

# Designing UI

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- The user interface of any web application is ultimately HTML/CSS/JavaScript
- Let R users write user interfaces using a simple, familiar-looking API...
- ...but no limits for advanced users



# Interface builder functions



#### > names(tags)

- [6] "aside" [11] "bdo" [16] "canvas"
- [21] "colgroup"
- [26] "del"
- [31] "dt"
- [36] "figcaption"
- [41] "h2"
- [46] "head"
- [56] "kbd"
- [61] "link"
- [66] "meter"
- "optgroup"
- "pre" [76]
- [81] "rt"
- [86] "select"
- [91] "style"
- [96] "tbody"
- [101] "thead"
- [106] "u"

#### "address" "b" "audio"

- "body" "blockquote"
- "data" "command"
- "em"
- "figure"
- "h3"

#### <i> some text </i>

"mark"	"map"
"nav"	"noscript'
"option"	"output"
"progress"	"q"
"s"	"samp"
"small"	"source"
"sub"	"summary"
"td"	"textarea"

"title"

"var"

"time"

"ul"

"area"
"base"
"br"
"code"
"datalist"
"div"
"eventsource
"form"

- "h5" "hr" "input" "legend" "menu" "object" "p" "ruby"
- "script" "span" "sup" "tfoot" "tr"

"video"

"article" "bdi" "button"

Tags

"col" "dd"

"dl"

- e" "fieldset"
  - "h1" "h6" "html" "ins" "li" "meta" "ol"
  - "rp" "section" "strong" "table"

"param"

"th" "track" "wbr"



"cite" "caption"

"details" "dfn"

"embed"

"footer"

"h4"

# tag -> HTML

> tags\$b("This is my first app")
<b>This is my first app</b>



## Header tags

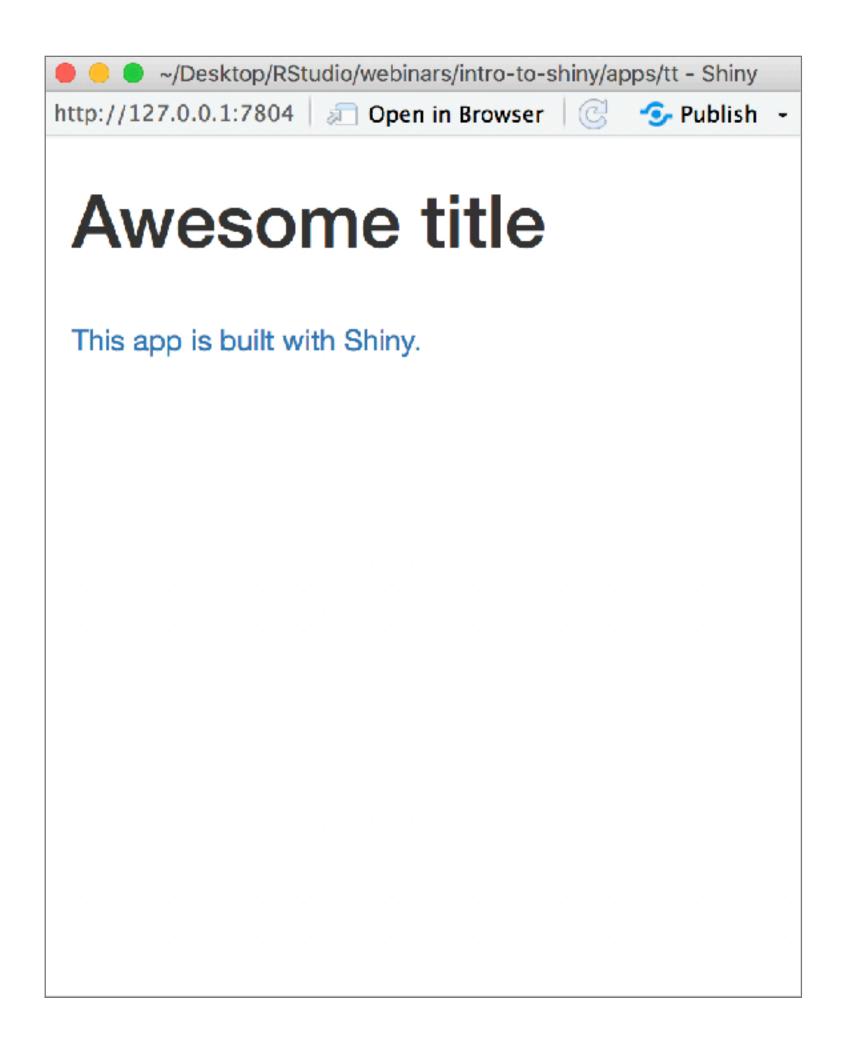
```
library(shiny)
# Define UI with tags
ui <- fluidPage(
  tags$h1("First level heading"),
  tags$h2("Second level heading"),
  tags$h3("Third level heading")
# Define server fn that does nothing :)
server <- function(input, output) {}</pre>
# Create the app object
shinyApp(ui = ui, server = server)
```





#### Linked text

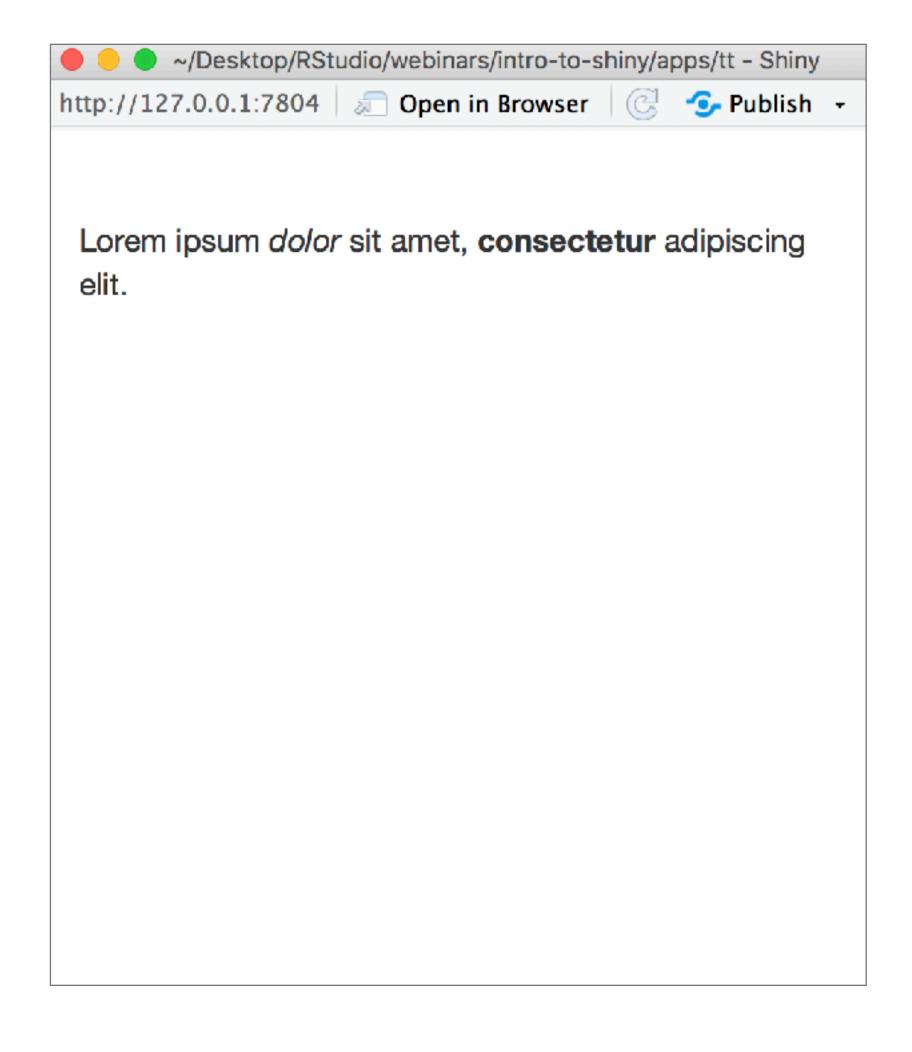
```
library(shiny)
# Define UI with tags
ui <- fluidPage(</pre>
  tags$h1("Awesome title"),
  tags$br(), # line break
  tags$a("This app is built with
Shiny.", href = "http://
shiny.rstudio.com/")
# Define server fn that does nothing :)
server <- function(input, output) {}</pre>
# Create the app object
shinyApp(ui = ui, server = server)
```





# Nested tags

```
library(shiny)
# Define UI with tags
ui <- fluidPage(</pre>
    tags$p("Lorem ipsum",
         tags$em("dolor"), "sit amet,",
         tags$b("consectetur"),
         "adipiscing elit.")
# Define server fn that does nothing :)
server <- function(input, output) {}</pre>
# Create the app object
shinyApp(ui = ui, server = server)
```





```
tags$p(...)
                         p(...)
    tags$h1(...)
                         h1(...)
    tags$h2(...)
                         h2(...)
    tags$h3(...)
                         h3(...)
    tags$h4(...)
                         h4(...)
    tags$h5(...)
                         h5(...)
    tags$h6(...)
                         h6(...)
     tags$a(...)
                         a(...)
    tags$br(...)
                         br(...)
   tags$div(...)
                         div(...)
  tags$span(...)
                         span(...)
   tags$pre(...)
                         pre(...)
  tags$code(...)
                         code(...)
   tags$img(...)
                         img(...)
tags$strong(...)
                         strong(...)
    tags$em(...)
                         em(...)
    tags$hr(...)
                         hr(...)
```





### Common tags

```
> tags$a("Anchor text")
<a>Anchor text</a>
> a("Anchor text")
<a>Anchor text</a>
> tags$br()
<br/>
> br()
<br/>
> tags$code("Monospace text")
<code>Monospace text</code>
> code("Monospace text")
<code>Monospace text</code>
> tags$h1("First level header")
<h1>First level header</h1>
> h1("First level header")
<h1>First level header</h1>
```



### 

> HTML("Hello world, <br/> and then a line break.")
Hello world, <br/> and then a line break.





- Start with movies-apps/movies-16.R.
- Add some helper text to the app using tags that let your users know how to navigate the app.

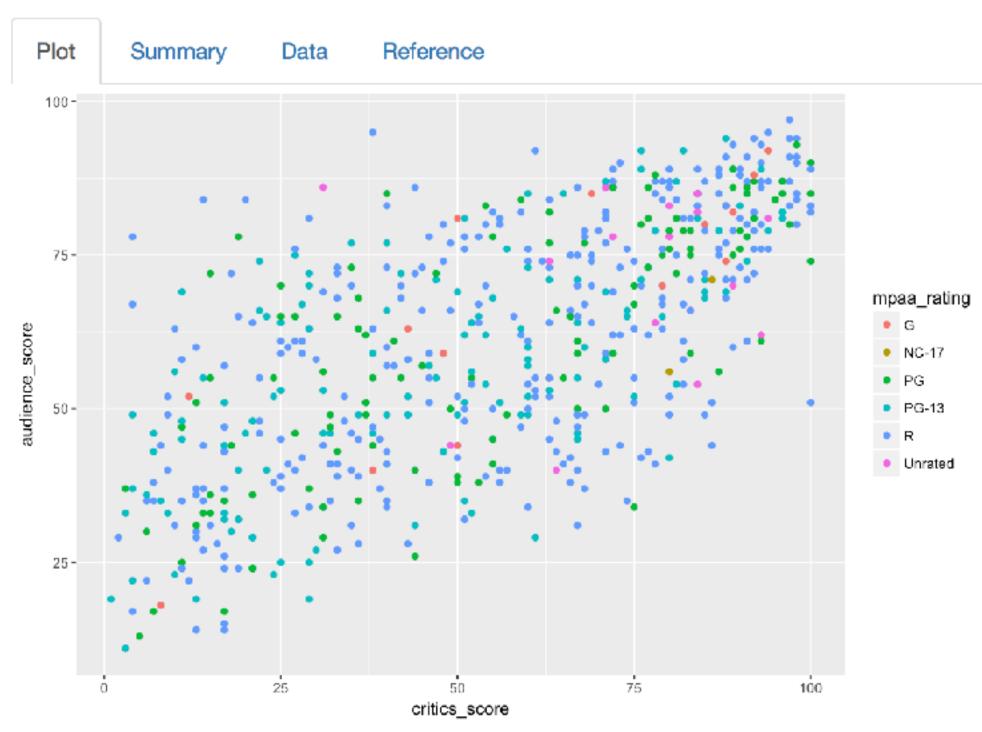


5<sub>m</sub> 00<sub>s</sub>

# Tabs



### tabPanel()



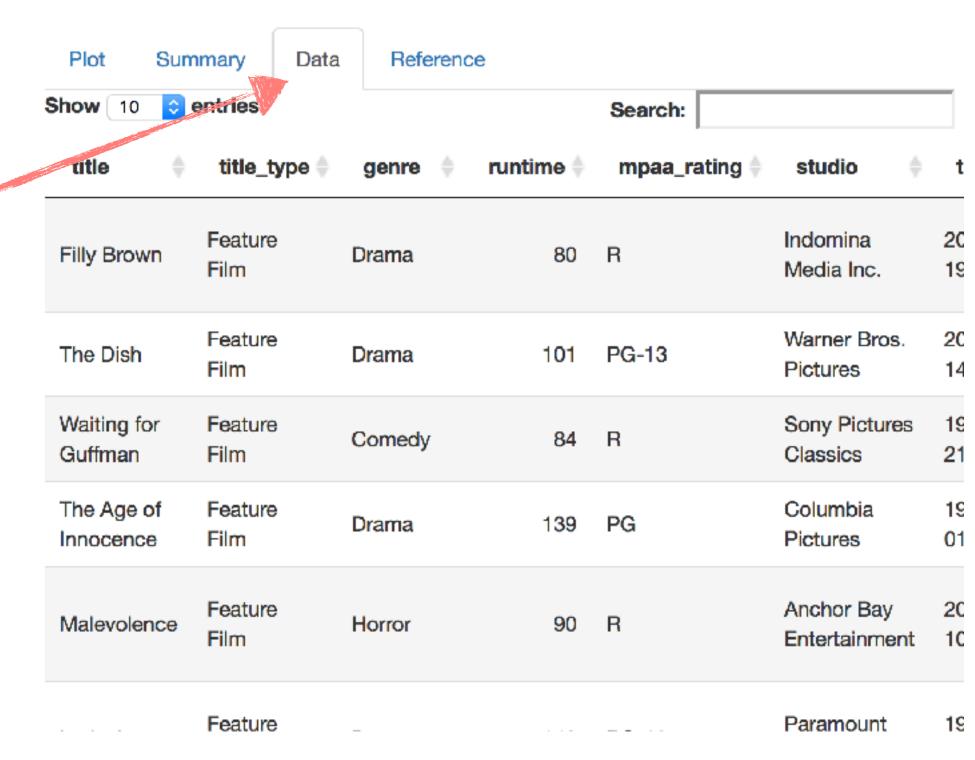


### tabPanel()

	Plot	Sumr	mary	Data Reference					
Sand Sand	mpaa_r	ating	mea	n_as	sd_as	mean_cs	sd_cs	n	cor
	G		66	6.625	20.656	62.250	27.939	16	0.836
	NC-17		63	3.500	10.607	83.000	4.243	2	1.000
	PG		60	.418	20.110	54.491	28.503	110	0.733
	PG-13		56	3.015	19.002	46.085	26.518	130	0.662
	R		61	.454	19.986	56.877	27.463	317	0.648
	Unrated		70	.812	14.725	74.938	16.631	16	0.105

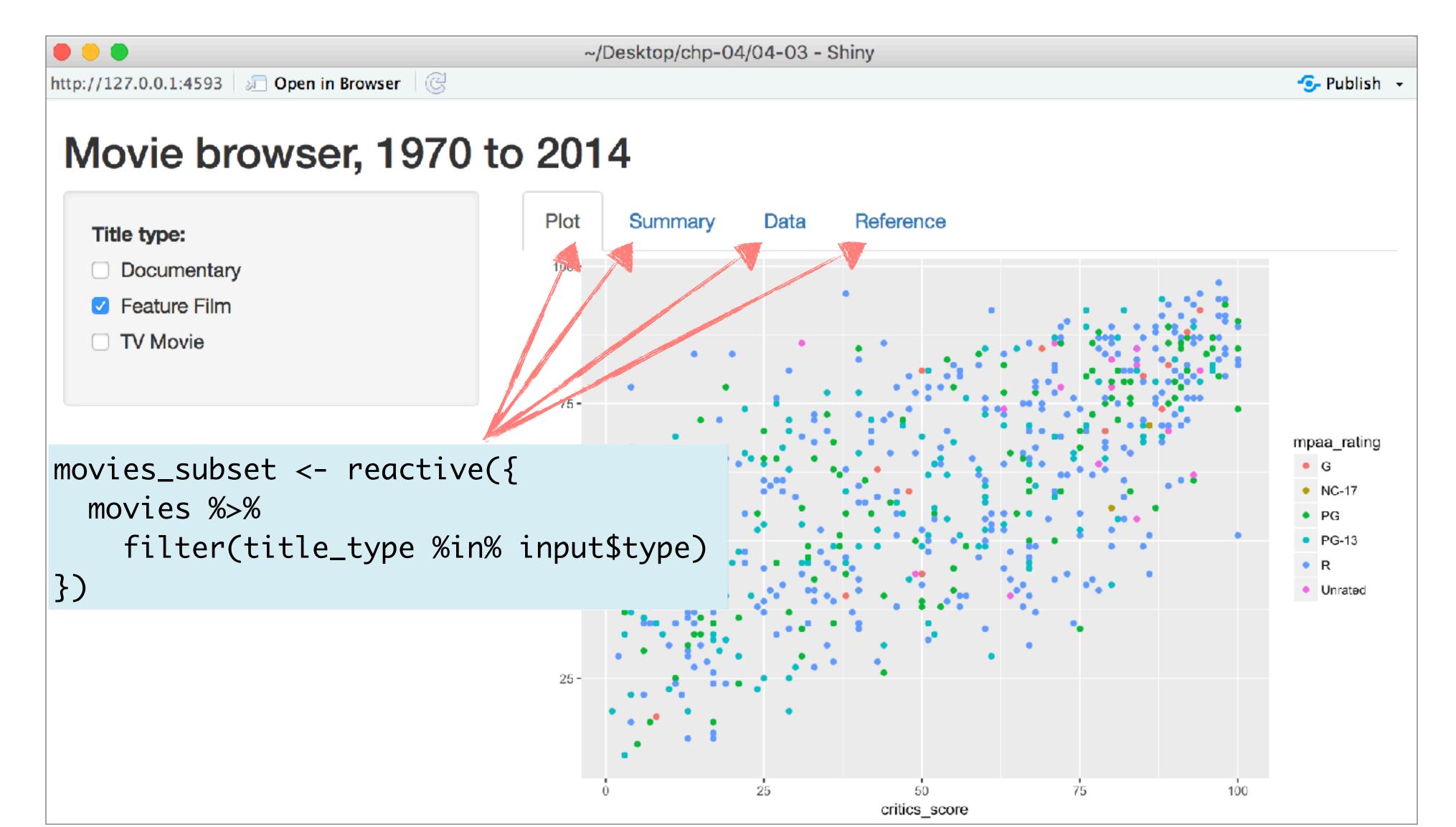


### tabPanel()





# Tabs and reactivity

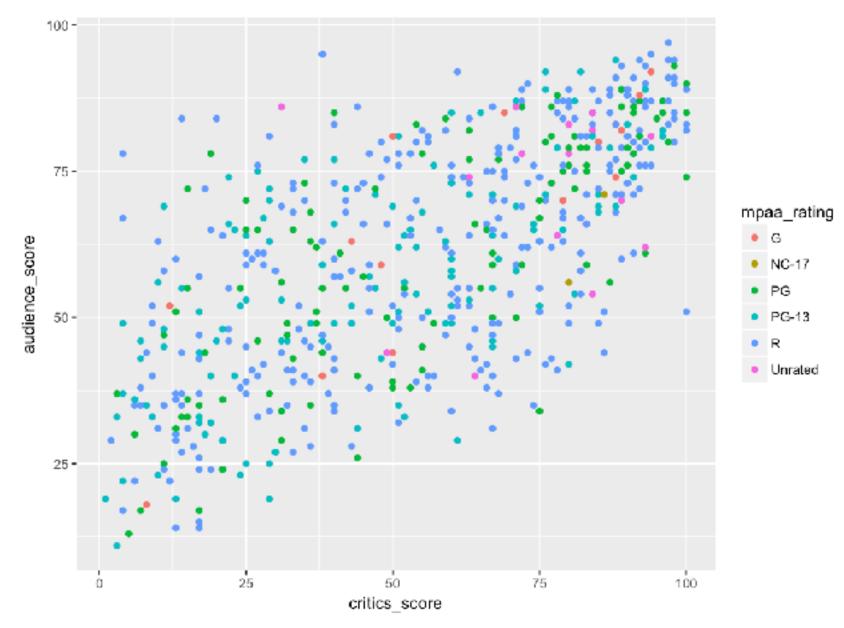




### navlistPanel()

```
mainPanel(
  navlistPanel(tabPanel("Plot", plotOutput("plot")),
               tabPanel("Summary", tableOutput("summary")
               tabPanel("Data", DT::dataTableOutput("data
               tabPanel("Reference",
    tags$p("There data were obtained from",
      tags$a("IMDB", href = "http://www.imdb.com/"), "and
      tags$a("Rotten Tomatoes", href = "https://
www.rottentomatoes.com/"), "."),
    tags$p("The data represent", nrow(movies), "randomly
sampled movies released between 1972 to 2014 in the Unite
States.")
```









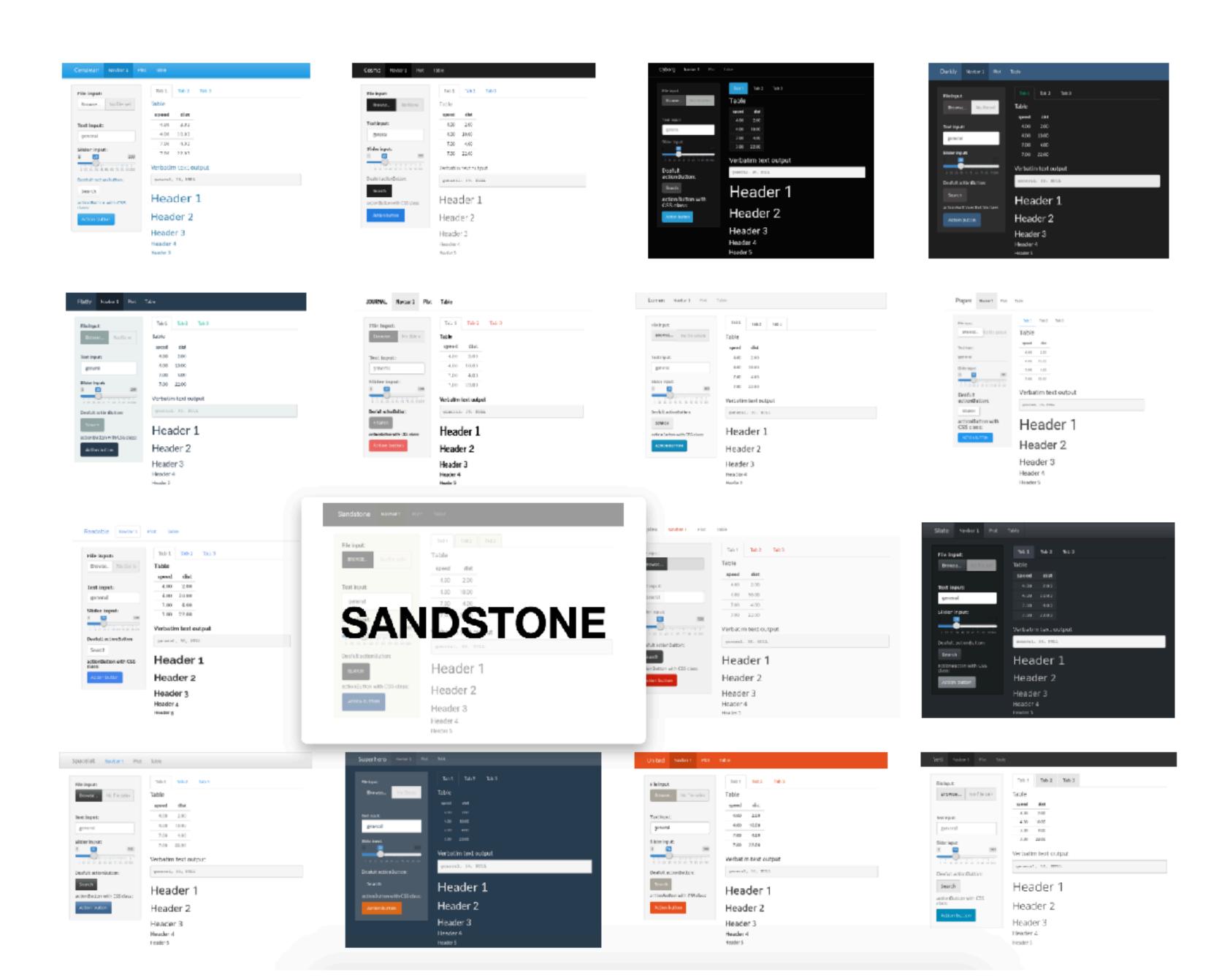
- Continue working on movies-apps/movies-16.R.
- Split the app into two tabs: one for plot and the other for data table.
- Stretch goal: Add another tab for summary statistics and references.



10<sub>m</sub> 00<sub>s</sub>

# Theming







```
library(shiny)
library(shinythemes)
```

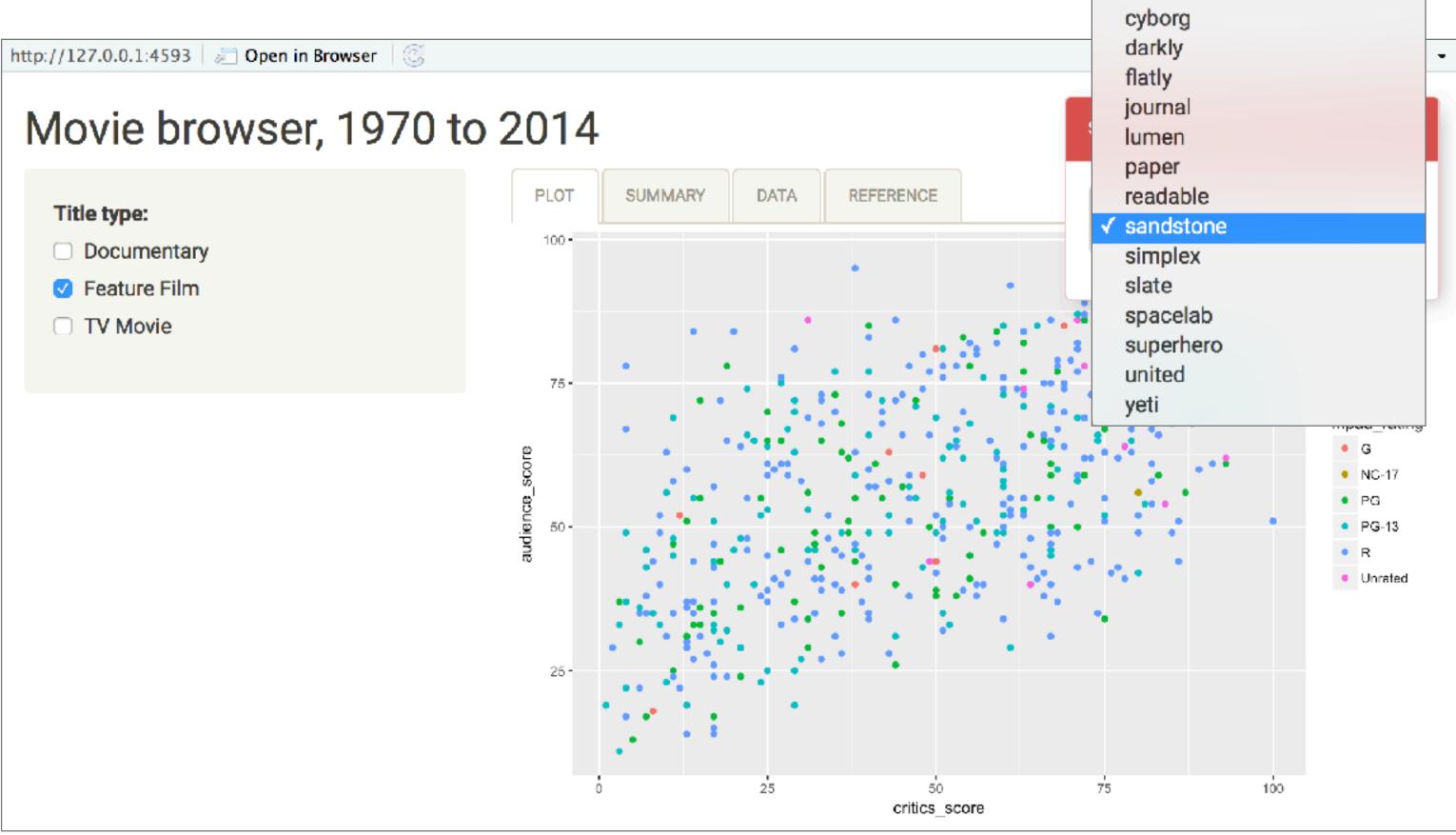
# shinythemes

default

cerulean

cosmo

```
ui <- fluidPage(
   themeSelector(),
...
http://</pre>
```







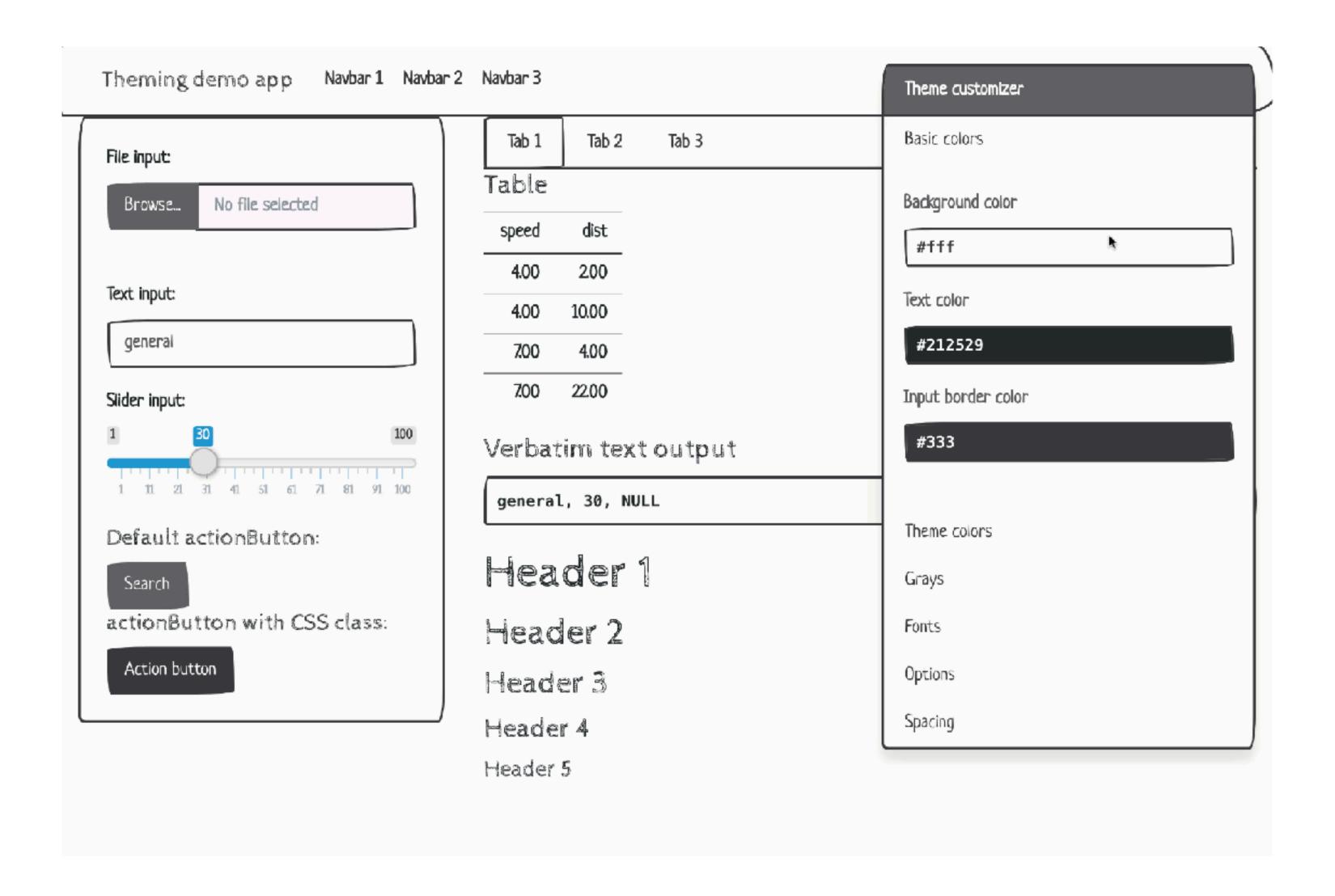
- Continue working on movies-apps/movies-16.R.
- Add the theme selector, browse various themes, and pick a theme and apply it.
- Don't forget to remove the selector once you're done picking a theme.



5m 00s

#### rstudio.github.io/bootstraplib

# bootstraplib





#### dreamrs.github.io/fresh



My application First page Second page Custom theme for Shiny apps Your choice: **Buttons** shiny Success Info Warning Danger Primary shinydashboard flexdashboard Panel from {shinyWidgets} i You can customize a lot of Primary panel Success panel Danger panel elements from Bootstrap progressBar from {shinyWidgets}

80%

60%

