

`Object.getOwnPropertySymbols(value, options)`

Filtering own symbol properties by enumerability

Addressing a performance issue while working with symbols

Champion: Ruben Bridgewater and Jordan Harband

Author: Ruben Bridgewater

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1 • Motivation

- **Serializers / loggers** wish to include only enumerable data.
Libraries attach metadata via **symbol-keyed** properties.
⇒ often need only *enumerable* or *non-enumerable* symbols
- Today's pattern
 - i. `Object.getOwnPropertySymbols(obj)`
 - ii. `filter()` + `Object.getOwnPropertyDescriptor` 🔍
- Drawbacks
 - Extra descriptor lookups (performance)
 - Boilerplate / error-prone
 - Engines cannot optimize

2 · Prior Art & Existing APIs

API	Scope	Enumerability filter?
<code>Object.getOwnPropertySymbols</code>	Symbols only	✗
<code>Object.getOwnPropertyNames</code>	String keys	✗
<code>Reflect.ownKeys</code>	Strings + symbols	✗
<code>Object.keys</code>	Enumerable string keys	✓ (strings only)

Many very big libraries (Lodash, Node.js, Angular, TypeScript, Next.js, and many more) filter for enumerability of symbols as described in `Object.propertyCount`.

2.1 · Real World use cases

- *Next.js*
- *Angular*
- *TypeScript*
- *Lodash*
- *React*
- ...

3 · Proposed API

```
Object.getOwnPropertySymbols(value, { enumerable });
```

option	type / default	result
true	boolean	enumerable symbols only
false	boolean	non-enumerable symbols only
"all"	string (default)	current behavior

options omitted/null → "all".

4 · Illustrative Examples

```
const hidden = Symbol('hidden');  
const visible = Symbol('visible');  
  
const o = {};  
Object.defineProperty(o, hidden, { enumerable: false, value: 1 });  
Object.defineProperty(o, visible, { enumerable: true, value: 2 });  
  
Object.getOwnPropertySymbols(o); // [hidden, visible]  
Object.getOwnPropertySymbols(o, { enumerable: true }); // [visible]  
Object.getOwnPropertySymbols(o, { enumerable: false }); // [hidden]
```

5 · Draft Specification Text (sketch)

1. Let *obj* be ? `ToObject(value)` .
2. Let *keys* \leftarrow ? `obj.[[OwnPropertyKeys]]()` .
3. Let *symbols* \leftarrow new empty List.
4. For each *key* of *keys*:
 - If *key* is a *Symbol* **and** `PassesFilter(key)` , append.
5. Return `CreateArrayFromList(symbols)` .

`PassesFilter(key)` uses `options.enumerable` (`"all"` | `true` | `false`).

6 · Alternatives

1. Separate methods (`Object.getOwnEnumerableSymbolProperties` , ...)
2. Add filters to `Reflect.ownKeys` (string keys too)
3. **Status quo** – keep userland helpers

7 · Backwards Compatibility & Security and other Risks

- Non-breaking: 1-arg calls unchanged
- Two-arg form currently unused
- Polyfillable in ES5
- No new data exposed – only refined selection
- Accessor side-effects unchanged

8 · Open Questions

1. Allow explicit `"all"` or default only?
2. Future filters (`configurable`, `writable`, ...)?

9 · Next Steps / Ask

- Address comments
- Advance to **Stage 1**
- Publish polyfill (`get-own-property-symbols`)
- Land spec PR + test262