

$$\text{MSE} = \frac{1}{n} \sum_{i=1}^n (p_i - r_i)^2 \quad (1)$$

$$\text{RMSE} = \sqrt{\frac{1}{n} \sum_{i=1}^n (p_i - r_i)^2} \quad (2)$$

$$\text{MAE} = \frac{1}{n} \sum_{i=1}^n |p_i - r_i| \quad (3)$$

$$\text{Recall} = \frac{\text{TP}}{\text{TP} + \text{FN}} \quad (4)$$

$$\text{Precision} = \frac{\text{TP}}{\text{TP} + \text{FP}} \quad (5)$$

$$\text{F1_Score} = \frac{2 \times \text{Precision} \times \text{Recall}}{\text{precision} + \text{recall}} \quad (6)$$

$$\text{TPR} = \frac{\text{TP}}{\text{TP} + \text{FN}} \quad (7)$$

$$\text{FPR} = \frac{\text{FP}}{\text{FP} + \text{TN}} \quad (8)$$

$$\text{ROC} = (\text{TPR}, \text{FPR}) \quad (9)$$

$$\text{Novelty} = \sum_{i \in L} \frac{\log_2 P_i}{n} \text{ where } P_i = \frac{n - \text{rank}_i}{n - 1} \quad (10)$$

$$\text{Serendipity} = \frac{1}{n} \sum_{i \in n} \max(P_{\text{user}} - P_U, 0) \times \text{rel}_i \quad (11)$$

$$\text{diversity} = \frac{a}{c} \sum_{i=1}^c \frac{1}{n} \sum_{j=1}^n i_j \quad (12)$$

$$\text{Coverage} = 100 \times \frac{u}{U} \quad (13)$$

$$\text{Stability} = \frac{1}{P_2} \sum_{i \in P_2} |P_{2,i} - P_{1,i}| \quad (14)$$

$$\text{DCG} = \text{rel}_1 + \sum_{i=2}^{\text{pos}} \frac{\text{rel}_i}{\log_2 i} \quad (15)$$

$$\text{IDCG} = \text{rel}_1 + \sum_{i=2}^{|h|-1} \frac{\text{rel}_i}{\log_2 i} \quad (16)$$

$$\text{NDCG} = \frac{\text{DCG}}{\text{IDCG}} \quad (17)$$

$$(18)$$

- Transaction & contract layer
- Validation layer (forward validation request)
- Block Generation Layer (PoW, PoC, PoA PoS, PBFT)
- Distribution Layer
- Consensus Layer
 - Proof of Work (PoW)
 - Proof of Capacity (PoC)
 - Proof of Authority (PoA)
 - Proof of Stake (PoS)

Proof of Bizantine Fault Tolerant (PBFT)			
Parameters	Parameters	Type	Expected as
Network conditions	network load	Dynamic	Minimized
	network coverage	Static	Fixed
	network connection time	Dynamic	Minimized
	available bandwidth	Dynamic	Minimized
Application requirements	throughput	Dynamic	Minimized
	delay	Dynamic	Minimized
	jitter	Dynamic	Minimized
	PLR	Dynamic	Minimized
	energy consumption	Dynamic	Minimized
User preferences	budget	Static	Fixed
	cost	Static	Fixed
	design		
Mobile equipment	energy	Dynamic	Fixed
	mobility	Dynamic	Fixed

Table 1: Network selection inputs and classification of parameters [1]

Application layer	Network layer	Sensing layer
Service time	Bandwidth	Energy consumption
Service availability	Packet loss	Sleep management
Service cost	Jitter	Life time management
Service reliability	Delay	Coverage
	Availability	Sensing area
		Information accuracy
		Data accuracy
		Sensing time accuracy
		Spatial accuracy
		Reduce data redundancy
		Data packaging
		Sampling rate
		Bit rate error

Table 2: QoS parameters [2] [3]

Network selection

Service selection

Gateway selection

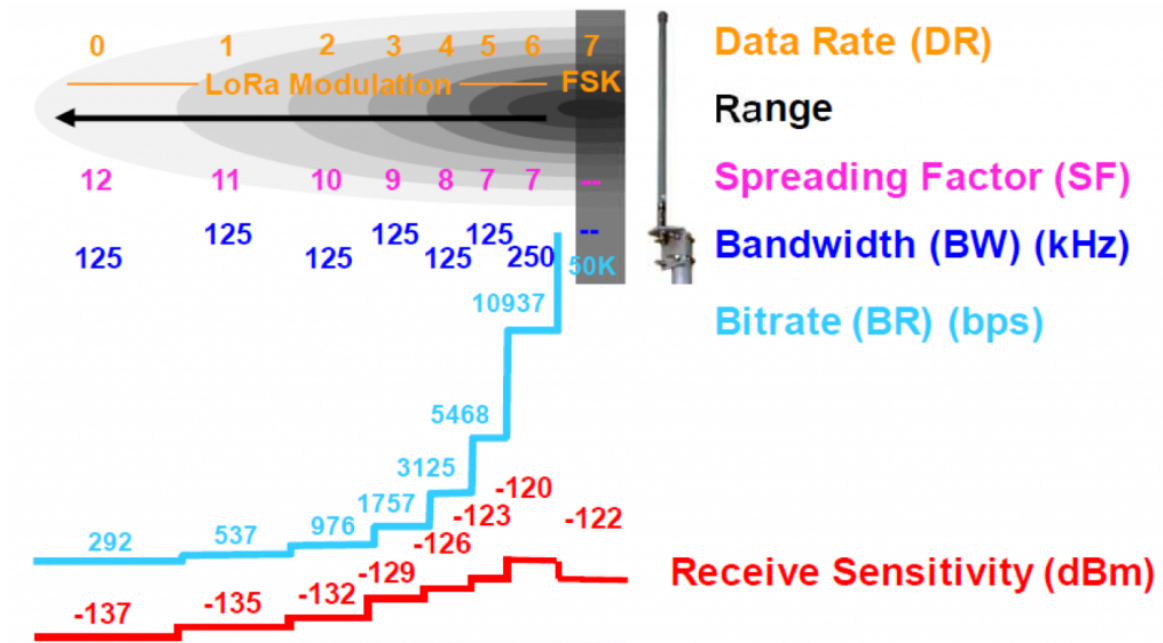
Input:

Method: Ranking machine learning

Output: Ranked list of gateway

New York (NY)

Maximize	Minimize
(T) Throughput	(RT) Response Time
(F) Fairness	(LT) Latency
(R) Reliability	(J) Jitter
(IA) Information Accuracy	(TF) Traffic
(Cov) Coverage of IoT	(AWT) Average Waiting Time
(NL) Network Life	(D) Delay
(RU) Resource Utilization	(L) Load
	(EC) Energy Consumption
	(BP) Blocking Probability
	(CCI) Co-channel Interference
	(SC) Service Cost
	(ST) Service Time



Plan de controle	Plan de gestion	Plan de données
Controle d'admission	Controle et supervision de QoS	Controle du trafic
Réservation de ressources	Gestion de contrats	Façonnage du trafic
Routage	QoS mapping	Controle de congestion
Signalisation	Politique de QoS	Classification de paquets
		Marquage de paquets
		Ordonnancements des paquets
		Gestion de files d'attente

The diagram illustrates the structure of two headers used in IEEE 802.15.5 mesh networks. The top header is the 802.15.5 Header, which is 16 bytes long and consists of four fields: Length (2 bytes), FCF (2 bytes), DSN (4 bytes), and DST PAN (8 bytes). The bottom header is the Mesh addressing Header, which is 10 bytes long and consists of four fields: I (1 byte), O (1 byte), S (1 byte), D (1 byte), Hop Limit (2 bytes), Source address (4 bytes), and Destination address (4 bytes). A bracket on the right side of the diagram groups the two headers together, indicating they are part of the same protocol stack.

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Length				FCF				DSN				DST PAN			
Destination address															
Source address															

} 802.15.5 Header

I	O	S	D	Hop Limit											
Source address															
Destination address															

} Mesh addressing Header

I	O	S	D	Hop Limit	} Mesh addressing Header
Source address					
Destination address					



(a) Sensors diversity.



(b) Data diversity.

Figure 2: Sensors & data diversity.

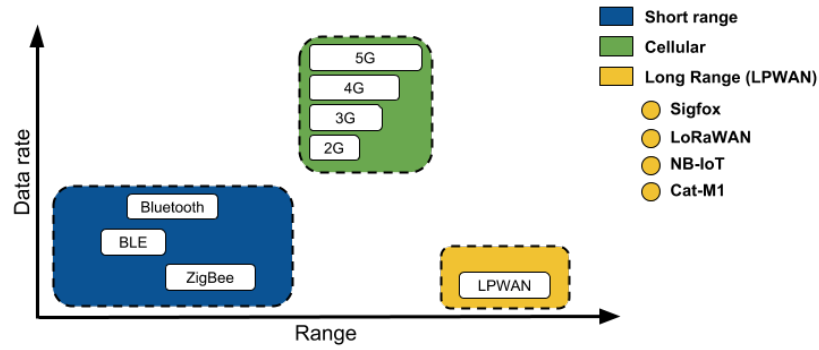


Figure 3: Communication diversity.

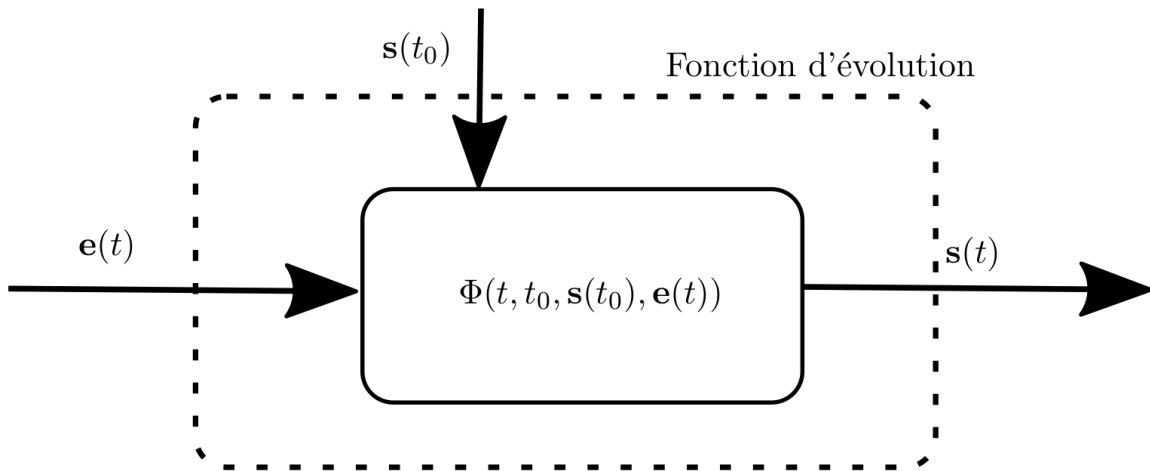


Figure 4: Filtres [4].

- [7] Many studies have identified SDN as a potential solution to the WSN challenges, as well as a model for heterogeneous integration.
- [7] This shortfall can be resolved by using the SDN approach.
- [8] SDN also enhances better control of heterogeneous network infrastructures.
- [8] Anadiotis et al. define a SDN operating system for IoT that integrates SDN based WSN (SDN-WISE). This experiment shows how heterogeneity between different kinds of SDN networks can be achieved.
- [8] In cellular networks, OpenRoads presents an approach of introducing SDN based heterogeneity in wireless networks for operators.
- [9] There has been a plethora of (industrial) studies synergising SDN in IoT. The major

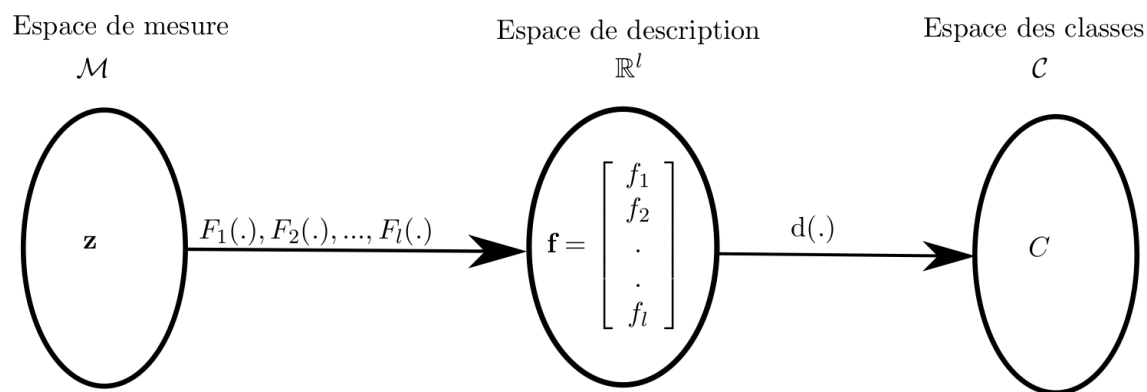


Figure 5: classification [4].

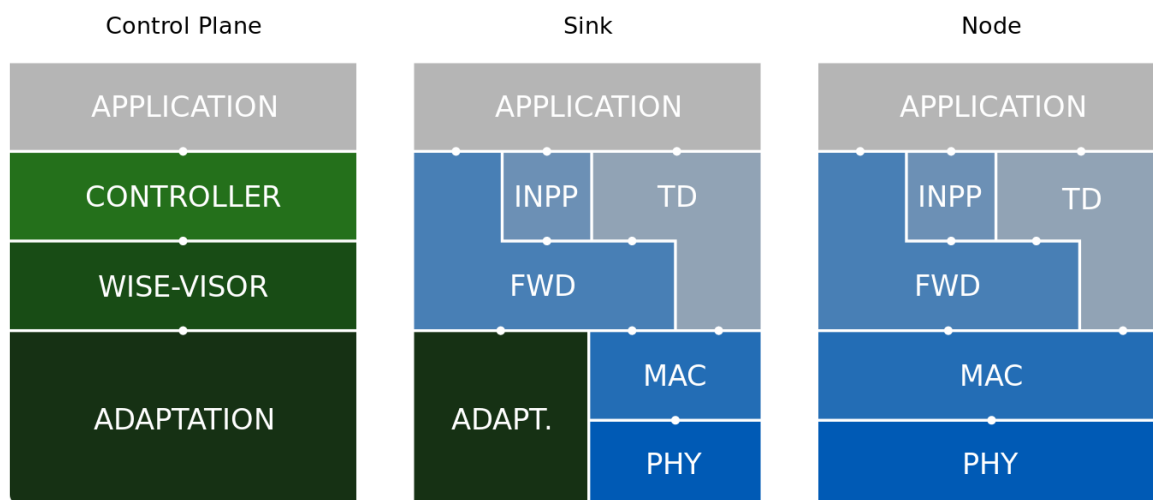


Figure 6: LPWAN connectivity.

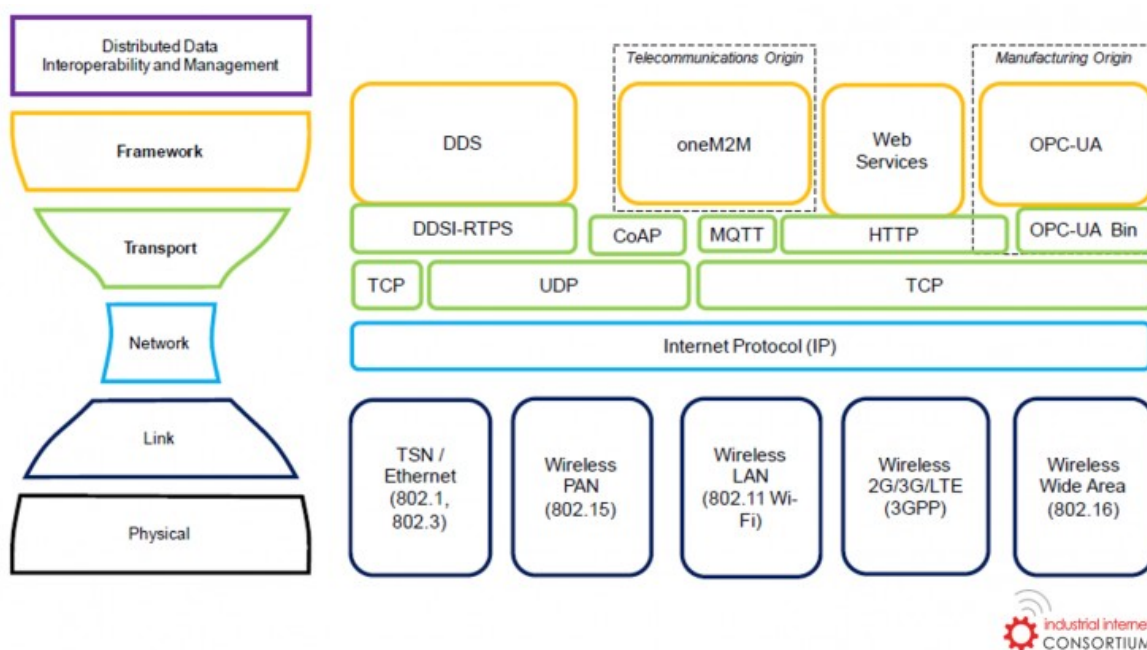


Figure 7: Interoperability.

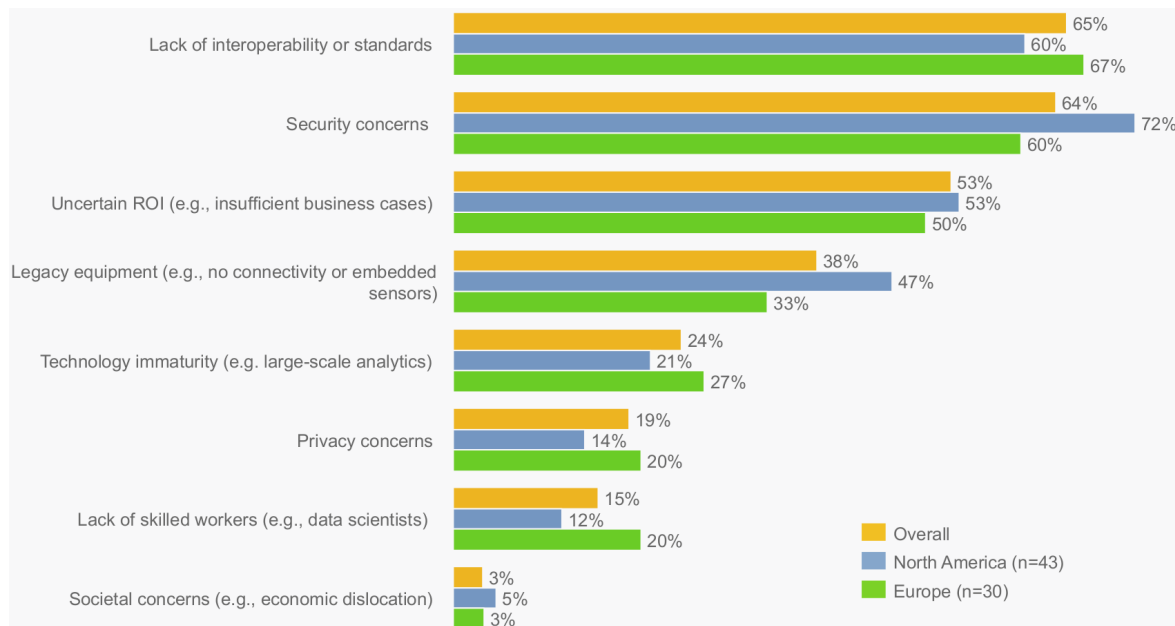


Figure 8: Key barriers in adopting the Industrial Internet¹.



Figure 9: wsn-IoT.

Naïve modes	Instantaneous Hist. average Clustering
Parametric models	Rarely used Traffic Models Time Series Linear regression ARIMA Kalman filtering ATHENA SETAR Gaussian Maximum Likelihood
Non-Parametric models	k-Nearest Neighbor Locally Weighted Regression Fuzzy Logic Bayes Network Neural Network Include temporal/spatial patterns

Table 5: Taxonomy of prediction models [6]

characteristics of IoT are low latency,wireless access, mobility and **heterogeneity**.
 [9] Thus a bottom-up approach application of **SDN** to the realisation of **heterogeneous**

IoT is suggested.

[9] Perhaps a more complete IoT architecture is proposed, where the authors apply SDN principles in IoT heterogeneous networks.

[10] it provides the SDWSN with a proper model of network management, especially considering the potential of heterogeneity in SDWSN.

[10] We conjecture that the SDN paradigm is a good candidate to solve the heterogeneity in IoT.

Management architecture	Management feature	Controller configuration	Traffic Control	Configuration and monitoring	Scapability and localization	Communication management
[11] Sensor Open Flow	SDN support protocol	Distributed	in/out-band	✓	✓	✓
[12] SDWN	Duty sycling, aggregation, routing	Centralized	in-band	✓		
[13] SDN-WISE	Programming simplicity and aggregation	Distributed	in-band		✓	
[degante_smart_2014] Smart	Efficiency in resource allocation	Distributed	in-band		✓	
SDCSN	Network reliability and QoS	Distributed	in-band		✓	
TinySDN	In-band-traffic control	Distributed	in-band		✓	
Virtual Overlay	Network flexibility	Distributed	in-band		✓	
Context based	Network scalability and performance	Distributed	in-band		✓	
CRLB	Node localization	Centralized	in-band			
Multi-hope	Traffic and energy control	Centralized	in-band			✓
Tiny-SDN	Network task measurement	-	in-band			

Table 6: SDN-based network and topology management architectures. [9]

Application	CoAP, MQTT			
Transport	UDP/TCP			
Network	IPv6 RPL	IPv4/IPv6		
	6LowPan	RFC 2464		RFC 5072
MAC	IEEE 802.15.4	IEEE 802.11 (Wi-Fi)	IEEE 802.3 (Ethernet)	2G, 3G, LTE
	2.4GHz, 915, 868MHz	2.4, 5GHz		
	DSS, FSK, OFDM	CSMA/CA	UTP, FO	

Table 7: An example table.

Application protocol	DDS	CoAP	AMQP	MQTT	MQTT-SN	XMPP	HTTP
Service discovery	mDNS			DNS-SD			
Network layer	RPL						
Link layer	IEEE 802.15.4						
Physical layer	EPCglobal		IEEE 802.15.4			Z-Wave	

Table 8: Standardization efforts that support the IoT

	LiteOS	Nano-RK	MANTIS	Contiki
Architecture	Monolithic	Layered	Modular	Modular
Scheduling Memory	Round Robin	Monotonic harmonized	Priority classes	Interrupts execute w.r.t.
Network	File	Socket abstraction	At Kernel COMM layer	uIP, Rime
Virtualization and Completion	Synchronization primitives	Serialized access semaphores	Semaphores	Serialized, Access
Multi threading	✓	✓	✗	✓
Dynamic protection	✓	✗	✓	✓
Memory Stack	✓	✗	✗	✗

Table 9: Common operating systems used in IoT environment [14]

Use Case	Packet rate () [packet/day]	Minimum success rate (Ps,min)	Grouping
Wearables	10	90	Group A PL = 10/20B
Smoke Detectors	2	90	
Smart Grid	10	90	
White Goods	3	90	
Waste Management	24	90	
VIP/Pet Tracking	48	90	Group B PL = 50B
Smart Bicycle	192	90	
Animal Tracking	100	90	
Environmental Monitoring	5	90	
Asset Tracking	100	90	
Smart Parking	60	90	
Alarms/Actuators	5	90	
Home Automation	5	90	
Machinery Control	100	90	
Water/Gas Metering	8	90	Group C PL = 100/200B
Environmental Data Collection	24	90	
Medical Assisted Living	8	90	
Microgeneration	2	90	
Safety Monitoring	2	90	
Propane Tank Monitoring	2	90	
Stationary Monitoring	4	90	
Urban Lighting	5	90	
Vending Machines Payment	100	90	
Vending Machines General	1	90	Group D PL = 1KB

Table 10: A PPLICATION REQUIREMENTS FOR THE USE CASES OF INTEREST[15].

1 | Application

Smart systems in smart cities [16]

- ▣ Smart Mobility
- ▣ Smart semaphores controle
- ▣ Smart Red Swarm
- ▣ Smart panels
- ▣ Smart bus scheduling
- ▣ Smart EV management
- ▣ Smart surface parking
- ▣ Smart signs
- ▣ Smart energy systems
- ▣ Smart lighting
- ▣ Smart water jet systems
- ▣ Smart residuals gathering
- ▣ Smart building construction
- ▣ Smart tourism
- ▣ Smart QRinfo
- ▣ Smart monitoring
- ▣ Smart Hashtextion
 - * MADM
 - * Ranking methods
 - * Ranking & weighted methods
 - * Game theory
 - * Users vs users
 - * Users vs networks
 - * Networks vs network
 - * Fuzzy logic
 - * as a score method
 - * another theory
 - * Utility function
 - * 1

Application protocol	Rest-Full	Transport	Publish/Sub-scribe	Request/Response	Security	QoS	Header size (Byte)
COAP	✓	UDP	✓	✓	DTLS	✓	4
MQTT	✗	TCP	✓	✗	SSL	✓	2
MQTT-SN	✗	TCP	✓	✗	SSL	✓	2
XMPP	✗	TCP	✓	✓	SSL	✗	-
AMQP	✗	TCP	✓	✗	SSL	✓	8
DDS	✗	UDP TCP	✓	✗	SSL DTLS	✓	-
HTTP	✓	TCP	✗	✓	SSL	✗	-

Table 1.1: Application protocols comparison

Challenges-Applications	Gids	EHealth	Transportations	Cities	Building
Ressources cinstraints	+	+++	-	++	+
Mobility	+	++	+++	+++	-
Heterogeneity	++	++	++	+++	+
Scalability	+++	++	+++	+++	++
QoS cinstraints	++	++	+++	+++	+++
Data management	++	+	+++	+++	++
Lack of standardization	++	++	++	++	+++
Amount of attacks	+	+	+++	+++	+++
Safety	++	++	+++	++	+++

Table 1.2: Main IoT challenges[17]

Paper	* 2 Architec- ture	Avail- ability	Relia- bility	Mo- bility	Perfor- mance	Manage- ment	Scala- bility	Interoper- ability	Secu- rity
IoT-A									
IoT@Work									
EBBITS									
BETaas									
CALIPSO									
VITAL									
SENSAI									
RERUM									
RELEyonIT									
IoT6									
OpenIoT									
Apec IoV									
Smart Santander									
OMA Device									
OMA-DM									
LWM2M									
NETCONF Light									
Kura									
MASH									
IoT-iCore									
PROBE-IT									
OpenIoT									
LinkSmart									
IETF SOLACE									
BUTLER									
Codo									
SVELETE									

Table 1.3: An example table.

Platform	COAP	XMPP	MQTT
Arkessa			✓
Axeda			
Etherios			
LittleBits			
NanoService	✓		
Nimbits		✓	
Ninja blocks			
OnePlatformv	✓	✓	
RealTime.io			
SensorCloud			
SmartThings			
TempoDB			
ThingWorx			✓
Xively			✓
Ubidots			✓

Table 1.4: IoT cloud platforms and their characteristics

Use cases			
Health Monitoring			
Water Distribution			
Electricity Distribution			
Smart Buildings			
Intelligent Transportation			
Surveillance			
Environmental Monitoring			

Table 1.5: Use cases [18]

Application protocol	Rest-Full	Transport	Publish/Subscribe	Request/Response	Security	QoS	Header size (Byte)
COAP	✓	UDP	✓	✓	DTLS	✓	4
MQTT	✗	TCP	✓	✗	SSL	✓	2
MQTT-SN	✗	TCP	✓	✗	SSL	✓	2
XMPP	✗	TCP	✓	✓	SSL	✗	-
AMQP	✗	TCP	✓	✗	SSL	✓	8
DDS	✗	UDP TCP	✓	✗	SSL DTLS	✓	-
HTTP	✓	TCP	✗	✓	SSL	✗	-

Table 1.6: Application protocols comparison

2 | Network

Routing protocol	Control Cost	Link Cost	Node Cost
OSPF/IS-IS	✗	✓	✗
OLSRv2	?	✓	✓
RIP	✓	?	✗
DSR	✓	✗	✗
RPL	✓	✓	✓

Table 2.1: Routing protocols comparison [_rpl2_]

- Routing over low-power and lossy links (ROLL)
- Support minimal routing requirements.
 - * like multipoint-to-point, point-to-multipoint and point-to-point.
- A Destination Oriented Directed Acyclic Graph (DODAG)
 - * Directed acyclic graph with a single root.
 - * Each node is aware of its parents
 - * but not about related children
- RPL uses four types of control messages
 - * DODAG Information Object (DIO)
 - * Destination Advertisement Object (DAO)
 - * DODAG Information Solicitation (DIS)
 - * DAO Acknowledgment (DAO-ACK)
- Standard topologies to form IEEE 802.15.4e networks are
 - Star contains at least one FFD and some RFDs
 - Mesh contains a PAN coordinator and other nodes communicate with each other
 - Cluster consists of a PAN coordinator, a cluster head and normal nodes.
- The IEEE 802.15.4e standard supports 2 types of network nodes
 - FFD Full function device: serve as a coordinator
 - * It is responsible for creation, control and maintenance of the net
 - * It store a routing table in their memory and implement a full MAC
 - RFD Reduced function devices: simple nodes with restricted resources
 - * They can only communicate with a coordinator

Preamble	PHY	MAC	Network	Application	FPort	Payload	MIC	CRC
----------	-----	-----	---------	-------------	-------	---------	-----	-----

Routing protocol	Control Cost	Link Cost	Node Cost
OSPF/IS-IS	✗	✓	✗
OLSRv2	?	✓	✓
RIP	✓	?	✗
DSR	✓	✗	✗
RPL	✓	✓	✓

Table 2.2: Routing protocols comparison [_rpl2_]

3 | MAC

LoRa has three configurable parameters:

- ▣➤ Bandwidth (BW)
- ▣➤ Carrier Frequency (CF)
- ▣➤ Coding Rate (CR)
- ▣➤ Spreading Factor (SF)

Addition:

- ▣➤ Payload (PL)
 - ▣➤ Signal-to-noise ratio (SNR)
 - ▣➤ Signal-to-Interference Ratio (SIR)
 - ▣➤ Packet delivery ratio (PDR)
 - ▣➤ Tx Power (Tx Power)
 - ▣➤ Bit error rate (BER)
 - ▣➤ Packet Reception Ratio (PRR)
- signal-to-interference-plus-noise ratio (SINR) signal-to-noise ratio (SNR)

$$T_s = \frac{2^{SF}}{BW_{[Hz]}} \quad (3.1)$$

$$SR_{[sps]} = \frac{BW}{2^{SF}} \quad (3.2)$$

$$DR_{[bps]} = SF * \frac{BW_{[Hz]}}{2^{SF}} * CR \quad (3.3)$$

$$BR_{[bps]} = SF * \frac{\frac{4}{4+CR}}{\frac{2^{SF}}{BW}} \quad (3.4)$$

$$Sen_{[dBm]} = -174 + 10 \log_{10} BW + NF + SNR \quad (3.5)$$

$$SNR_{[dB]} = 20 \cdot \log\left(\frac{S}{N}\right) \quad (3.6)$$

$$BER_{[bps]} = \frac{8}{15} \cdot \frac{1}{16} \cdot \sum k = 216 - 1^k \left(\frac{16}{k}\right) e^{20 \cdot SINR \left(\frac{1}{k} - 1\right)} \quad (3.7)$$

$$PER_{[pps]} = 1 - (1 - BER)^{n_{bits}} \quad (3.8)$$

$$(3.9)$$

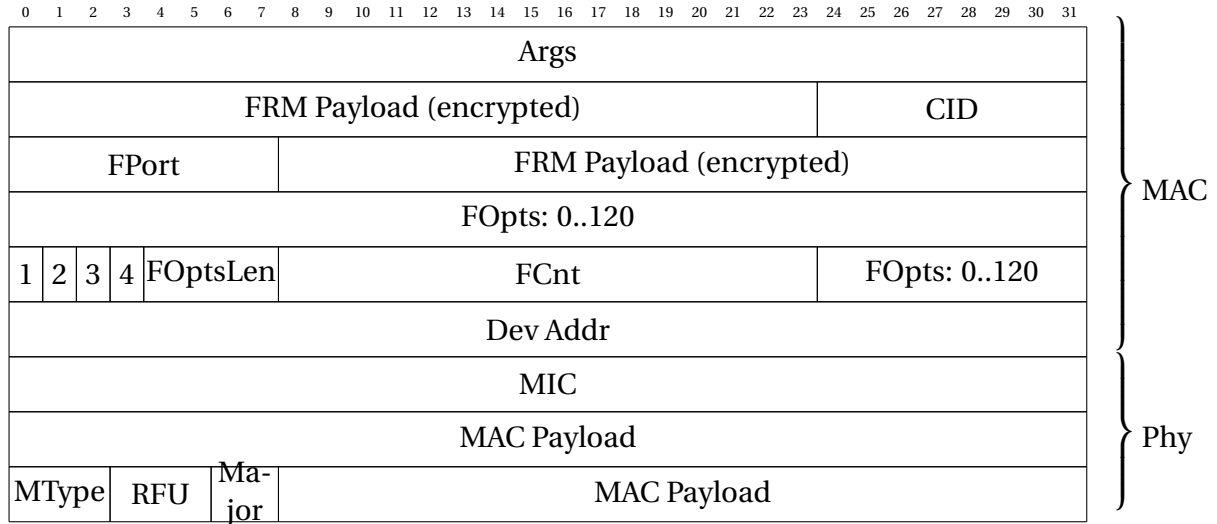


Figure 1: LoRaWAN frame format. [19]

3.1 Signal

$$RSSI = Tx_{power} \cdot \frac{Rayleigh_{power}}{PL} \quad (3.10)$$

$$LoRa = \frac{2^{SF}}{BW} \left((NP + 4.25) + \left(SW + \max \left(\left\lceil \frac{8PL - 4SF + 28 + 16CRC - 20IH}{4(SF - 2DE)} \right\rceil (CR + 4), 0 \right) \right) \right) \quad (3.11)$$

$$Lora = n_s = 8 + \max \left(\left\lceil \frac{8PL - 4SF + 8 + CRC + H}{4 * (SF - DE)} \right\rceil * \frac{4}{CR} \right) \quad (3.12)$$

$$Lora = \frac{1}{R_s} \left(n_{preamble} + \left(SW + \max \left(\left\lceil \frac{8PL - 4SF + 28 + 16CRC - 20IH}{4(SF - 2DE)} \right\rceil (CR + 4), 0 \right) \right) \right) \quad (3.13)$$

$$GFSK = \frac{8}{R_{GFSK}} \left(L_{preamble} + SW + PL + 2CRC \right) \quad (3.14)$$

$$GFSK = \frac{8}{DR} (NP + SW + PL + 2CRC) \quad (3.15)$$

$$(3.16)$$

- DevAddr: the short address of the device
- FPort: a multiplexing port field
 - * 0: the payload contains only MAC commands
- FOptsLen:
- FCnt: frame counter
- MIC is a cryptographic message integrity code
 - * computed over the fields MHDR, FHDR, FPort and the encrypted FRMPayload.
- MType is the message type (uplink or a downlink)
 - * whether or not it is a confirmed message (reqst ack)
- Major is the LoRaWAN version; currently, only a value of zero is valid

SF		07	08	09	10	11	12	07	08	09	10	11	12	07	08	09	10	11	12
	BW	125						250						500					
07	125	x								x								x	
08			x								x								x
09				x								x							
10					x								x						
11						x													
12							x												
07	250							x								x			
08									x								x		
09		x								x								x	
10			x								x								x
11				x								x							
12					x								x						
07	500													x					
08															x				
09								x								x			
10									x								x		
11		x								x								x	
12			x								x								x

Table 3.1: uyuyuy

- ADR and ADRackReq control the data rate adaptation mechanism by the network server
 - ACK acknowledges the last received frame
 - FPending indicates that the network server has additional data to send
 - FOptsLen is the length of the FOpts field in bytes
 - FOpts is used to piggyback MAC commands on a data message
 - CID is the MAC command identifier
 - Args are the optional arguments of the commands
 - FRMPayload is the payload, which is encrypted using AES with a key length of 128 bits
- [21] Nous avons vu en effet plus haut qu'il a été démontré que la méthode CSMA est plus efficace pour le traitement des faibles trafics, tandis que TDMA est nettement plus appropriée pour supporter les trafics intenses.

Characteristics	6LoWPAN	LoRaWAN	SigFox	NB-IoT	IN-GENU	TE-LENSA
Proprietary			✓			
Standar	IETF	LoRa Alliance		3GPP		
$CF_{[MHz]}$	902-929 868-868.6	902-928 863-870 and 434	902 868			
Channels	0016 for 2400 0010 for 915 0001 for 868.3	80 for 915 10 for 868 and 780	25			
$BW_{[MHz]}$	0005 for 2400 0002 for 915 0600 for 868.3	0.125 and 0.50 for 915 0.125 and 0.25 for 868 and 780	0.0001 - 0.0012			
$DR_{[kbps]}$	0250 for 2400 0040 for 915 0020 for 868.3	0.00098-0.0219 for 915 0.250-0.05 for 868 and 780	0.1-0.6			
Modulation	QPSK for 2400 BPSK for 915 BPSK for 868.3	LoRa for 915 LoRa and GFSK for 868 and 780 CSS	BPSK and GFSK	QSPSK		
$CR_{[dBm]}$	-085 for 2400 -092 for 915 -092 for 868.3	-137	-137			
Range	10-100 m	5-15 km	10-50 km			
Battery lifetime	1-2 years	<10 years	<10 years			
Security	ACL					
Uplink			100bps			
Downlink			8 bytes/msg			
Cost		High				

Table 3.2: LPWan Characteristics [20]

	SIGFOX	LORAWAN	INGENU	TELENSA
Modulation	UNB DBPSK(UL), GFSK(DL)	CSS	RPMA-DSSS(UL), CDMA(DL)	UNB 2-FSK
Band	S UB -GH Z ISM:EU (868MHz), US(902MHz)	S UB -GH Z ISM:EU (433MHz 868MHz), US (915MHz), Asia (430MHz)	ISM 2.4GHz	S UB -GH Z bands including ISM:EU (868MHz), US (915MHz), Asia (430MHz)
DR	100 bps(UL), 600 bps(DL)	0.3-37.5 kbps (L O Ra), 50 kbps (FSK)	78kbps (UL), 19.5 kbps(DL)	62.5 bps(UL), 500 bps(DL)
Range	10 km (URBAN), 50 km (RURAL)	5 km(URBAN), 15 km (RURAL)	15 km (URBAN)	1 km (URBAN)
Num. of channels	360 channels	10 in EU, 64+8(UL) and 8(DL) in US plus multiple SFs	40 1MHz channels, up to 1200signals per channel	multiple channels
Link symmetry	✗	✓	✗	✗
Forward error correction	✗	✓	✓	✓
Modulation	unslotted A LOHA	unslotted A LOHA	CDMA-like	
Topology	star	star, stars	star,tree	star
ADR	✗	✓	✓	✗
PL	12B(UL), 8B(DL)	up to 250B (depends on SF and region)	10KB	
Handover	end devices do not join a single base station	end devices do not join a single base station		
Encryption	not supported	AES 128b	16B hash, AES 256b	

Table 3.3: [raza_low_22a]

Standard	802.15.4k	802.15.4g	Weightless-W	Weightless-N	Weightless-P	DASH 7 Alliance
Modulation	DSSS, FSK	MR-[FSK, OFDMA, OQPSK]	16-QAM, BPSK, QPSK, DBPSK	UNB DBPSK	GMSK, offset-QPSK	GFSK
Band	ISM S UB -GH Z, 2.4GHz	ISM S UB -GH Z, 2.4GHz	TV white spaces 470-790MHz	ISM S UB -GH Z EU (868MHz), US (915MHz)	S UB -GH Z ISM or licensed	UB -GH Z 433MHz, 868MHz, 915MHz
DR	1.5 bps-128 kbps	4.8 kbps-800 kbps	1 kbps-10 Mbps	30 kbps-100 kbps	200 bps-100kbps	9.6,55.6,166.7 kbps
Range	5 km (URBAN)	up to several kms	5 km (URBAN)	3 km (URBAN)	2 km (URBAN)	0-5 km (URBAN)
MAC	CSMA/CA, CSMA/CA or A LOHA with PCA	CSMA/CA	TDMA/FDMA	slotted A LOHA	TDMA/FDMA	CSMA/CA
Topology	star	tar, mesh, peer-to-peer	star	star	star	tree, star
PL	2047B	2047B	>10B	20B	>10B	256B
Encryption	AES 128b	AES 128b	AES 128b	AES 128b	AES 128/256b	AES 128b
Forward error correction	✓	✓	✓	✗	✓	✓

Table 3.4: [raza_low_22a]

Phy protocol	IEEE 802.15.4	BLE	EPCglobal	Z-Wave	LTE-M	ZigBee
Standard		IEEE 802.15.1				IEEE 802.15.4, ZigBee Alliance
BW(MHz)	868/915/2400	2400	860-960	868/908/2400	700-900	
MAC	TDMA, CSMA/CA	TDMA	ALOHA	CSMA/CA	OFDMA	
DR (bps)	20/40/250 K	1024K	varies 5-640K	40K	1G (up), 500M (down)	
Through-put				9.6, 40, 200kbps		
Scalability	65K nodes	5917 slaves	-	232 nodes	-	
Range	10-20m	10-100m				
Address-ing	8 16bit	16bit				

Table 3.5: IoT cloud platforms and their characteristics [14]

	802.15.4	802.15.4e	802.15.4g	802.15.4f
CF	2.4Ghz (DSSS + oQPSK)	2.4Ghz (DSSS + oQPSK, CSS+DQPSK)	2.4Ghz (DSSS + oQPSK, CSS+DQPSK)	2.4Ghz (DSSS + oQPSK, CSS+DQPSK)
	868Mhz (DSSS + BPSK)	868Mhz (DSSS + BPSK)	868Mhz (DSSS + BPSK)	868Mhz (DSSS + BPSK)
	915Mhz (DSSS + BPSK)	915Mhz (DSSS + BPSK)	915Mhz (DSSS + BPSK)	915Mhz (DSSS + BPSK)
DR	Upto 250kbps	Upto 800kbps	Up to 800kbps	3~10Ghz (BPM+BPSK)
Differences	-	Time sync and channel hopping	Phy Enhancements	Mac and Phy Enhancements
PL	127 bytes	N/A	Up to 2047 bytes	N/A
Range	1 75+ m	1 75+ m	Upto 1km	N/A
Goals	General Low-power Sensing/Actuating	Industrial segments	Smart utilities	Active RFID
Products	Many	Few	Connnode (6LoWPAN)	LeanTegra PowerMote

Table 3.6: IEEE 802.15.4 standards [sarwar_iot_]

SF	Sensitivity[dBm]	DR[kb/s]		
6	-118	9.38		
7	-123			
8	-126			
9	-129			
10	-132			
11	-134.5			
12	-137			

Table 3.7: hghg

4 | Introduction

4.1 Introduction

4.1.1 Context & motivation

4.1.2 Methodology and contributions

4.1.3 Organization of the thesis

5 | State of the art [22]

5.1 Introduction

5.2 IoT Hardware and software platforms

5.2.1 Software platform: Operating systems

OS	Architecture	Multi threading	Scheduling	Dynamic Memory	Memory protection	Network Stack	Virtualization and Completion
Contiki/Contiki-ng	Modular	✓	Interrupts execute w.r.t.	✓	✗	uIP Rime	Serialized Access
MANTIS	Modular	✗	Priority classes	✓	✗	At Kernel COMM layer	Semaphores.
Nano-RK	Layered	✓	Monotonic harmonized	✗	✗	Socket abstraction	Serialized access semaphores
LiteOS	Monolithic	✓	Round Robin	✓	✓	File	Synchronization primitives

Table 5.1: Common operating systems used in IoT environment [14]

Contiki

RIOT

TinyOS

freeRTOS

5.2.2 Hardware platform

OpenMote

MSB430-H

Zolertia

5.2.3 Communication protocol

IEEE 802.15.4

6LoWPAN

ZigBee

Bluetooth LE

LoaraWAN

SEMTECH

ALIANCE

Class-A

Uplink

Downlink

Confirmed data

Note:

Class-B

Downlink

Confirmed data

Requirements

Device

Gateway

Class-C

Downlink

Confirmed data

5.2.4 Application protocol

CoAP

- ➡ Constrained Application Protocol
- ➡ The IETF Constrained RESTful Environments
- ➡ CoAP is bound to UDP
- ➡ CoAP can be divided into two sub-layers
 - * messaging sub-layer
 - * request/response sub-layer
 - a) Confirmable.
 - b) Non-confirmable.
 - c) Piggybacked responses.
 - d) Separate response
- ➡ CoAP, as in HTTP, uses methods such as:

- * GET, PUT, POST and DELETE to
- * Achieve, Create, Retrieve, Update and Delete
- * Ex: the GET method can be used by a server to inquire the clients temperature

Ver	T	TKL	Code	Message ID
Token				
Options				
11111111			Payload	

} CoAP Header

Ver: is the version of CoAP

T: is the type of Transaction

TKL: Token length

Code: represents the request method (1-10) or response code (40-255).

- * Ex: the code for GET, POST, PUT, and DELETE is 1, 2, 3, and 4, respectively.

Message ID: is a unique identifier for matching the response.

Token: Optional response matching token.

MQTT

- Message Queue Telemetry Transport
- Andy Stanford-Clark of IBM and Arlen Nipper of Arcom
 - * Standardized in 2013 at OASIS
- MQTT uses the publish/subscribe pattern to provide transition flexibility and simplicity of implementation
- MQTT is built on top of the TCP protocol
- MQTT delivers messages through three levels of QoS
- Specifications
 - * MQTT v3.1 and MQTT-SN (MQTT-S or V1.2)
 - * MQTT v3.1 adds broker support for indexing topic names
- The publisher acts as a generator of interesting data.

Message Type	UDP	QoS Level	Retain
Remaining length			
Variable length header			
Variable length message payload			

} CoAP Header

Message type: CONNECT (1), CONNACK (2), PUBLISH (3), SUBSCRIBE (8) and so on

DUP flag: indicates that the message is duplicated

QoS Level: identify the three levels of QoS for delivery assurance of Publish messages

Retain field: retain the last received Publish message and submit it to new subscribers as a first message

XMPP

- Extensible Messaging and Presence Protocol
- Developed by the Jabber open source community

- ➡ An IETF instant messaging standard used for:
 - * multi-party chatting, voice and telepresence
- ➡ Connects a client to a server using a XML stanzas
- ➡ An XML stanza is divided into 3 components:
 - * message: fills the subject and body fields
 - * presence: notifies customers of status updates
 - * iq (info/query): pairs message senders and receivers
- ➡ Message stanzas identify:
 - * the source (from) and destination (to) addresses
 - * types, and IDs of XMPP entities

AMQP

- ➡ Advanced Message Queuing Protocol
- ➡ Communications are handled by two main components
 - * exchanges: route the messages to appropriate queues.
 - * message queues: Messages can be stored in message queues and then be sent to receivers
- ➡ It also supports the publish/subscribe communications.
- ➡ It defines a layer of messaging on top of its transport layer.
- ➡ AMQP defines two types of messages
 - * bare messages: supplied by the sender
 - * annotated messages: seen at the receiver
- ➡ The header in this format conveys the delivery parameters:
 - * durability, priority, time to live, first acquirer & delivery count.
- ➡ AMQP frame format
 - Size the frame size.
 - DOFF the position of the body inside the frame.
 - Type the format and purpose of the frame.
 - * Ex: 0x00 show that the frame is an AMQP frame
 - * Ex: 0x01 represents a SASL frame.

DDS

- ➡ Data Distribution Service
- ➡ Developed by Object Management Group (OMG)
- ➡ Supports 23 QoS policies:
 - * like security, urgency, priority, durability, reliability, etc
- ➡ Relies on a broker-less architecture
 - * uses multicasting to bring excellent Quality of Service
 - * real-time constraints
- ➡ DDS architecture defines two layers:
 - DLRL Data-Local Reconstruction Layer
 - * serves as the interface to the DCPS functionalities
 - DCPS Data-Centric Publish/Subscribe
 - * delivering the information to the subscribers
- ➡ 5 entities are involved with the data flow in the DCPS layer:
 - * Publisher: disseminates data
 - * DataWriter: used by app to interact with the publisher
 - * Subscriber: receives published data and delivers them to app

- ✱ DataReader: employed by Subscriber to access received data
- ✱ Topic: relate DataWriters to DataReaders
- ▢ No need for manual reconfiguration or extra administration
- ▢ It is able to run without infrastructure
- ▢ It is able to continue working if failure happens.
- ▢ It inquires names by sending an IP multicast message to all the nodes in the local domain
 - ✱ Clients asks devices that have the given name to reply back
 - ✱ the target machine receives its name and multicasts its IP @
 - ✱ Devices update their cache with the given name and IP @

mDNS

- ▢ Requires zero configuration aids to connect machine
- ▢ It uses mDNS to send DNS packets to specific multicast addresses through UDP
- ▢ There are two main steps to process Service Discovery:
 - ✱ finding host names of required services such as printers
 - ✱ pairing IP addresses with their host names using mDNS
- ▢ Advantages
 - ✱ IoT needs an architecture without dependency on a configuration mechanism
 - ✱ smart devices can join the platform or leave it without affecting the behavior of the whole system
- ▢ Drawbacks
 - ✱ Need for caching DNS entries

5.2.5 Summary and discussion

5.3 IoT applications

5.3.1 Transportation and logistics

5.3.2 Healthcare

5.3.3 Smart environnement

5.3.4 personal and social

5.3.5 Futuristic

5.3.6 Summary and discussion

5.3.7 Summary and discussion



Figure 1: 802.15.4 use cases [sarwar_10t_].

5.4 IoT security

5.4.1 Summary and discussion

5.5 Conclusion

6 | Aghiles [22]

6.1 Introduction & problem statement

6.1.1 Background

6.1.2 Purpose (Goal)

6.1.3 Limitations

6.1.4 Method

6.2 Background

6.2.1 Requirements

Hardware

Operating system

Communication protocol

6.2.2 Hardware

6.2.3 Operating system

6.2.4 Communication protocol

6.2.5 Workspace and tools

6.3 Prototype

6.3.1 Drivers and firmware

6.3.2 CoAP server

Testing

Final prototype

6.4 Evaluation

6.4.1 Range

6.4.2 Response time

6.4.3 Connection speed

6.4.4 Power consumption

6.5 Discussion

6.5.1 The prototype

Results

Range

Response time

Connection speed

Power consumption

6.5.2 Project execution

6.6 Conclusion

7 | SDN: Sentilo [23]

7.1 Introduction & problem statement

7.1.1 Background

7.1.2 Purpose (Goal)

7.1.3 Limitations

7.1.4 Method

7.2 Background

7.2.1 Requirements

7.2.2 Hardware: Zolertia Z1 Motes

Peripherals ports

North Port

East Port

South Port

West Port

Internal sensors

Temperature Sensor

Accelerometer

External Sensors

Analog sensors

Precision Light Sensor

Force Sensor

Relay actuator

Distance sensor

7.2.3 Operating systems

Main aspects

Contiki size

Contiki Hardware

Kernel structure

7.2.4 Communication protocol

Composition

Physical and MAC Layer (IEEE 802.15.4)

Physical Layer

Definitions

Topologies

RIME

6LowPAN

Characteristics

Encapsulation Header format

Fragment Header

Mesh addressing header

Header compression (RFC4944)

Header compression Improved (draft-hui-6lowpan-hc-01)

RPL

7.2.5 Application protocol

COAP (CONstrained Application Protocol)

Overview

Coap Methods

Coap Transactions

Coap Messages

7.2.6 Workspace ant tools

7.3 Sentilo

7.3.1 Definitions

7.3.2 Sentilo Architecture

PubSub Server

Web Catalog Application

Extensions (Agents)

7.3.3 Sentilo structure

7.3.4 Sentilo API

7.4 Evaluation

7.4.1 Environment description

Sensor Network

Border Router

Nodes

Network connector

Application workflow

Sensor registration

Sensor data publish

7.5 Discussion

7.5.1 The prototype

Results

Range

Response time

Connection speed

Power consumption

7.5.2 Project execution

7.6 Conclusion

7.6.1 Future lines of work

8 | MEC: Chapter 4

8.1 Introduction & problem statement

8.1.1 Background

8.1.2 Purpose (Goal)

8.1.3 Limitations

8.1.4 Method

8.2 Background

8.2.1 Selection of technology

Requirements

Hardware

Operating system

Communication protocol

Hardware

Operating system

Communication protocol

Workspace and tools

8.3 Prototype

8.3.1 Drivers and firmware

8.3.2 CoAP server

Testing

Final prototype

8.4 Evaluation

8.4.1 Environment description

8.4.2 Results exploitation

8.4.3 Range

8.4.4 Response time

8.4.5 Connection speed

8.4.6 Power consumption

8.5 Discussion

8.5.1 The prototype

Results

Range

Response time

Connection speed

Power consumption

8.5.2 Project execution

8.6 Conclusion

9 | Conclusion

9.1 Conclusion

9.2 Perspectives

10 | Publications

10.1 List of publications

A | Appendix A

A.1 Introduction & problem statement

A.2 Background

A.3 Approach

A.4 Performance evaluation

A.4.1 Environment description

A.4.2 Results exploitation

A.5 Conclusion

B | Appendix B

Year		Factors	Computation Model	Results interpretation
2018	[24]	-Closeness Centralityjhjhjhjhjhjh -Degree Centrality	Estimation	Closeness have a high degree of nbnnbnnbnnbnnb correlation with privacy score

Table B.1: An example table.

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