler again? 1 for Yes 0 for no

1

Choose Option:

0. Get Index of Value

1.Count Occurences of Value

2.Change Element at Index

3.View Array

2

Enter index to change

3

Enter value to change to

3

Updated

Would you like to use the handler again? 1 for Yes 0 for no

1

Choose Option:

0. Get Index of Value

1.Count Occurences of Value

2.Change Element at Index

3.View Array

3

{ 10, 20, 24, 3, 32, 45, 40, 20, 40, 40, }

Would you like to use the handler again? 1 for Yes 0 for no

1

Choose Option:

0. Get Index of Value

1.Count Occurences of Value

2.Change Element at Index

3.View Array

1

Enter key to count

3

Key occurs 1 times

Would you like to use the handler again? 1 for Yes 0 for no

1

Choose Option:

0. Get Index of Value

1.Count Occurences of Value

2.Change Element at Index

3.View Array

0

Enter key to locate:

7

Value is at index -1

Would you like to use the handler again? 1 for Yes 0 for no

1

Choose Option:

0. Get Index of Value

1.Count Occurences of Value

2.Change Element at Index

3.View Array

1

Enter key to count

42

Key occurs 0 times

Would you like to use the handler again? 1 for Yes 0 for no

1

Choose Option:

0. Get Index of Value

1.Count Occurences of Value

2.Change Element at Index

3.View Array

2

Enter index to change

2

Enter value to change to

47

Updated

Would you like to use the handler again? 1 for Yes 0 for no

4

Would you like to use the handler again? 1 for Yes 0 for no

3

Would you like to use the handler again? 1 for Yes 0 for no

1

Choose Option:

0. Get Index of Value

1.Count Occurences of Value

2.Change Element at Index

3.View Array

5

Choose Option:

0. Get Index of Value

1.Count Occurences of Value

2.Change Element at Index

3.View Array

6

Choose Option:

0. Get Index of Value

1.Count Occurences of Value

2.Change Element at Index

3.View Array

-1

Choose Option:

0. Get Index of Value

1.Count Occurences of Value

2.Change Element at Index

3.View Array

3

{ 10, 20, 47, 3, 32, 45, 40, 20, 40, 40, }

Would you like to use the handler again? 1 for Yes 0 for no

1

Choose Option:

0. Get Index of Value

1.Count Occurences of Value

2.Change Element at Index

3.View Array

1

Enter key to count

40

Key occurs 3 times

Would you like to use the handler again? 1 for Yes 0 for no

0