CS5050 Advanced Algorithms

Spring Semester, 2018

Homework Solution 1

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- 1. (a) For n = 100, Sunway Taihu Light needs $\frac{2^{100}}{1.25 \cdot 10^{17} \cdot 3600 \cdot 24 \cdot 365 \cdot 100} \approx 3216$ centuries, to finish the algorithm.
 - (b) For n = 1000, Sunway TaihuLight needs $\frac{2^{1000}}{1.25 \cdot 10^{17} \cdot 3600 \cdot 24 \cdot 365 \cdot 100} \approx 2.7 \times 10^{274}$ centuries, to finish the algorithm.
- 2. Solution: 2^{500} , $\log(\log n)^2$, $\log n$, $\log_4 n \log^3 n$, \sqrt{n} , $2^{\log n}$, $n \log n$, $n^2 \log^5 n$, n^3 , 2^n , n!. Note that $\log n = \Theta(\log_4 n)$, so you may put $\log_4 n$ in front of $\log n$ as well.
- 3. For each of the following pairs of functions, indicate whether it is one of the three cases: $f(n) = O(g(n)), f(n) = \Omega(g(n)), \text{ or } f(n) = \Theta(g(n)).$
 - (a) $f(n) = 7 \log n$ and $g(n) = \log n^3 + 56$.

Solution: $f(n) = \Theta(g(n))$.

Note: If your answer is f(n) = O(g(n)) or $f(n) = \Omega(g(n))$, then you will get three partial points.

(b) $f(n) = n^2 + n \log^3 n$ and $g(n) = 6n^3 + \log^2 n$.

Solution: f(n) = O(g(n)).

(c) $f(n) = 5^n$ and $g(n) = n^2 2^n$.

Solution: $f(n) = \Omega(g(n))$. An easy way to see it is that $(\frac{5}{2})^n = \Omega(n^2)$.

(d) $f(n) = n \log^2 n$ and $g(n) = \frac{n^2}{\log^3 n}$.

Solution: f(n) = O(q(n)).

(e) $f(n) = \sqrt{n} \log n$ and $g(n) = \log^8 n + 25$.

Solution: $f(n) = \Omega(g(n))$.

(f) $f(n) = n \log n + 6n$ and $g(n) = n \log_5 n - 8n$

Solution: $f(n) = \Theta(g(n))$ because $\log_5 n = \frac{\log n}{\log_2 5}$.

Note: If your answer is f(n) = O(g(n)) or $f(n) = \Omega(g(n))$, then you will get three partial points.

4. For each i with $1 \le i \le n$, denote by x_i the i-th item. So the size of the item x_i is k_i .

Denote by S the knapsack that we are going to pack and let X be the total sum of the sizes of the items in S. In the beginning of the algorithm, we have $S = \emptyset$ and X = 0.

We scan the items from x_1 to x_n one by one. Consider the *i*-th item x_i with $1 \le i \le n$.

- If $X + k_i \leq K$, then we set $S = S \cup \{x_i\}$, i.e., we pack the item x_i into S, and then update the value X by setting $X = X + k_i$. We check whether $X \geq K/2$. If yes, the current knapsack S is a factor of 2 approximation solution and we terminate the algorithm (this also means that if the algorithm is not terminated yet, then X < K/2 always holds); otherwise, we proceed on the next item x_{i+1} .
- If $X + k_i > K$, then the value k_i must be larger than K/2 since X < K/2. We check whether $k_i \le K$. If yes, we make our knapsack S empty and let S pack the only item x_i . Since $k_i > K/2$, the current knapsack S is now a factor of 2 approximation solution and we terminate the algorithm. Otherwise, we proceed on the next item x_{i+1} .

When the algorithm stops, the knapsack S is a factor of 2 approximation solution.

Since we consider each item at most once and we spend constant time on considering each item, the running time of the algorithm is O(n). The following is the pseudocode.

Algorithm 1: Finding a knapsack of factor 2 approximation solution

```
Input: The items x_1, x_2, \ldots, x_n whose sizes are k_1, k_2, \ldots, k_n
   Output: A knapsack S of factor 2 approximation solution
1 S \leftarrow \emptyset, X \leftarrow 0;
   for i \leftarrow 1 to n do
       if X + k_i \leq K then
            S \leftarrow S \cup \{x_i\};
4
5
           X \leftarrow X + k_i;
           if X \geq K/2 then
6
7
                break; /* terminate the algorithm
                                                                                                                */
8
           end
9
       else/* X + k_i > K
           if k_i \leq K then
10
                S \leftarrow \emptyset; /* empty the knapsack
11
                S \leftarrow \{x_i\};
12
13
                break; /* terminate the algorithm
                                                                                                                 */
           end
14
15
       end
16 end
```