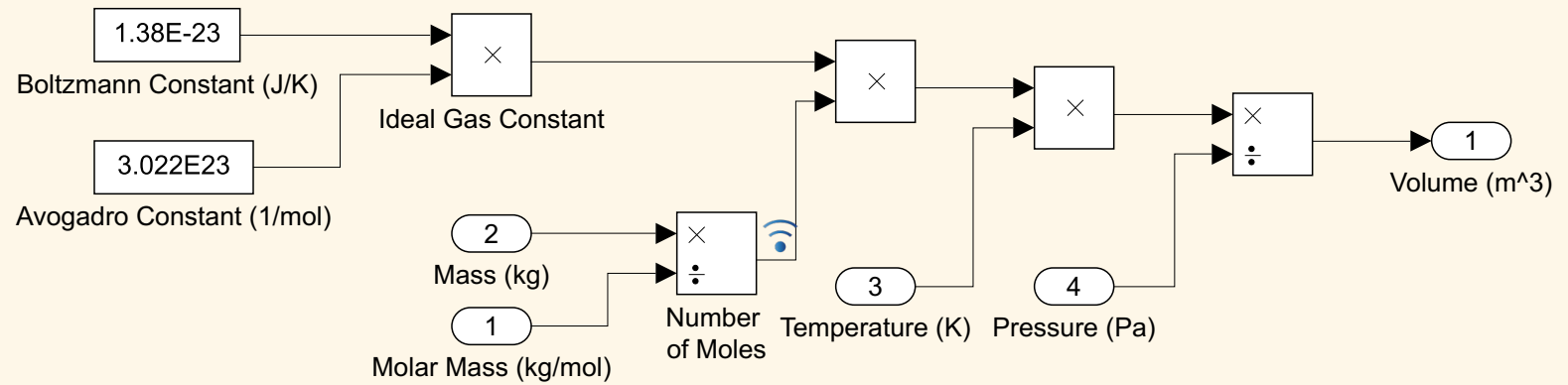
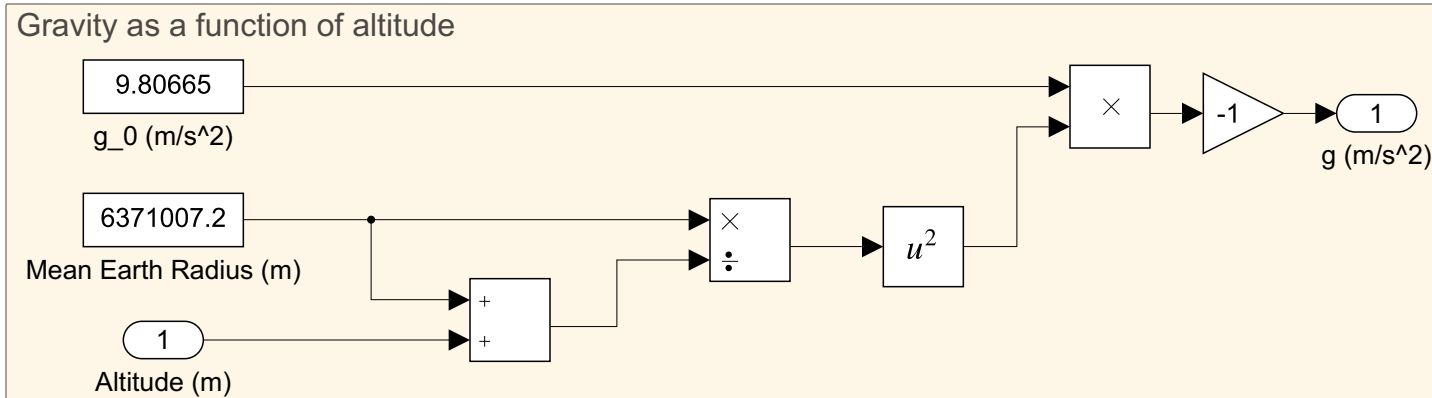
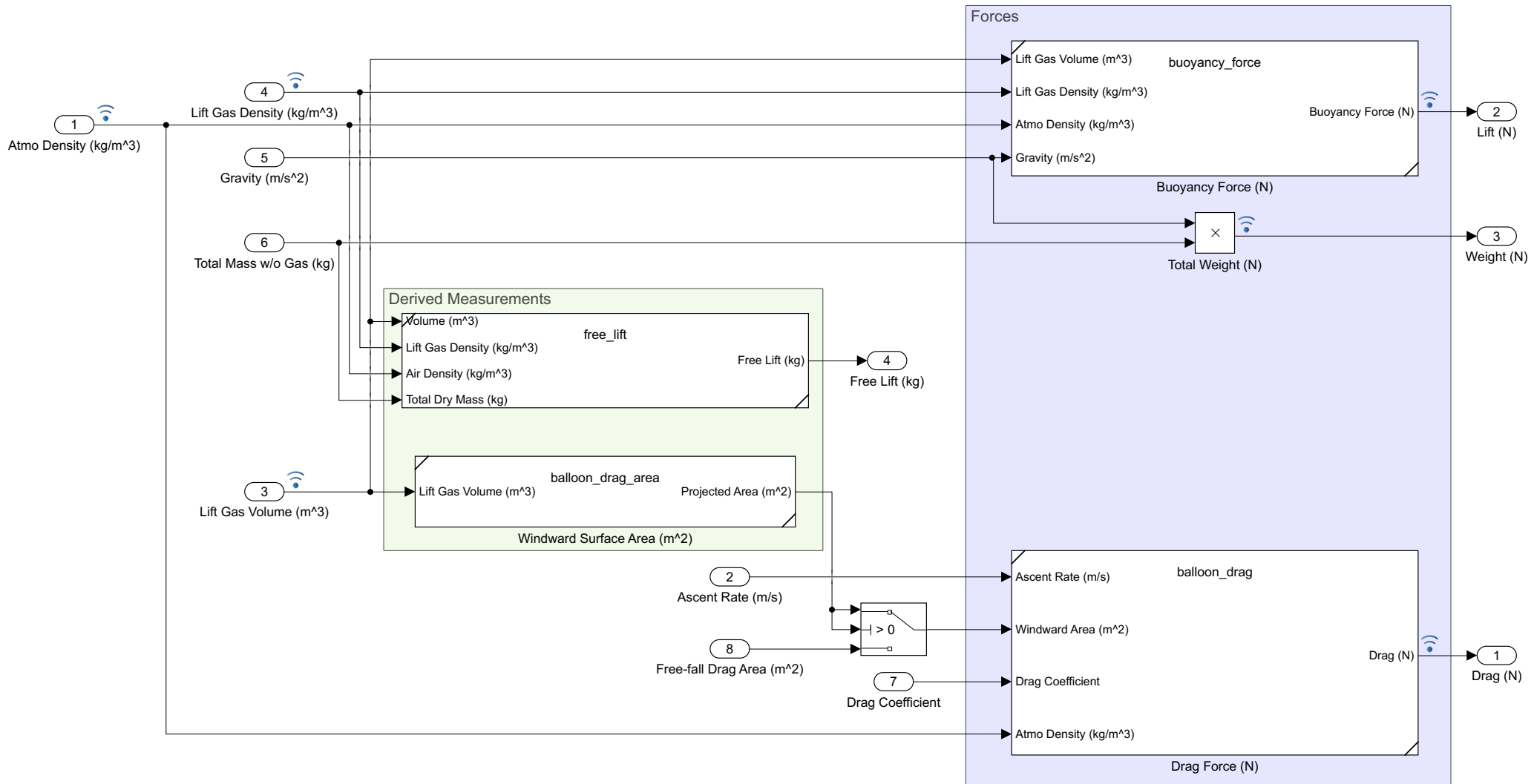
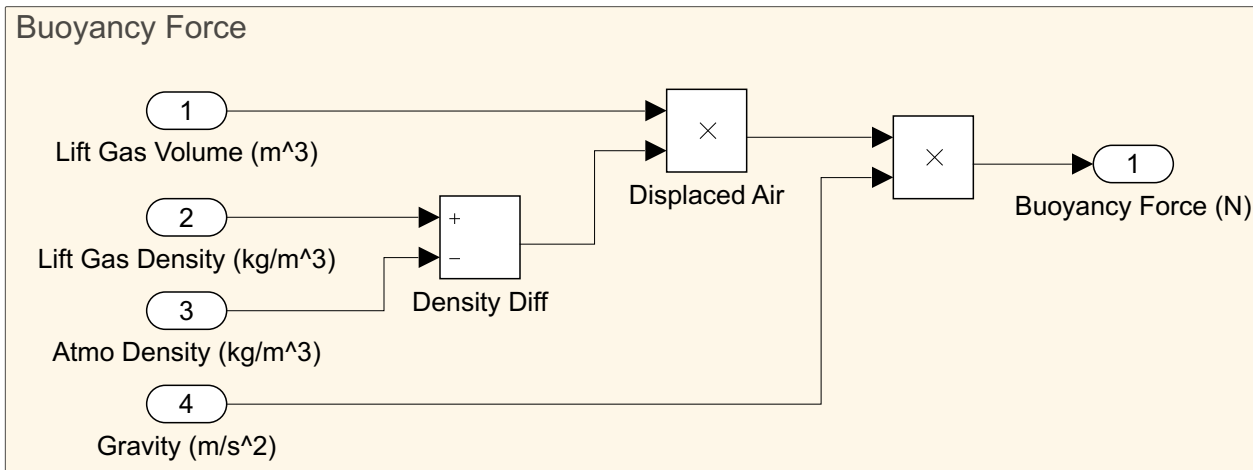


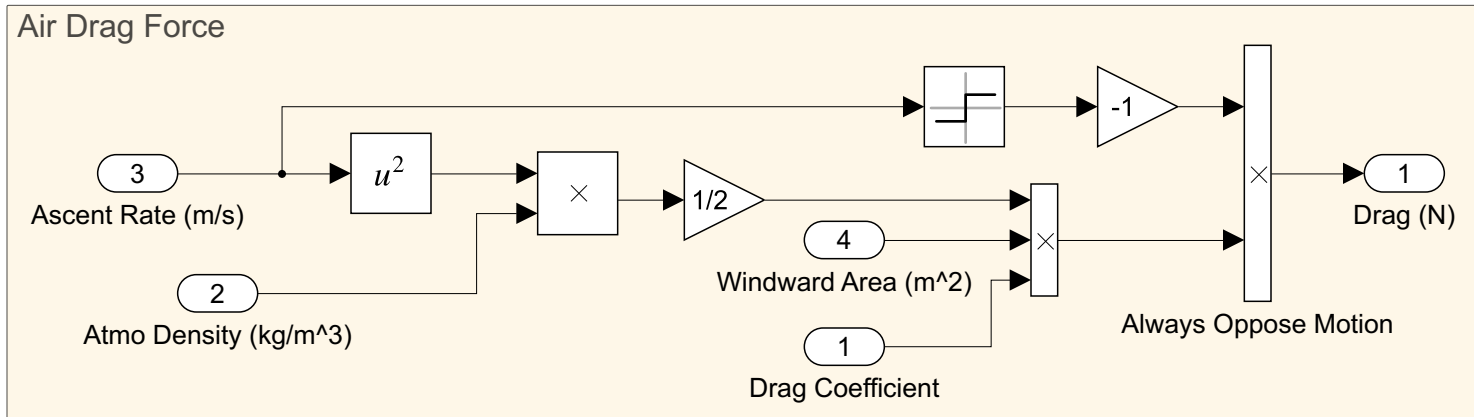
Ideal Gas Volume

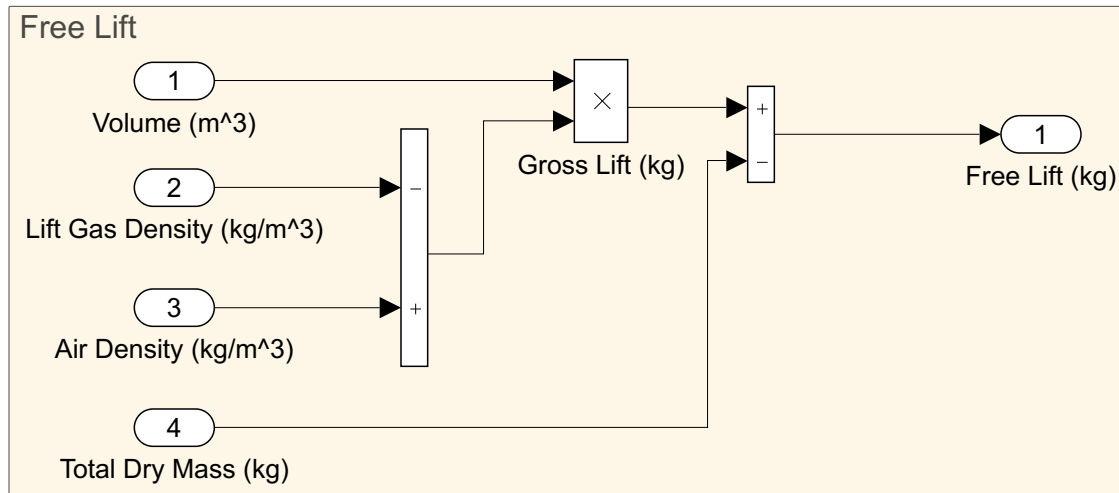


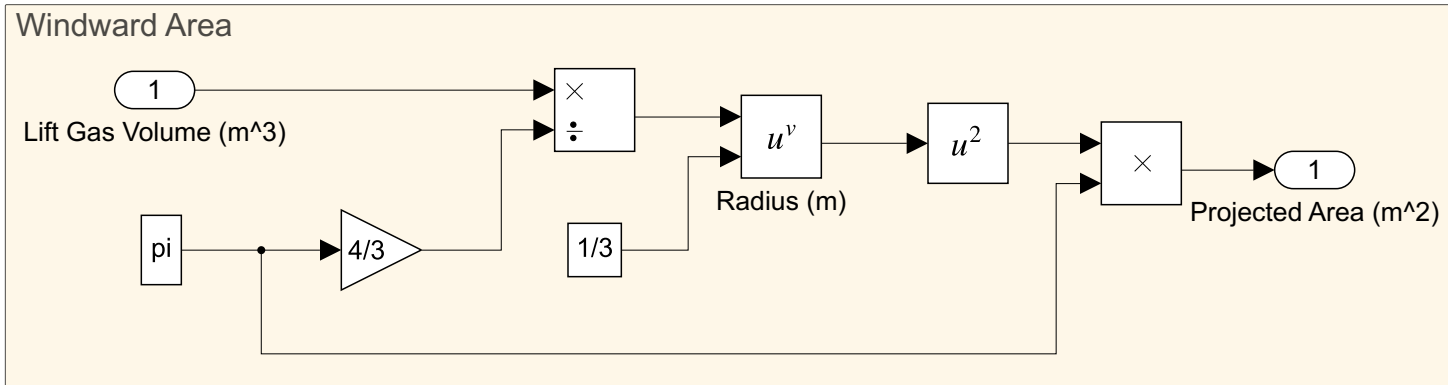


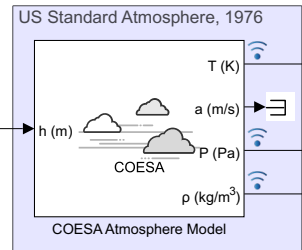






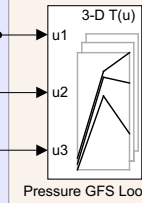




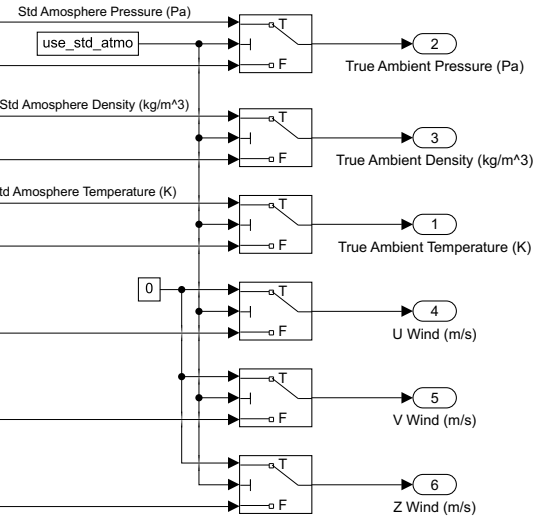
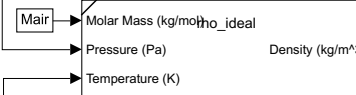
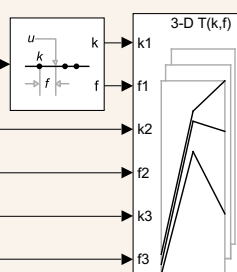
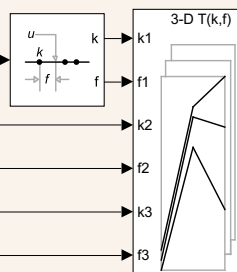
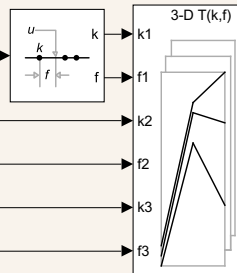
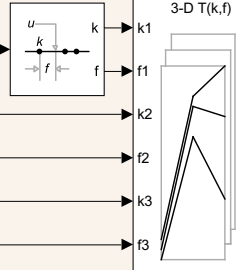


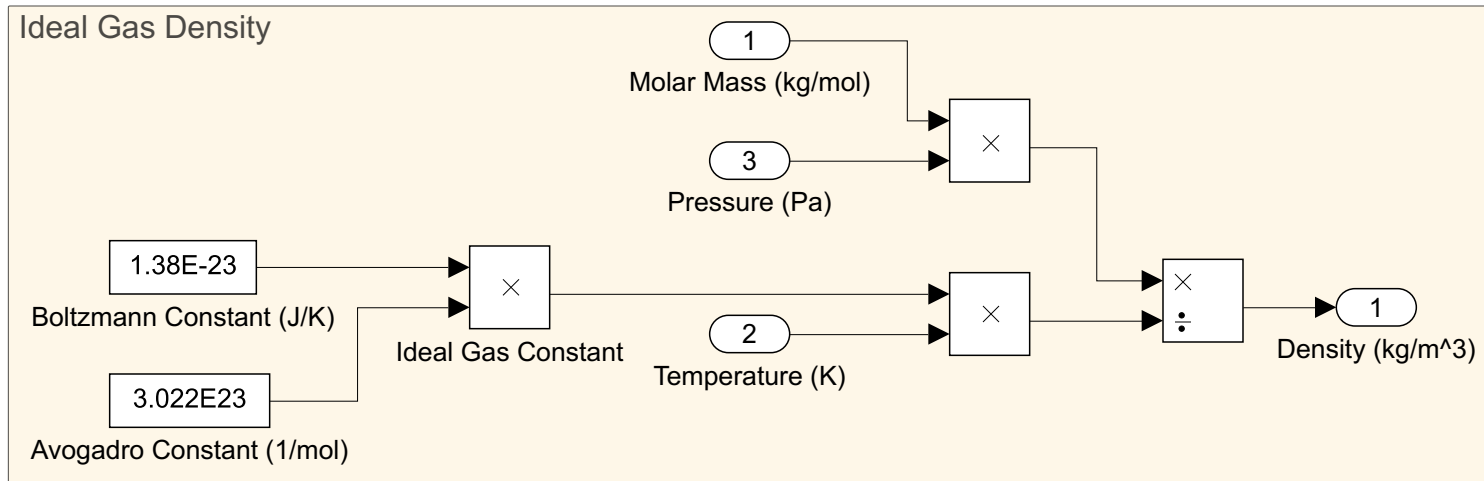
Global Forecast System

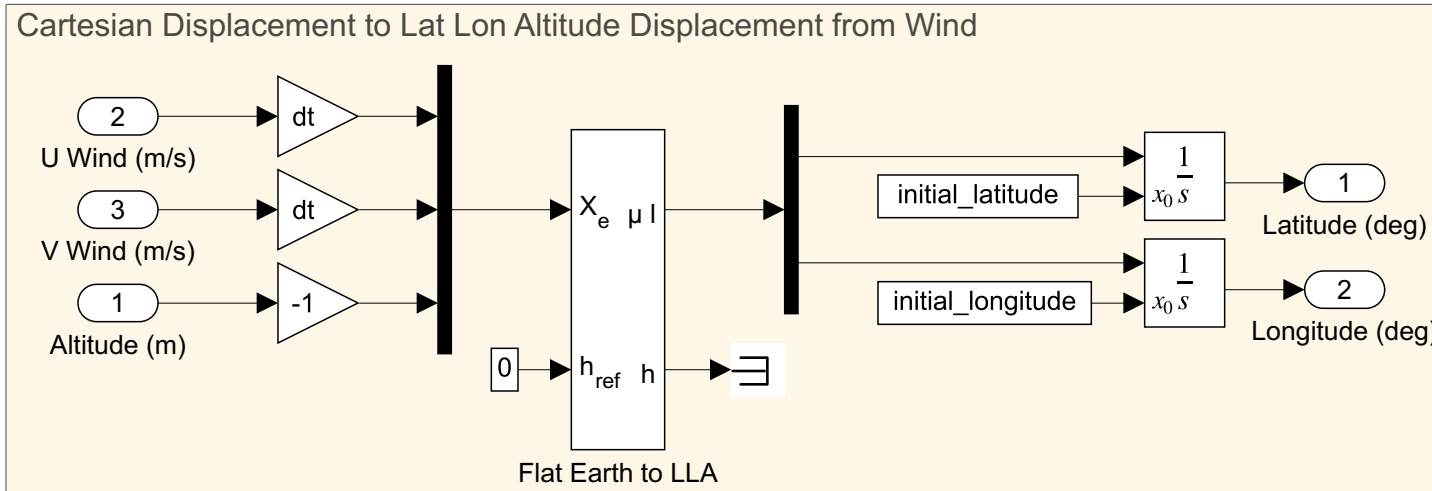
Altitude to Pressure
by Remapped Lookup
Interpolation

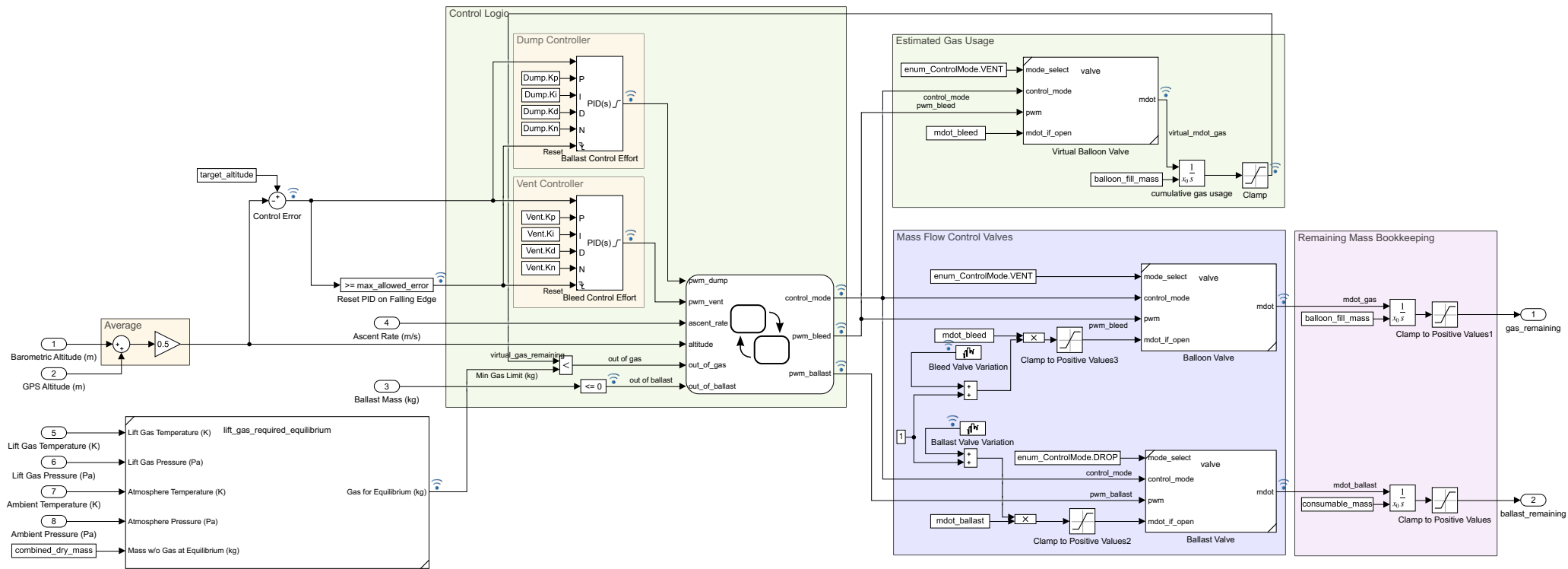


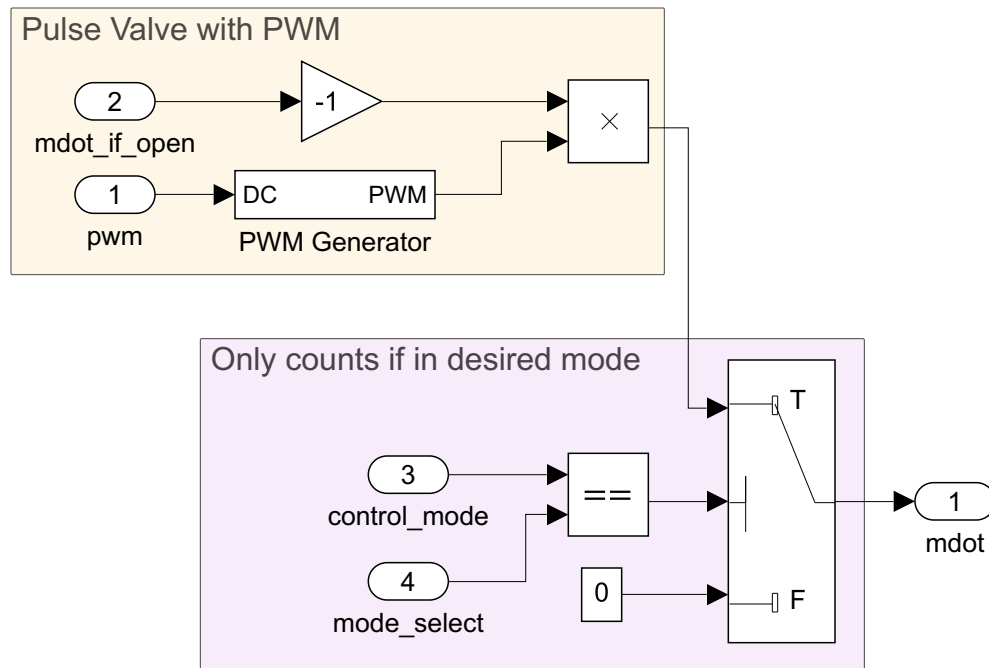
Pressure to X
by Direct Lookup Interpolation

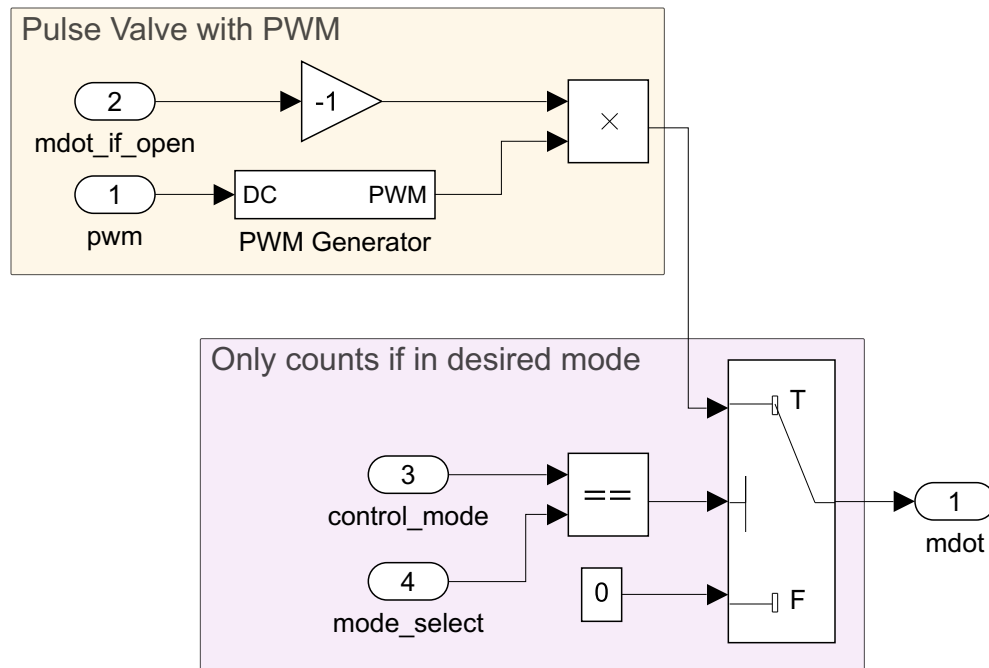


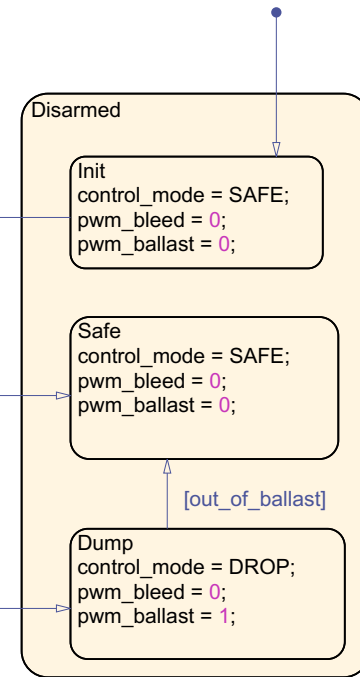
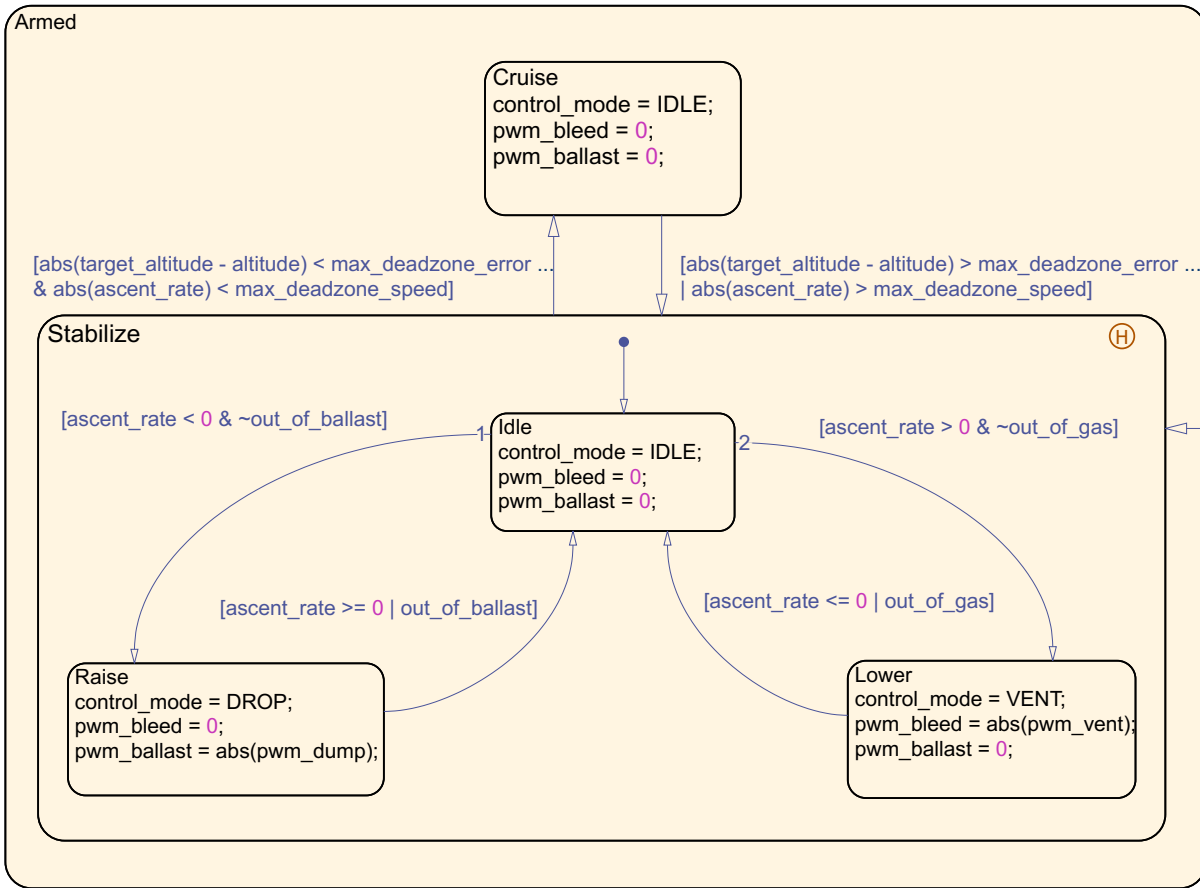


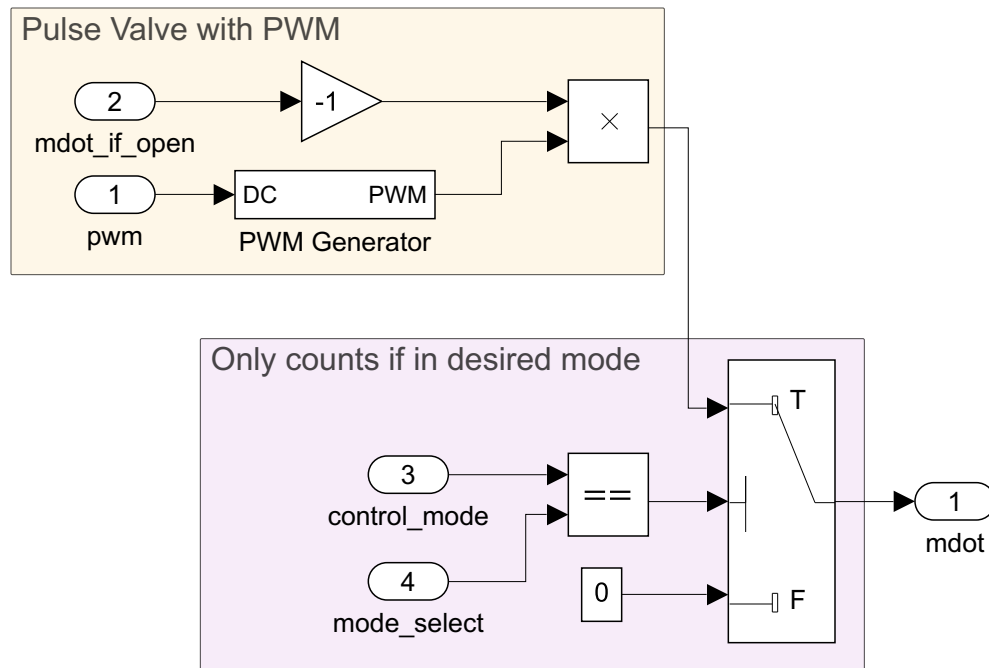










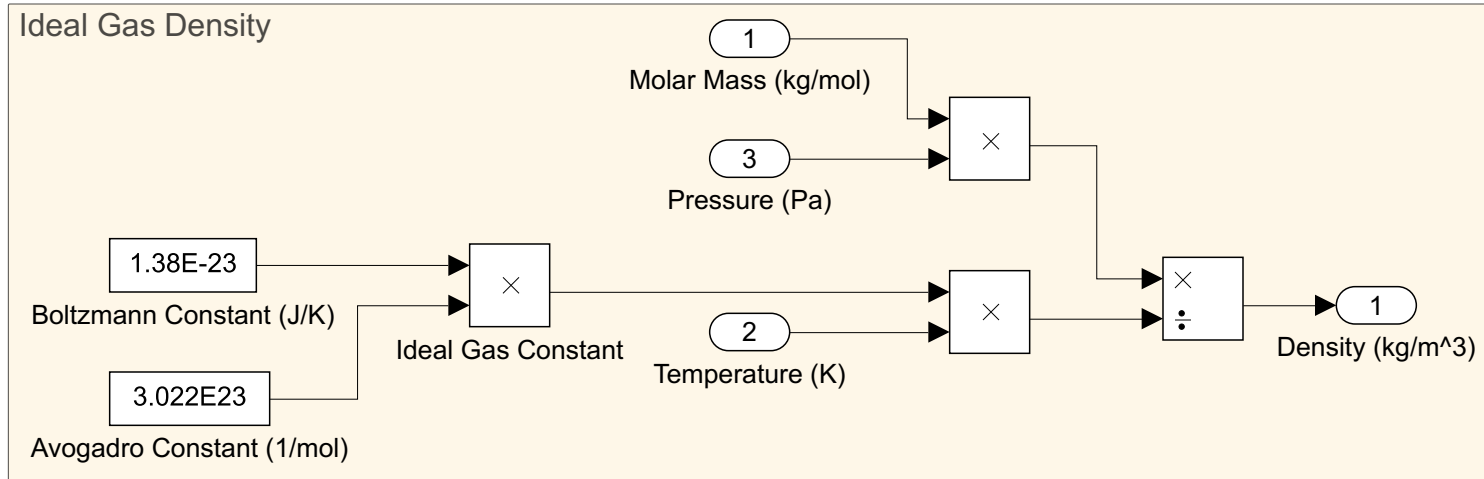


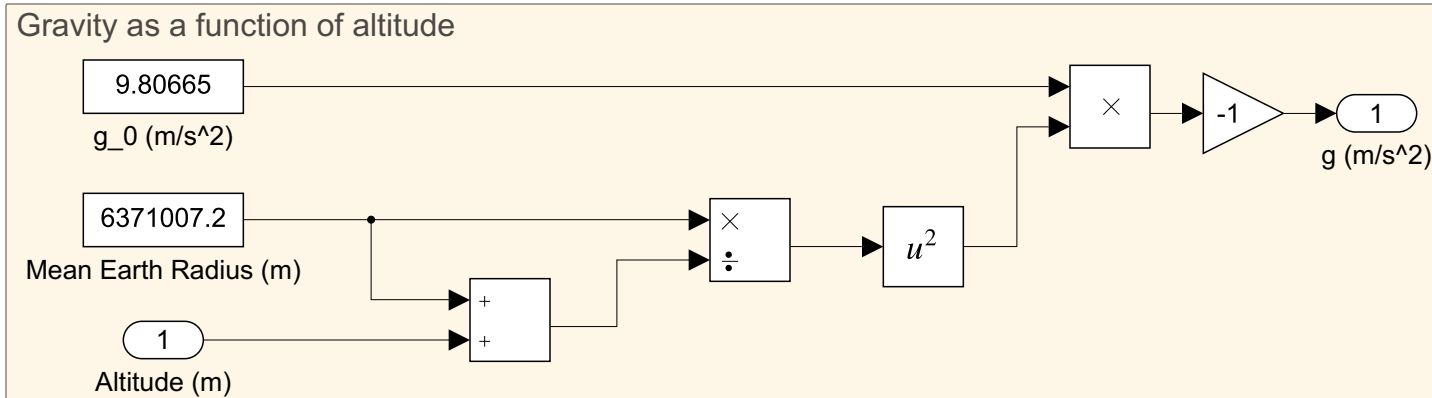
Lift Gas Mass Required for Equilibrium

The diagram illustrates the calculation of lift gas mass required for equilibrium. It features a central block labeled 'rho_ideal' which calculates density based on Molar Mass (kg/mol), Temperature (K), and Pressure (Pa). The density is then multiplied by a constant '1' and added to a constant '1' to produce 'Mass w/o Gas at Equilibrium (kg)'. This mass is then divided by the 'Ideal Gas Constant' to yield the final 'Gas for Equilibrium (kg)'. The 'Ideal Gas Constant' is calculated from Boltzmann Constant (J/K) and Avogadro Constant (1/mol). The 'Ideal Gas Constant' is also multiplied by the 'Lift Gas Temperature (K)' and the 'Lift Gas Pressure (Pa)' to produce the 'Lift Gas Mass (kg/mol)'. The 'Lift Gas Mass (kg/mol)' is then multiplied by the 'Lift Gas Pressure (Pa)' to produce the final 'Gas for Equilibrium (kg)'.




```
graph LR
    Mair[Mair] --> rho_ideal
    T1((1)) --> rho_ideal
    P2((2)) --> rho_ideal
    rho_ideal --> mult1[×]
    mult1 --> add1[+]
    const1[1] --> add1
    add1 --> mult2[×]
    T3((3)) --> mult2
    mult2 --> div1[÷]
    const2[1.38E-23] --> mult3[×]
    const3[3.022E23] --> mult3
    mult3 --> div1
    M[M] --> mult4[×]
    P4((4)) --> mult4
    mult4 --> div1
    div1 --> mult5[×]
    const4[5] --> mult5
    mult5 --> out1((1))
    out1 --> out2((Gas for Equilibrium kg))
```







Sample Times for 'ascent_simulation'

Color	Annotation	Description	Value
	Cont	Continuous	0
	D1	Discrete 1	0.01
	D2	Discrete 2	0.1
	Inf	Constant	Inf
	M	Multirate	N/A