

Jeremiah Toye

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SOFTWARE ENGINEER

Highly skilled and motivated Frontend Software Engineer with 4 years of experience in designing and implementing innovative web applications. Proficient in translating UI/UX design wireframes into high-quality code and delivering optimal user experiences. Adept at collaborating with cross-functional teams to drive project success.

KEY COMPETENCIES

- * Programming Languages: JavaScript (ES6+), TypeScript, Rust.
- * Web Technologies: HTML5, CSS3, Sass, MUI.
- * Frameworks: React.js, Angular, Next.js
- * State Management: Redux.
- * Responsive Design: Bootstrap, Flexbox, CSS Grid, Framer Motion.
- * API Testing: Postman
- * Version Control: Git, GitHub
- * Build Tools: npm, Yarn.
- * Development Tools: VS Code, Atom, Sublime
- * UI/UX Prototyping: Figma.

EXPERIENCE

FRONTEND ENGINEER

Jun 2023 - Oct 2023

Odeeble, Nigeria

- Spearheaded the migration of a legacy codebase to React, resulting in a 30% improvement in page load times and a more maintainable code structure.
- Collaborated with UX designers to implement responsive and intuitive interfaces for Odeeble, resulting in a 20% increase in user engagement.
- Conducted code reviews to ensure adherence to coding standards, best practices, and identified performance bottlenecks.

SOFTWARE ENGINEER

Sep 2020 - Present

Freelance

- Designing and implementing user interfaces for web applications using HTML, CSS, and JavaScript frameworks such as React.js.
- Ensuring that the user interface is responsive and works seamlessly across various devices and screen sizes, including desktops, tablets, and smartphones.
- Writing code that is compatible with different web browsers, ensuring a consistent user experience across platforms.
- Implementing accessibility best practices to ensure that the application is usable by people with disabilities and conforms to accessibility standards such as WCAG (Web Content Accessibility Guidelines).
- Optimizing the performance of the frontend code, including minimizing load times, reducing the size of assets, and optimizing rendering performance.
- Collaborating with backend developers to integrate frontend components with backend services via APIs, ensuring smooth data exchange between the client and server.
- Managing the state of the application using state management libraries like Redux, ensuring data consistency and efficient state updates.
- Working closely with UX designers to implement design mockups and prototypes, ensuring that the user interface is intuitive and easy to use.

- Using version control systems like Git for code management and collaboration with other developers, maintaining a clean and organized codebase.
- Writing unit tests for frontend components and performing debugging to ensure the reliability and quality of the code.

EDUCATION

Bachelor of Engineering (B.E.) - Materials Engineering Sep 2020 - Jun 2025 (Expected)
FEDERAL UNIVERSITY OF TECHNOLOGY, AKURE ONDO, NIGERIA, AKURE