Software Developer Course Assessment Quantitative Assessment Practice

Course Name: Software Design, Architecture, Testing

Current Week: March 14th, 2025 Submission date: March 23rd, 2025

Introduction:

The purpose of this assessment is to help us understand how the class is doing in terms of the review material that we have covered during the previous couple of weeks. The only purpose of this assessment is for us to improve our approach to review and ensure that what we're currently doing is an effective strategy. Completion of this assessment is mandatory - if you don't submit a solution, it will be marked as incomplete. You must complete a minimum of 80% of your assigned QAPs per course - otherwise you will be marked as incomplete for that course no matter how good your other grades are. If you do submit a solution, it will be marked as complete, as you will receive full marks no matter what your actual performance was - again this is a participation grade. Again, the goal here is to help you all in the best way that we can, so please do be honest when answering the questions related to how long it took, which resources you used, etc. And please ensure that you do your own work - don't just copy off a friend to get it done, earnestly do your best with it. If you can't get it completely working, give us what you have. While it will be graded, the grade will not count against you, it's just a way for us to see where everybody is, and to know which concepts, if any, we, as a class, may be struggling with.

Deadline:

You will have until the end of the day on Sunday, March 23rd, 11:59pm to submit your assessment solutions. Please ensure you answer all the questions outlined in the instructions portion of this document as well in your submission.

Marking:

In this program, core evaluation is marked with one of three possible marks: Incomplete, Pass, Pass Outstanding. For QAPs, though, where incomplete marks are more important for our own information as well as for the information of the student,

We wanted to increase the resolution of our grading system. Therefore, QAPs are marked on a scale of 1 - 5. The details of this marking system are summarized below.

#	Grade	Meaning		
1	Incomplete	The student shows a severe lack of understanding of the material – solutions are heavily incomplete, non-functional, or completely off base of what the assignment was asking for.		
2	Partially Complete	Students show some understanding of the material. Solution may be non-functional or partially functional, but the approach is correct, albeit with some major bugs or missing features.		
3	Mostly Complete	The Student demonstrates an understanding of the major ideas of the assignment. Solution is mostly working, albeit with a few small bugs or significant edge cases which were not considered. Shows a good understanding of the correct approach, and is either nearly a feature-complete solution, or is a feature-complete solution with some bugs.		
4	Complete (Pass)	The Student shows complete understanding of assigned work and implemented all necessary features. Any bugs that are present are insignificant (for example aesthetic bugs when testing the functionality of code) and do not impact the core functionality in a significant way. All necessary objectives for the assignment are completed, and the student has delivered something roughly equivalent to the canonical solution in terms of features and approach.		
5	Complete with Distinction (Pass Outstanding)	The student demonstrates a clear mastery of the subject matter tested by the QAP. The solution goes above and beyond in some way, makes improvements on the canonical solution, or otherwise demonstrates the student's mastery of the subject matter in some way. A solution in this category would consider all reasonable edge cases and implement more than the necessary functionality required by the assignment.		

Object Relational Mapping, Patterns and Docker

I would like you to take a simple example of a golf club tournament and membership and model the objects and database using the approaches we've used in our last several classes. The goal will be to have a functional REST API interacting directly with the database. Please post images (screen shots) of your API testing in Postman. You should be able to add and get new Members and Tournaments and add Members to Tournaments.

It would be useful if you added ways to search for members (by name, membership type, phone number, tournament start date) and for tournaments (start date, location, and find all members in a tournament).

For Members:

- ID (auto generated)
- Member Name
- Member Address
- Member Email Address
- Member Phone Number
- Start Date of membership
- Duration of membership

For Tournaments:

- ID (auto generated)
- Start date.
- End date.
- Location
- Entry Fee
- Cash Prize Amount
- Participating Members

I'd *also* like you to add Docker support to the project so that when the project is cloned another developer will be able to easily get your API up and running. (I'll clone all the projects and run them in docker to test the APIs, I'll **use MySQL** as my local database.)

Deliverables:

- GitHub link to project
- Testing Screenshots
- Details in the project ReadMe.md about the supported search APIs and how to run the project in docker.