```
emhash8::HashSet< KeyT,
       HashT, EqT >::Index
   + bucket
   + slot

    index

emhash8::HashSet< uint32 t >
   pairs
  hasher
  eq
  mİf
 _mask
 _num_buckets
 _num filled
  last
+ init()
+ HashSet()
+ HashSet()
+ HashSet()
+ HashSet()
+ HashSet()
+ operator=()
+ operator=()
+ operator==()
+ operator!=()
and 57 more...
+ is_triviall_destructable()
+ is_copy_trivially()
+ alloc_bucket()
+ alloc_index()
check expand need()
slot to bucket()
- erase_slot()
- erase_bucket()
- find_slot_bucket()
- find_filled_bucket()
find filled slot()
find hash bucket()
find sorted bucket()

    kickout bucket()

and 10 more...
                   +active cells
            Grid< n >
    + neighbour_cell_offsets
    + grid_dimensions
+ cell_size
    + cells count
    + cells
```