



<http://algs4.cs.princeton.edu>

## 2.4 BINARY HEAP DEMO

---

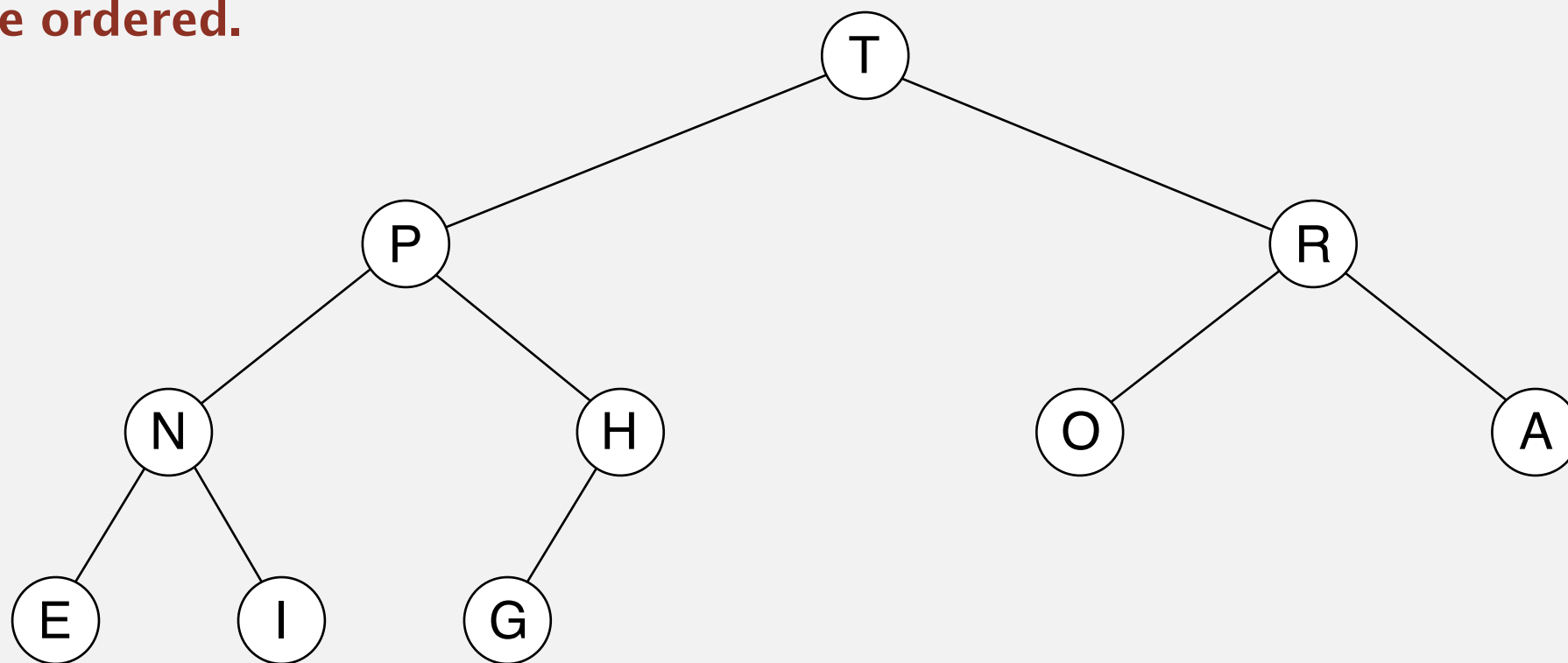
# Binary heap demo

---

**Insert.** Add node at end, then “swim” it up.

**Remove the maximum.** Exchange root with node at end, then “sink” it down.

**Heap starts out ordered:  
Recall that layers don't  
have to be ordered.**



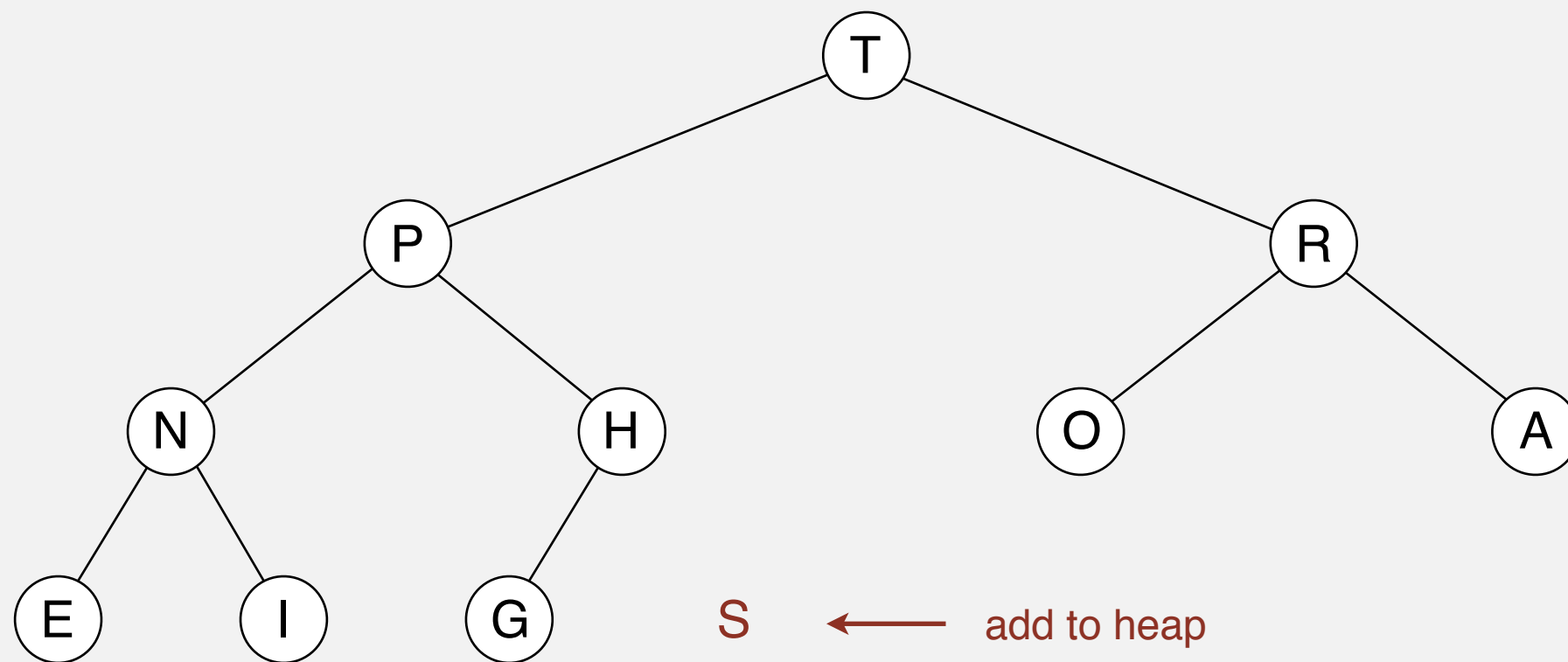
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Insert S: add it to last place.**



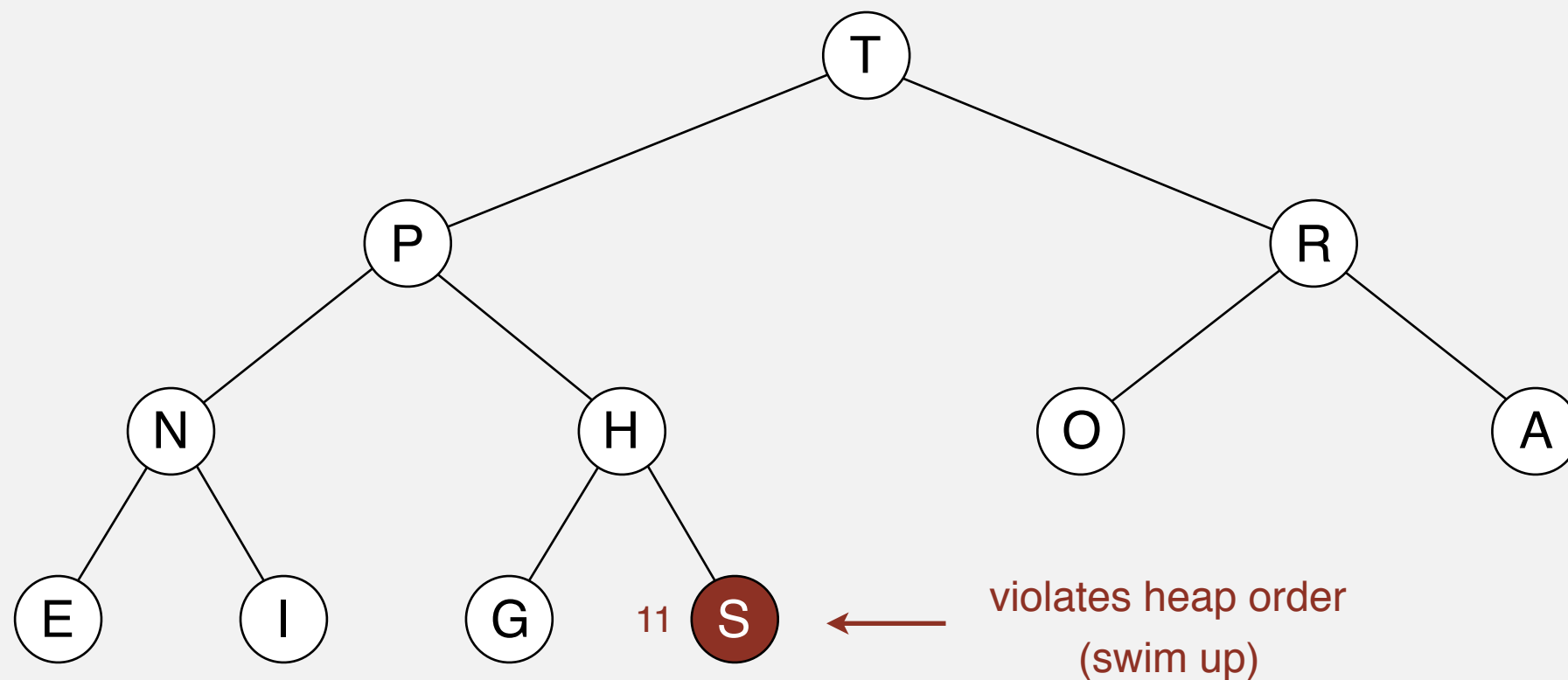
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Insert S: swim it up.**



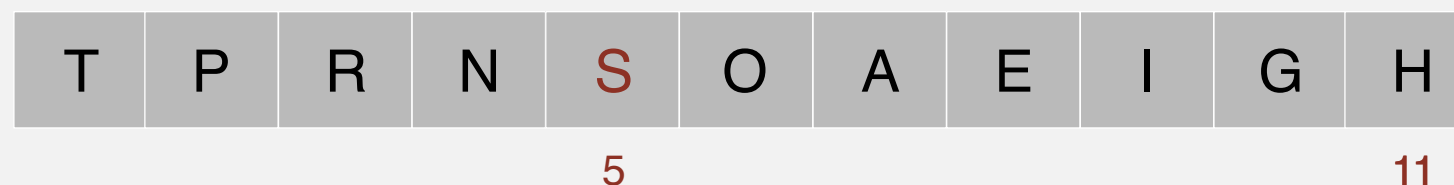
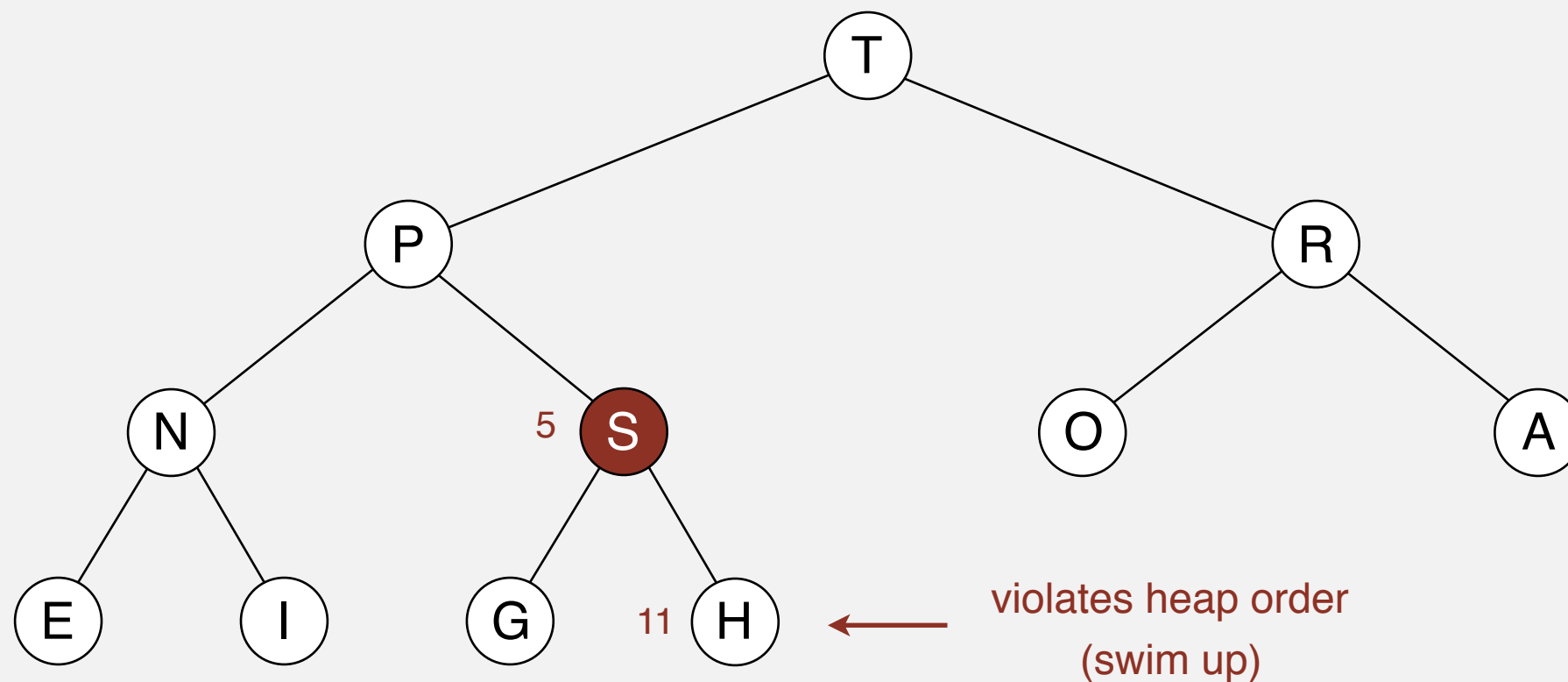
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Insert S: swim it up.**



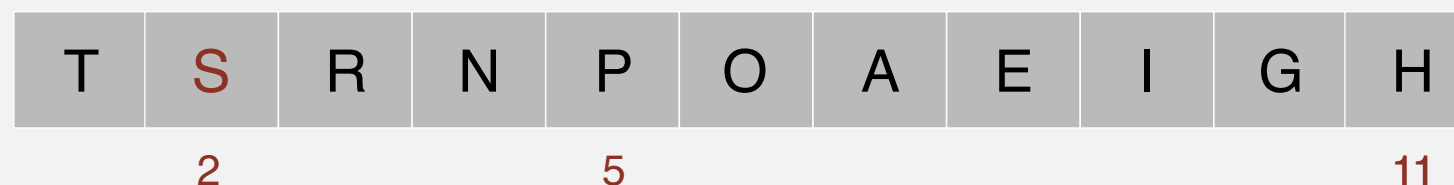
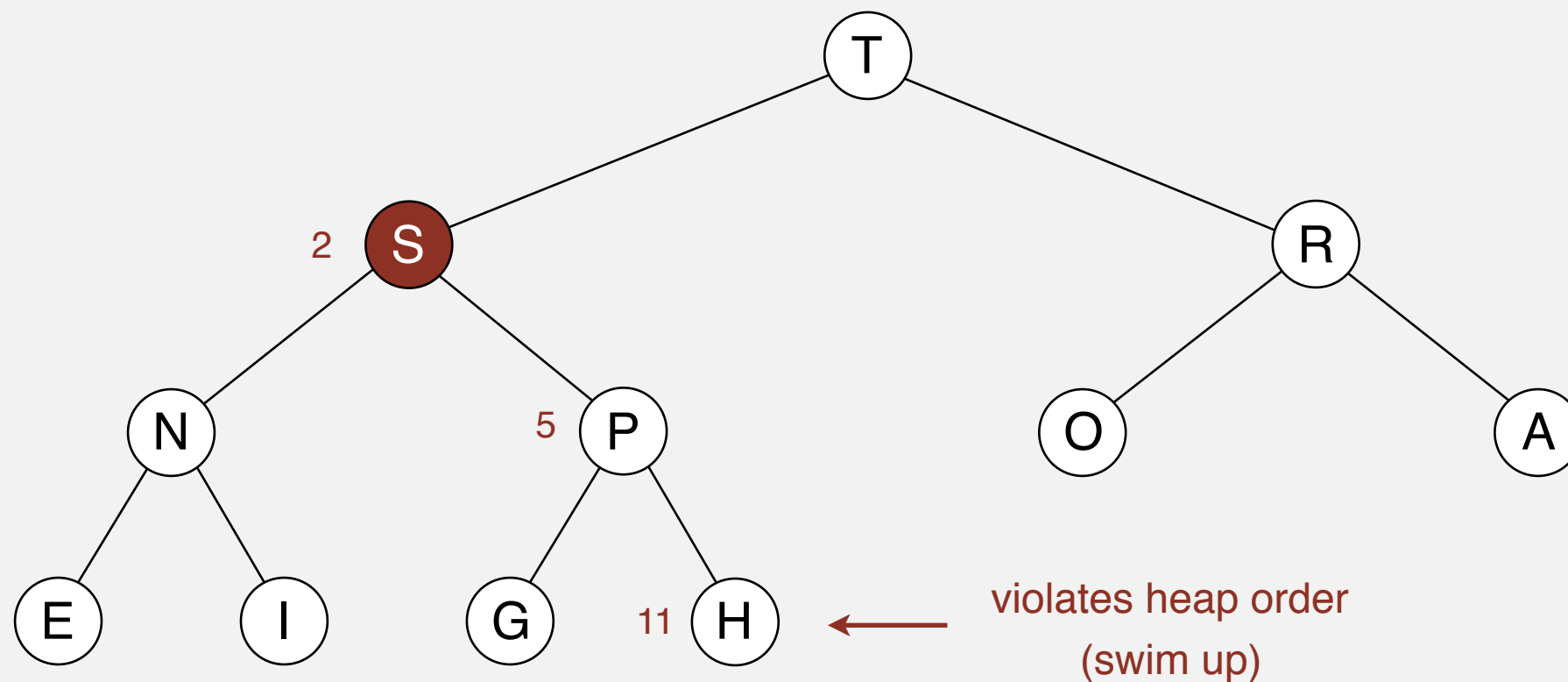
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Insert S: swim it up.**



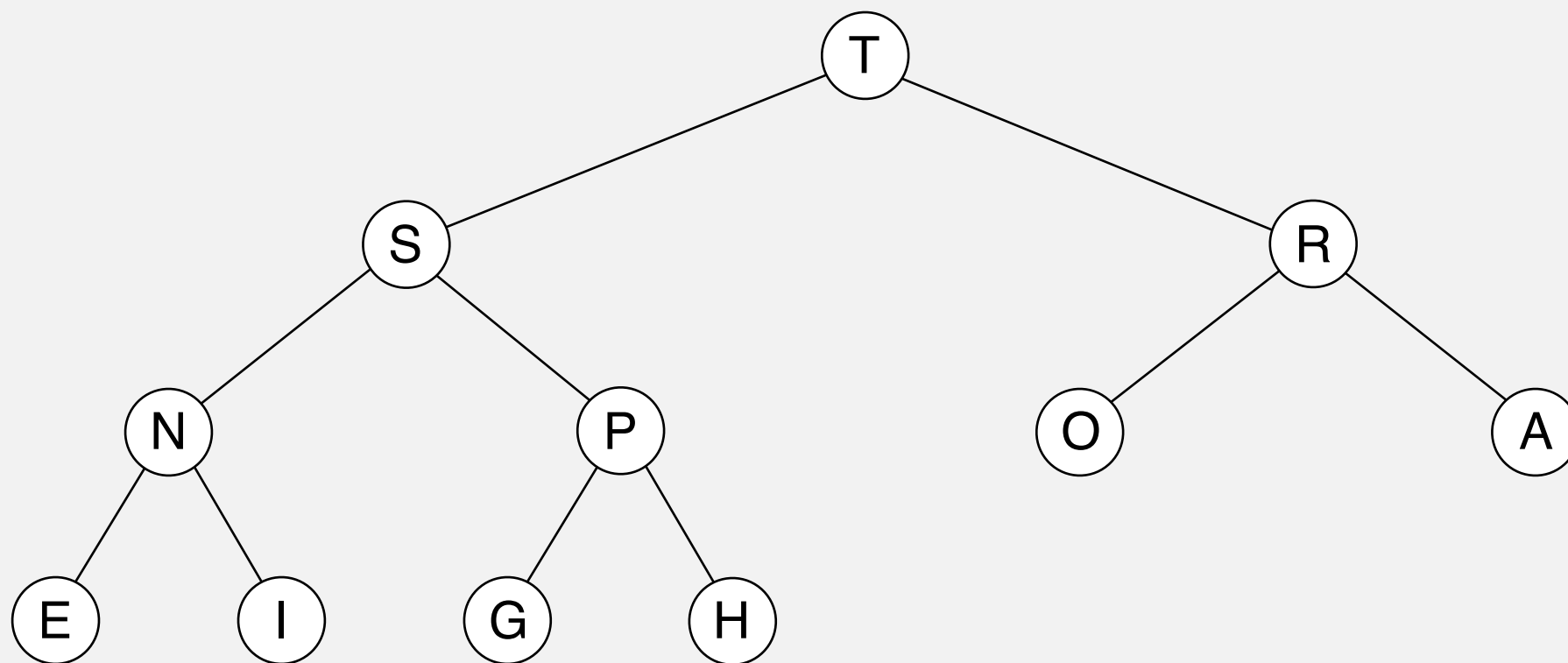
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Heap re-ordered**



T	S	R	N	P	O	A	E	I	G	H
---	---	---	---	---	---	---	---	---	---	---

# Binary heap demo

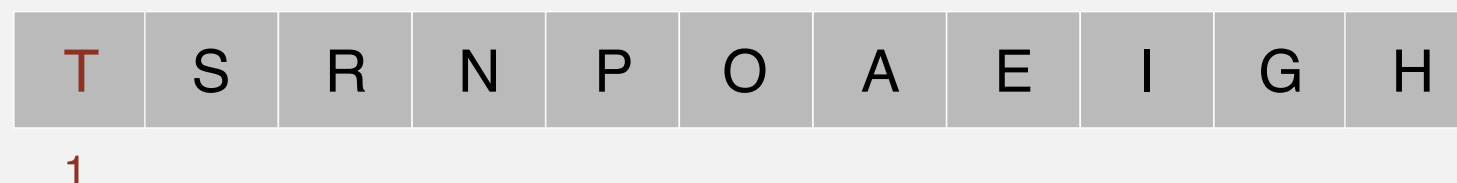
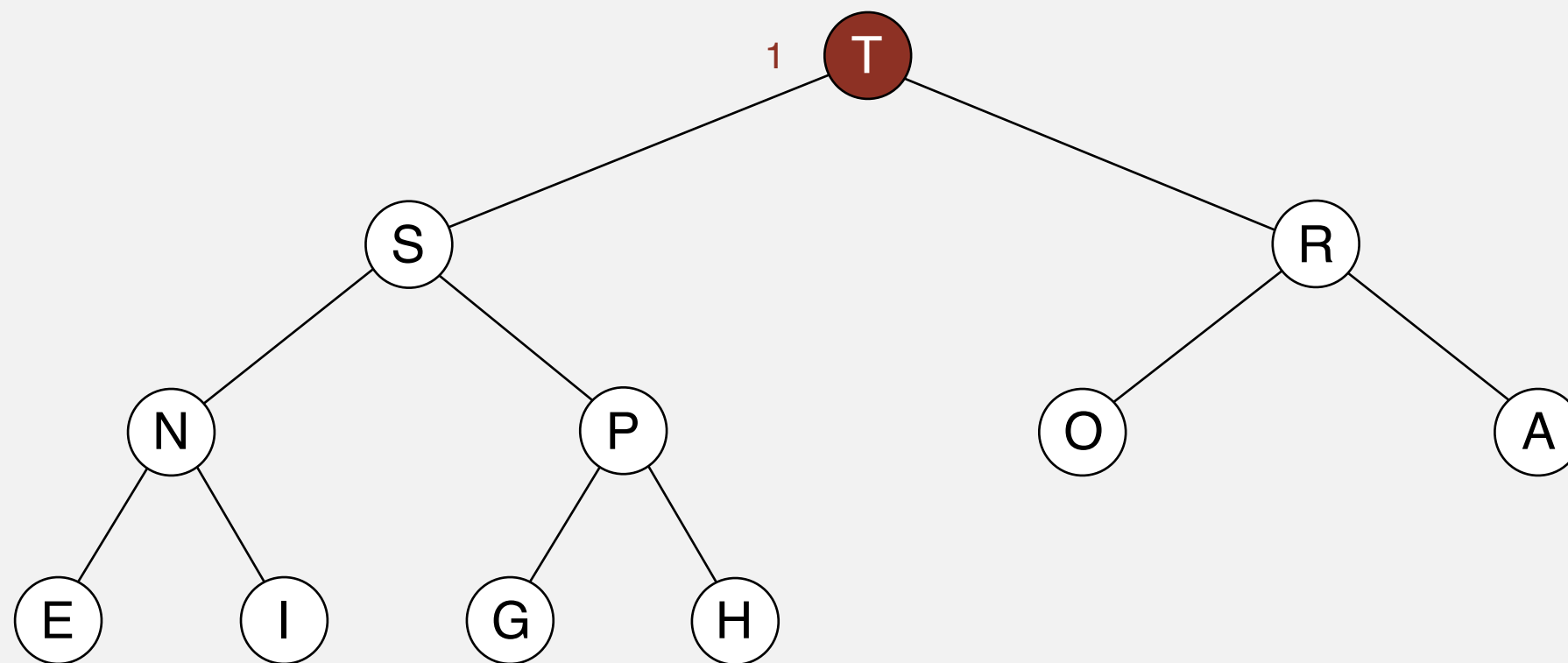
---

**Insert.** Add node at end, then swim it up.

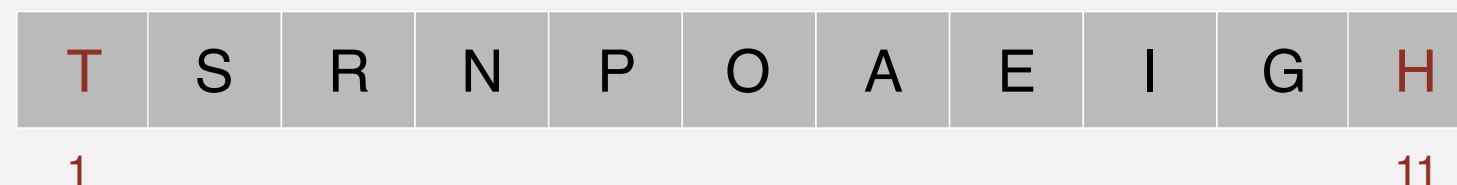
**Remove the maximum.** Exchange root with node at end, then sink it down.

**Remove the maximum:**

**Swap it with the last place.**









# Binary heap demo

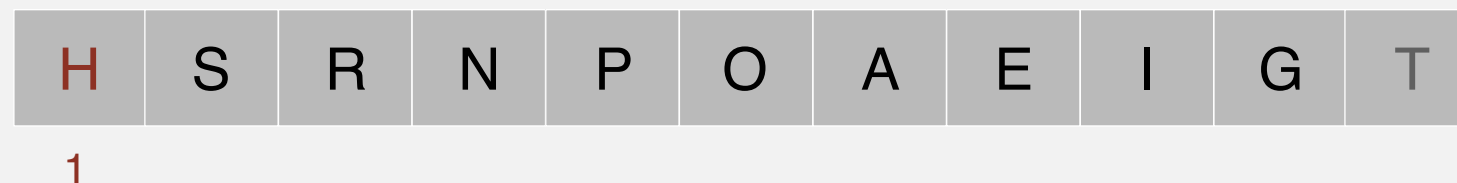
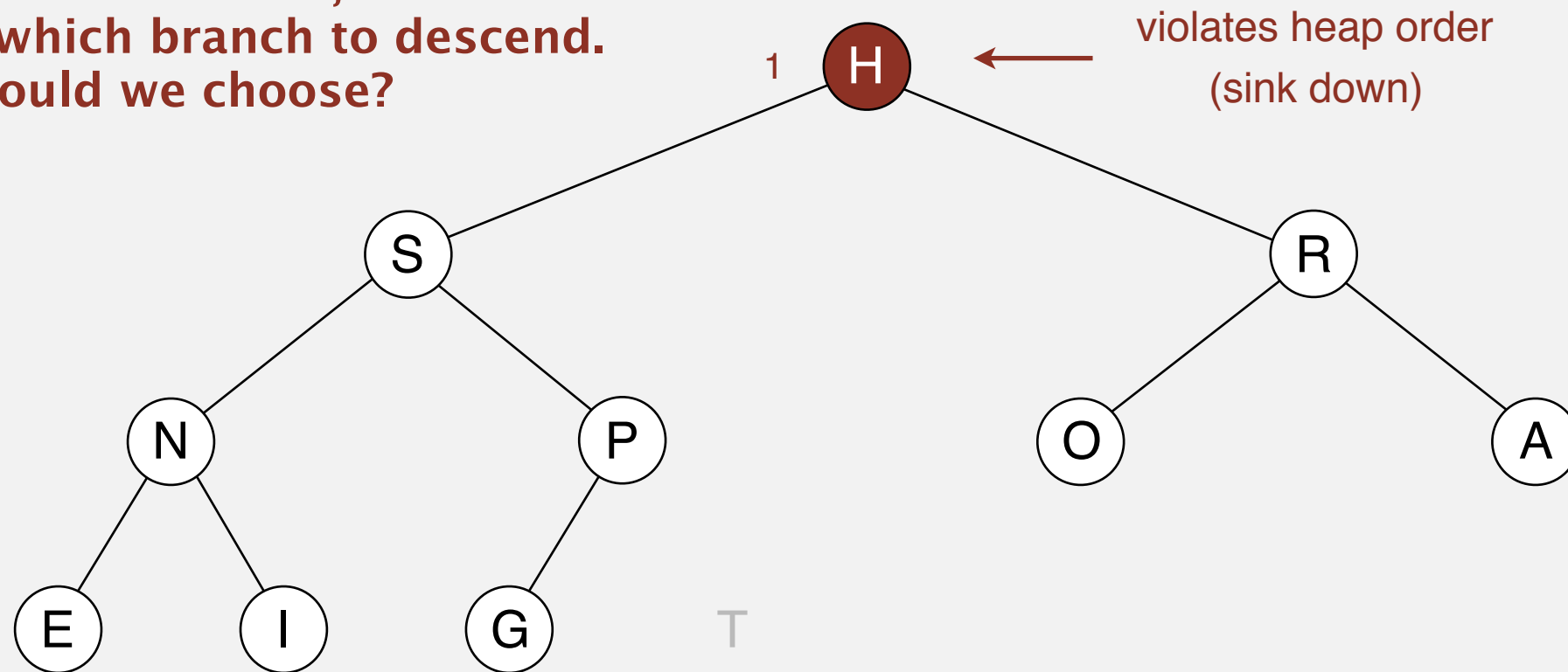
---

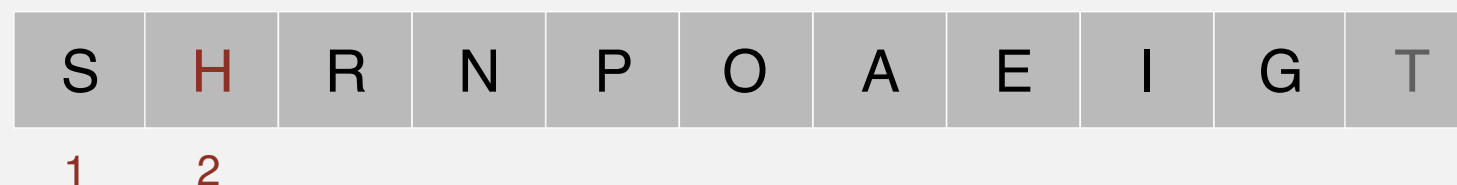
**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Remove the maximum:**

When we “sink” a node, we have  
a choice which branch to descend.  
Which should we choose?





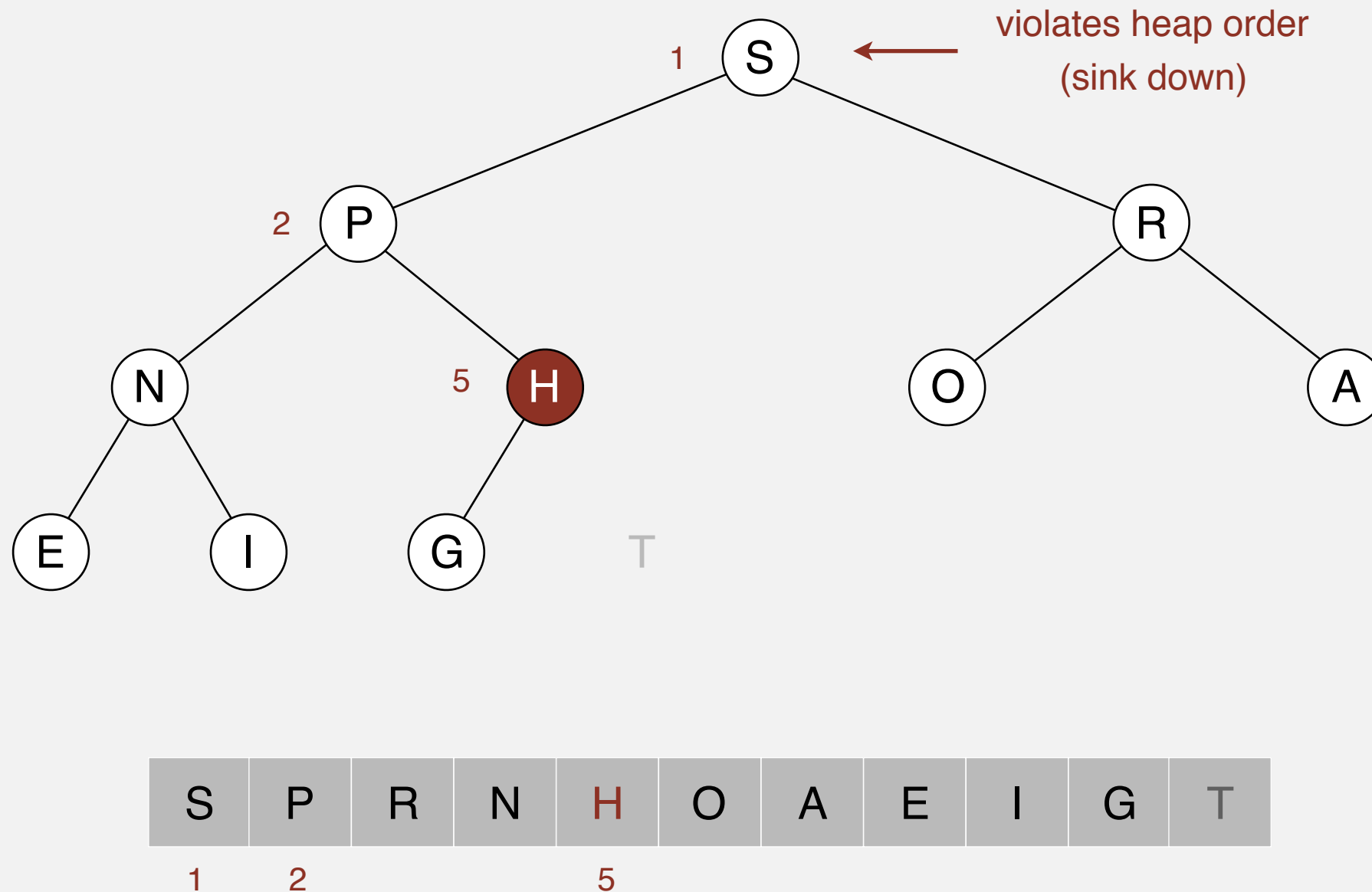
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Sinking... and sinking**



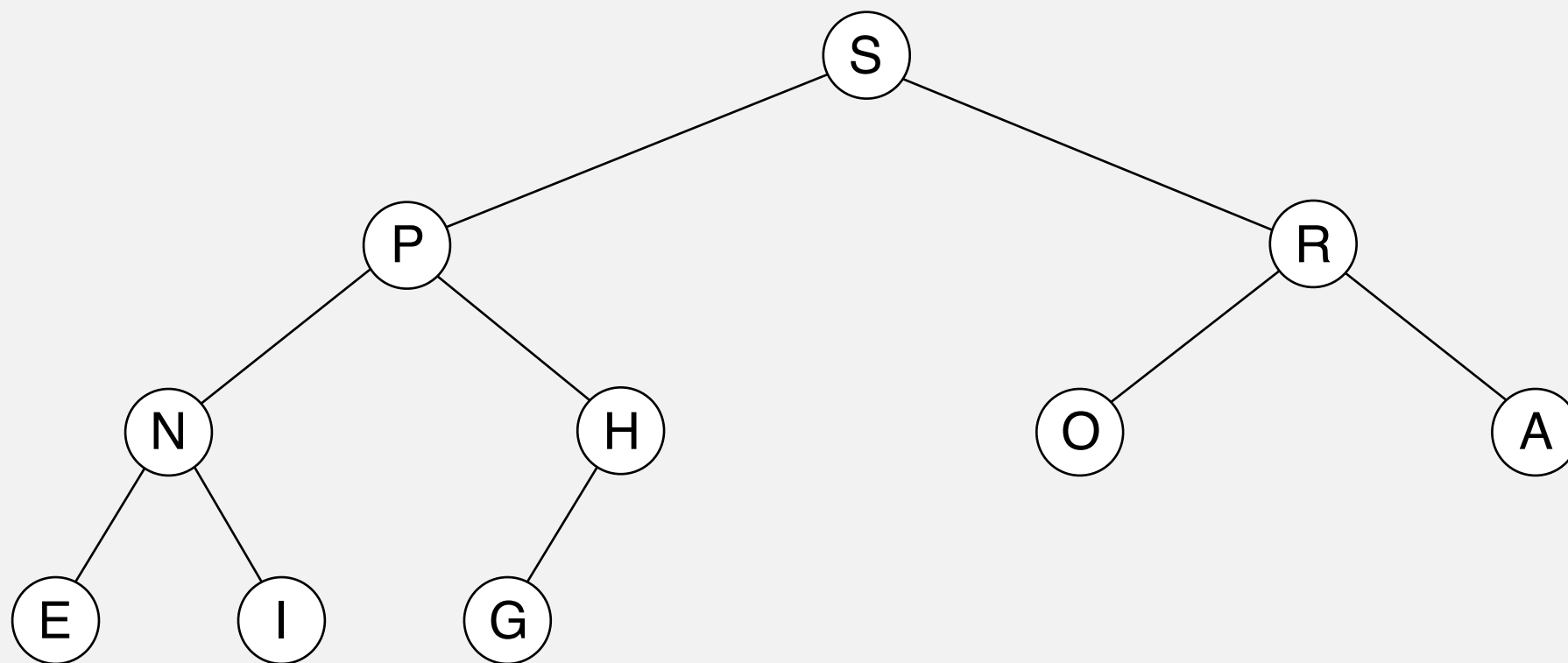
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Heap re-ordered**



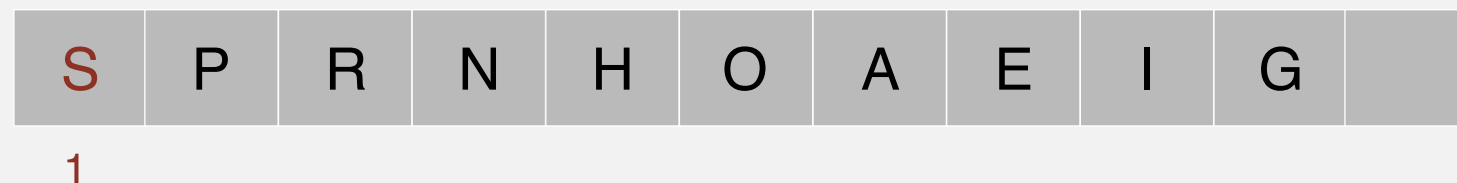
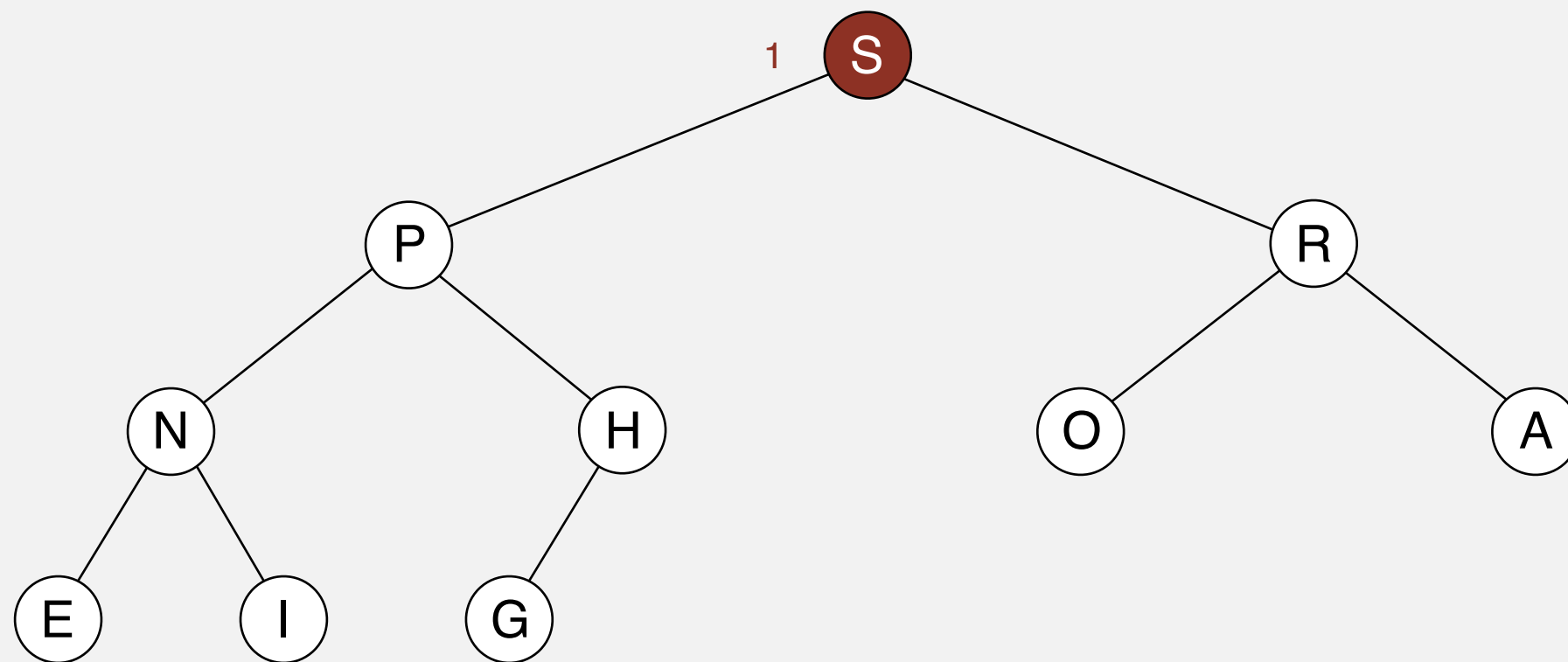
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Remove the maximum**



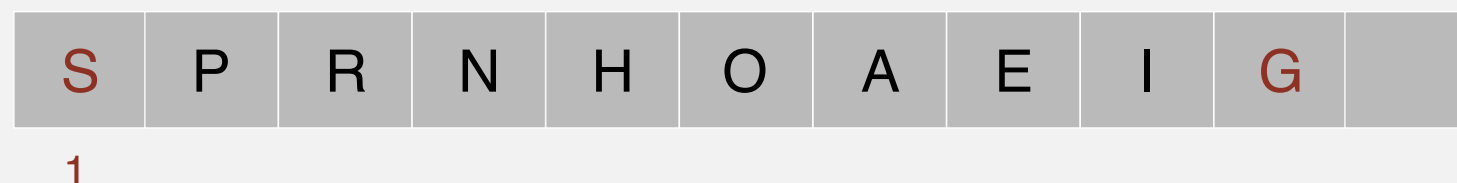
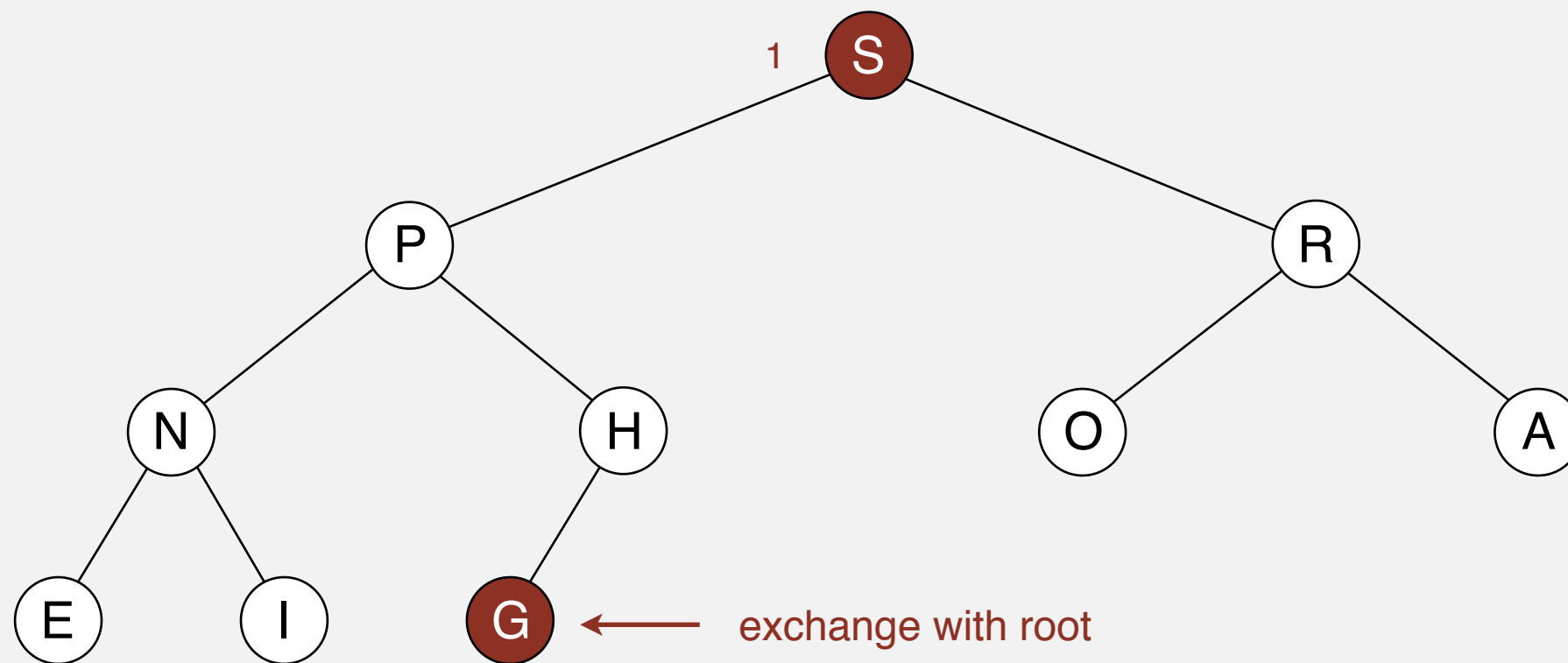
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Remove the maximum:  
Exchange last with root**



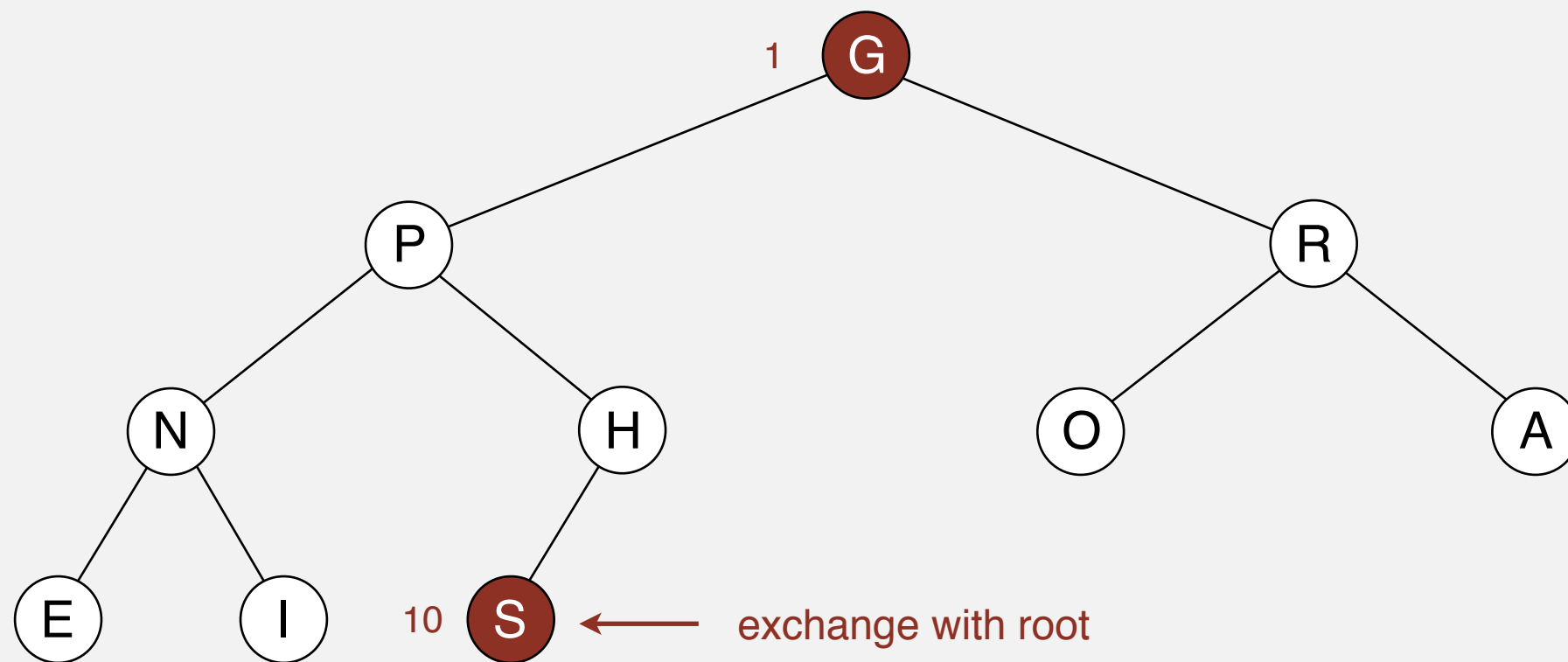


# Binary heap demo

**Insert.** Add node at end, then swim it up.

Remove the maximum. Exchange root with node at end, then sink it down.

## Remove the maximum



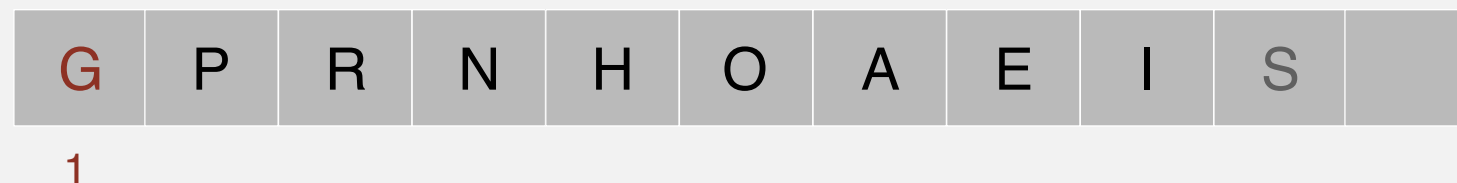
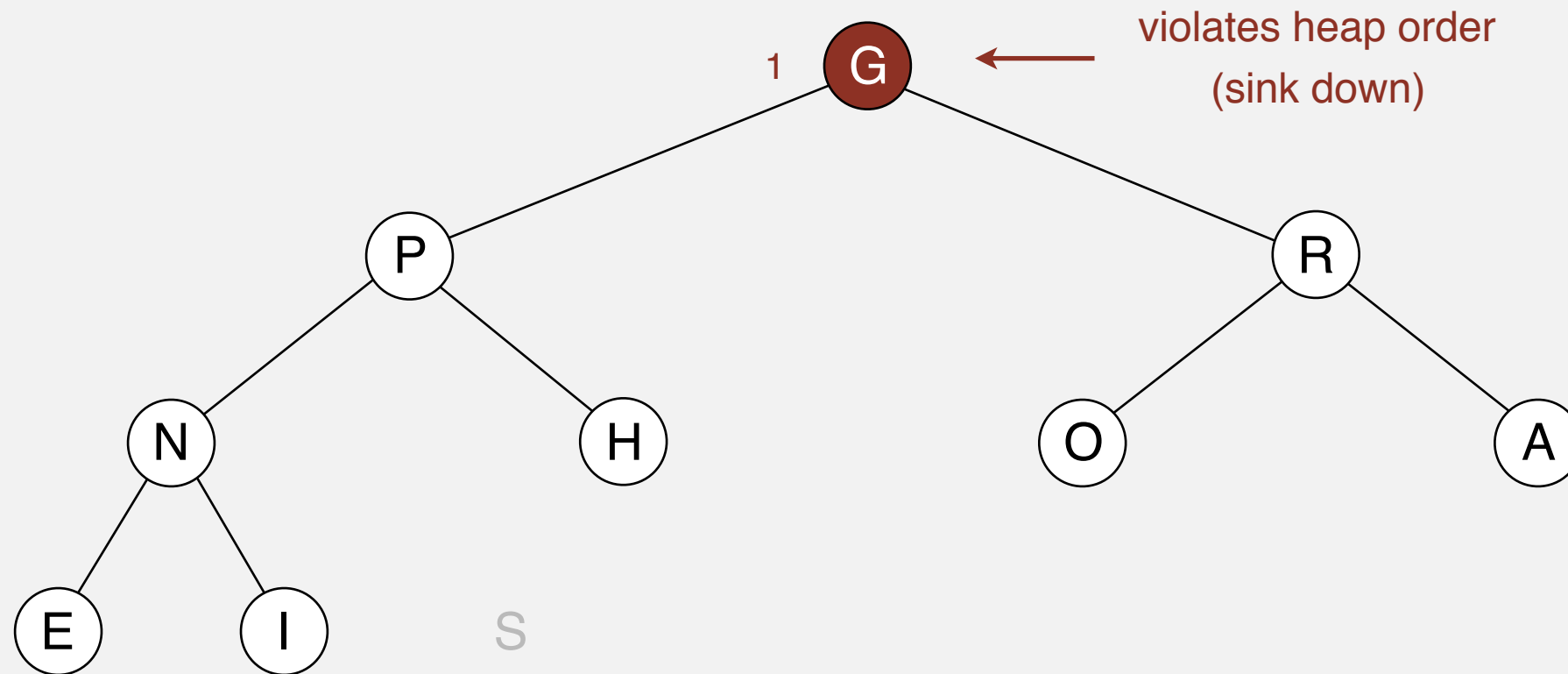
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Remove the maximum:  
Sink G**



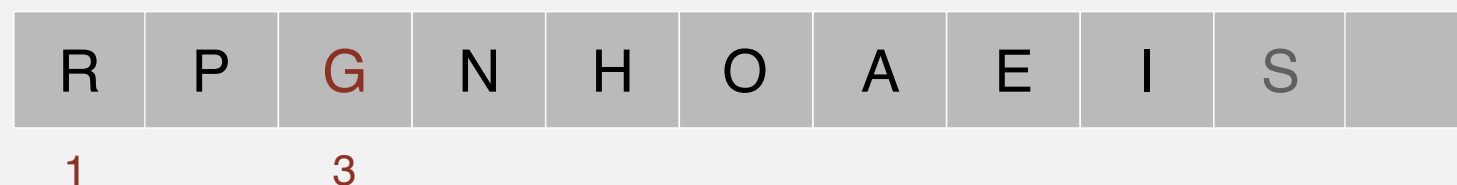
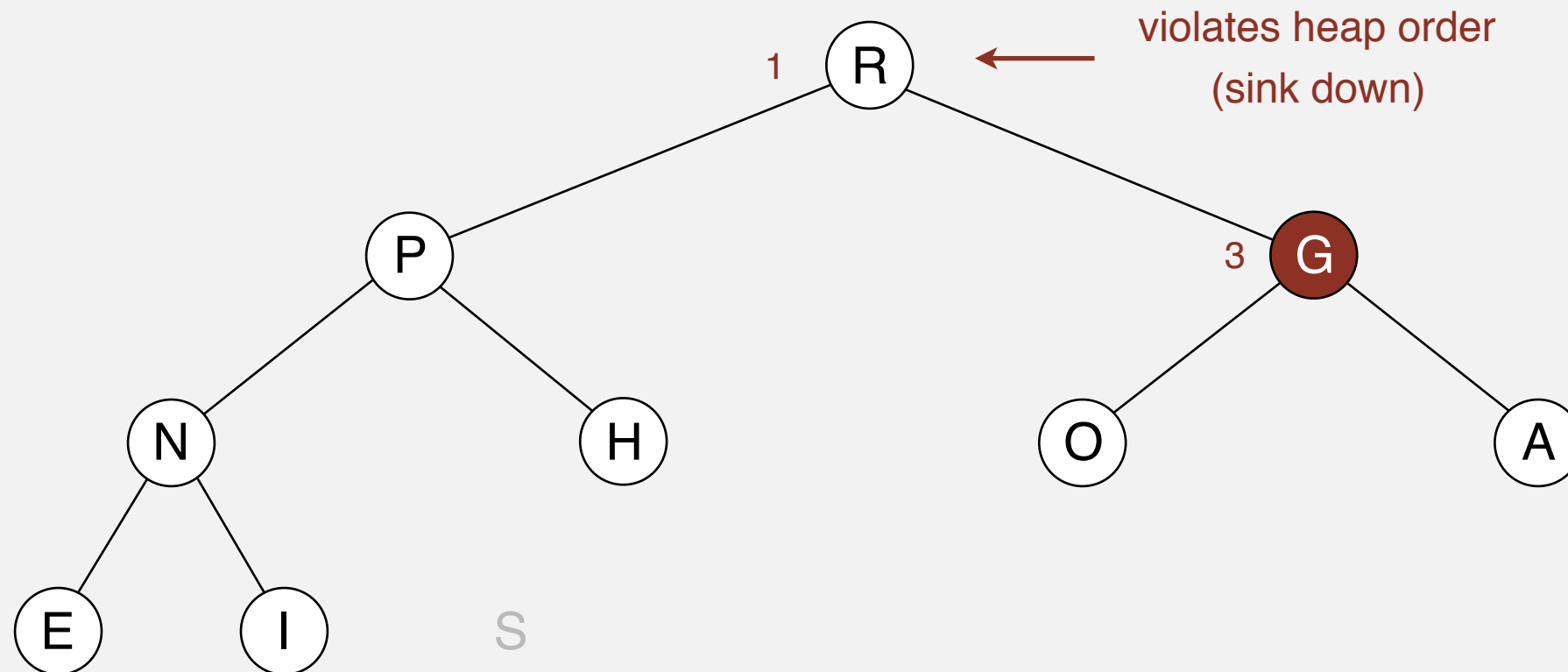
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Remove the maximum:  
Sink G**



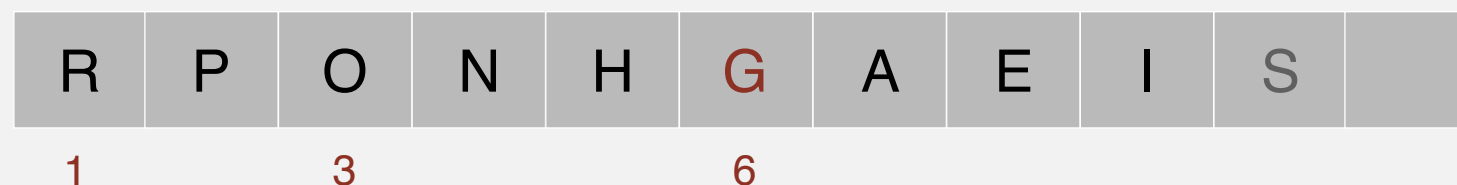
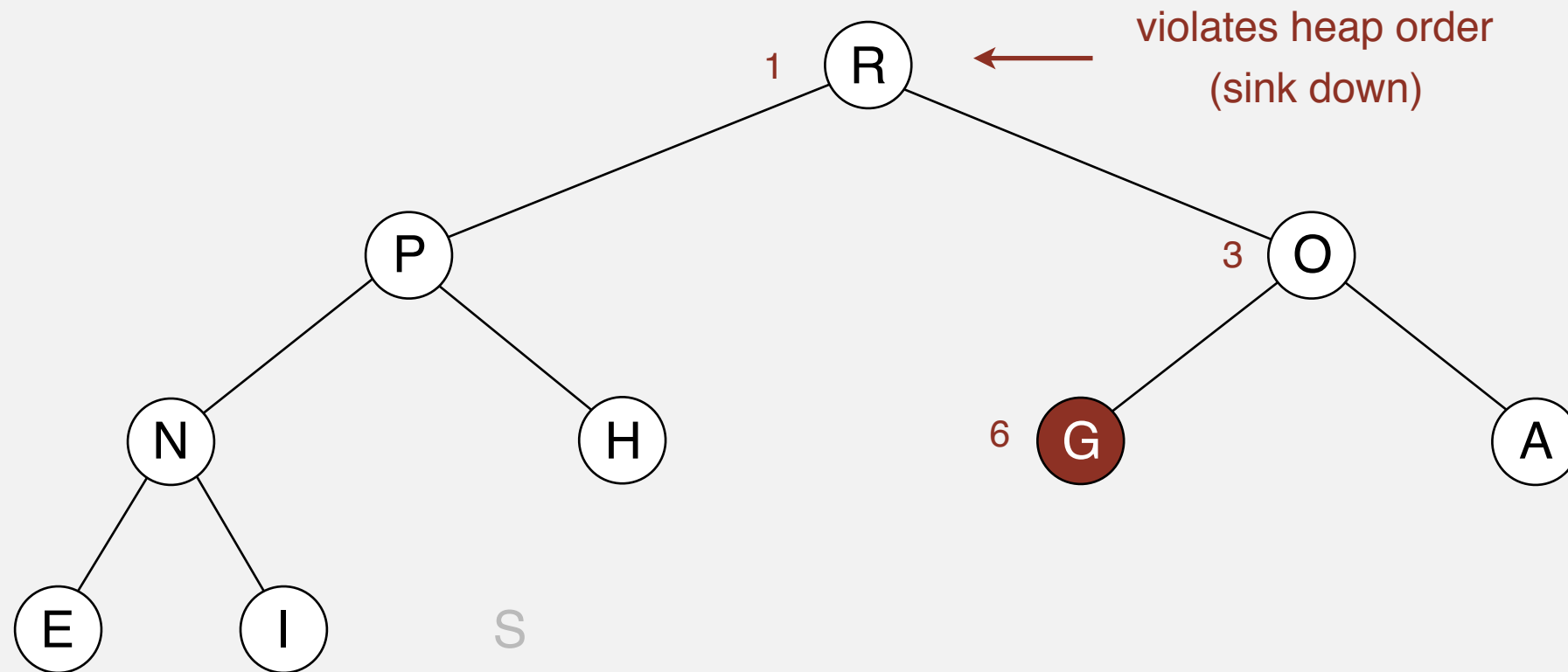
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Remove the maximum:  
G is sunk.**



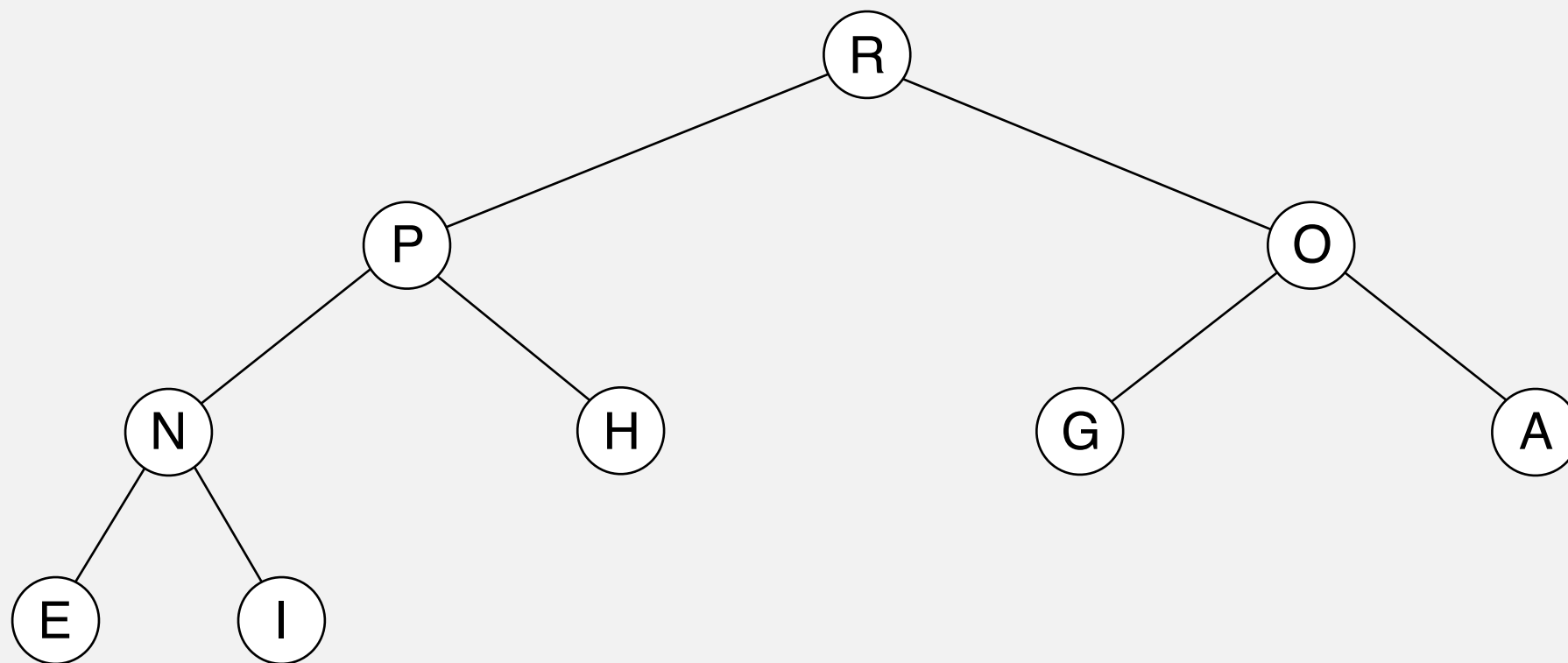
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Heap re-ordered**



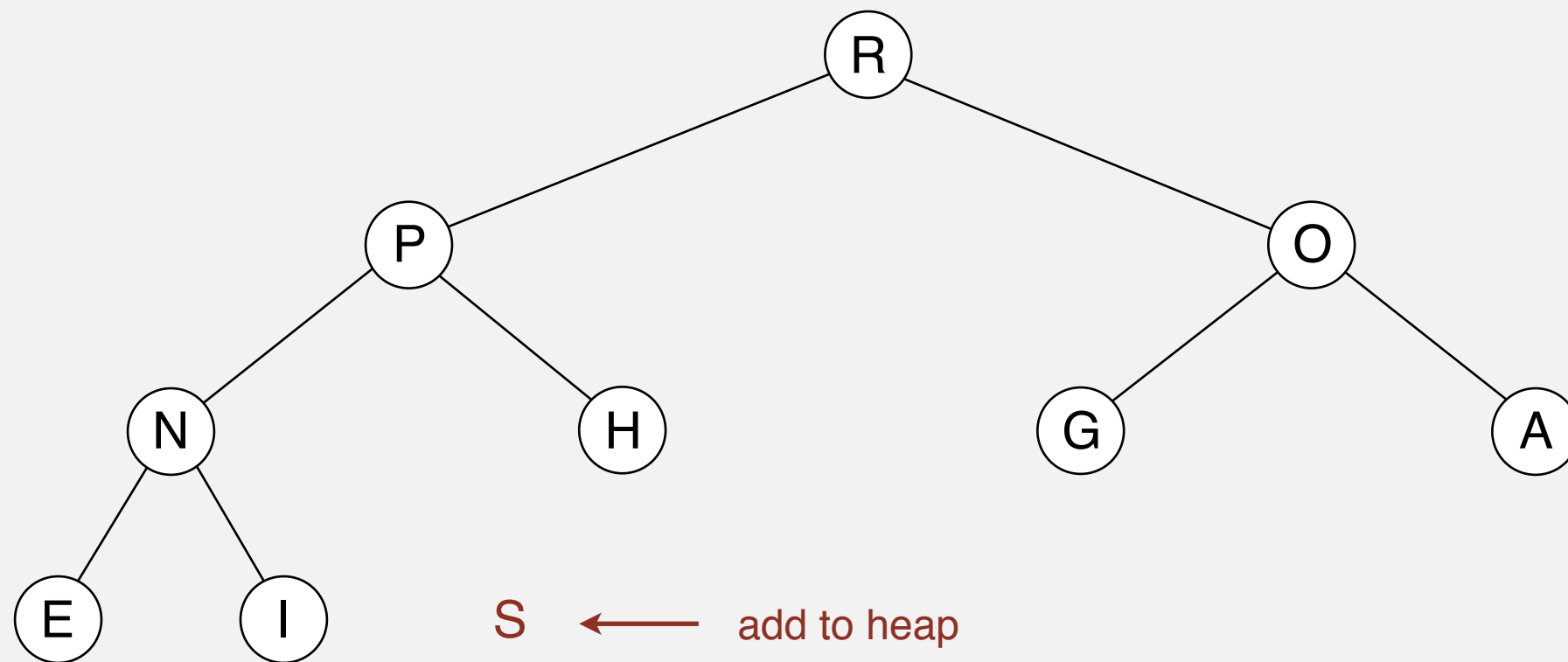
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Insert S: add in last place.**



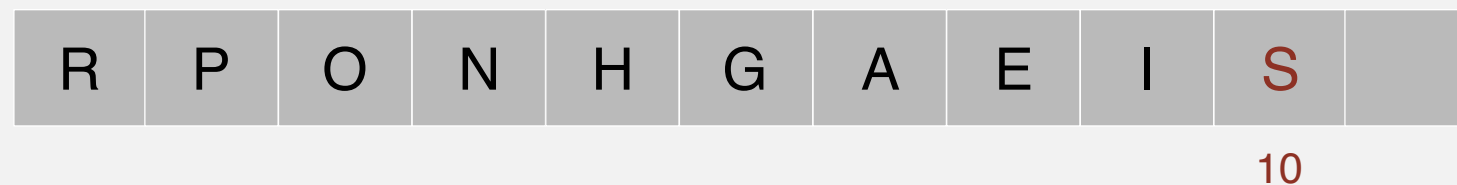
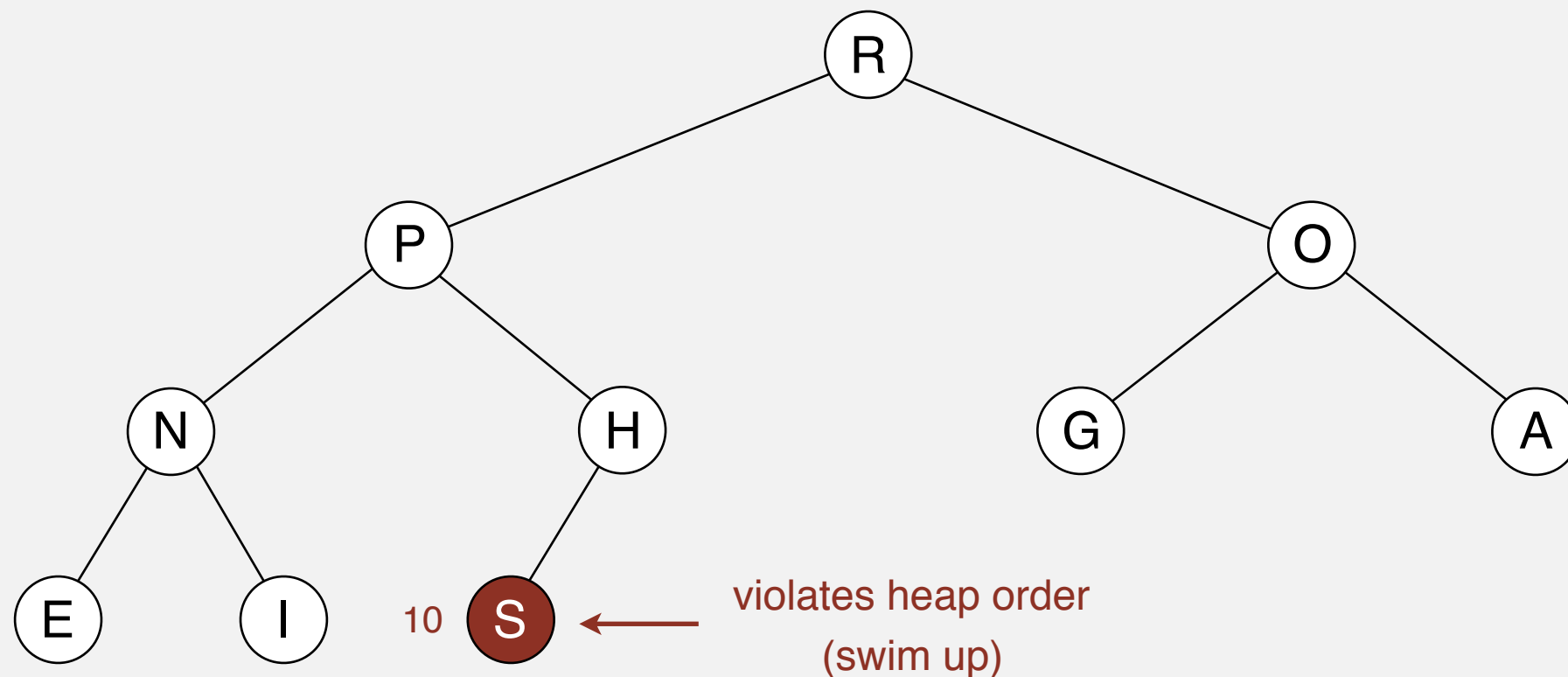
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Insert S: swim it up**



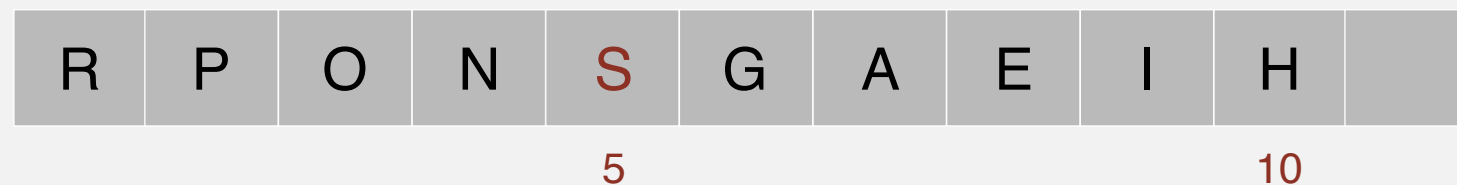
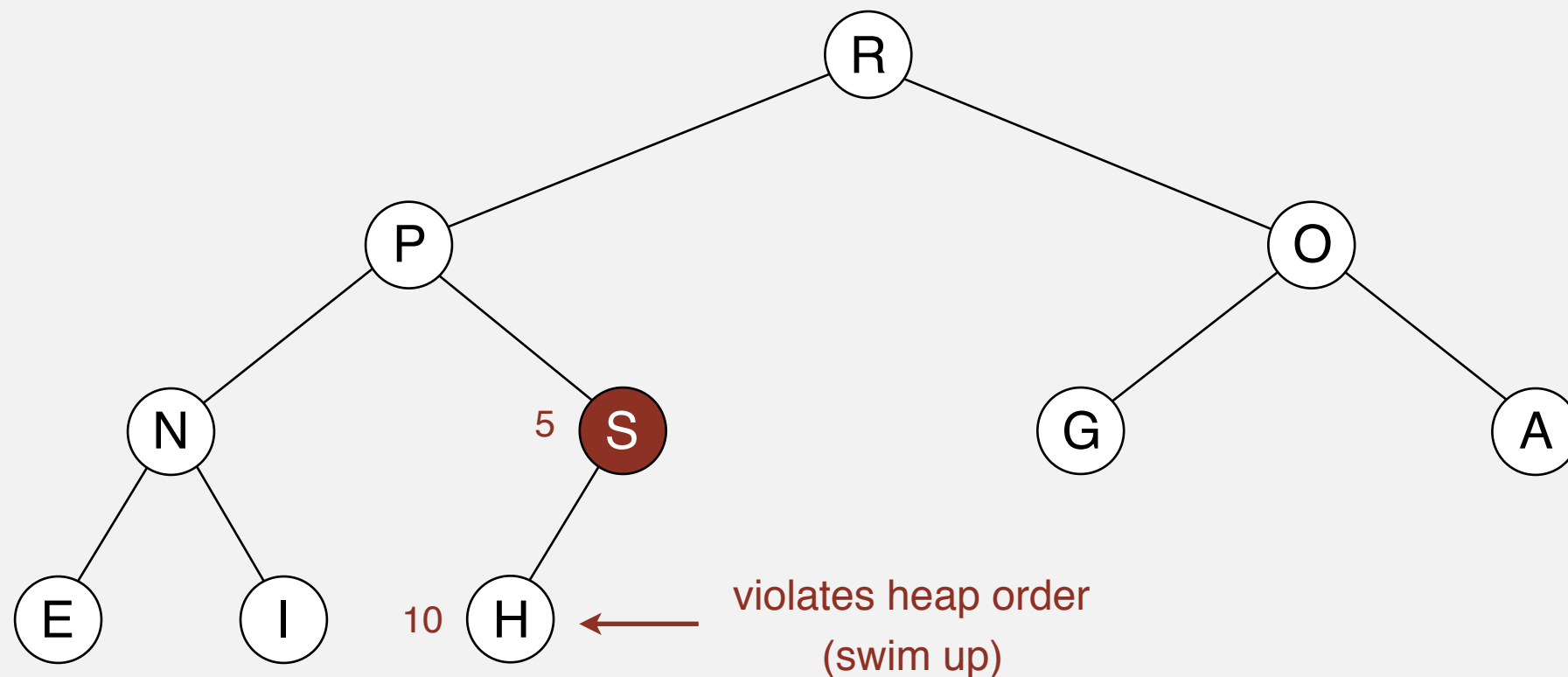
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Insert S: swim it up**





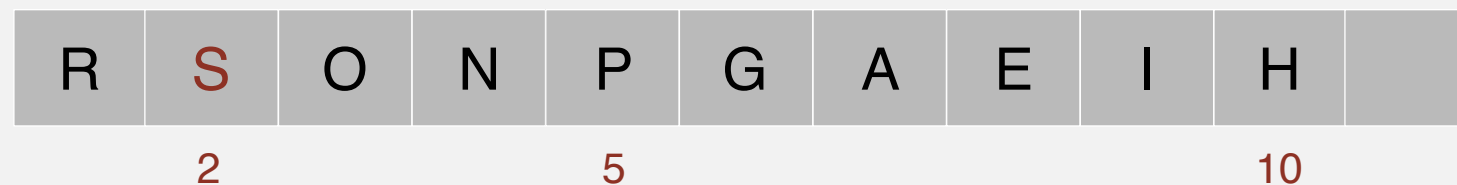
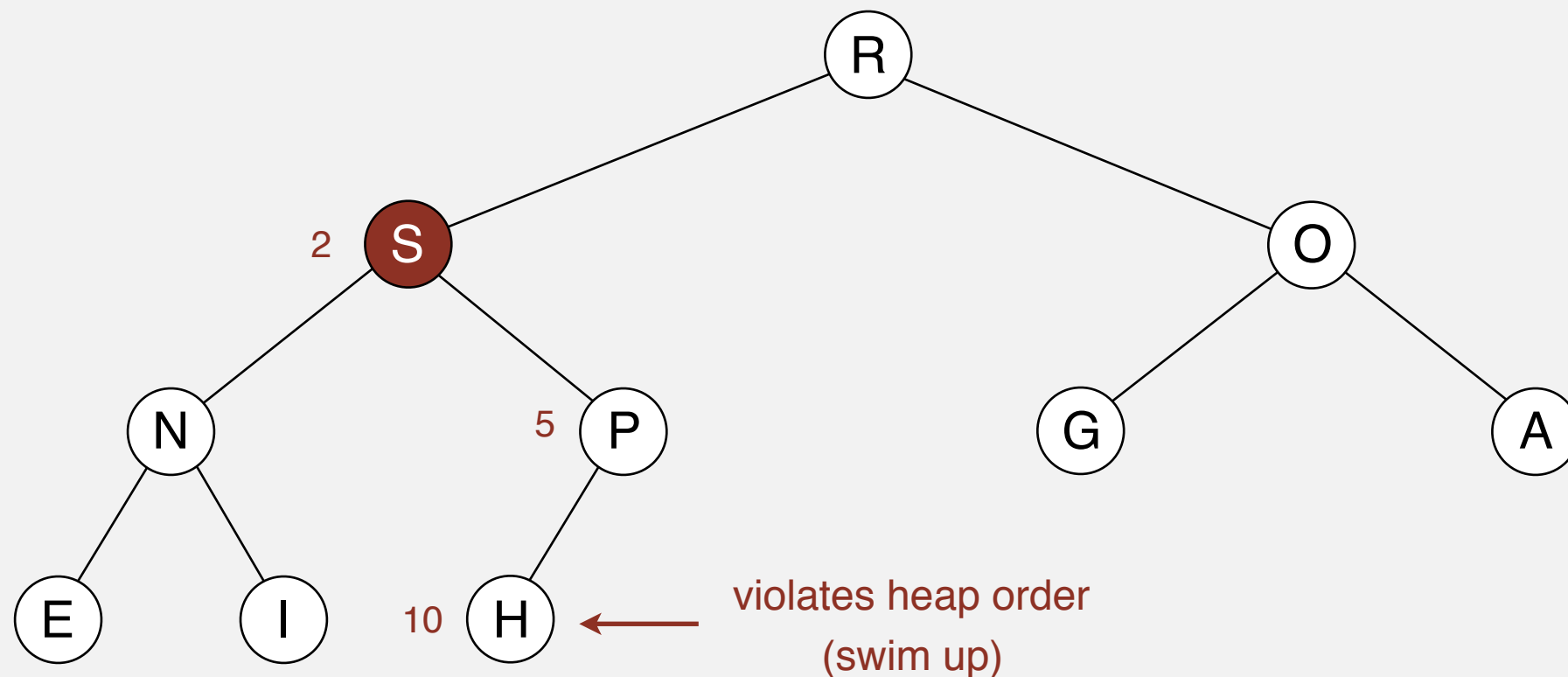
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Insert S: swim it up**



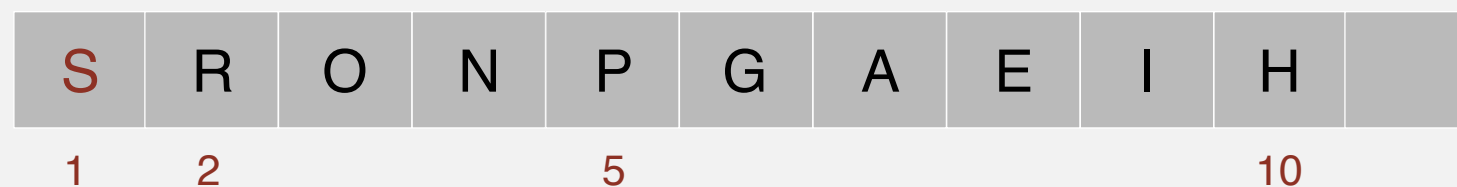
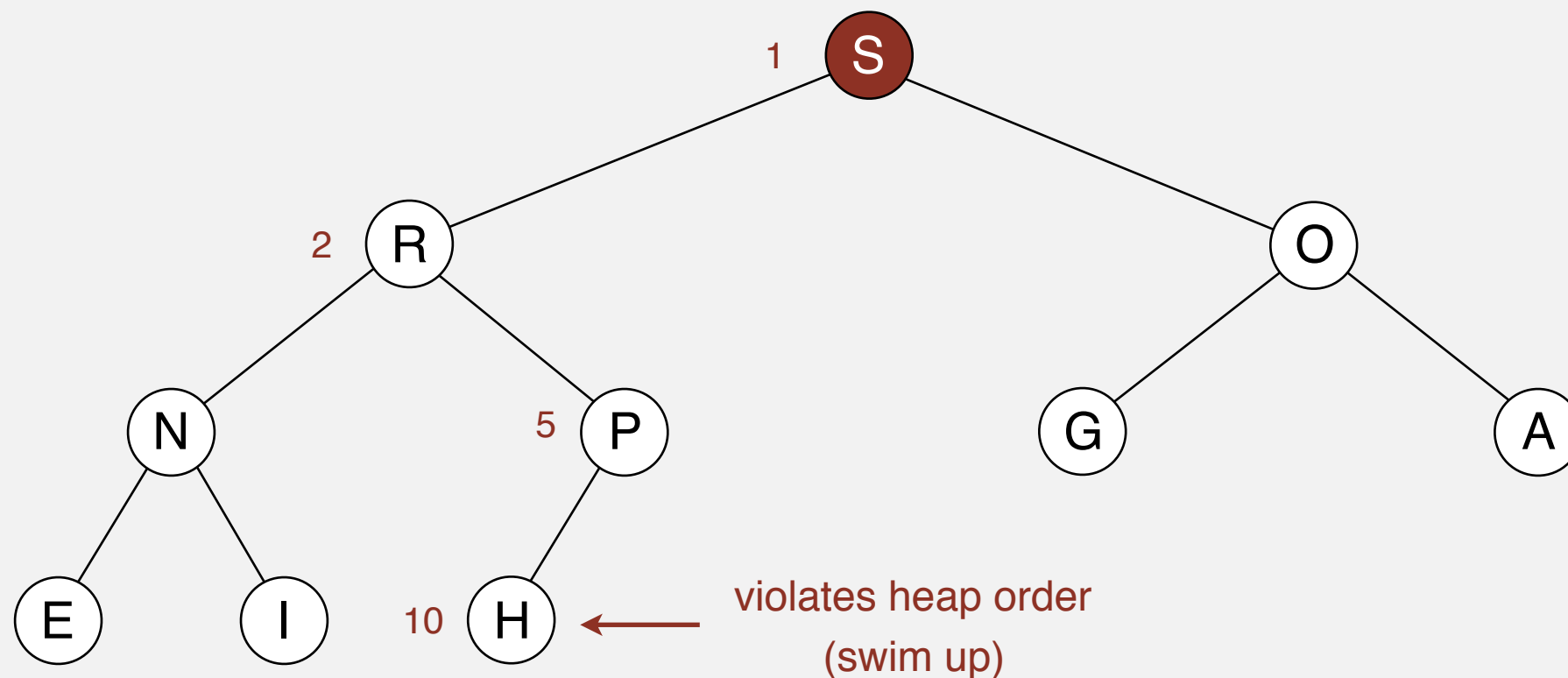
# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Insert S: it's now at the top**



# Binary heap demo

---

**Insert.** Add node at end, then swim it up.

**Remove the maximum.** Exchange root with node at end, then sink it down.

**Heap re-ordered**

