



Blok 1 – Client Server Interaction

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Overview



HTTP & HTML
FORMS



State
management



AJAX &
refresh
components



PRG,
validation
& error
handling

Last time's problem



HTTP has no memory

- Every request is brand new to the server

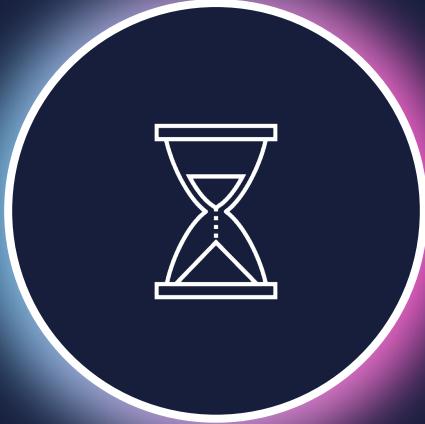
The stateless problem



Hi, my name is Maaike

Hello Maaike!





5 seconds later...

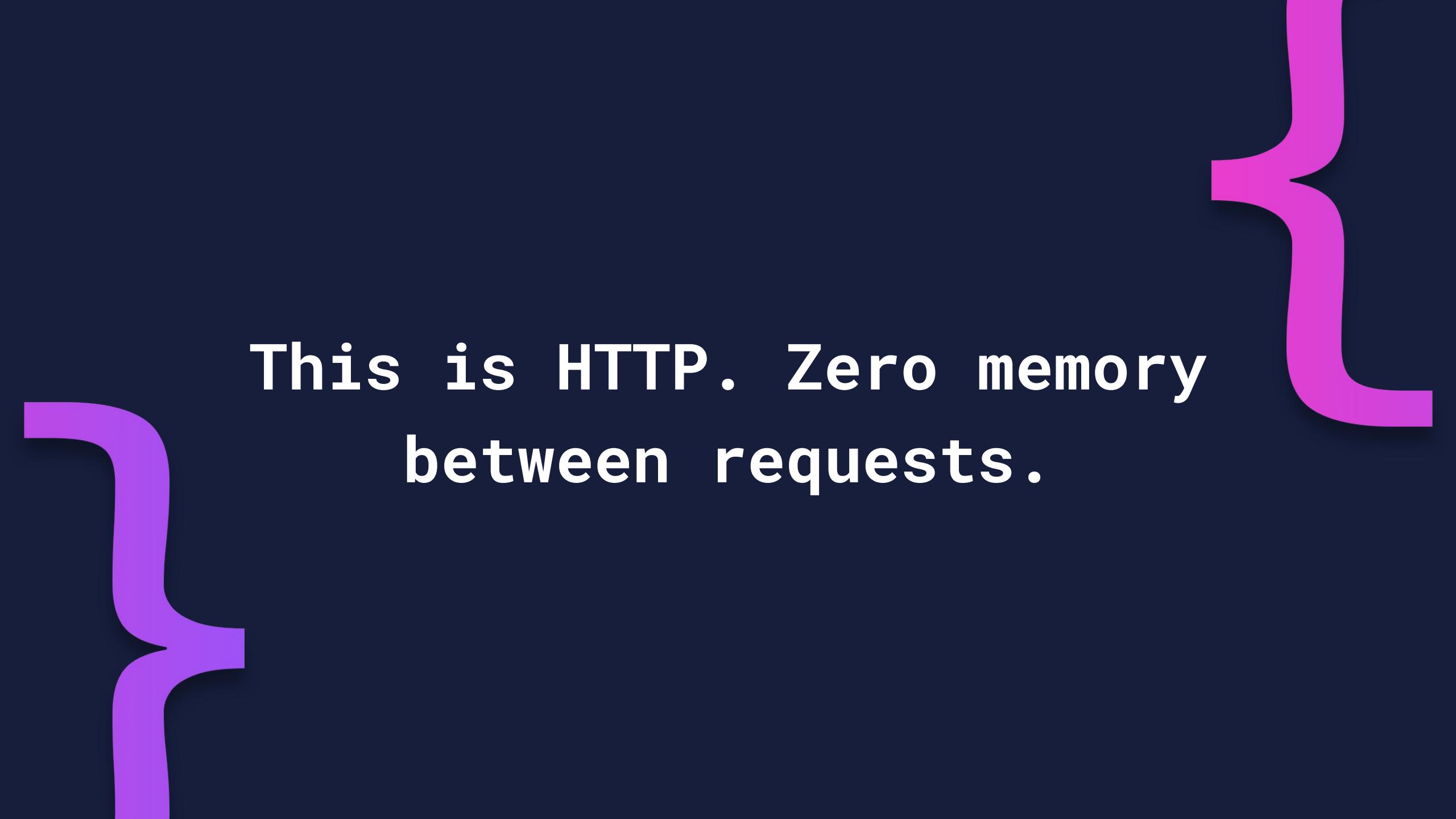
The stateless problem



What's my name?

Who are you?





This is HTTP. Zero memory
between requests.

What do these have in common?



What needs to be remembered across requests?



User is logged in as "John"



Shopping cart has 3 items



User prefers Dutch language



User is in step 2 of checkout

Where do we store state?



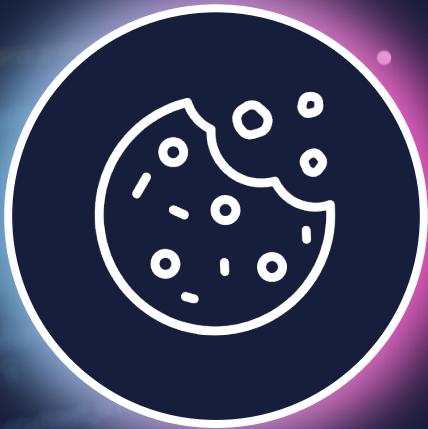
Client-side

Browser stores the data



Server-side

Server stores the data



Cookies

Client-side storage

A photograph of a young woman with long dark hair, smiling and holding up a blank white rectangular card with a lanyard. She is wearing a black t-shirt. The card is intended to represent a cookie.

What are cookies?

Think of a membership card

- Server gives you a card
- You carry it with you
- You show it on every visit
- Server reads it to identify you

How cookies work



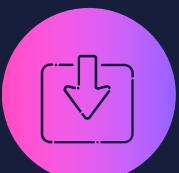
1. Browser → Server: GET /login



2. Server → Browser: Set-Cookie: Username=john
<html>Welcome!</html>



3. Browser saves cookie locally



4. Browser → server: GET /profile

Cookie: username=john



5. Server reads cookie

"This is john!"

Cookie ingredients



Set-Cookie: theme=dark; Max-Age=86400; Path=/; HttpOnly; Secure

Cookie ingredients



The actual cookie



Set-Cookie: **theme=dark**; Max-Age=86400; Path=/; HttpOnly; Secure

Cookie ingredients



How long to keep
(24 hours)



Set-Cookie: theme=dark; **Max-Age=86400;** Path=/; HttpOnly; Secure

Cookie ingredients



Which URLs get
this cookie



Set-Cookie: theme=dark; Max-Age=86400; **Path=/**; HttpOnly; Secure

Cookie ingredients



JS can't access it.



Set-Cookie: theme=dark; Max-Age=86400; Path=/; **HttpOnly**; Secure

Cookie ingredients



Only sent over
HTTPS



Set-Cookie: theme=dark; Max-Age=86400; Path=/; HttpOnly; **Secure**

Cookie attributes

| Attribute | Purpose | Example |
|-----------|-------------------------|---------------|
| Max-Age | Lifespan in seconds | 3600 = 1 hour |
| Path | Which URLs | \ = all URLs |
| HttpOnly | Block JavaScript access | Security flag |
| Secure | HTTPS only | Security flag |
| SameSite | CSRF protection | Lax or Strict |



What to store in a cookie

Good uses

- User preferences (theme, language)
- Sessions IDs
- Analytics tracking
- "Remember me" tokens

Bad uses

- Passwords
- Credit card numbers
- Large data (4KB limit)
- Sensitive information

Demo

- Write cookies
- Eat Read cookies



Exercise 1 (see GH)

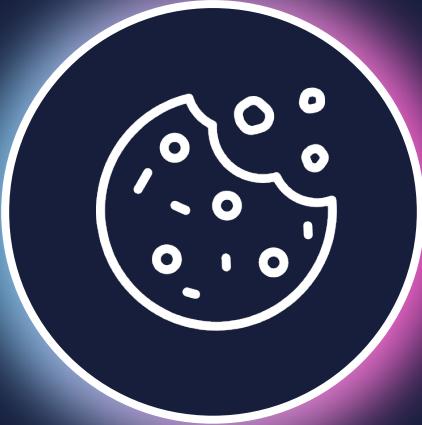
Build a theme switcher:

1. Create a page with theme selector form
2. Save theme preference in cookie
3. Read cookie to apply theme
4. Test in DevTools > Application > Cookies

Success criteria:

- Theme persists across refreshes
- Cookie visible in DevTools
- Can manually edit cookie



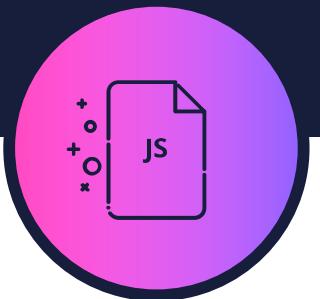


Cookie security problems

```
// (javascript)
// In browser console:
document.cookie;
// "theme=dark; username=john; sessionid=abc123"
```

Problem 1: users can read cookies

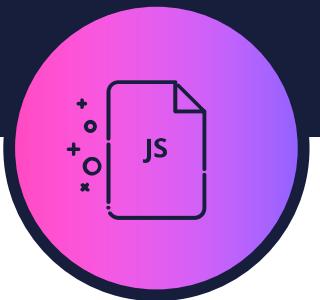
Solution: Use HttpOnly flag > JavaScript can't access



```
// (javascript)
// User changes cookie:
document.cookie = "username=admin";
// Next request pretends to be admin!
```

Problem 2: users can modify cookies

Never trust cookies. Validate on server



```
GET /profile HTTP/1.1  
Cookie: username=john; password=secret123
```

Anyone on the network
can read this!



Problem 3: Sent in plain text (HTTP)

Solution: Always use HTTPS + Secure flag



Sessions

Server-side storage

A photograph showing a row of dark-colored coats hanging on wooden hangers from a metal rack. Above each coat is a white circular tag with a black number printed on it. The visible numbers are 1, 16, 15, 19, and 22. The background is a warm, yellowish-brown color.

What are sessions?

Think of a coat check

- You give your coat to the restaurant
- They give you a ticket (number)
- Your coat stays with them
- You only carry the small ticket
- Show ticket and get coat back

Sessions store data on the server

The user only carries a session ID (stored in a cookie)

How sessions work

1. User visits site

Browser → Server: GET /login

2. Server creates session

- Session ID: "abc123" (random)
- Storage: { username: null, cart: [] }

How sessions work

1. User visits site

Browser → Server: GET /login

2. Server creates session

- Session ID: "abc123" (random)
- Storage: { username: null, cart: [] }

3. Server sends ID via cookie

Server → browser: Set-Cookie: JSESSIONID=abc123

How sessions work

User creates session
Session ID: "abc123" (random)
Session state: { username: null, cart: [] }

3. Server sends ID via cookie

Server → browser: Set-Cookie: JSESSIONID=abc123

4. User logs in

Browser → Server: POST /login
Cookie: JSESSIONID=abc123

How sessions work

... a cookie

ie: JSESSIONID=abc123

4. User logs in

Browser → Server: POST / login

Cookie: JSESSIONID=abc123

5. Server updates

"abc123" → {username:}

How sessions work

POST /login
Cookie: JSESSIONID=abc123

5. Server updates session storage

“abc123” → {username: “john”, cart: []}

6. User visits another page

Browser → Server: Cookie

How sessions work

: session storage
e: "john", cart: []}

6. User visits another page

Browser → Server: Cookie: JSESSIONID=abc123

7. Server looks up session
"Welcome john!"

How sessions work

another page

Cookie: JSESSIONID=abc123

7. Server looks up session

"Welcome john!"

What's stored where?



Browser

JSESSIONID: abc123

(Just the ID!)



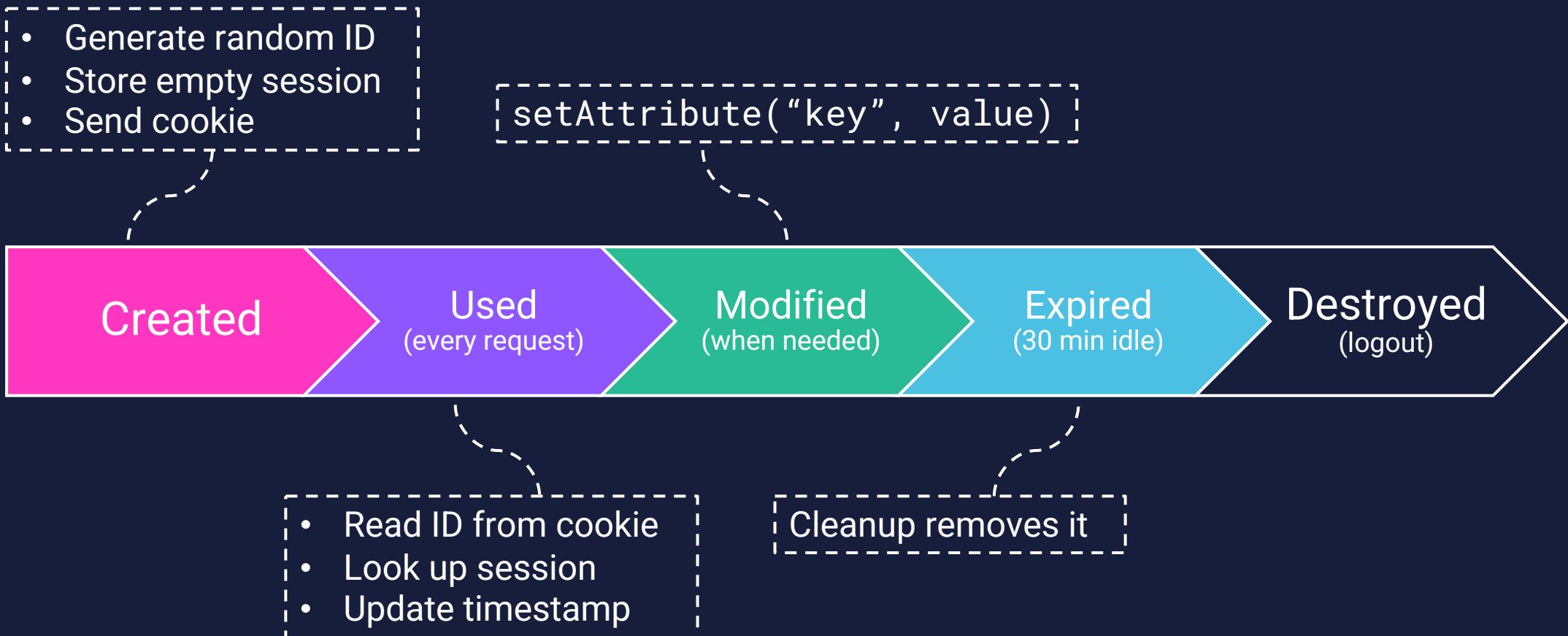
Server

Session "abc123":

- username: "john"
- cart: [item1, item2]
- loginTime: ...
- role: "admin"

(All the actual data!)

Session lifecycle



Where to store sessions?

| Type | Pros | Cons | Use case |
|-----------|-------------------|-----------------|-------------|
| In-memory | Fast, simple | Lost on restart | Development |
| Database | Survives restarts | Slower | Small apps |
| Redis | Fast + persistent | Requires setup | Production |

We'll build in-memory (simplest)



Session hijacking

The #1 security risk with sessions

How session hijacking works



**Victim logs in at
coffee shop**

Server → Victim:
JSESSIONID=abc1213



**Attacker on same
WiFi sniffs traffic**

Attacker sees:
JSESSIONID=abc1213



**Attacker sets same
cookie**

Attacker → Server:
JSESSIONID=abc123



The server thinks the
attacker IS the victim!

Session ID = identity

Defending against hijacking

- Always use HTTPS (+ Secure flag)
- Set HttpOnly flag (no JavaScript access)
- Set SameSite flag (CSRF protection)
- Regenerate ID after login
- Short timeout (30 minutes)
- Optional: IP validation (problematic with mobile)



Mini exercise 2 (see GH)

Build login system:

1. Create LoginPage with username/password form
2. Store username in session on successful login
3. Create ProfilePage that shows username from session
4. Test: Login and Profile shows name
5. Test: Close tab, reopen and still logged in

Success criteria:

- JSESSIONID cookie appears in DevTools
- Session persists across requests
- Different tabs share same session



Mini exercise 3 (see GH)

Session hijacking demo:

1. Login and view secret page
2. Copy JSESSIONID from DevTools
3. Open incognito window
4. Manually add cookie with same JSESSIONID
5. Access secret page and **it works!**

Discussion questions:

- Why did this work?
- How does HTTPS Prevent this?
- What else could we do?

⚠ This demonstrates why HTTPS is mandatory!



Cookies vs Sessions

| Aspect | Cookies | Sessions |
|------------------|--------------------|------------------|
| Stored | Browser | Server |
| Contains | Actual data | Session ID only |
| Size limit | ~4KB | No limit |
| Security | User can read/edit | Hidden from user |
| Speed | Fast | Slightly slower |
| Survives restart | Yes | No (in-memory) |
| Best for | Preferences | Authentication |

Cookies vs Sessions



Cookies

Browser:

theme: "dark"
language: "nl"
tracking: "xyz"

Server:

(nothing)

All data travels with each request



Sessions

Browser:

JSESSIONID: "abc123"

Server:

Session abc123:

- username: "john"
- cart: [...]
- preferences: {...}

Only ID travels, data stays on server



JWT tokens

A third approach

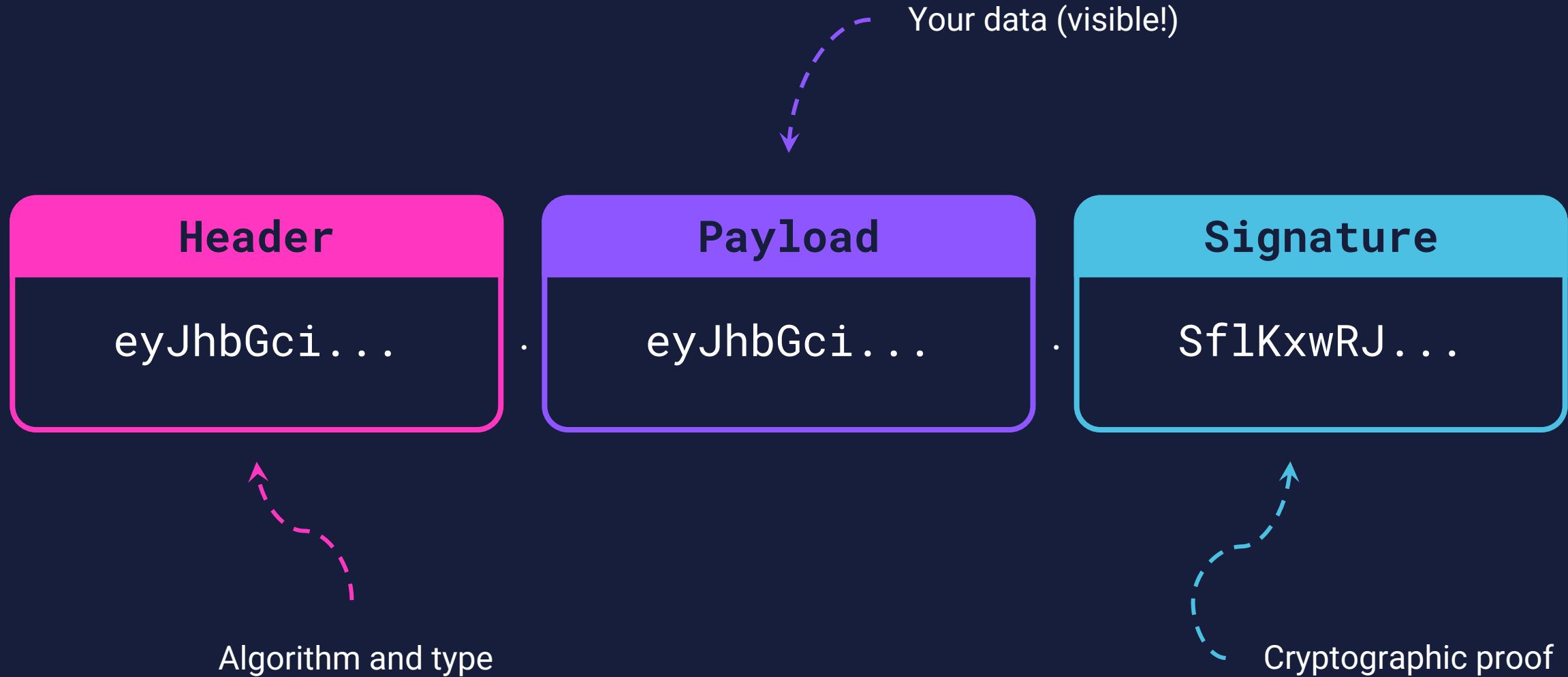
A photograph of a person's hand holding a dark blue German passport. The passport features the text "EUROPÄISCHE UNION", "BUNDESREPUBLIK DEUTSCHLAND", and "REISEPASS" in gold. The German eagle logo is prominently displayed in the center. The background is a soft-focus view of what appears to be a window overlooking water.

What are tokens?

Think of a passport

- Contains your information
- Digitally signed (can't be forged)
- You carry it
- Anyone can verify it's real
- No database lookup needed

JWT structure





Anyone can **read** it, only
server can **verify** it.

JWT decoded

Header

```
{  
  "alg": "HS256",  
  "typ": "JWT"  
}
```

Payload

```
{  
  "userId": 123,  
  "username": "john",  
  "role": "admin",  
  "iat": 1516239022,  
  "exp": 1516242622  
}
```

Signature

```
HMACSHA256(  
  header + payload,  
  secretKey  
)
```

JWT authentication flow

1. User logs in

Browser → Server: username + password

2. Server validates and creates token

Token includes: {userId, userRole, expiration}

Signs with secret key

JWT authentication flow

in

r: username + password

2. Server validates and creates JWT

Token includes: {userId, username, role, exp}
Signs with secret key

3. Server sends JWT

Server → Browser: {"token": "..."}
Client stores token in local storage

JWT authentication flow

and creates JWT

username, role, exp}

3. Server sends JWT

Server → Browser: {"token": "eyJhbGci..."}

4. Browser stores JWT

Server → Browser: {"token": "eyJhbGci..."}

JWT authentication flow



JWT authentication flow

s JWT

token": "eyJhbGci..."}

5. Browser includes JWT in requests

Browser → Server:

GET /api/profile

Authorization: Bearer eyJhbGci...

6. Server verifies JWT

- Checks signature
- Check expiration
- Extract user info

JWT authentication flow

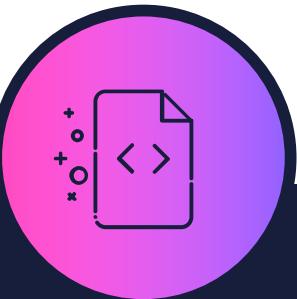
User includes JWT in requests

→ Server:
profile
ion: Bearer eyJhbGci...

6. Server verifies JWT

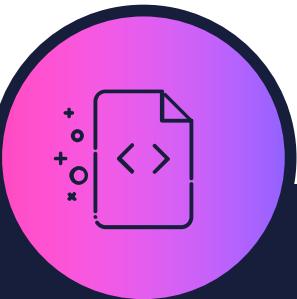
- Checks signature
- Check expiration
- Extract user info

Generating JWT (Java)



```
public static String generateToken(String username, String role) {  
    Date now = new Date();  
    Date expiry = new Date(now.getTime() + 86400000); // 24h  
  
    return Jwts.builder()  
        .setSubject(username)  
        .claim("role", role)  
        .setIssuedAt(now)  
        .setExpiration(expiry)  
        .signWith(SignatureAlgorithm.HS256, SECRET_KEY)  
        .compact();  
  
    }  
  
    // Returns: "eyJhbGciOiJIUzI1NiIsInR5c..."
```

Verifying JWT (Java)



```
public static Claims validateToken(String token) {  
    try {  
        Claims claims = Jwts.parser()  
            .setSigningKey(SECRET_KEY)  
            .parseClaimsJws(token)  
            .getBody();  
  
        String username = claims.getSubject();  
        String role = claims.get("role", String.class);  
  
        return claims; // Valid!  
  
    } catch (ExpiredJwtException e) {  
        throw new UnauthorizedException("Token expired");  
    } catch (SignatureException e) {  
        throw new UnauthorizedException("Invalid token");  
    }  
}
```

```
// In browser console:  
let token = "eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9...";  
let payload = JSON.parse(atob(token.split(".")[1]));  
console.log(payload);
```

```
// Shows:  
// {  
//   userId: 123,  
//   username: "john",  
//   role: "admin"  
// }
```

Anyone can read JWT!

JWT is not encrypted, just signed!



Mini exercise 6 (see GH)

JWT tokens



JWT vs Sessions

| Aspect | JWT | Sessions |
|----------------|---------------------|-------------------|
| Server storage | None (stateless) | Yes (stateful) |
| Scalability | Easy | Harder |
| Revocation | Hard | Easy |
| Size | Larger (~500 bytes) | Smaller (ID only) |
| Security | Contents visible | Contents hidden |
| Best for | APIs, microservices | Web applications |

JWT vs Sessions



Sessions

Browser: JSESSIONID=abc123



Server: Look up in storage



Find user data

Stateful (server must store)



JWT

Browser: JWT with all data



Server: Verify signature



Read data from token

Stateless (no server storage)

When to use what?

Use JWT for:

- REST APIs
- Microservices
- Mobile apps
- Cross-domain auth
- Horizontal scaling

Use sessions for:

- Traditional web apps
- Wicket applications
- When you need immediate logout
- When storing large data
- When controlling both ends

What we've learned

- Why HTTP needs state management
- Cookies (client-side storage)
- Sessions (server-side storage)
- JWT tokens (stateless alternative)
- Security risks and defenses

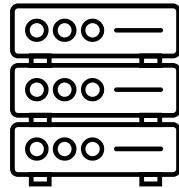


Remember these differences



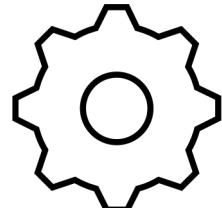
Cookies

Client stores data
Small, visible
For preferences



Sessions

Server stores data
Large, hidden
For authentication



JWT

Client stores + server validates
Stateless, visible
For APIs



Security first



Always use HTTPS in production



Never store passwords in cookies/JWT



Always set HttpOnly on session cookies



Use short session timeouts



Regenerate session ID after login

Debugging tips

When you get stuck:

- Use DevTools > Application > Cookies
- Use DevTools > Application > Storage
- Log session ID on every request
- Check cookie attributes in Network tab
- Print session contents to console





Next up:

Kaasus time!



Next up:

Session 3: Ajax & refresh components



Questions or suggestions?

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See you next time! 💕